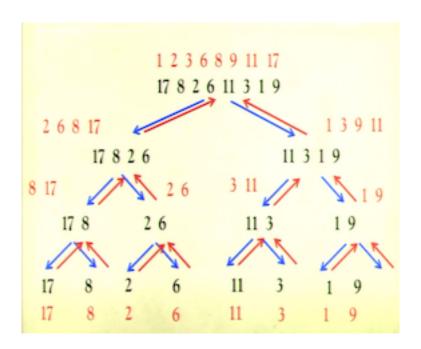
Lecture 2: Recursive Algorithms

1 Reductions and Sub-Routines

- Solving a problem by **reducing** it (or a sub-problem of it) to another problem is the most fundamental technique in algorithm design.
- \bullet Specifically, algorithm A may use another algorithm B as a sub-routine.
- This has numerous advantages:
 - \circ Code Verification: the correctness of A is independent of B.
 - Code Reuse: a great time-saver.
- A simple but very powerful special case of this paradigm is when the algorithm calls itself!
 - This method is called **recursion**.

2 MergeSort

• We can sort n numbers into non-decreasing order using the following algorithm: $\begin{aligned} &\operatorname{MergeSort}(x_1, \, x_2, \, \dots \, , \, x_n) \\ &\operatorname{If} \, \mathbf{n} = 1 \, \operatorname{then} \, \operatorname{output} \, x_1 \\ &\operatorname{Else} \, \operatorname{output} \, \operatorname{MergeSort}(x_1, \, \dots \, , \, x_{\frac{n}{2}}), \, \operatorname{MergeSort}(x_{\frac{n}{2}+1}, \, \dots \, , \, x_n) \end{aligned}$



• Two Problems:

- Does the algorithm work? Yes!
 - \rightarrow The algorithm calls itself on smaller instances
 - The division process terminates with a set of base cases of size 1.
 - \rightarrow MergeSort trivially works on the base cases.
 - \rightarrow So, given the validity of the Merge Step, the correctness of the algorithm follows by **strong induction**.
 - · As long as base case is correct and merge step works, everything will be fine.
- If so, is it efficient (polynomial time)? Yes! Look at the recursive formula.

 \rightarrow To analyze this we represent the running time T (n) via a recurrence:

Recursive Formula: $T(n) = 2 \cdot T(\frac{n}{2}) + c \cdot n$

- $\cdot 2 \cdot T(\frac{n}{2})$: Recuse on two problems with half the size.
- \cdot c \cdot n: It takes linear time to merge two sorted lists.

Base Case:
$$T(1) = 1$$

- · Or we can use T(c) = O(1) for any constant c.
- \rightarrow The Running Time of MergeSort
 - · Theorem: MergeSort runs in time $O(n \cdot \log n)$
 - · Proof:
 - 1. By adding dummy numbers, we may assume n is a power of two: $n=2^k$
 - 2. We can unwind the recursive formula as follows:

$$T(\mathbf{n}) = 2 \cdot T(\frac{n}{2}) + \mathbf{c} \cdot \mathbf{n}$$

Proof [cont.]

But this unwinding operation can be repeated:

$$T(n) = 2 \cdot T\left(\frac{n}{2}\right) + c \cdot n$$

$$= 2 \cdot \left(2 \cdot T\left(\frac{n}{4}\right) + c \cdot \frac{n}{2}\right) + cn$$

$$= 2^2 \cdot T\left(\frac{n}{4}\right) + 2 \cdot cn$$

$$= 2^2 \cdot \left(2 \cdot T\left(\frac{n}{8}\right) + c \cdot \frac{n}{4}\right) + 2 \cdot cn$$

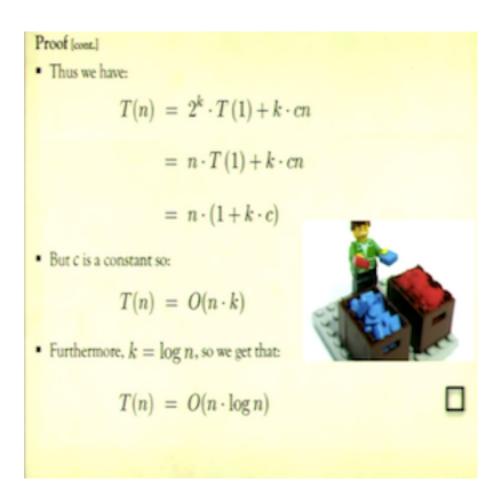
$$= 2^3 \cdot T\left(\frac{n}{8}\right) + 3 \cdot cn$$

$$= 2^3 \cdot \left(2 \cdot T\left(\frac{n}{16}\right) + c \cdot \frac{n}{8}\right) + 3 \cdot cn$$

$$= 2^4 \cdot T\left(\frac{n}{16}\right) + 4 \cdot cn$$

$$\vdots$$

$$= 2^k \cdot T(1) + k \cdot cn$$
Since $n = 2^k$



3 Binary Search

• We can search for a key k in a sorted array of cardinality n using the binary search algorithm:

BinarySearch $(a_1, a_2, ..., a_n : k)$

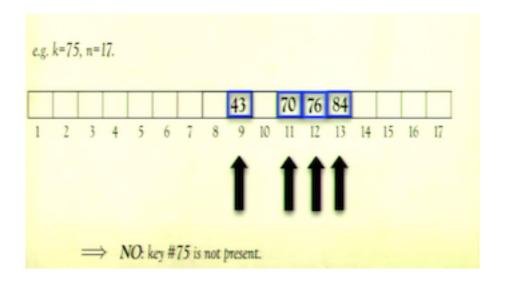
While n > 0 do:

If $a_{\frac{n}{2}} = k$ output YES

Else if $a_{\frac{n}{2}} > k$ output BinarySearch $(a_1, a_2, ..., a_{\frac{n}{2}-1} : k)$

Else if $a_{\frac{n}{2}} < k$ output BinarySearch $(a_{\frac{n}{2}+1}, ..., a_n: k)$

Output NO



- Does this work?
 - The validity of the binary search follows simply by strong induction. (The base case is trivially true.)
- Running Time?
 - Recurrence:

Recursive Formula:
$$T(n) = T(\frac{n}{2}) + c$$

Base Case: $T(1) = 1$

- \circ Theorem: Binary Search runs in time $O(\log n)$
 - 1. By adding dummy numbers, we may assume n is a power of two: $n=2^k$
 - 2. We can unwind the recursive formula as follows:

$$T(n) = T\left(\frac{n}{2}\right) + c$$

$$= \left(T\left(\frac{n}{4}\right) + c\right) + c$$

$$= T\left(\frac{n}{4}\right) + 2 \cdot c$$

• Again this unwinding operation can be repeated:
$$T(n) = T\left(\frac{n}{4}\right) + 2 \cdot c$$

$$= \left(T\left(\frac{n}{8}\right) + c\right) + 2 \cdot c$$

$$= T\left(\frac{n}{8}\right) + 3 \cdot c$$

$$\vdots$$

$$= T\left(\frac{n}{2^k}\right) + k \cdot c$$
• Hence:
$$T(n) = T(1) + k \cdot c - \frac{1}{2^k}$$

$$= 1 + \log n \cdot c$$
• This gives the claimed running time:
$$T(n) = O(\log n)$$

4 Divide and Conquer Algorithms

- A divide and conquer algorithm recursively breaks up a problem of size n in smaller sub-problems such that:
 - \rightarrow There are exactly a sub-problems.
 - \rightarrow Each sub-problem has size at most $\frac{1}{b} \cdot \mathbf{n}$
 - → Once solved, the solutions to the sub-problems can be <u>combined</u> to produce a solution to the original problem in

time
$$O(n^d)$$

• So the run-time of a divide and conquer algorithm satisfies the recurrence:

$$T(\mathbf{n}) = \mathbf{a} \cdot T(\frac{n}{b}) + O(n^d)$$

• MergeSort and Binary Search are indeed divide and conquer algorithms.

| | Recursion Formula | a | b | d |
|---------------|---|---|---|---|
| MergeSort | $T(n) = 2 \cdot T\left(\frac{n}{2}\right) + O(n^1)$ | 2 | 2 | 1 |
| Binary Search | $T(n) = 1 \cdot T\left(\frac{n}{2}\right) + O(n^0)$ | 1 | 2 | 0 |

5 Non-Military Applications of Divide and Conquer

- Divide and Conquer has many other non-military, practical applications:
 - o Big Data
 - \circ Distributed Algorithms
 - Clustering and Classification
 - MapReduce

6 Dummy Entries

• MergeSort actually has the recurrence:

$$\hat{T}(\mathbf{n}) = \hat{T}(\left[\frac{n}{2}\right]) + \hat{T}(\left[\frac{n}{2}\right]) + \mathbf{c} \cdot \mathbf{n}$$

- Recall we got around this by adding dummy entries:
 - \circ We found \hat{n} the smallest power of 2 greater than n.
 - For this case, MergeSort then does have recurrence:

$$T(\mathbf{n}) = 2 \cdot T(\frac{n}{2}) + \mathbf{c} \cdot \mathbf{n}$$

• But we also have:

$$\hat{T}(n) \leq T(\bar{n}) = O(\bar{n} \cdot \log \bar{n}) = O(n \cdot \log n)$$

• Here is another way to solve the recurrence:

$$\hat{T}(n) \ = \ \hat{T}\left(\left\lfloor \frac{n}{2} \right\rfloor\right) + \hat{T}\left(\left\lceil \frac{n}{2} \right\rceil\right) + c \cdot n$$

• As we only want to upper bound the running time, we can use:

$$\hat{T}(n) \leq \hat{T}\left(\frac{n}{2}+1\right)+c\cdot n$$

- \circ This +1 does not seem to fit with our methodology, but we can fix this by applying a **domain transformation**.
- Domain Tranformation
 - For the domain transformation, simply set: $T(n) = \hat{T}(n+2)$
 - Thus we have: $T(\mathbf{n}) = T(\frac{n}{2}) + \hat{c} \cdot \mathbf{n}$

$$T(n) = \hat{T}(n+2)$$

$$\leq \hat{T}\left(\frac{n+2}{2}+1\right) + c \cdot (n+2)$$

$$\leq \hat{T}\left(\frac{n+2}{2}+1\right) + \hat{c} \cdot n$$

$$= \hat{T}\left(\frac{n}{2}+2\right) + \hat{c} \cdot n$$

$$= T\left(\frac{n}{2}\right) + \hat{c} \cdot n$$

- \circ Of course, we can solve this recurrence as: $T(n) = O(n \cdot \log n)$
- Therefore, $\hat{T}(n) = T(n 2) = O(n \cdot \log n)$
- As well as ceilings and floors, domain transformations can be used to <u>simplify</u> many other recurrences; e.g. removing lower order terms.