



RICE[®]

Web Development

COMP 431 / COMP 531

Authorization

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Part IIb – Back End Development



- COMP 531 Frontend Review
 - Due Tuesday 4/5
- Homework Assignment 7 (Integrated Web App)
 - Due Tuesday 4/12
- COMP 531 Paper and Presentations 4/21
 - Due Thursday 4/21 before class
- Homework Assignment 8 (Final Full Web App)
 - Due Thursday 4/28

PART IIb
Authorization
Security
OAuth/2
Scalability
Service APIs
Integrating

COMP 53 I Paper and Presentation

- Topic

- Web Development or Design

- New technology
 - Technology comparison
 - Site design analysis
 - Enterprise in the Web
 - E-commerce
 - User experience
 - User interfaces
 - ARIA, ReflectJS, Security, BigData

- Paper

- 1000 to 2000 words
 - Proof read
 - Review and revise
 - Spelling and grammar
 - Think of it as a *blog post* that your future boss will read

- Presentation

- No more than 5 minute talk
 - slides, web sites, demos, props, etc...

post your idea on Piazza – there will be no duplicate topics

Cookies

POST /login

{ username and password }

in plain sight!

Server returns a magic cookie

Browser “eats” the cookie and returns it with all subsequent requests

PUT /logout

Server returns “emptied” cookie for browser to eat



What's it look like in Node?

```
npm install cookie-parser --save
var cookieParser = require('cookie-parser')
app.use(cookieParser())
```

```
exports.setup = function(app) {
  app.post('/login', login)
  app.put('/logout', isLoggedIn, logout)
}
```

middleware!

```
var cookieKey = 'sid'
```

```
function isLoggedIn(req, res, next) {
  var sid = req.cookies[cookieKey]
```

```
  if (!sid) {
    return res.sendStatus(401)
  }
  // Unauthorized
```

```
  var username = sessionUser[sid]
  if (username) {
    req.username = username
    next()
  } else {
    res.sendStatus(401)
  }
}
```

```
function login(req, res) {
  var username = req.body.username;
  var password = req.body.password;
  if (!username || !password) {
    res.sendStatus(400) // Bad Request
    return
  }
  var userObj = getUser(username) // Gasp!
  if (!userObj || userObj.password !== password) {
    res.sendStatus(401) // Unauthorized
    return
  }

  // cookie lasts for 1 hour
  res.cookie(cookieKey, generateCode(userObj),
    {maxAge: 3600*1000, httpOnly: true })

  var msg = { username: username, result: 'success' }
  res.send(msg)
}
```

