D:\应用程序案例\spartacus\projects\core\src\state\utils\loader

export interface LoaderState<T> {

loading?: boolean;

error?: boolean;

success?: boolean;

value?: T;

}

D:\应用程序案例\spartacus\projects\core\src\state\utils\entity

export interface EntityState<T> {

entities: {

[id: string]: T;

};

}

D:\应用程序案例\spartacus\projects\core\src\state\utils\entity-loader

export type EntityLoaderState<T> = EntityState<LoaderState<T>>;

D:\spartacus\projects\core\src\state\utils\processes-loader

export interface ProcessesLoaderState<T> extends LoaderState<T> {

processesCount?: number;

}

D:core\src\state\utils\entity-processes-loader

export type EntityProcessesLoaderState<T> = EntityState< ProcessesLoaderState<T>>;

D:spartacus\projects\core\src\state\utils\scoped-loader

export interface ScopedLoaderState<T> {

[scope: string]: LoaderState<T>;

}

export type EntityScopedLoaderState<T> = EntityState<

| ScopedLoaderState<T>

/\*\* TODO: deprecated since 1.4, remove, issue #5445 \*/

| LoaderState<T>

>;