

Chapter 20

On the Relation between Fuzzy and Quantum Logic

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20.1 Introduction

Fuzzy logic is a well-established formalism in computer science being strongly influenced by the work of Zadeh [17, 16]. It provides us with a means to deal with vagueness and uncertainty. Fuzzy logic is based on t-norms and t-conorms for intersection and union, respectively, on membership values of fuzzy sets.

Quantum logic was developed in the context of quantum mechanics. In contrast to fuzzy logic, the logic is not based on membership values but on vector subspaces identified by projectors. The lattice of all projectors provides us with a lattice operations interpreted as conjunction and disjunction.

Interestingly, there are relations between both theories. The interaction of a projector with a normalized vector produces a value which can be interpreted directly as fuzzy membership value. This paper shows, that under some circumstances the conjunction of projectors directly corresponds to the t-norm algebraic product in fuzzy logic. However, in contrast to fuzzy logic which is defined on fuzzy sets, quantum logic takes the producing projectors into consideration. As result, we are able to overcome the problem of idempotence for the algebraic product. Furthermore, if we restrict projectors to be mutually commuting we obtain a logic obeying the rules of the Boolean algebra. Thus, quantum logic gives us more insights into the semantics behind the fuzzy norms algebraic product and algebraic sum.

In the following, we first give in section 20.2 a brief introduction to Fuzzy Logic and then introduce in more detail in section 20.3 the concepts of Quantum Logic. Finally, we discuss in section 20.4 the relations between both theories.

20.2 Conjunction and Disjunction in Fuzzy Logic

If humans describe objects, they effectively use linguistic terms like, for instance, *small*, *old*, *long*, *fast*. However, classical set theory is hardly suited to define sets of objects that satisfy such linguistic terms. Let us, for examples, assume a person being assigned to the set of *tall* persons. If a second person is only insignificantly smaller, it should also be assigned to this set, and thus it seems reasonable to formulate a rule like “a person who is less than 1mm smaller than a tall person is also tall” to define our set. However, if we repeatedly apply this rule, obviously persons of *any*

size will be assigned to the set of tall persons. Any threshold for the concept *tall* will be hardly justifiable. On the other hand, it is easy to find persons that are *tall* and *small*, respectively. Modelling the typical cases is not the problem, but the *penumbra* between the concepts can hardly be appropriately modelled with classical sets.

The main principle of fuzzy set theory is to generalize the concept of set membership [17]. In classical set theory a characteristic function

$$\mathbb{I}_A : \Omega \rightarrow \{0, 1\}$$

$$\mathbb{I}_A(\omega) = \begin{cases} 1, & \text{if } \omega \in A \\ 0, & \text{otherwise,} \end{cases} \quad (20.1)$$

defines the memberships of objects $\omega \in \Omega$ to a set $A \subset \Omega$. In fuzzy set theory the characteristic function is replaced by a membership function

$$\mu_M : \Omega \rightarrow [0, 1], \quad (20.2)$$

that assigns numbers to objects $\omega \in \Omega$ according to their membership degree to a fuzzy set M . A membership degree of one means that an object fully belongs to the fuzzy set, zero means that it does not belong to the set. Membership degrees between zero and one correspond to partial memberships. Membership degrees can be used to represent different kinds of imperfect knowledge, including *similarity*, *preference*, and *uncertainty*. However, no framework is provided to model the semantics of an element or how the membership values had been derived.

Common fuzzy sets are so-called *fuzzy numbers* (or fuzzy intervals) that assume a value of one for a single value $a \in \mathbb{R}$ (or interval $[a, b] \subset \mathbb{R}$), and have monotonously decreasing membership degrees with increasing distance from this *core*. Fuzzy numbers can be associated with linguistic terms like, for example, “approximately a ”. In fuzzy rule based systems, typically parameterized membership functions are used, where these are in most cases either triangular, trapezoidal, or *Gaussian* shaped (cf. Figure 20.1):

$$\mu_{x_0, \sigma}(x) = \exp\left(-\frac{(x - x_0)^2}{2\sigma^2}\right). \quad (20.3)$$

If the complete input range is covered by overlapping fuzzy sets, this is called *fuzzy partition*. If their number is sufficiently small, the fuzzy sets \mathcal{M} are usually associated with linguistic terms, e.g. $A_{\mathcal{M}} \in \{\textit{small}, \textit{medium}, \textit{large}\}$.

Conjunctions and disjunctions of fuzzy membership degrees are evaluated by so-called *t*-norms and *t*-conorms, respectively:

Definition 1. A *t*-norm $\top : [0, 1]^2 \rightarrow [0, 1]$ is a commutative and associative function that satisfies $\top(a, 1) = a$ and $a \leq b \Rightarrow \top(a, c) \leq \top(b, c)$.

Definition 2. A *t*-conorm $\perp : [0, 1]^2 \rightarrow [0, 1]$ is a commutative and associative function that satisfies $\perp(a, 0) = a$ and $a \leq b \Rightarrow \perp(a, c) \leq \perp(b, c)$.

For $a, b \in \{0, 1\}$, all *t*-norms (*t*-conorms) behave like the traditional conjunction (disjunction). For the values in between, however, different behaviors are possible.

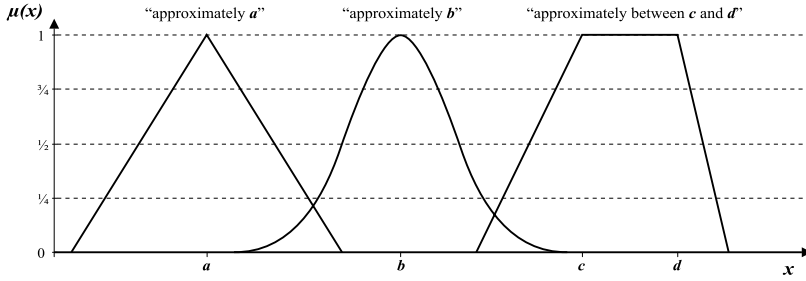


Fig. 20.1. Examples of typical fuzzy sets

[17] suggest the usage of \max for union, \min for intersection and $1 - \mu(x)$ for the complement. While there are more functions available [7, 19], every intersection operator has to be a *t-norm*.

First, we will consider \min/\max the standard because it is the only idempotent and first proposed set of functions [17]. [8] shows that the application of \min/\max differs from the intuitional understanding of a combination of values (see below). Furthermore, the binary \min/\max functions return only one value. This leads to a value dominance of one of the two input values while the other one is completely ignored [12, 6, 8]. Thus, \min/\max cannot express influences or grades of importance of both values on a result, e.g. $\max(0.01, 1)$ gives the same result as $\max(0.9, 1)$ although the values of the second pair do not differ very much from a human point of view.

The form of the complement shows that the fuzzy set theory and its logic does not form a Boolean algebra because the conjunction of x with its complement is not equal 0:

$$x \wedge \neg x = \min(x, 1 - x) \neq 0 \text{ e.g. for } x = 0.5$$

To overcome the problem of value dominance, parameterized functions have been presented such as Waller-Kraft [15] or Paice [8, 7]. Their parameter basically regulates the behavior of the function between the extrema of a *t-norm* or *t-conorm* resulting in a more comprehensible behavior for a human.