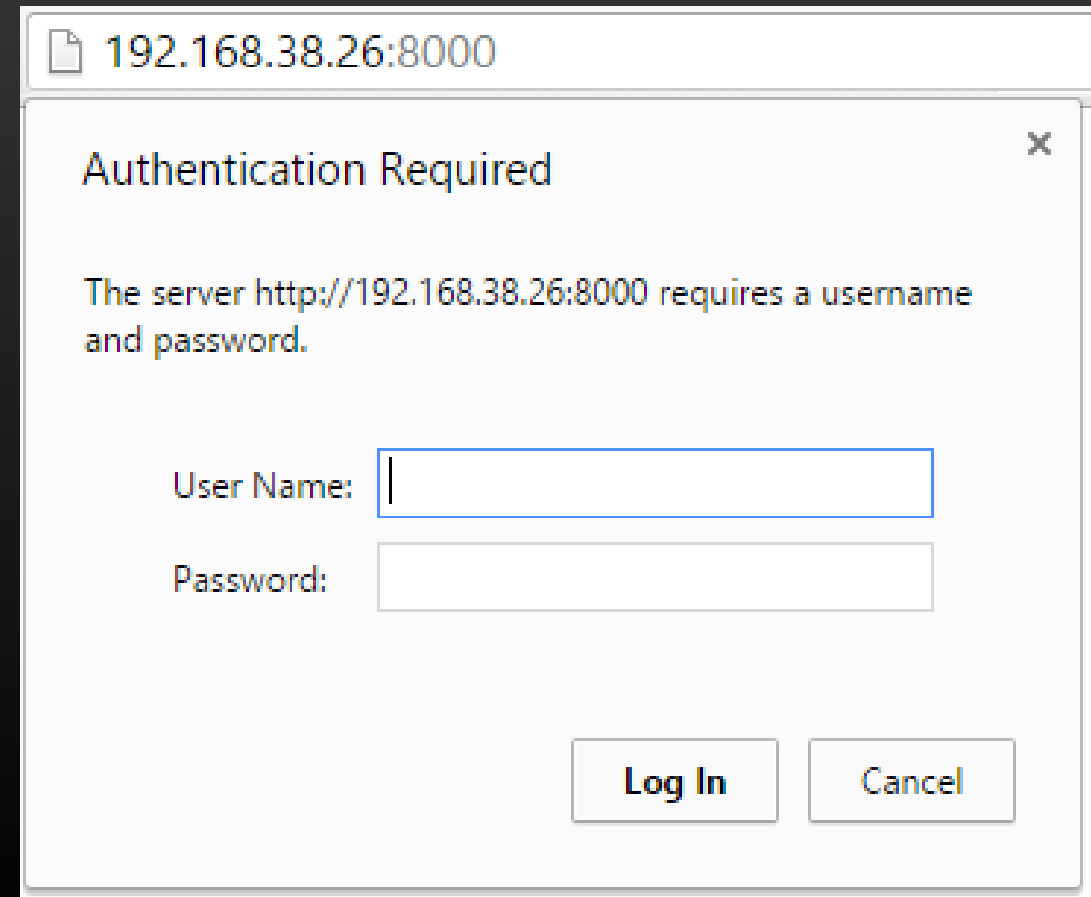
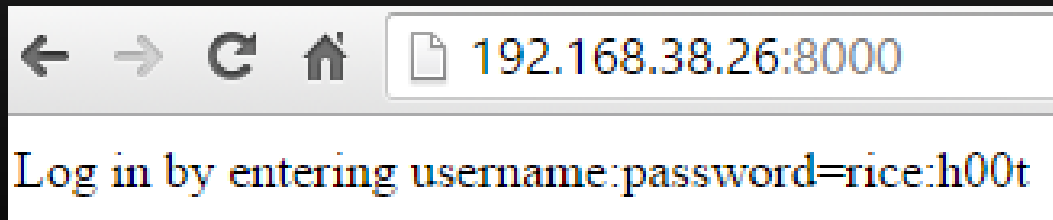
In plain sight?

No.	Time	Source	Destination	Protocol	Length	Info
1	0.0000000000	127.0.0.1	127.0.0.1	TCP	74	55009→5555 [SYN] Seq=0 Win=43690 Len=0 M
2	0.000014000	127.0.0.1	127.0.0.1	TCP	74	5555→55009 [SYN, ACK] Seq=0 Ack=1 Win=43
3	0.000028000	127.0.0.1	127.0.0.1	TCP	66	55009→5555 [ACK] Seq=1 Ack=1 Win=43776 L
4	0.000081000	127.0.0.1	127.0.0.1	HTTP	257	POST /login HTTP/1.1 (application/json)
5	0.000087000	127.0.0.1	127.0.0.1	TCP	66	5555→55009 [ACK] Seq=1 Ack=192 Win=44800
6	0.003395000	127.0.0.1	127.0.0.1	HTTP	791	HTTP/1.1 200 OK (application/json)
▶ Content-Length: 55\r\n\r\n						
[Full request URI: http://localhost:5555/login]						
[HTTP request 1/1]						
[Response in frame: 6]						
▼ JavaScript Object Notation: application/json						
▼ Object						
▼ Member Key: "username"						
String value: sepltest						
▼ Member Key: "password"						
String value: native-web-tester						

Luckily **NO!**
We're using *HTTPS* so
we have *TLS (SSL)*
encrypting our transfers

HTTP AUTH

- User makes request without Authorization
- Server responds 401 and sets WWW-Authenticate with a “challenge”
- User attempts challenge by filling in username and password
- Server then accepts or rechallenges



```
app.get('/', index)
app.get('/logout', logout)
```

```
function index(req, res) {
  var a = req.headers.authorization
  if (!a || !isAuthorized(a)) {
    res.header('WWW-Authenticate', 'Basic')
    res.status(401).send("Log in by entering username:password=rice:h00t")
  } else {
    res.send('authorized')
  }
}
```

