```
jp.gr.java conf.yuta
yoshinaga.reversi.model.Reversi
             Setting

    mMode

    mType

- mPlayer

    mAssist

    mGameSpd

    mEndAnim

    mMasuCntMenu

    mMasuCnt

    mPlayCpuInterVal

    mPlayDrawInterVal

and 6 more...
+ getmMode()
+ setmMode()
+ getmType()
+ setmType()
+ getmPlayer()
+ setmPlayer()
+ getmAssist()
+ setmAssist()
+ getmGameSpd()
+ setmGameSpd()
and 24 more...
jp.gr.java conf.yuta
yoshinaga.reversi.model.Reversi
           SettingTest
```

~ testGetmMode() ~ testSetmMode() ~ testGetmType() ~ testSetmType() ~ testGetmPlayer()

~ testSetmPlayer()

~ testGetmAssist() ~ testSetmAssist() ~ testGetmGameSpd()

~ testSetmGameSpd() and 24 more...