Alternatively, another pair of norms has been proposed: the algebraic product $a \cdot b$ for intersection and the algebraic sum $a + b - a \cdot b$ for union [7]. They provide means to express statements that involve both values and therefore attenuate the dominance problem of \min/\max . In contrast to \min/\max the algebraic product is not idempotent and thus no distributivity holds. This can be easily shown:

$$x \wedge x = x^2 \neq x.$$

If it is not possible to define exact membership degrees it is sometimes useful to consider only the qualitative order of items. Thus we can define the concept of an L-Fuzzy-Set using the lattice concept:

Definition 3. Let (L, \sqcap, \sqcup) be a lattice with l_{min} being the smallest element and l_{max} being the biggest element. Then a L-Fuzzy-Set η of X is a mapping from the base set X to the set L , i.e.

$$\eta : X \rightarrow L.$$

$L(X)$ represents the set of all L-Fuzzy-Sets of X .

20.3 Conjunction and Disjunction in Quantum Logic

The development of quantum mechanics dates back to the beginning of the last century. The early theoretical foundations were strongly influenced by physicists such as Einstein, Planck, Bohr, Schrödinger and Heisenberg. Quantum mechanics deals with specific phenomena of elementary particles such as uncertainty of measurements in closed microscopic physical systems and entangled states. In recent years, quantum mechanics became an interesting topic for computer scientists who try to exploit its power to solve computationally hard problems. Introductions to quantum logic for non-physicists can be found, e.g., in [5, 2, 11].

20.3.1 Mathematical and Physical Foundations

This subsection gives a short introduction to the formalism of quantum mechanics and shows its relation to probability theory. After introducing some notational conventions, we briefly present the four postulates of quantum mechanics. Here, we assume the reader being familiar with linear algebra.

The formalism of quantum mechanics deals with vectors of a complex separable Hilbert space \mathbf{H} . For simplicity we present in the following the real-value view of the formalism. However, the approach can be defined likewise on complex and real vector space.

The Dirac notation [3] provides us an elegant means to formulate basic concepts of quantum mechanics:

- A so-called *ket* vector $|x\rangle$ represents a column vector identified by x . Let two special predefined ket vectors be $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.
- The transpose of a ket $|x\rangle$ is a row vector $\langle x|$ called *bra* whereas the transpose of a bra is again a ket. Both form together a one-to-one relationship.
- The *inner product* between two kets $|x\rangle$ and $|y\rangle$ returning a scalar equals the scalar product defined as the product of $\langle x|$ and $|y\rangle$. It is denoted by a *bra(c)ket* ' $\langle x|y\rangle$ '. The *norm* of a ket vector $|x\rangle$ is defined by $\| |x\rangle \| \equiv \sqrt{\langle x|x\rangle}$.
- The *outer product* between two kets $|x\rangle$ and $|y\rangle$ is the product of $|x\rangle$ and $\langle y|$ and is denoted by ' $|x\rangle\langle y|$ '. It generates a linear operator expressed by a matrix.
- A *projector* $p = \sum_i |i\rangle\langle i|$ is a symmetric ($p^t = p$) and idempotent ($pp = p$) linear operator defined over a set of orthonormal vectors $|i\rangle$. Multiplying a projector with a state vector $|\phi\rangle$ means to project the vector onto the respective vector subspace. Each projector p is bijectively related to a closed subspace via

$p \leftrightarrow v_{s_p}(\mathbf{H}) := \{p|\varphi\rangle \mid |\varphi\rangle \in \mathbf{H}\}$. Despite a projector can be constructed from an arbitrary orthonormal basis $|i\rangle$, the derived projector $\sum_i |i\rangle\langle i|$ will be always the identity operator of the respective subspace $v_{s_p}(\mathbf{H})$. We can conclude this from the following *completeness relation* for orthonormal vectors. Let $|i\rangle$ be a vector of an orthonormal basis for $v_{s_p}(\mathbf{H})$. Then an arbitrary vector $|\psi\rangle \in v_{s_p}(\mathbf{H})$ can be expressed as $|\psi\rangle = \sum_i v_i |i\rangle$ in $v_{s_p}(\mathbf{H})$ for some set of scalars v_i . Note that $\langle i|v\rangle = v_i$ and therefore

$$p|\psi\rangle = \left(\sum_i |i\rangle\langle i| \right) |\psi\rangle = \sum_i |i\rangle\langle i|\psi\rangle = \sum_i v_i |i\rangle = |\psi\rangle$$

Since the last equation is true for all $|\psi\rangle$ it follows that p is the identity operator for $v_{s_p}(\mathbf{H})$.

- The *tensor product* between two kets $|x\rangle$ and $|y\rangle$ is denoted by $|x\rangle \otimes |y\rangle$ or short by $|xy\rangle$. If $|x\rangle$ is m -dimensional and $|y\rangle$ n -dimensional then $|xy\rangle$ is $m \cdot n$ -dimensional ket vector. The tensor product of two-dimensional kets $|x\rangle$ and $|y\rangle$ is defined by:

$$|xy\rangle \equiv |x\rangle \otimes |y\rangle \equiv \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \otimes \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} \equiv \begin{pmatrix} x_1 y_1 \\ x_1 y_2 \\ x_2 y_1 \\ x_2 y_2 \end{pmatrix}.$$

The tensor product between two matrices A and B is analogously defined:

$$AB \equiv A \otimes B \equiv \begin{pmatrix} x_1 & x_2 \\ x_3 & x_4 \end{pmatrix} \otimes \begin{pmatrix} y_1 & y_2 \\ y_3 & y_4 \end{pmatrix} \equiv \begin{pmatrix} x_1 y_1 & x_1 y_2 & x_2 y_1 & x_2 y_2 \\ x_1 y_3 & x_1 y_4 & x_2 y_3 & x_2 y_4 \\ x_3 y_1 & x_3 y_2 & x_4 y_1 & x_4 y_2 \\ x_3 y_3 & x_3 y_4 & x_4 y_3 & x_4 y_4 \end{pmatrix}.$$

Next, we sketch the famous four postulates of quantum mechanics:

Postulate 1

Every closed physical microscopic system corresponds to a separable complex Hilbert space¹ and every state of the system is completely described by a normalized (the norm equals one) ket vector $|\varphi\rangle$ of that space.

Postulate 2

Every evolution of a state $|\varphi\rangle$ can be represented by the product of $|\varphi\rangle$ and an orthonormal² operator O . The new state $|\varphi'\rangle$ is given by $|\varphi'\rangle = O|\varphi\rangle$. It can be easily shown that an orthonormal operator cannot change the norm of a state: $\|O|\varphi\rangle\| = \||\varphi\rangle\| = 1$.

¹ For simplicity, we restrict ourselves to the vector space \mathbb{R}^n .

² An operator O is orthonormal if and only if $O'O = OO' = I$ holds where the symbol $'$ denotes the transpose of a matrix and I denotes the identity matrix.

Postulate 3

A central concept in quantum mechanics is the nondeterministic measurement of a state which means to compute the probabilities of different outcomes. If a certain outcome is measured then the system is automatically changed to that state. Here, we focus on a simplified measurement given by projectors (each one represents one possible outcome). The probability of an outcome corresponding to a projector p and a given state $|\varphi\rangle$ is defined by

$$\langle\varphi|p|\varphi\rangle = \langle\varphi|\left(\sum_i |i\rangle\langle i|\right)|\varphi\rangle = \sum_i \langle\varphi|i\rangle\langle i|\varphi\rangle$$

Thus, the probability value equals the squared length of the state vector $|\varphi\rangle$ after its projection onto the subspace spanned by the vectors $|i\rangle$. Due to normalization, the probability value, furthermore, equals geometrically the squared cosine of the minimal angle between $|\varphi\rangle$ and the subspace represented by p .