A Basic challenge




```
app.get('/', index)
app.get('/logout', logout)
```

```
function index(req, res) {
  var a = req.headers.authorization
  if (!a || !isAuthorized(a)) {
    res.header('WWW-Authenticate', 'Basic')
    res.status(401).send("Log in by entering username:password=rice:h00t")
  } else {
    res.send('authorized')
  }
}
```

```
function logout(req, res) {
  var a = req.headers.authorization
  if (a && isAuthorized(a)) {
    res.header('WWW-Authenticate', 'Basic')
    res.status(401).send("Log in by entering username:password=rice:h00t")
  } else {
    res.send("Logged Out")
  }
}
```

A Basic challenge

Base64 encoded

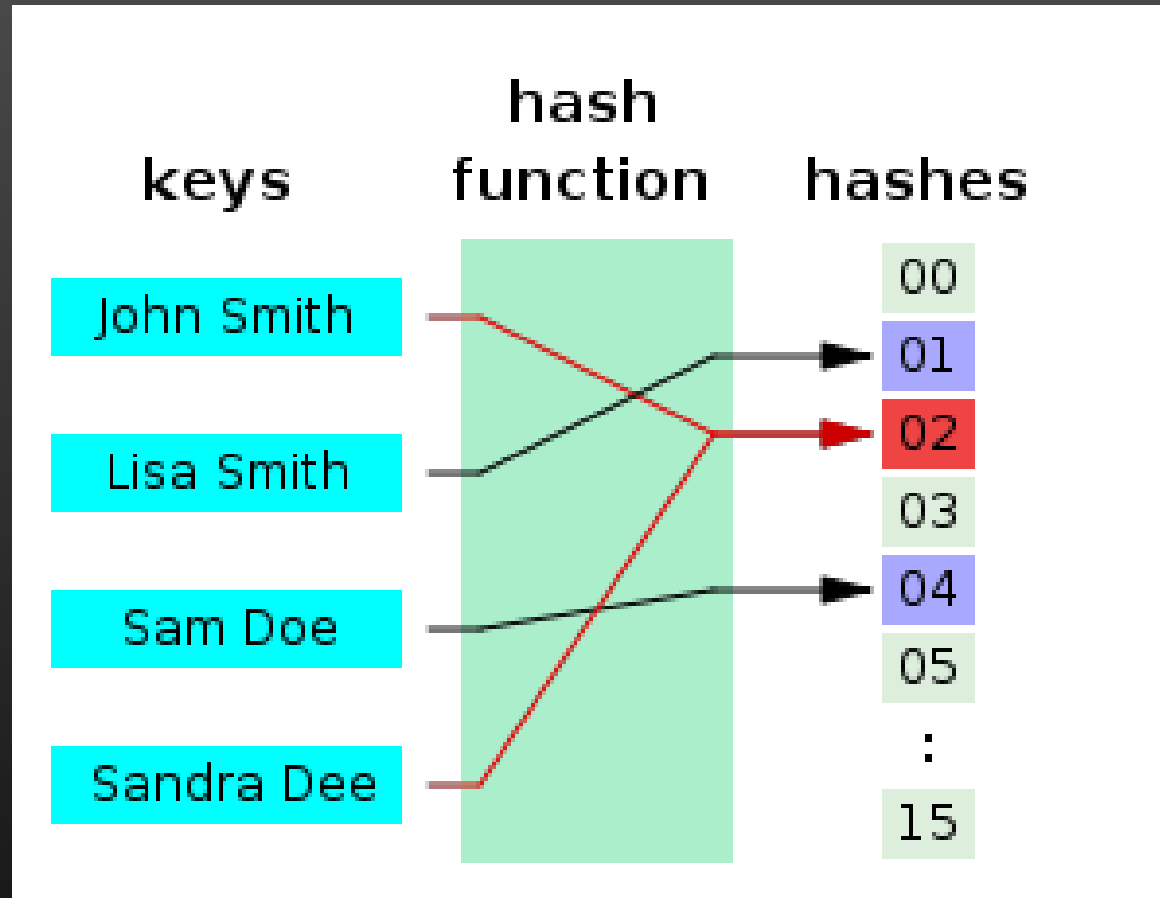
```
function isAuthorized(auth) {
  var as = auth.split(' ')
  if ('Basic' == as[0]) {
    var userpass = atob(as[1])
    console.log('basic auth', userpass)
    return ('rice:h00t' == userpass)
  } else {
    console.err('non basic auth', as)
  }
  return false
}
```

