jp.gr.java\_conf.yuta
\_yoshinaga.reversi.model.Reversi
Play.DrawSingleLocal

jp.gr.java\_conf.yuta
\_yoshinaga.reversi.model.Reversi
PlayDelegate.DrawSingle

jp.gr.java\_conf.yuta
\_yoshinaga.reversi.model.Reversi
PlayDelegate.DrawSingle

jp.gr.java\_conf.yuta
\_yoshinaga.reversi.model.Reversi
PlayInterface.DrawSingle