

# Yukie Kushibiki

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**LinkedIn:** linkedin.com/in/yukushi/ | **Github:** github.com/yutsukushi | **Website:** yutsukushi.github.io/portfolio/

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*Front-end Web Developer with the determination to create positive user-interaction and to constantly strive for new learning in evolving technologies. Experience in fine arts and 3D modelling to provide unique insights on creative problem-solving in development.*

## **TECHNICAL SKILLS**

Node.js, Express, JavaScript, jQuery, React.js, GIT, Github, MongoDB, MySQL, HTML, CSS, Bootstrap, Media Queries, APIs, JSON, REST, AJAX, the command line

## **EDUCATION**

### **Penn LPS Online**

**4/2019 - 10/2019**

Certificate - Full Stack Web Development

### **Pennsylvania State University, State College, PA**

**7/2012 - 5/2018**

BFA - Drawing & Painting | BDes - Interdisciplinary Digital Studio

## **APPLICATIONS BUILT**

Curate | [github.com/yutsukushi/Curate](https://github.com/yutsukushi/Curate) | [curateapp-upenn.herokuapp.com/](https://curateapp-upenn.herokuapp.com/)

- Art search engine, displays artworks by user-searched artist and savable art pieces for users.
- Built front-end in React and held a part in the back-end using MongoDB.
- Technologies used: MERN stack, Passport.js

WAPY Schools | [github.com/DaWood32913/WAPY-Schools](https://github.com/DaWood32913/WAPY-Schools) | [dawood32913.github.io/WAPY-Schools/](https://dawood32913.github.io/WAPY-Schools/)

- Single-page application, displays user form, table, and interactive map
- Collaboratively designed and developed user-interface for WAPY Schools
- Technologies used: HTML5, CSS3, Bootstrap, Mobile-Responsiveness

Crystal Collector | [github.com/yutsukushi/Crystal-Collector](https://github.com/yutsukushi/Crystal-Collector) | [yutsukushi.github.io/Crystal-Collector/](https://yutsukushi.github.io/Crystal-Collector/)

- Randomized, unknown values assigned to crystals to match the goal to win
- Built front-end functionality with JavaScript, as well as, user-interface development.
- Technologies used: JavaScript, jQuery, Bootstrap

## **EXPERIENCE**

### **PetSmart, Associate**

**9/2018 - current**

- Engaging with customers to provide assistance with in-store services and products, and communicating with staff to ensure customer satisfaction.
- Problem-solving irregular occurrences during shifts for smooth, quick services.

### **AudioDrops, 3D Artist / UX Researcher Intern**

**10/2018 - 5/2019**

- Brainstormed and rendered 3D asset concepts to be deployed in augmented reality.
- Applied user-experience standards to provide a fluid interaction in music-streaming application.

### **Mine Avoiders, 3D Artist / Researcher**

**1/2017 - 5/2017**

- UV unwrapped 3D assets to be textured and established in the application.
- Researched for a factually-sound mobile game for the use by grade school students in Bosnia.
- Collaborated with the design team to discuss 2D visual concepts