Basic Auth Node Module

```
var basicAuth = require('basic-auth-connect')  
app.use(basicAuth(auth))  
  
var auth = function(user, pass) {  
    return userMap[user].password == pass  
}
```

Middleware
on all
routes added
after this line

Hashing



```
MD5("The quick brown fox jumps over the lazy dog") =  
9e107d9d372bb6826bd81d3542a419d6
```

```
MD5("The quick brown fox jumps over the lazy dog.") =  
e4d909c290d0fb1ca068ffaddf22cbd0
```

HTTP AUTH Digest Challenge

```
HTTP/1.1 401 Unauthorized
X-Powered-By: Express
WWW-Authenticate: Digest realm="webdev-dummy@herokuapp.com",
                    qop="auth",
                    nonce="16d6a21279852f4292d9980b213610dd",
                    opaque="1018c187c32e0c5f66c3f0aeff5633de"
Content-Type: text/html; charset=utf-8
Content-Length: 46
```

```
Authorization: Digest username: 'rice',
                    realm: 'webdev-dummy@herokuapp.com',
                    nonce: '16d6a21279852f4292d9980b213610dd',
                    uri: '/', qop: 'auth', nc: '00000001',
                    response: '7a5e2bf103d0cc7643c124fcc5c2db7d',
                    opaque: '1018c187c32e0c5f66c3f0aeff5633de',
                    cnonce: 'a909c92d1ef4070b'
```

← Password is in response

```
Digest realm="webdev-dummy@herokuapp.com",  
qop="auth",  
nonce="16d6a21279852f4292d9980b213610dd",  
opaque="1018c187c32e0c5f66c3f0aeff5633de"
```

/ “tied” together opaque and nonce.
This way you must know both the
nonce and the opaque value to hack
into the system.

```
var nonce = _sec.getNonce();  
res.header('WWW-Authenticate',  
  'Digest realm="'+_sec.realm  
  +'",qop="'+_sec.qop  
  +'",nonce="'+nonce  
  +'",opaque="'+_sec.getOpaque(nonce)  
  +'"')
```

```
_sec = (function() {  
  var SECRET = md5("This is my secret message")  
  // this should be an LRU  
  var nonceCache = {}
```

```
function getOpaque(nonce) {  
  return md5(nonce + SECRET)  
}  
  
return {  
  realm: 'webdev-dummy@herokuapp.com',  
  qop: 'auth',  
  getNonce: getNonce,  
  getOpaque: getOpaque  
}  
})();
```

```
app.get('/', index)
app.get('/logout', logout)
```

Recall the basic challenge

```
function index(req, res) {
  var a = req.headers.authorization
  if (!a || !isAuthorized(a)) {
    res.header('WWW-Authenticate', 'Basic')
    res.status(401).send("Log in by entering username:password=rice:h00t")
  } else {
    res.send('authorized')
  }
}
```

```
function logout(req, res) {
  var a = req.headers.authorization
  if (a && isAuthorized(a)) {
    res.header('WWW-Authenticate', 'Basic')
    res.status(401).send("Log in by entering username:password=rice:h00t")
  } else {
    res.send("Logged Out")
  }
}
```

```
function isAuthorized(auth) {
  var as = auth.split(' ')
  if ('Basic' == as[0]) {
    var userpass = atob(as[1])
    console.log('basic auth', userpass)
    return ('rice:h00t' == userpass)
  } else {
    console.err('non basic auth', as)
  }
  return false
}
```

Digest Authentication

```
// validate the nonce and opaque match
if (_sec.getNonce(kv.opaque) != kv.nonce) {
  console.warn("Nonce for opaque did not match.")
  return false
}
```