Figure 20.2 illustrates the connection between quantum mechanics and probability theory for the two-dimensional case. Please notice that the base vectors $|0\rangle$ and $|1\rangle$ are orthonormal. The measurement of the state $|\varphi\rangle = a|0\rangle + b|1\rangle$ with $||\varphi|| = 1$ by applying the projector $|0\rangle\langle 0|$ provides the squared portion of $|\varphi\rangle$ on the base vector $|0\rangle$ which equals a^2 . Analogously, the projector $|1\rangle\langle 1|$ provides b^2 . Due to Pythagoras and the normalization of $|\varphi\rangle$ both values sum up to one. In quantum mechanics where $|0\rangle\langle 0|$ and $|1\rangle\langle 1|$ represent two independent outcomes of a measurement the values a^2 and b^2 give the probabilities of the respective outcomes.

Postulate 4

This postulate defines how to assemble various quantum systems to one system. The base vectors of the composed system are constructed by applying the tensor product ' \otimes ' to the subsystem base vectors.

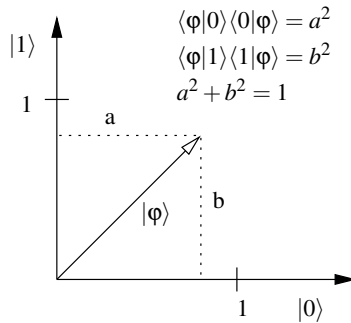


Fig. 20.2. Pythagoras and probabilities

20.3.2 Lattice of Projectors

Following [18], we develop here the main concepts of quantum logic originally developed by von Neumann [14]. Applying quantum logic on projectors will give us the capability to measure state vectors on complex conditions. The starting point is the set P of all projectors of a vector space \mathbf{H} of dimensions greater than two. We want to remind that each projector $p \in P$ is bijectively related to a closed subspace via $p \leftrightarrow vs_p(\mathbf{H}) := \{p|\varphi\rangle \mid |\varphi\rangle \in \mathbf{H}\}$. The subset relation on the corresponding subspaces forms a complete partially ordered set (poset) of the projector set P whereby $p_1 \leq p_2 \Leftrightarrow vs_{p_1}(\mathbf{H}) \subseteq vs_{p_2}(\mathbf{H})$. Thus, we obtain a lattice³ with the binary operations meet (\sqcap) and join (\sqcup) being defined as

$$\begin{aligned} p_1 \sqcap p_2 &:= p \leftrightarrow vs_p(\mathbf{H}) := vs_{p_1}(\mathbf{H}) \cap vs_{p_2}(\mathbf{H}) \\ p_1 \sqcup p_2 &:= p \leftrightarrow vs_p(\mathbf{H}) := closure(vs_{p_1}(\mathbf{H}) \cup vs_{p_2}(\mathbf{H})) \end{aligned}$$

whereby the closure operation generates here the set of all possible vector linear combinations. Furthermore, the orthocomplement (\neg) is defined as

$$\neg p_1 := p \leftrightarrow vs_p(\mathbf{H}) := \{|\varphi\rangle \in \mathbf{H} \mid \forall |\psi\rangle \in vs_{p_1}(\mathbf{H}) : \langle\psi|\varphi\rangle = 0\}.$$

In quantum logic the orthocomplement can be interpreted as negation operator.

20.3.3 Boolean Sublattice

Quantum logic in general does not constitute a Boolean algebra since the distribution law is violated. To confirm this statement, we consider three projectors p_1, p_2 and p_3 in a two-dimensional vector space \mathbf{H} . The projectors are specified as $p_1 = |0\rangle\langle 0|$, $p_2 = |1\rangle\langle 1|$, and $p_3 = |v\rangle\langle v|$ whereby $|v\rangle = (|0\rangle + |1\rangle)/\sqrt{2}$. We can observe that the closure of $vs_{p_1}(\mathbf{H}) \cup vs_{p_2}(\mathbf{H})$ spans the whole vector space \mathbf{H} . Contrarily, the intersections $vs_{p_3}(\mathbf{H}) \cap vs_{p_1}(\mathbf{H})$ and $vs_{p_3}(\mathbf{H}) \cap vs_{p_2}(\mathbf{H})$ collapse to the null vector expressed here by the projector p_0 . Thus, we obtain

$$p_3 \sqcap (p_1 \sqcup p_2) = p_3 \neq p_0 = p_0 \sqcup p_0 = (p_3 \sqcap p_1) \sqcup (p_3 \sqcap p_2)$$

violating the distribution law.

Fortunately, there exist sublattices of projectors which set up a Boolean algebra. To identify these convenient sublattices we have to take the commutativity of projectors into account.

Definition 4 (commuting projectors). Two projectors p_1 and p_2 of a vector space \mathbf{H} are called *commuting projectors* if and only if $p_1 p_2 = p_2 p_1$ holds.

From linear algebra we know that two projectors $p_1 = \sum_i |i\rangle\langle i|$ and $p_2 = \sum_j |j\rangle\langle j|$ commute if and only if their ket vectors $|i\rangle$ and $|j\rangle$ are vectors of the same orthonormal basis $B = \{|k_1\rangle, \dots, |k_n\rangle\}$ for the underlying n -dimensional vector space [2].

³ The laws of commutativity, associativity, and absorption are fulfilled.

In that case, we can define $B_{p_1} \subseteq B$ and $B_{p_2} \subseteq B$ as sets of orthonormal vectors which form the projectors $p_1 = \sum_{i \in B_{p_1}} |i\rangle\langle i|$ and $p_2 = \sum_{j \in B_{p_2}} |j\rangle\langle j|$. If two projectors commute then their join corresponds to the union of the respective sets of underlying base vectors and their meet to the intersection. Thus, we can redefine the meet, join and orthocomplement operation for commuting projectors.

Corollary 1 (sublattice operations for commuting projectors). *Let p_1 and p_2 be two commuting projectors. The lattice operations can be adapted to:*

$$p_1 \sqcap p_2 := \sum_{k \in B_{p_1} \cap B_{p_2}} |k\rangle\langle k| \quad (20.4)$$

$$p_1 \sqcup p_2 := \sum_{k \in B_{p_1} \cup B_{p_2}} |k\rangle\langle k| \quad (20.5)$$

$$\neg p_1 := \sum_{k \in B \setminus B_{p_1}} |k\rangle\langle k| \quad (20.6)$$

All projectors over one given orthonormal basis form a Boolean algebra. This is affirmed by Stone's representation theorem for Boolean algebras [13]. It states that every Boolean algebra is isomorphic to a field of sets and its corresponding union and intersection operation. Here, the field of sets is the common orthonormal basis $B = \{|k_1\rangle, \dots, |k_n\rangle\}$ and the respective algebra is given by its power set 2^B forming a subset lattice.

A sublattice of projectors is shown in Figure 20.3.

Each projector is constructed by a subset of the same orthonormal basis which contains three vectors. The bit code refers to the selected basis vectors from the underlying orthonormal basis. The code [110], for example, refers to the vector subspace spanned by the first two basis vectors.

