```
Reversi4colorForm.Reversi
         Setting
+ mMode
+ mType
+ mPlayer
+ mAssist
+ mGameSpd
+ mEndAnim
+ mMasuCntMenu
+ mMasuCnt
+ mPlayCpuInterVal
+ mPlayDrawInterVal
and 14 more...
- mMode

    mType

    mPlayer

    mAssist

    mGameSpd

    mEndAnim

    mMasuCntMenu

    mMasuCnt
```

\_mPlayCpuInterValmPlayDrawInterVal

+ ReversiSetting()

and 8 more...

+ reset() + Clone()