Node.js is a JavaScript runtime environment based on Chrome V8 engine and a development platform for JavaScript to run on the server side, which enables JavaScript to be successfully put on a par with other server-side languages.

1. To use node. js, the first thing we need to do is download it from the website.



2. After a successful installation, we can open atom build our first



3. We can open node.js by clicking the search button in the top right corner of your MAC desktop, typing "terminal" and pressing "enter".



4,5. In node, the first step we need to do is type "sudo npm install -g http-server", and draw that file download from Github, and put that in terminal, then push "Enter" running.

```
Last login: Wed Jan 22 12:09:55 on ttys000
suyutongdeair:~ suyutong$ sudo npm install -g http-server

Password:
/usr/local/bin/http-server -> /usr/local/lib/node_modules/http-server/bin/http-server
/usr/local/bin/hs -> /usr/local/lib/node_modules/http-server/bin/http-server
+ http-server@0.12.1
updated 1 package in 2.015s
suyutongdeair:~ suyutong$
```

6. We will get a web address order to have server in the website, and can open the web in chrome.