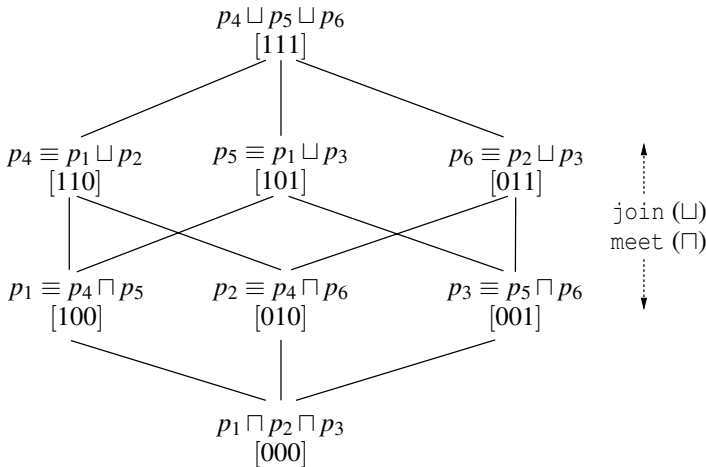


Fig. 20.3. Sublattice of commuting projectors

Actually, quantum logic can be seen as a generalization of a Boolean algebra: The sublattice over every equivalence class comprising *commuting* projectors constitutes a Boolean algebra.

A concise overview of further important results for quantum logic is given in [1, 9, 10].

20.3.4 Mapping Objects to State Vectors

In this subsection we want to briefly explain the main ideas of mapping objects into the vector space formalism of quantum mechanics.

Following, we distinguish between *single-attribute* and *multi-attribute* objects. We start our considerations with the encoding of a single-attribute object with attribute A into a separated local vector space \mathbf{H}_A . Later we will merge different single-attribute spaces \mathbf{H}_{A_i} to a global multi-attribute one represented by \mathbf{H} . Here we only exemplarily describe the mapping of an arbitrary non-negative, numerical value $a \in [0, \infty)$ to its corresponding state vector $|a\rangle$. The state vector $|a\rangle$ is located in \mathbf{H}_A and represents the current value of the attribute A .

Please recall that state vectors need to be normalized. Therefore, we cannot directly map a value to a one-dimensional ket vector. Instead we need at least two dimensions. A two-dimensional quantum system in the field of quantum computation is called a *qubit* (*quantum bit*). Since every normalized linear combination of two basis vectors $|0\rangle = (1, 0)^t$ and $|1\rangle = (0, 1)^t$ is a valid qubit state vector we can encode infinitely many values. That is, we take advantage of the superposition principle of quantum mechanics. Please notice that no more than two vectors can be encoded as pairwise independent (orthogonal) state vectors within a one-qubit system. So, for the one-qubit encoding the state vector $|a\rangle$ is embedded in a two-dimensional vector space spanned by $|0\rangle$ and $|1\rangle$.

Definition 5 (mapping numerical values to qubit states). The normalized qubit state vector $|a\rangle$ for a numerical value $a \in [0, \infty)$ is defined by

$$a \mapsto |a\rangle = \frac{1}{\sqrt{a^2 + 1}} \begin{pmatrix} 1 \\ a \end{pmatrix}.$$

Thus, the numerical value is expressed by the normalized ratio between the two basis vectors $|0\rangle$ and $|1\rangle$.

A more complex object contains more than one attribute value. Therefore, we have to adapt our mapping to a multi-attribute version. A multi-attribute object can be regarded as a state vector in a composite quantum system. Adopting Postulate 4, we use the tensor product for constructing multi-attribute state vectors and vector spaces out of single-attribute ones.

Definition 6 (multi-attribute objects as tensor products of single-attribute states). Assume, an object $o = (a_1, \dots, a_n)$ contains n attribute values and $|a_1\rangle, \dots, |a_n\rangle$ are their respective state vectors which are embedded in separated Hilbert spaces $\mathbf{H}_{A_1}, \dots, \mathbf{H}_{A_n}$, respectively. Then, the ket vector

$$|o\rangle = |a_1\rangle \otimes \dots \otimes |a_n\rangle = |a_1..a_n\rangle$$

represents the object o in a global Hilbert space $\mathbf{H} = I_{A_1} \otimes \dots \otimes I_{A_n}$ whereby I_{A_i} is the identity matrix of \mathbf{H}_{A_i} .

20.3.5 Measurement of Projectors

In this subsection we will investigate the measurement of projectors in more detail. In quantum logic projectors are combined to new projectors *before* any measurement w.r.t. an object takes place. Thus, a projector can be constructed from an arbitrary logical condition formula by applying the meet (\sqcap), join (\sqcup) and orthocomplement (\neg) on projectors. A projector therefore embodies the complete semantics of a well-formed condition.

In general, the measurement of a projector p on a given state vector $|a\rangle$ is already introduced (Postulate 3) as

$$\langle a|p|a\rangle = \langle a|\left(\sum_i |i\rangle\langle i|\right)|a\rangle = \sum_i \langle a|i\rangle\langle i|a\rangle.$$

Later we will describe a restriction on the structure of complex conditions which allows us to simplify the measurement significantly. Before we will turn our attention to the measurement of projectors generated by complex conditions, we investigate the single-attribute case.

Constructing and Measurement of Single-Attribute Projectors

The generation of a certain single-attribute projector corresponds to the encoding of the respective attribute. For instance, we explore here an object o with a numerical attribute A (Definition 5) and a projector p_c determined by the numerical condition ' $A = c$ '. Thus, the projector p_c is given by $p_c = |c\rangle\langle c|$. It is related to an one-dimensional subspace in the single-qubit system \mathbf{H}_A . Computing the degree of matching between state vector $|o\rangle=|a\rangle$ and the projector $p_c = |c\rangle\langle c|$ yields

$$\langle o|p_c|o\rangle = \langle a|p_c|a\rangle = \langle a|c\rangle\langle c|a\rangle = \frac{(1+ac)^2}{(a^2+1)(c^2+1)}$$

whereby $|a\rangle = \frac{1}{\sqrt{a^2+1}} \begin{pmatrix} 1 \\ a \end{pmatrix}$ and $|c\rangle = \frac{1}{\sqrt{c^2+1}} \begin{pmatrix} 1 \\ c \end{pmatrix}$. The resulting expression is equivalent to the squared cosine of the enclosed angle between $|a\rangle$ and $|c\rangle$.

There are different encoding techniques for further domains which influence the construction of projectors [12]. In every case we have to preserve the Boolean character of our algebra which is based on *commuting* projectors. In particular, it must be guaranteed that only *orthogonal* conditions per attribute are used. Otherwise, the commutativity of the involved projectors would be violated.

For example, it is not possible to support different conditions on the *same* numerical attribute A . To exemplify that case we assume two conditions ' $A = c_1$ ' and

' $A = c_2$ ' generating two one-dimensional projectors in \mathbf{H}_A . In general, these projectors would not be orthogonal and therefore not commuting. That is, their projectors cannot be based on one common set of orthonormal basis vectors. In consequence of this fact, there is no proper way to express the condition ' $A = c_1 \vee A = c_2$ ' in a single-qubit system \mathbf{H}_A .

But there also exists a special case for a measurement in which this effect does not occur. Assume, we are only interested in a Boolean result ($true \equiv 1$ or $false \equiv 0$) for a measurement on a condition ' $B = c$ '. The type of attribute B is called *Boolean condition attribute* and the constant c is given by a value of the attribute domain D_B . Before we present the measurement of a state vector $|b\rangle$ on condition ' $B = c$ ' we have to briefly clarify the mapping of $|b\rangle$ into its corresponding Hilbert space \mathbf{H}_B . The main idea is to bijectively assign each possible attribute value $dv \in D_B$ to exactly one basis vector for \mathbf{H}_B . Thus, a value of D_B with $|D_B| = n$ is expressed by a vector of a predefined basis of $\mathbf{H}_B = \mathbb{R}^n$. So, the vector space \mathbf{H}_B is spanned by the predefined set of n orthonormal basis vectors $|dv\rangle$ where each $|dv\rangle$ corresponds bijectively to a value $dv \in D_B$. Let now $C \subseteq D_B$ contain the required values of a condition over the attribute B . Such a condition is expressed by the projector $p_C = \sum_{c \in C} |c\rangle\langle c|$.

