Yu-Tai Lin

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EDUCATION

Master of Science in Computer Science

Sep. 2016 - Jun. 2018

National Tsing Hua University

Hsinchu, Taiwan

• Overall GPA: 4.15/4.3

Courses: Parallel Programming, Multimedia Coding, Data Science, Cloud Computing, Massive Data Analysis, Deep Learning

Bachelor of Science in Engineering Science

Sep. 2012 - Jun. 2016

National Cheng Kong University

Tainan, Taiwan

RESEARCH EXPERIENCES

Research Assistant in SNACLab

Aug. 2020 - Present

Academia Sinica, Taiwan

Taipei, Taiwan

- o Propose a greedy-based bandwidth allocation algorithm for intermittent wireless communication.
- o Develop a real-world testbed for an intermittent wireless communication system based on WiFi.
- o Propose an ensemble machine learning model (NN+XGBoost) to detect network anomalies.
- o Advisor: Prof. Chih-Yu Wang

Research Assistant in VCLab

Sep. 2016 - Aug. 2018

National Tsing Hua University

Hsinchu, Taiwan

- o Proposed a cluster-based Autoencoder model to predict popular video clips for 5G small cell caching.
- o Developed a video clip data collection and pre-processing system.
- o Advisor: Prof. Jia-Shung Wang

PUBLICATIONS

- [1] Yu-Cheng Hsiao, **Yu-Tai Lin**, and Chih-Yu Wang. "Joint Bandwidth Allocation and Computation Offloading in Multi-Access Edge Computing with Battery-less Intermittent Devices". *IEEE Transactions on Mobile Computing*, (Submitted).
- [2] **Yu-Tai Lin**, Yu-Cheng Hsiao, and Chih-Yu Wang. "Enabling Mobile Edge Computing for Batteryless Intermittent IoT Devices". In 2021 IEEE Global Communications Conference(GLOBECOM), 2021.
- [3] Tzu-Hsin Yang, **Yu-Tai Lin**, Chao-Lun Wu, and Chih-Yu Wang. "Voting-Based Ensemble Model for Network Anomaly Detection". In 2021 IEEE International Conference on Acoustics, Speech and Signal Processing(ICASSP), 2021.
- [4] **Yu-Tai Lin**, Chia-Cheng Yen, and Jia-Shung Wang. "Video Popularity Prediction: An Autoencoder Approach With Clustering". *IEEE Access*, volume 8, 2020.
- [5] Yi-Ting Chen, Chia-Cheng Yen, **Yu-Tai Lin**, and Jia-Shung Wang. "Cooperative Caching Plan of Popular Videos for Mobile Users by Grouping Preferences". In 16th International Conference on Pervasive Intelligence and Computing(PiCom), 2018.

AWARDS & HONORS

o 1st place (out of 87 teams globally) of ZYELL-NCTU Network Anomaly Detection Challenge,

IEEE ICASSP Grand Challenge, 2021.

o College Student Research Creativity Award, Ministry of Science and Technology, 2016.

WORK EXPERIENCES

Software Engineer

Nov. 2018 - Aug. 2020

New Taipei, Taiwan

Synology Inc.

Led user data collection and analysis cloud service design and maintenance.

- Optimized cloud service code to improve the stability and performance.
- Optimized AWS services infrastructure to reduce costs by 30%.
- Initiated an Infrastructure as Code design to deploy the cloud service quickly.
- Created a monitoring system to improve service's responsiveness and visibility.
- Initiated a package installation framework for Docker-based applications to protect the Synology NAS system.
 - Designed a framework to help Docker applications create docker-compose files.
 - Prevented Docker applications from getting root access to protect the NAS system.
- Managed package porting and maintenance for Synology NAS.
 - Optimized the package installation framework.

Software Engineer (Intern)

Jul. 2014 - Aug. 2014

Gigabyte Inc.

New Taipei, Taiwan

- Collaborated with a team to build a PC-cluster environment.
- o Conducted experiments to compare performance between PC-cluster and server environments.

SELECTED PROJECTS

Network Anomalies Detection

ICASSP Grand Challenge, 2021

- o Led a team with 3 members to develop a machine learning model to detect network anomalies.
- Optimized cooperation by introducing code review and Git to the team.
- Won 1st place (out of 87 teams globally) of ICASSP Grand Challenge.

Smart Door System

Cloud Programming course project, 2017

- o Collaborated with 2 teammates to design a cloud service based on AWS.
- Led server back-end development and IoT device development.

Rating System For Dancing Gesture Correctness

Undergraduate research project, 2015

- o Built a system using an RGB-D sensor to improve correctness of dancing gestures.
- Designed a method to calculate dancing gesture correctness.
- o Won the 2016 College Research Creativity Award from the Ministry of Science and Technology.

LEADERSHIP EXPERIENCE

Team Captain Nov. 2013 - Aug. 2015

Engineering Science Department Basketball Team

Tainan, Taiwan

• Led the department team to the quarterfinals in the Inter-departmental Cup.

TECHNICAL SKILLS

- Programming Languages: Python, C/C++, JavaScript, PHP, Matlab
- Operating System: Linux
- o Database: MySQL, SQLite, Elasticsearch, Prometheus
- o Others: AWS, Docker, Git, Tensorflow, GDB, Grafana, Flask