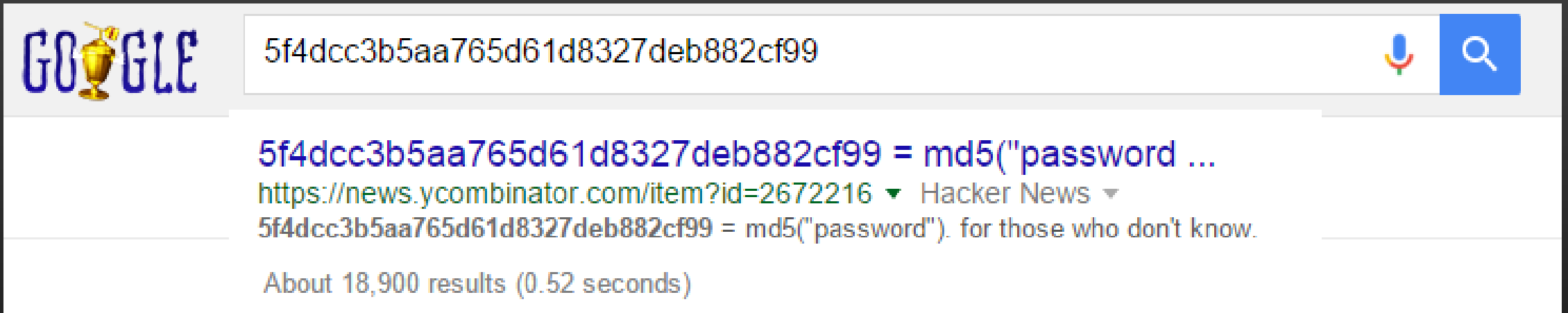
```
// we *never* need to know this
var password = 'h00t'
// instead store kv.username -> ha1 in our database
var ha1 = md5([kv.username, kv.realm, password].join(':'))
```

```
var ha2 = md5([req.method, req.url].join(':'))
var response = md5([ha1, kv.nonce, kv.nc, kv.cnonce, kv.qop, ha2 ].join(':') )
return (response == kv.response)
```

```
var kv = {}
as.forEach(function(v) {
  var s = v.replace(/,$/, '')
               .replace(/"/g, '')
               .split('=')
  kv[s[0]] = s[1]
})
```

```
Authorization: Digest username: 'rice',
realm: 'webdev-dummy@herokuapp.com',
nonce: '16d6a21279852f4292d9980b213610dd',
uri: '/', qop: 'auth', nc: '00000001',
response: '7a5e2bf103d0cc7643c124fcc5c2db7d',
opaque: '1018c187c32e0c5f66c3f0aef5633de',
cnonce: 'a909c92d1ef4070b'
```

Hash lookup



A screenshot of a Google search interface. The search bar contains the hash `5f4dcc3b5aa765d61d8327deb882cf99`. To the right of the search bar are a microphone icon and a search button. Below the search bar, the search results are displayed. The first result is a link to a Hacker News article with the text `5f4dcc3b5aa765d61d8327deb882cf99 = md5("password ...`. Below the link, the text `5f4dcc3b5aa765d61d8327deb882cf99 = md5("password"). for those who don't know.` is shown. At the bottom, it says "About 18,900 results (0.52 seconds)".

GOOGLE

5f4dcc3b5aa765d61d8327deb882cf99

5f4dcc3b5aa765d61d8327deb882cf99 = md5("password ...
<https://news.ycombinator.com/item?id=2672216> ▼ Hacker News ▼
5f4dcc3b5aa765d61d8327deb882cf99 = md5("password"). for those who don't know.

About 18,900 results (0.52 seconds)