Since all possible projectors p_C on the domain D_B are based on the same basis they commute to each other. In consequence, the introduced adapted meet, join and orthocomplement operation can be applied and those projectors altogether constitute a Boolean algebra.

The following theorem shows that quantum measurement (Postulate 3) for conditions on these special attributes yields either 1 or 0 as result.

Theorem 1 (measuring Boolean condition attributes). *Let B be a Boolean condition attribute and $|b\rangle$ an object state vector in \mathbf{H}_B . The measurement result of a projector p_C ($C \subseteq D_B$) is given by*

$$\langle b|p_C|b\rangle = \begin{cases} 1 & : b \in C \\ 0 & : \text{otherwise.} \end{cases}$$

Proof

$$\langle b|p_C|b\rangle = \langle b| \left(\sum_{c \in C} |c\rangle\langle c| \right) |b\rangle = \sum_{c \in C} \langle b|c\rangle\langle c|b\rangle$$

Due to orthonormality of the basis vectors $|c\rangle$ we can write $\langle b|c\rangle = \delta(b, c)$ where δ is the Kronecker delta. That is, the measurement yields the value 1 only if $b \in C$ holds. Otherwise, we obtain the value 0. \square

Next we shift to a projector over a single-attribute A_i applying to a multi-attribute object $|o\rangle = |a_1 \dots a_n\rangle$. A condition ' $A_i = c$ ' on a multi-attribute object must be prepared accordingly to the definition of a multi-attribute object (Definition 6). Thus, a single-attribute projector $|c\rangle\langle c|$ needs to be combined with all orthonormal basis vectors (expressed by the identity matrix I_{A_j}) of the non-restricted attributes.

Definition 7 (applying single-attribute projectors to multi-attribute objects)

Assume, ' $A_i = c$ ' is a condition on attribute A_i . Its projector p_c expressing the condition against an n -attribute object is given by

$$p_c = I_{A_1} \otimes \dots \otimes I_{A_{(i-1)}} \otimes |c\rangle\langle c| \otimes I_{A_{(i+1)}} \otimes \dots \otimes I_{A_n}.$$

The following measurement formula yields the measurement value for a given object $|o\rangle = |a_1 \dots a_n\rangle$.

$$\begin{aligned} &\langle a_1 \dots a_n | I_{A_1} \otimes \dots \otimes I_{A_{(i-1)}} \otimes |c\rangle\langle c| \otimes I_{A_{(i+1)}} \otimes \dots \otimes I_{A_n} | a_1 \dots a_n \rangle = \\ &\langle a_1 | I_{A_1} | a_1 \rangle \dots \langle a_{(i-1)} | I_{A_{(i-1)}} | a_{(i-1)} \rangle \langle a_i | c \rangle \langle c | a_i \rangle * \\ &\langle a_{(i+1)} | I_{A_{(i+1)}} | a_{(i+1)} \rangle \dots \langle a_n | I_{A_n} | a_n \rangle = \langle a_i | c \rangle \langle c | a_i \rangle. \end{aligned}$$

The result equals the measurement of the single-attribute object case. That is, the computation of the measurement becomes very easy since we can completely ignore non-restricted attributes.

Constructing and Measurement of Multi-Attribute Projectors

A projector over different attributes is based on a complex condition which is constructed by recursively applying conjunction, disjunction and negation on atomic conditions. Here, we want to regard a select-condition ' $A_i = c$ ' with an arbitrary constant c as an atomic condition. For combining two projectors conjunctively (\wedge) we apply the meet operator returning a new projector. Analogously, disjunction (\vee) corresponds to the join operator and the negation (\neg) of a condition is related to the orthocomplement of a projector. Despite dealing with probability values, quantum logic behaves like Boolean algebra if involved projectors do commute. We assume for the rest of this work a sublattice of commuting projectors, respectively a Boolean algebra.

To support the measurement of a combined projector we can directly exploit the structure of the underlying condition. We require conditions to be combined with *disjoint* sets of restricted attributes. That means, no attribute is restricted by more than one operand of a conjunction or disjunction. We will call this kind of conditions *non-overlapping* w.r.t. to a set of attributes.

Based on the requirement of disjoint conditions we develop simple evaluation rules for logical operations (\wedge , \vee and \neg) to measure a combined projector. In particular, the measurement of atomic conditions and the application of these evaluation rules are sufficient to compute the measurement of a projector generated by a complex condition.

Negation

The following theorem relates the orthocomplement of projectors to the measurement of a negated condition.

Theorem 2 (measurement of negated projectors). Assume, a projector p_c expressing an arbitrary condition c is given. The measurement of the negated condition by applying p_{-c} on an object $|o\rangle$ equals the subtraction of the non-negated measurement from 1:

$$\langle o|p_{-c}|o\rangle = 1 - \langle o|p_c|o\rangle.$$

Proof. The orthocomplement for projectors can be also expressed as $\neg p \equiv I - p$ encompassing all projectors orthogonal to p . The expression I stands for the identity matrix. Exploiting this formula and a state vector, we obtain

$$\langle o|p_{-c}|o\rangle = \langle o|I - p_c|o\rangle = \langle o|I|o\rangle - \langle o|p_c|o\rangle = 1 - \langle o|p_c|o\rangle. \quad \square$$

The introduced negation for the measurement extends Boolean negation. However, if a measurement returns a probability value between 0 and 1 then the effect may be surprising. For example, assume an attribute A of the three-valued domain $\{a, b, c\}$ is given. Surprisingly, as shown in Table 20.1, the negated condition ' $\neg A = b$ ' does *not* equal the condition ' $A = a \vee A = c$ '. Instead, that condition yields the *dissimilarity* between the attribute value and the value b . Thus, the measurement value of the value a is smaller than 1. This effect is the direct consequence of dealing with values between 0 and 1.

Table 20.1. Negation values

query condition	object value		
	a	b	c
$A = b$	0.75	1	0.75
$\neg(A = b)$	0.25	0	0.25

Conjunction

We will deduce from the following theorem that the measurement of a projector $p_{a \wedge b}$ generated by conjunctively combined conditions a and b can be evaluated as algebraic product, if we require disjoint sets of restricted attributes.

