

## CSE 225, Project #3 (due 28.12.2016; 24.00)

### Demos:29-30.12.2016

In this project, you are to use binomial heaps to implement a priority queue in a preemptive scheduling system. A preemptive scheduling mechanism, shown in Fig. 1, operates as follows:

Processes bound to run are put in a priority queue (in this project a binomial heap (BH)) by a priority mechanism (in this project a function  $f(e_i, t_{arr}(i))$  of the execution time,  $e_i$ , and arrival time,  $t_{arr}(i)$ , of the process). Whenever the processor ( $\mu P$ ) is available, it is allocated for the process with the highest priority waiting in BH to run. Any running process can use  $\mu P$  only for a limited span of time called a *time slice* or *quantum*,  $q$ . If the current process runs to completion within  $q$ , then the next process with the highest priority waiting in BH attains the right to use  $\mu P$ . Otherwise (i.e., if the process is not finished), it is *preempted* (i.e., it releases  $\mu P$ , its status saved for the next use of  $\mu P$  and  $\mu P$  is allocated to the next highest priority process in BH). This switch of the right of use of  $\mu P$  from one process to another is known as “context switching.” The process that is preempted, is re-enqueued, after its new priority is calculated based on its new arrival time so as to reallocate  $\mu P$  later and run to completion. This flow of events iterates until there are no more processes left in BH waiting for  $\mu P$ .

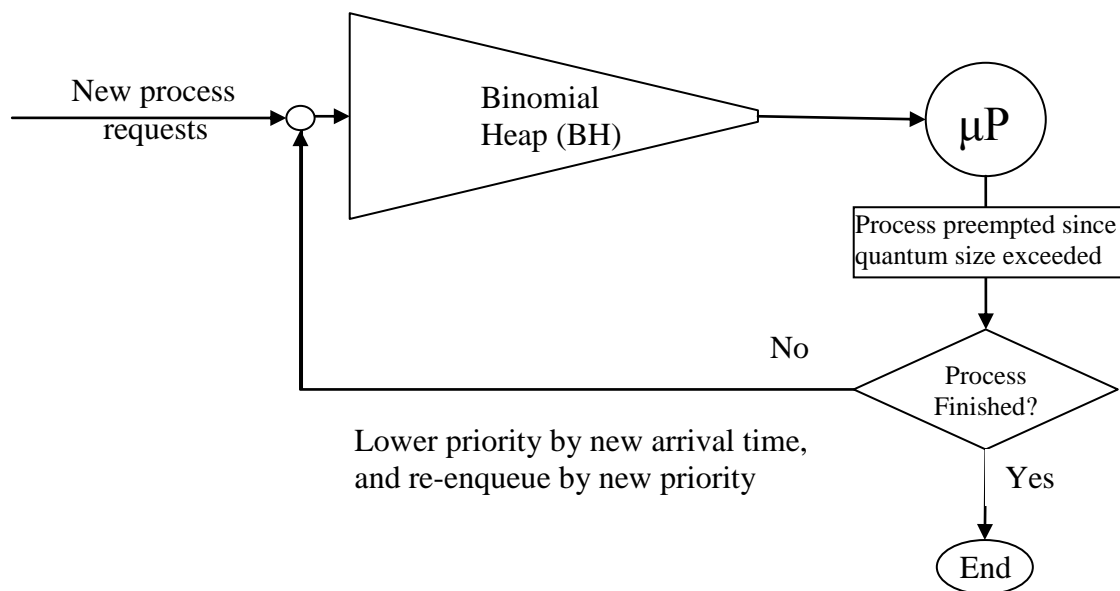


Figure. 1: Preemptive scheduling with a binomial queue

**What you are expected to do** is to

1. implement the preemptive scheduling system with BH as explained above (and shown in Fig. 1) and
2. optimize the quantum  $q$ ; i.e., find the quantum value  $q$ , such that the average waiting time of BH (AWT) is minimized.

### **Process criteria**

The waiting time per process  $i$ ,  $WT_i$ , is defined by the sum of all spans of time passed from each arrival time  $t_{arr}$  of process  $i$  (assumed to be the time point process  $i$  is enqueued) until the time point  $t_{deq}$  it is dequeued (*DeleteMined*) and starts/continues running.

This is mathematically expressed as follows:

$$WT_i = \sum_{k=1}^{K_i} (t_{deq}(i, k) - t_{arr}(i, k))$$

where

- $i$  is the process index,
- $k$  is the index for the BH visits of process  $i$  and
- $K_i$  denotes the number of times process  $i$  is enqueued (i.e., visited BH).

AWT, in turn, is the averaged sum of all individual waiting times,  $WT_i$ , or

$$AWT = \frac{1}{I} \sum_{i=1}^I WT_i = \frac{1}{I} \sum_{i=1}^I \sum_{k=1}^{K_i} t_{deq}((i, k) - t_{arr}(i, k))$$

with  $I$  the total number of processes under consideration over the analysis period.

**Input:**

1. You will be given a list of  $(i, e_i, t_{arr}(i), t_{change}, e_{new})$  with  $i$  the process id,  $e_i$ , the execution time and  $t_{arr}(i)$ , the arrival time of process  $i$ ,  $t_{change}$  shows if there is a change in the execution time of the process (i.e., if its value is -1 it means that there will be no change, if its value is greater than 0, this value shows the change time) and  $e_{new}$  presents the new execution time of the process at  $t_{change}$ . The lines in the list specifies the order in which the processes request for processor allocation. You will use the input to compute the priority values  $f(e_i, t_{arr}(i))$ . These priority values will, in turn, determine the location of each process in BH.
2. Source code for a sample binomial heap is available for you. You may modify, compile and use it for your project.

