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SHAKEDOWN  
<https://yutianp.github.io/SHAKEDOWN/>  
<https://yutianp.github.io/blog7400/>

The aim of this project was to realise a perspective on what it is like to drive through a rally stage. I achieved this by using recorded footage of me completing a short sprint stage based in New England, USA.

Shakedown are opportunities for crews to test out their cars before a race to see if the setup they have chosen is good or not for the specific stage and to see if there are any last minute tweaks to be made before the official race.

I implemented a typeface I created for the pace notes that are used by the co-driver to prompt the upcoming turns for the driver basing it off digital lcd screens referencing stop watches as rally events are very much races against the clock and other competing teams rather than beating them in a circuit race where lap times are not crucial to win.

For the video I chose to emulate the feeling of driving through a rally stage where there is more of a reliance on the co-driver's calls rather than what the driver is seeing in front of them hence why I made track only appear visible in the very last second.