

ReversiForm.Reversi.button1
_Click



```
graph LR; A[ReversiForm.Reversi.Initialize Component] --> B[ReversiForm.Reversi.button1_Click]
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'ReversiForm.Reversi.button1_Click'. The box on the right is white and contains the text 'ReversiForm.Reversi.Initialize Component'. A dark blue arrow points from the right side of the white box to the left side of the gray box, indicating a call or interaction from the 'Initialize Component' to the 'button1_Click' event.

ReversiForm.Reversi.Initialize
Component