**The computation of  $f(e_i, t_{arr}(i))$ :**

The piecewise continuous function below is used to compute the priority value of process  $i$ .

$$f(e_i, t_{arr}(i)) = \begin{cases} c(e_i) * e_i & \text{for } e_i \neq e_j \\ t_{arr}(i) & \text{otherwise} \end{cases}$$

$$\text{with } c(e_i) = \begin{cases} 1 & , \text{ for first insertion to BH} \\ \frac{1}{\exp(-(\frac{2e_i}{3e_{\max}})^3)} & , \text{ for further insertions to BH} \end{cases}$$

What this formula says is that, as long as the execution time of process  $i$ ,  $e_i$ , is different than the execution time of any other process  $j$ ,  $e_j$ , the priority of process  $i$  is its execution time. In case the execution times of two processes  $i$  and  $j$  are the same, then the arrival time  $t_{arr}(i)$  of process  $i$  becomes its priority among those jobs with the same execution time  $e_i$ . If process  $i$  is inserted to BH for the first time, the factor  $c(e_i)=1$ . Otherwise (i.e., for further insertions),  $c(e_i)$  is calculated using the above formula and multiplied to the new execution time,  $e_i^{new}$ , of process  $i$  (i.e.,  $(e_i^{new} = e_i^{pre} - q)$ ). Note as a programming detail that the original execution time should be stored in the node record. To determine

the priority of processes  $i$  and  $j$ , their arrival times  $t_{arr}(i)$  and  $t_{arr}(j)$  are compared. The sooner the arrival of a process in BH, the higher its priority.

The factor of  $e_i$ ,  $c(e_i)$ , when  $e_i \neq e_j$ , slightly diminishes the priority value of process  $i$  with respect to the remaining execution time of process  $i$  in case it is preempted before it can finish its execution and re-inserted into BH.

### Algorithm:

- Initialize parameters such as  $q$ ,  $e_{max}$ ;
- While there exist processes in the input list
  - Put the next process  $i$  arrived in  $\mu P$
  - While  $\mu P$  allocated
    - Enqueue incoming processes by their priority
    - If  $e_i > q$ 
      - Preempt current process
      - Reassign new priority
      - Re-insert process into BH
    - Else release  $\mu P$
    - For each process  $i$  in BH
      - Update  $WT_i$
    - *DeleteMin* (i.e., remove most prior process from BH)
    - Assign  $\mu P$  to this process
  - End of While
- End of While

One potential algorithm is given above for a specific quantum value. You may, but do not have to, use it.

To accomplish the minimization of  $AWT$  over a variety of quantum values,  $q$ , you have to iterate the whole run for many increasing/decreasing  $q$  values and store the corresponding  $AWT$  values. The  $q$  value providing the minimum  $AWT$  is the value we are looking for. This iteration is not considered in the algorithm given above.

### A Sample Scenario:

The input file (PID,  $e$ ,  $t_{arr}$ ,  $t_{change}$ ,  $e_{new}$ ):

P1	3	0	-1	0
P2	1	2	-1	0
P3	2	3	-1	0
P4	2	5	-1	0
P5	2	6	-1	0
P6	4	7	11	1

The allocation sequence of  $\mu P$  for different  $q$  values( $e_{max}=4$ ):

**q=1**

	0	1	2	3	4	5	6	7	8	9	10	11	12
$\mu P$	P1	P1	P2	P1	P3	P3	P4	P4	P5	P5	P6	P6	

Time	Processes in BH	Priority value of processes in BH
0	P1	P1: 3
1	P1	P1: $(1/\exp(-(2*2/3*4)^3))*2 = 2.075$
2	P1, P2	P1: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$ , P2: 1
3	P1, P3	P1: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$ , P3: 2
4	P3	P3: 2
5	P3, P4	P3: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$ , P4: 2
6	P4, P5	P4: 5, P5:6 (both have the same $e$ value, so priority is $t_{arr}$ )
7	P4, P5	P4: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$ , P5: 2
8	P5, P6	P5: 2, P6: 4
9	P5, P6	P5: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$ , P6: 4
10	P6	P6: 4
11	P6	P6: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$
12	EMPTY	

PID	Waiting time
P1	1
P2	0
P3	1
P4	1
P5	2
P6	3

$$AWT = 8/6 = 1.33$$

**q=2**

	0	2	3	4	6	8	10	11	12
<b>uP</b>	P1	P2	P1	P3	P4	P5	P6	P6	

Time	Processes in BH	Priority value of processes in BH
0	P1	P1: 3
2	P1, P2	P1: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$ , P2: 1
3	P1, P3	P1: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$ , P3: 2
4	P3	P3: 2
6	P4, P5	P4: 5, P5:6 (both have the same $e$ value, so priority is $t_{arr}$ )
8	P5, P6	P5: 2, P6: 4
10	P6	P6: 4
11	P6	P6: $(1/\exp(-(2*1/3*4)^3))*1 = 1.005$
12	EMPTY	

PID	Waiting time
P1	1
P2	0
P3	1
P4	1
P5	2
P6	3

$$AWT = 8/6 = 1.33$$

**q=3**

	0	3	4	6	8	10	11	12
<b>uP</b>	P1	P2	P3	P4	P5	P6	P6	

Time	Processes in BH	Priority value of processes in BH
0	P1	P1: 3
3	P2, P3	P2: 1, P3: 2
4	P3	P3: 2
6	P4, P5	P4: 5, P5: 6 (both have the same $e$ value, so priority is $t_{arr}$ )
8	P5, P6	P5: 2, P6: 4
10	P6	P6: 4
11	P6	P6: $(1/\exp-(2*1/3*4)^3)*1 = 1.005$
12	EMPTY	

PID	Waiting time
P1	0
P2	0
P3	1
P4	1
P5	2
P6	3

$$AWT = 7/6 = 1.17$$