

ReversiForm.ReversiSetting

- + mMode
- + mType
- + mPlayer
- + mAssist
- + mGameSpd
- + mEndAnim
- + mMasuCntMenu
- + mMasuCnt
- + mPlayCpuInterVal
- + mPlayDrawInterVal
- and 10 more...

- _mMode
- _mType
- _mPlayer
- _mAssist
- _mGameSpd
- _mEndAnim
- _mMasuCntMenu
- _mMasuCnt
- _mPlayCpuInterVal
- _mPlayDrawInterVal
- and 6 more...

- + ReversiSetting()
- + reset()
- + Clone()