Theorem 3 (measurement of projectors generated by conjunctively combined non-overlapping conditions)

Let $p_a = p_a^1 \otimes \dots \otimes p_a^n$ be a projector on n attributes and k restrictions on the attributes $\{a_1, \dots, a_k\} \subseteq [1, \dots, n]$ with

$$p_a^i = \begin{cases} \text{an } a_i\text{-restriction} & : i \in \{a_1, \dots, a_k\} \\ I & : \text{otherwise} \end{cases}$$

and $p_b = p_b^1 \otimes \dots \otimes p_b^l$ be a further projector with l restrictions on the attributes $\{b_1, \dots, b_l\} \subseteq [1, \dots, n]$

$$p_b^i = \begin{cases} \text{a } b_i\text{-restriction} & : i \in \{b_1, \dots, b_l\} \\ I & : \text{otherwise} \end{cases}$$

and $\{a_1, \dots, a_k\} \cap \{b_1, \dots, b_l\} = \emptyset$. Then, computing the measurement of the projector $p_{a \wedge b} = p_{a \wedge b}^1 \otimes \dots \otimes p_{a \wedge b}^n$ on an object $|o\rangle$ yields

$$\langle o | p_{a \wedge b} | o \rangle = \langle o | p_a | o \rangle \langle o | p_b | o \rangle.$$

Proof. The meet operation of projectors is defined over the intersection of the corresponding subspaces. Thus, we obtain following derivation

$$\begin{aligned} p_a \sqcap p_b &= (p_a^1 \otimes \dots \otimes p_a^n) \sqcap (p_b^1 \otimes \dots \otimes p_b^n) \\ &= (p_a^1 \sqcap p_b^1) \otimes \dots \otimes (p_a^n \sqcap p_b^n) \\ &= p_{a \wedge b}^1 \otimes \dots \otimes p_{a \wedge b}^n \quad \text{whereby} \end{aligned}$$

$$\begin{aligned} p_{a \wedge b}^1 &\leftrightarrow vs_{p_{a \wedge b}^1}(\mathbf{H}) = vs_{p_a^1}(\mathbf{H}) \cap vs_{p_b^1}(\mathbf{H}), \\ &\dots, \\ p_{a \wedge b}^n &\leftrightarrow vs_{p_{a \wedge b}^n}(\mathbf{H}) = vs_{p_a^n}(\mathbf{H}) \cap vs_{p_b^n}(\mathbf{H}) \end{aligned}$$

Due to the disjointness $\{a_1, \dots, a_k\} \cap \{b_1, \dots, b_l\} = \emptyset$ the vector space of every attribute restriction is intersected with \mathbf{H} producing identical restrictions. Thus, all restriction are simply taken over and the projector $p_{a \wedge b}$ is obtained as $p_{a \wedge b} = p_{a \wedge b}^1 \otimes \dots \otimes p_{a \wedge b}^n$ with

$$p_{a \wedge b}^i = \begin{cases} \text{an } a_i\text{-restriction} & : i \in \{a_1, \dots, a_k\} \\ \text{a } b_i\text{-restriction} & : i \in \{b_1, \dots, b_l\} \\ I & : \text{otherwise} \end{cases}$$

Due to these restrictions and the rule $\langle a_1 b_1 | a_2 b_2 \rangle = \langle a_1 | a_2 \rangle \langle b_1 | b_2 \rangle$ the measurement of the projector $p_{a \wedge b}$ on an object $|o\rangle$ can be calculated by

$$\begin{aligned} \langle o | p_{a \wedge b} | o \rangle &= \langle o | p_{a \wedge b}^1 \otimes \dots \otimes p_{a \wedge b}^n | o \rangle \\ &= \underbrace{\langle o | p_a^1 | o \rangle \dots \langle o | p_a^k | o \rangle}_{\langle o | p_a | o \rangle} \underbrace{\langle o | p_b^1 | o \rangle \dots \langle o | p_b^l | o \rangle}_{\langle o | p_b | o \rangle} \underbrace{\langle o | I^m | o \rangle \dots \langle o | I^m | o \rangle}_1 \\ &= \langle o | p_a | o \rangle \langle o | p_b | o \rangle \end{aligned}$$

whereby $m = n - (k + l)$ is the number of unrestricted attributes. Thus, the measured results for conjunctively combined disjoint projectors are simply multiplied. \square

This important result can be exemplified by the following measurement of multi-attribute object o . It is formed by two arbitrary numerical attributes A_1 and A_2 . The state vector $|o\rangle = |a_1\rangle \otimes |a_2\rangle = |a_1 a_2\rangle$ is located in the vector space $\mathbf{H} = \mathbf{H}_{A_1} \otimes \mathbf{H}_{A_2}$ whereby \mathbf{H}_{A_1} and \mathbf{H}_{A_2} stand for single-qubit systems. The corresponding condition of interest is given by ' $A_1 = c_1 \wedge A_2 = c_2$ '. Initially, we can regard the conditions ' $A_1 = c_1$ ' and ' $A_2 = c_2$ ' as atomic conditions integrated in \mathbf{H}_{A_1} and \mathbf{H}_{A_2} . Then, the conditions are expressed by the two projectors $p_{c_1} = |c_1\rangle\langle c_1|$ in \mathbf{H}_{A_1} and $p_{c_2} = |c_2\rangle\langle c_2|$ in \mathbf{H}_{A_2} . Before we can combine p_{c_1} and p_{c_2} in \mathbf{H} , we have to map the both single-attribute projectors to \mathbf{H} . We label the extended projectors in \mathbf{H} as p'_{c_1} and p'_{c_2} and their respective sets of orthonormal vectors as $B_{p'_{c_1}}$ and $B_{p'_{c_2}}$.

For the construction of p'_{c_1} and p'_{c_2} the original vectors $|c_1\rangle$ and $|c_2\rangle$ must be combined with an orthonormal basis of the respective oppositional vector space \mathbf{H}_{A_i} (Definition 7). So, the vector $|c_1\rangle$ needs to be combined with all vectors of an arbitrary orthonormal basis for \mathbf{H}_{A_1} , and an orthonormal basis for \mathbf{H}_{A_2} needs to be combined with the vector $|c_2\rangle$. Here, we choose $\{|c_1\rangle, |\overline{c_1}\rangle\}$ for \mathbf{H}_{A_1} and $\{|c_2\rangle, |\overline{c_2}\rangle\}$ for \mathbf{H}_{A_2} , respectively. Please notice that the overline notation denotes the negation of a vector: $|\overline{\phi}\rangle = |\neg\phi\rangle$. Thus, we obtain

$$\begin{aligned} A_1 = c_1 & : B_{p'_{c_1}} = \{|c_1 c_2\rangle, |c_1 \overline{c_2}\rangle\} \\ & \Rightarrow p'_{c_1} = |c_1 c_2\rangle\langle c_1 c_2| + |c_1 \overline{c_2}\rangle\langle c_1 \overline{c_2}| \\ A_2 = c_2 & : B_{p'_{c_2}} = \{|c_1 c_2\rangle, |\overline{c_1} c_2\rangle\} \\ & \Rightarrow p'_{c_2} = |c_1 c_2\rangle\langle c_1 c_2| + |\overline{c_1} c_2\rangle\langle \overline{c_1} c_2| \end{aligned}$$

The projectors p'_{c_1} and p'_{c_2} are commuting because they are based on the same orthonormal basis $\{|c_1 c_2\rangle, |\overline{c_1} c_2\rangle, |c_1 \overline{c_2}\rangle, |\overline{c_1} \overline{c_2}\rangle\}$ for \mathbf{H} . Therefore, we are able to combine the projectors p'_{c_1} and p'_{c_2} by applying the adapted meet Operation (20.4) for *commuting* projectors:

$$p_{c_1 \wedge c_2} = \sum_{k \in (B_{p'_{c_1}} \cap B_{p'_{c_2}})} |k\rangle\langle k| = |c_1 c_2\rangle\langle c_1 c_2|$$

The expected result is obtained when we compute the measurement on the state vector $|o\rangle = |a_1 a_2\rangle$.

$$\begin{aligned} \langle o | p_{c_1 \wedge c_2} | o \rangle &= \langle a_1 a_2 | c_1 c_2 \rangle \langle c_1 c_2 | a_1 a_2 \rangle \\ &= \langle a_1 | c_1 \rangle \langle a_2 | c_2 \rangle \langle c_1 | a_1 \rangle \langle c_2 | a_2 \rangle \\ &= \langle a_1 | c_1 \rangle^2 * \langle a_2 | c_2 \rangle^2 \\ &= \langle a_1 | p_{c_1} | a_1 \rangle * \langle a_2 | p_{c_2} | a_2 \rangle \end{aligned}$$

The last equation shows the simple multiplication of the single-attribute measurement results for this example.

