

ReversiForm.Reversi.Draw
SingleLocal

```
graph LR; A[ReversiForm.Reversi.DrawSingleLocal] --> B[ReversiForm.HslColor.FromRgb]; A --> C[ReversiForm.HslColor.ToRgb];
```

The diagram illustrates a call to the `ReversiForm.Reversi.DrawSingleLocal` method. This call branches into two separate color conversion operations: `ReversiForm.HslColor.FromRgb` and `ReversiForm.HslColor.ToRgb`. The source node is shaded gray, while the target nodes are white.

ReversiForm.HslColor.FromRgb

ReversiForm.HslColor.ToRgb