```
jp.gr.java conf.yuta
yoshinaga.reversi.model.Reversi
          PlayInterface
+ ViewMsgDlg()
+ DrawSingle()
+ CurColMsq()
+ CurStsMsg()
+ Wait()
                 -impl
jp.gr.java conf.yuta
yoshinaga.reversi.model.Reversi
          PlayDelegate
+ ReversiPlayDelegate()
+ ViewMsgDlg()
+ DrawSingle()
+ CurColMsg()
+ CurStsMsg()
+ Wait()
```