Disjunction

We know that a Boolean algebra respects the de Morgan law [4]. Therefore, we can compute the measurement for the disjunction of non-overlapping conditions over conjunction and negation and obtain

$$\begin{aligned} \langle o | p_{a \vee b} | o \rangle &= 1 - (1 - \langle o | p_a | o \rangle)(1 - \langle o | p_b | o \rangle) \\ &= \langle o | p_a | o \rangle + \langle o | p_b | o \rangle - \langle o | p_{a \wedge b} | o \rangle. \end{aligned}$$

We are now able to define evaluation rules for the measurement of complex non-overlapping conditions on multi-attribute objects.

Definition 8 (negation, conjunction and disjunction of non-overlapping conditions). Let c_1 and c_2 be two commuting conditions which do not contain overlapping atomic conditions. For the evaluation w.r.t. a given object o we define:

$$eval^o(\neg c_1) = 1 - eval^o(c_1) \quad (20.7)$$

$$eval^o(c_1 \wedge c_2) = eval^o(c_1) * eval^o(c_2) \quad (20.8)$$

$$eval^o(c_1 \vee c_2) = eval^o(c_1) + eval^o(c_2) - eval^o(c_1 \wedge c_2) \quad (20.9)$$

To evaluate *overlapping* conditions we have to apply an evaluation and transformation algorithm which exploits the already introduced rules and the following special case of mutually excluding conditions.

Theorem 4 (measurement of projectors generated by disjunctively combined exclusive conditions). Assume, a projector $p_{c_1 \vee c_2}$ is determined by the condition $c_1 \vee c_2$ whereby $c_1 \equiv (u \wedge e_1)$ and $c_2 \equiv (\neg u \wedge e_2)$ are commuting exclusive subconditions. Moreover, the literals u and $\neg u$ represent two mutually excluding atomic conditions and the subformulas e_1 and e_2 can be formed by arbitrary conditions. Computing the measurement of the projector $p_{c_1 \vee c_2}$ on an object $|o\rangle$ yields

$$\langle o | p_{c_1 \vee c_2} | o \rangle = \langle o | p_{c_1} | o \rangle + \langle o | p_{c_2} | o \rangle.$$

Proof. Since the projectors p_{c_1} and p_{c_2} are commuting we can apply the adapted join Operation (20.5) to measure $p_{c_1 \vee c_2}$. Let $B_{p_{c_1}}$ and $B_{p_{c_2}}$ the sets of orthonormal basis vectors for p_{c_1} and p_{c_2} . We can state that the intersection of $B_{p_{c_1}}$ and $B_{p_{c_2}}$ is always empty because the first component of each basis vector $|u \dots\rangle$ for p_{c_1} is different from the first component of each basis vector $|\neg u \dots\rangle$ for p_{c_2} . Thus, we obtain

$$\begin{aligned} \langle o | p_{c_1 \vee c_2} | o \rangle &= \langle o | \left(\sum_{k \in B_{p_{c_1}} \cup B_{p_{c_2}}} |k\rangle \langle k| \right) | o \rangle \\ &= \sum_{k \in B_{p_{c_1}}} \langle o | k \rangle \langle k | o \rangle + \sum_{k \in B_{p_{c_2}}} \langle o | k \rangle \langle k | o \rangle \\ &= \langle o | \left(\sum_{k \in B_{p_{c_1}}} |k\rangle \langle k| \right) | o \rangle + \langle o | \left(\sum_{k \in B_{p_{c_2}}} |k\rangle \langle k| \right) | o \rangle \\ &= \langle o | p_{c_1} | o \rangle + \langle o | p_{c_2} | o \rangle \quad \square \end{aligned}$$

Based on the last theorem we can formulate a further evaluation rule.

Definition 9 (disjunction of overlapping exclusive conditions). Let c_1 and c_2 be two commuting, exclusive and overlapping conditions. We can formulate the following evaluation rule:

$$eval^o(c_1 \vee c_2) = eval^o(c_1) + eval^o(c_2). \quad (20.10)$$

input: condition c
output: non-overlapping or mutually excluding condition c

- (1) transform expression c into disjunctive normal form $\hat{x}_1 \vee \dots \vee \hat{x}_m$ where \hat{x}_i are conjunctions of literals
- (2) simplify expression c by applying idempotence and invertibility⁴ rules
- (3) if there is an overlap on a attribute between some conjunctions \hat{x}_i then
 - (3a) let u be a literal of an attribute common to at least two conjunctions
 - (3b) replace all conjunctions \hat{x}_i of c with $(u \wedge \hat{x}_i) \vee (\neg u \wedge \hat{x}_i)$
 - (3c) simplify c by applying idempotence, invertibility, and absorption and obtain $c = (u \wedge \hat{x}_1) \vee \dots \vee (u \wedge \hat{x}_{m_1}) \vee (\neg u \wedge \hat{x}_{m_1+1}) \vee \dots \vee (\neg u \wedge \hat{x}_{m_2})$
 - (3d) replace c with $(u \wedge e_1) \vee (\neg u \wedge e_2)$ where $e_1 = \hat{x}_1 \vee \dots \vee \hat{x}_{m_1}, e_2 = \hat{x}_{m_1+1} \vee \dots \vee \hat{x}_{m_2}$
 - (3e) continue with step (3) for e_1 and e_2
- (4) transform innermost disjunctions to conjunctions and negations by applying de-Morgan-law

Fig. 20.4. Transformation algorithm to resolve overlaps

Our evaluation algorithm transforms expressions with overlapping conditions into exclusive ones by applying Boolean rules. To compute the measurement of the transformed conditions the rules of Definition 8 and 9 are used.

Evaluation algorithm

The algorithm evaluates a given condition w.r.t. a given object. We will show that our evaluation is based on simple boolean transformations and basic arithmetic operations. The algorithm for transforming an condition c is given in Figure 20.4.

Analyzing the transformation result, we observe that the subformulas of the innermost disjunctions (the leaves of the corresponding tree) are mutually non-overlapping on attributes⁵ before we apply the fourth step. Thus, we can directly apply Formula (20.9). All other disjunctions are based on *exclusive* subformulas (generated by step (3d)). That is, we can apply Formula (20.10) and simply add the scores. Since, furthermore, all conjunctions are based on non-overlapping subformulas Formula (20.8) directly applies. The fourth step is to simplify arithmetic calculations of multiple disjunctions.

⁴ Invertibility: $a \vee \neg a = 1, a \wedge \neg a = 0, \neg \neg a = a$.

