# Yu-Tai Lin

☑ ytlin1993@gmail.com

O yutailin1993

 $\square$  (+886) 978-637-728

# **EDUCATION**

## National Tsing Hua University

Hsinchu, Taiwan

Master of Science in Computer Science

Sep. 2016 - Jun. 2018

• Overall GPA: 4.15/4.3

o Courses: Parallel Programming, Multimedia Coding, Data Science, Cloud Computing, Massive Data Analysis, Deep Learning

## National Cheng Kong University

Tainan, Taiwan

Bachelor of Science in Engineering Science

Sep. 2012 - Jun. 2016

# RESEARCH EXPERIENCES

#### Academia Sinica, Taiwan

Taipei, Taiwan

Research Assistant in SNACLab

Aug. 2020 - Present

- o Propose a greedy-based bandwidth allocation algorithm for intermittent wireless communication.
- o Develop a real world testbed for intermittent communication system in MEC environment.
- Propose an ensemble machine learning approach (NN+XGBoost) to detect network anomalies.
- o Advisor: Prof. Chih-Yu Wang

## National Tsing Hua University

Hsinchu, Taiwan

Research Assistant in VCLab

Sep. 2016 - Aug. 2018

- Propose a cluster-based AutoEncoder Model to predict popular video clips.
- Develop a video clips data collection and pre-processing system.
- o Advisor: Prof. Jia-Shung Wang

# **PUBLICATIONS**

- [1] **Yu-Tai Lin**, Yu-Cheng Hsiao, and Chih-Yu Wang. "Enabling Mobile Edge Computing for Batteryless Intermittent IoT Devices". In 2021 IEEE Global Communications Conference (GLOBECOM), 2021 (Accepted).
- [2] Tzu-Hsin Yang, **Yu-Tai Lin**, Chao-Lun Wu, and Chih-Yu Wang. "Voting-Based Ensemble Model for Network Anomaly Detection". In 2021 IEEE International Conference on Acoustics, Speech and Signal Processing(ICASSP), 2021.
- [3] **Yu-Tai Lin**, Chia-Cheng Yen, and Jia-Shung Wang. "Video Popularity Prediction: An Autoencoder Approach With Clustering". *IEEE Access*, volume 8, 2020.
- [4] Yi-Ting Chen, Chia-Cheng Yen, **Yu-Tai Lin**, and Jia-Shung Wang. "Cooperative Caching Plan of Popular Videos for Mobile Users by Grouping Preferences". In 16th International Conference on Pervasive Intelligence and Computing(PiCom), 2018.

# AWARDS & HONORS

- o 1st place (out of 87 teams globally) of ZYELL-NCTU Network Anomaly Detection Challenge, IEEE ICASSP Grand Challenge, 2021.
- o College Student Research Creativity Award, Ministry of Science and Technology, 2016.

## WORK EXPERIENCES

Synology Inc. New Taipei, Taiwan

Software Engineer

Nov. 2018 - Aug. 2020

- o In charge of user data collection and device analysis cloud service design and maintenance.
  - Optimize the cloud service code to improve the stability and performance.
  - Optimize the AWS services infrastructure to reduce 30% costs.
  - Initiate an infrastructure as code design with CloudFormation to deploy the cloud service fast.
  - Create a monitoring system for the service with Prometheus and Grafana to improve the service responsiveness and visibility.
- Develop a package installation framework for Docker-based applications to protect Synology NAS system.
  - Design a new framework to help Docker-based applications to create docker-compose file.
  - Prevent Docker applications getting root access to jeopardize the NAS system.
- o Packages porting and maintenance for Synology NAS.
  - Optimize the package installation framework.

#### Gigabyte Inc.

Software Engineer (Intern)

New Taipei, Taiwan

Jul. 2014 - Aug. 2014

- o Collaborate with a team to build a PC-cluster environment.
- o Conduct experiments on the performance comparison between PC-cluster and server.

## SELECTED PROJECTS

#### **Network Anomalies Detection**

ICASSP Grand Challenge

- o Lead a team with 3 members to develop a machine learning model to detect network anomalies.
- o Optimize the teamwork process by introducing code review and git to the team.
- Win 1st place (out of 87 teams globally) of ICASSP Grand Challenge.

#### Smart Door System

#### Cloud Programming course project

- o Collaborate with 2 team members to design a cloud service based on Amazon AWS.
- In charge of server back-end development.
- In charge of IoT devise development.

#### Rating System For Dancing Gesture Correctness

Undergraduate research project

- o Build a system using a RGB-D sensor to improve dancing gesture correctness.
- Design a calculation method to represent dancing gesture correctness.
- o Receive the College Research Creativity Award from the Ministry of Science and Technology in 2016.

# TECHNICAL SKILLS

- o Programming Languages: Python, C/C++, JavaScript, PHP, Matlab
- o Operating System: Linux
- o Database: MySQL, SQLite, Elasticsearch, Prometheus
- o Others: AWS, Docker, Git, Tensorflow, GDB, Grafana, Flask

# LEADERSHIP EXPERIENCE

## Engineering Science Department Basketball Team

Tainan, Taiwan

Team Leader

Nov. 2013 - Aug. 2015

• Lead the department team to the quarterfinals in the Inter-department Cup.