MD5

MD5 conversion and reverse lookup

MD5 reverse for 5d41402abc4b2a76b9719d911017c592

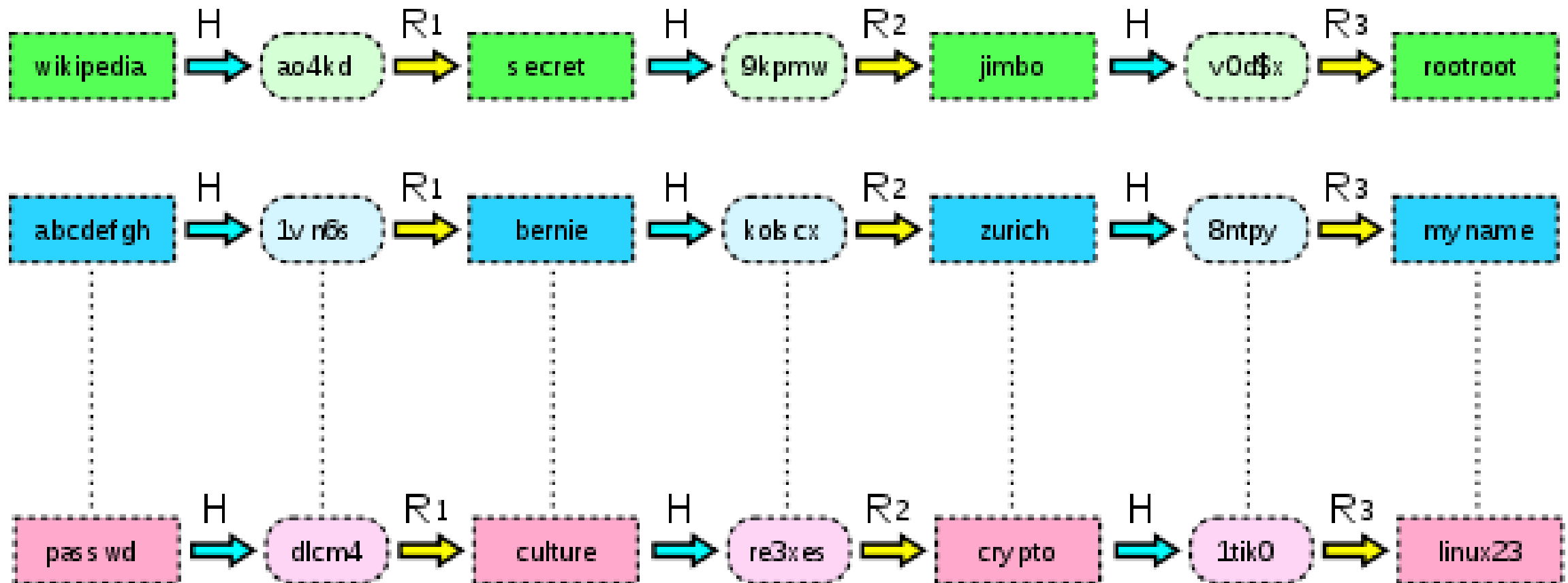
The MD5 hash:

5d41402abc4b2a76b9719d911017c592

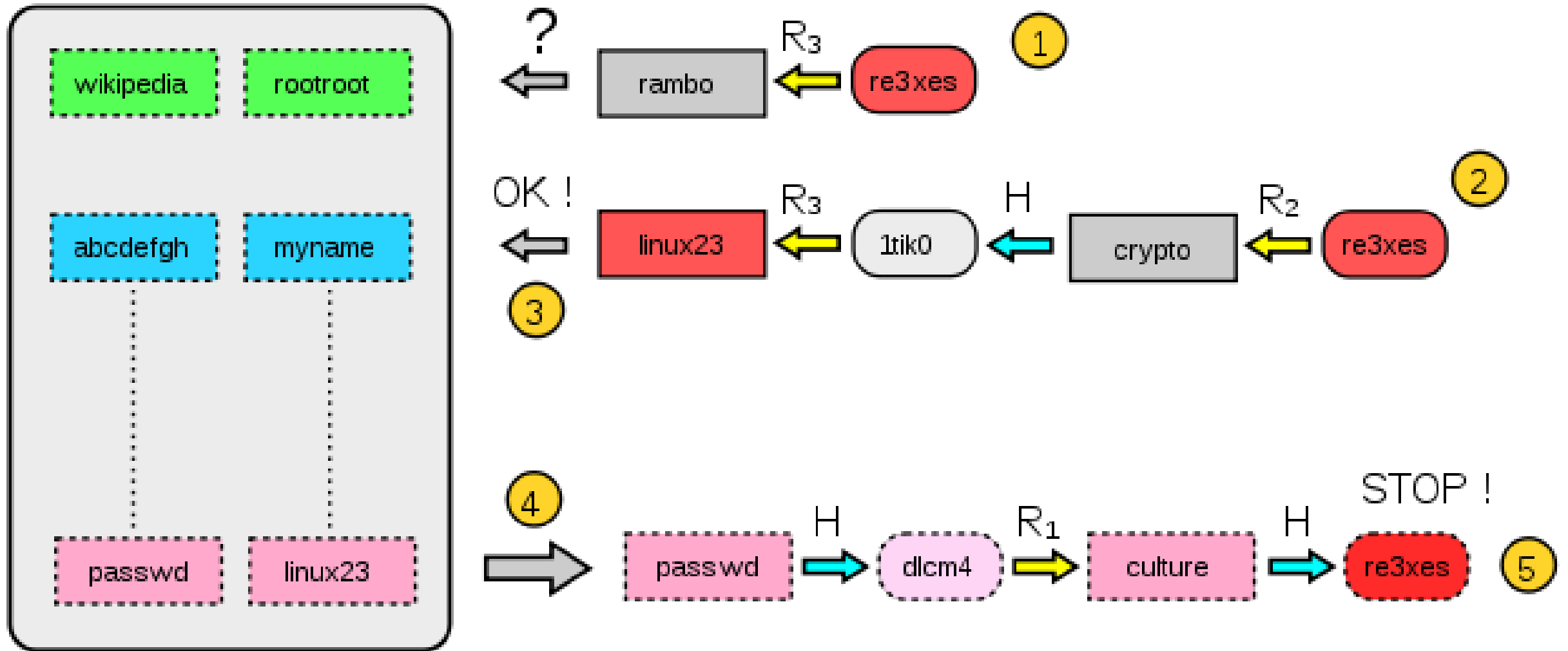
was successfully reversed into the string:

hello

Rainbow Table



Using Rainbow Table



Is your Windows password already cracked?

length:	8	9	10	11	12	13	14	15
LM-enabled	completely cracked	completely cracked	completely cracked	completely cracked	completely cracked	completely cracked	completely cracked	safe
simple passwords	completely cracked	lower, upper, numeric cracked	numeric cracked	numeric cracked	numeric cracked	safe	safe	safe
complex passwords	completely cracked	CLN cracked	CLN cracked	CLN cracked	safe	safe	safe	safe

All data is based on rainbow tables available at FreeRainbowTables.com. Rainbow tables can be used to "decrypt" a password. "LM-enabled" means the computer has LM password storage turned on. This is the default for Windows 2003/Vista and earlier. "Complex" means it contains characters from at least three of the four categories (uppercase, lowercase, numbers, symbols). "CLN" means it is in capital-lowercase-number format (ex. Password123).
Data compiled by Nick Brown (<http://nick-brown.com>). Last updated: February, 2012.

Defense: Salting



A rainbow table is ineffective against one-way hashes that include large **salts**. For example, consider a password hash that is generated using the following function (where "+" is the **concatenation** operator):

```
saltedhash(password) = hash(password + salt)
```

Or

```
saltedhash(password) = hash(hash(password) + salt)
```

The salt value is not secret and may be generated at random and stored with the password hash. A large salt value prevents precomputation attacks, including rainbow tables, by ensuring that each user's password is hashed uniquely. This means that two users with the same password will have different password hashes (assuming different salts are used).

Salted Passwords

- Pre-Salt Plan of Attack:
 - Create a look up table of every n -character password to hash (slow)
 - OR
 - Use a rainbow table of every n -character password to hash (faster)
- The salt is typically public
 - Now they have to have a larger n -character lookup table
- Salted Plan of attack:
 - Take the salt, generate a table from it
 - We're in!

It just takes time...

Peppering

...security through obscurity

- Note that we have a different salt for each user
- This salt is in the database
- If the database is compromised an attacker can get it by making a lookup table
- Pepper is a secret code on the server, not in the database

```
var pepper = md5("This is my secret pepper")

var password = getPasswordFromRequest()
var salt      = getSaltForUserFromDB( getUserFromRequest() )
var answer    = getHashForUserFromDB( getUserFromRequest() )
var hash      = md5( salt + password + pepper )
```

Security, security, security

You don't want to be hacked

- Hash on the browser? Sure.
- Hash on the server? Definitely
- MD5 and SHA-1 are now “trivial” do not use them

$H(H(H(H(H(H(\dots H(\text{password} + \text{salt}) + \text{salt}) + \text{salt}) \dots)))$

- Instead use a Key-Derivation Function (KDF)
such as PBKDF2 or bcrypt / scrypt

In-Class Exercise: Add Register and Login to App

- Create a **User** model in `model.js`
- Add the **POST /register** endpoint to your app *Salt is a random string/user*
- Take the **password** add a random **salt** and create a **hash**
- Store **username, salt, and hash** in the database *you can use md5 for hashing*
`npm install md5 --save`
- Add the **POST /login** endpoint to your app
- For the supplied **username**, lookup the **salt** in the database
- Combine the **salt** with the **password** to derive the **hash**
- Compare the derived **hash** with the **hash** from the database
- If they match, set a cookie for the user (`npm install cookie-parser --save`)
 - Store the session id in an in-memory map from session to user

see slide 5

***Turnin auth.js and model.js to
COMP431-S16:inclass-21***