⁵ Otherwise the algorithm would not have stopped.

$$\begin{aligned}
c &\equiv (d \wedge ((e \wedge f) \vee (\neg e \wedge g))) \vee h \\
&\quad \downarrow (1)(2) \\
&(e \wedge d \wedge f) \vee (\neg e \wedge d \wedge g) \vee h \\
&\quad \downarrow (3a)(3b)(3c) \quad u = e \\
&(e \wedge d \wedge f) \vee (e \wedge h) \vee (\neg e \wedge d \wedge g) \vee (\neg e \wedge h) \\
&\quad \downarrow (3d) \\
&(e \wedge ((d \wedge f) \vee h)) \vee (\neg e \wedge ((d \wedge g) \vee h)) \\
&\quad \downarrow (4) \\
&(e \wedge \neg(\neg(d \wedge f) \wedge \neg h)) \vee (\neg e \wedge \neg(\neg(d \wedge g) \wedge \neg h))
\end{aligned}$$

arithmetic evaluation w.r.t. data object o :

$$\begin{aligned}
eval^o(c) &= e^o (1 - (1 - d^o f^o) (1 - h^o)) + \\
&(1 - e^o) (1 - (1 - d^o g^o) (1 - h^o))
\end{aligned}$$

Fig. 20.5. Example transformations and arithmetic evaluation

Finally, we demonstrate the evaluation algorithm using a object o formed by five attributes. Assume, the condition c is given by

$$c \equiv (A_1 = d \wedge ((A_2 = e \wedge (A_3 = f)) \vee (A_2 = \neg e \wedge A_4 = g))) \vee A_5 = h$$

whereby d, \dots, h are numerical constants. Note that $A_2 = e$ and $A_2 = \neg e$ are orthogonal conditions. Hence, their corresponding projectors are commuting, despite they restrict the same attribute. Consequently, we can still apply the introduced evaluation rules for commuting projectors.

In Figure 20.5 we abbreviate atomic conditions and attributes to the labels of the corresponding constants d, \dots, h whereby d^o stands for the expression $eval^{oA_1}(d)$.

Summarising, we can emphasise again that we are now able to evaluate an arbitrary commuting condition by means of the transformation algorithm and simply arithmetic operations.

20.4 Fuzzy Logic Versus Quantum Logic

After recapitulating fuzzy logic in Section 20.2 and introducing quantum logic we will interrelate and compare concepts from both worlds. Both logics deal with non-Boolean fulfillments of object conditions. Table 20.2 shows correspondences between their underlying concepts.

The basic connection between a measurement by a projector p and a fuzzy set s with respect to an object o is given by

$$\mu_s(o) = \langle o|p|o \rangle.$$

Table 20.2. Correspondences between quantum and fuzzy logic concepts

quantum logic	fuzzy logic
normalized vector	object
projector measurement	fuzzy set
projector complement	complement of a fuzzy set
lattice operations	fuzzy set operations
- meet on disjoint projectors	- t-norm algebraic product
- join on disjoint projectors	- t-conorm algebraic sum

Both logics follow different ways of combining conditions being graphically depicted in Figure 20.6:

$$\begin{aligned} \mu_{s_1 \cap s_2}(o) &= \top(\mu_{s_1}, \mu_{s_2}) \quad \text{versus} \quad \langle o | \sqcap (p_1, p_2) | o \rangle \\ \mu_{s_1 \cup s_2}(o) &= \perp(\mu_{s_1}, \mu_{s_2}) \quad \text{versus} \quad \langle o | \sqcup (p_1, p_2) | o \rangle \end{aligned}$$

In fuzzy logic, conjunction, disjunction are directly based on a t-norm (\top) and a t-conorm (\perp) on membership values. In quantum logic, however, these operation are performed on projectors *before* any evaluation takes place. This fundamental difference gives quantum logic an advantage by allowing us to consider query semantics during combining complex conditions. Thus, we are able to see that the conjunctive combination only of disjoint conditions in quantum logic yields the same result as the algebraic product in fuzzy logic. The test on disjointness, however, is not feasible in fuzzy logic since a t-norm is defined purely on membership values.

That property of the quantum approach allows us to differentiate semantical cases during the evaluation. Thus, if we restrict our quantum conditions to commuting projectors then all rules of a boolean algebra are obeyed. This is impossible in fuzzy

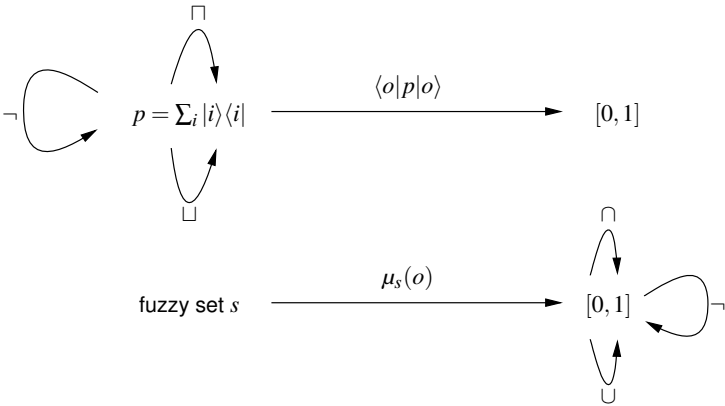


Fig. 20.6. Construction of complex conditions in quantum and in fuzzy logic and their evaluations

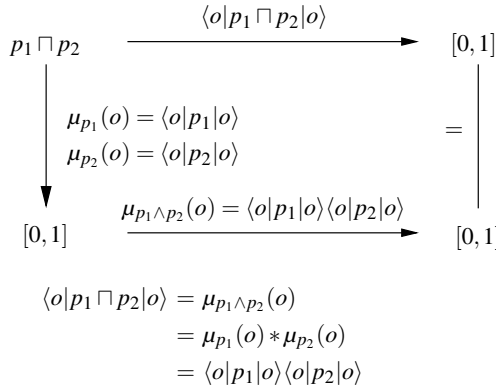


Fig. 20.7. CQQL evaluation of conjunctively combined and *disjoint* conditions on object o

logic because required semantics (conditions are commuting) is hidden behind the fuzzy sets. From this point of view we conclude, that quantum logic can take more condition semantics into account than fuzzy logic can do.

A bridge between quantum logic and fuzzy logic can be established if we use the generalized definition of a fuzzy set over conditions which is called a L -fuzzy set. The lattice operations *meet*(\wedge), *join*(\vee), and complement are then used for conjunction, disjunction and negation on conditions. The lattice is, of course, our projector lattice.

This bridge in combination with the algebraic product as t-norm and the algebraic sum as t-conorm is depicted in Figure 20.7 where we assume disjoint conditions. We use the by-pass over the projector lattice in order to prove that the algebraic product provides correct answers. In practice, we can directly apply the algebraic product on object evaluations but only if the underlying conjunctively combined conditions are disjoint.

20.5 Conclusion

In our contribution we investigated the relation between concepts from fuzzy logic and quantum logic. For commuting conditions we could show that quantum logic follows the rules of a Boolean algebra. As main difference between fuzzy and quantum logic we identified the way how conditions are combined by conjunction and disjunction with respect to a given object: combination in quantum logic is performed *before* and in fuzzy logic *after* object evaluation takes place. Therefore, in quantum logic we are able to test conditions to be combined on disjointness. In case of disjointness the effect of quantum combination coincides with the fuzzy combination using algebraic product and norm. If disjointness is not fulfilled then an algorithm basing on rules from Boolean algebra is presented which converts any complex condition into a disjoint or a overlapping exclusive condition.

Besides theoretical insights into the relation between both worlds we learnt we how to use the t-norms algebraic product and sum in order to obtain a Boolean algebra.

In future work we will investigate how to deal with non-commuting conditions. Furthermore, we plan to construct a complete database query language in order to integrate concepts from information retrieval into classical database systems.

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