Let's break down the provided Python code step by step to understand its working.

```
### **Objective**
```

The program calculates specific groups of students based on their participation in sports (cricket, badminton, and football) using basic list operations without relying on Python's `set` built-in functions.

```
### **Step-by-Step Explanation**
#### **1. Functions for List Operations**
- **`union(a, b)`**
- Combines two lists (`a` and `b`) without duplicates.
- Starts with a copy of `a` and adds elements from `b` that are not already in `a`.
- Example:
  ```python
 A = [1, 2, 3]
 B = [3, 4, 5]
 Union(a, b) -> [1, 2, 3, 4, 5]
- **` minus(a, b)` **
- Finds elements in list `a` that are **not** in list `b`.
- Example:
  ```python
```

```
A = [1, 2, 3]
  B = [3, 4]
  Minus(a, b) -> [1, 2]
- **`intersection(a, b)`**
- Finds common elements between lists `a` and `b`.
- Example:
  ```python
 A = [1, 2, 3]
 B = [3, 4]
 Intersection(a, b) -> [3]
2. Input Lists
```python
U = input("ENTER THE UNIVERSAL LIST (all students): ").split(",")
B = input("ENTER THE BADMINTON LIST: ").split(",")
C = input("ENTER THE CRICKET LIST: ").split(",")
F = input("ENTER THE FOOTBALL LIST: ").split(",")
- The program takes input as comma-separated strings for:
- `u`: Universal list of all students.
- `b`: Students who play badminton.
- `c`: Students who play cricket.
 - `f`: Students who play football.
```

```
- **Input Cleaning**
 ```python
 U = list(dict.fromkeys([x.strip() for x in u]))
 B = list(dict.fromkeys([x.strip() for x in b]))
 C = list(dict.fromkeys([x.strip() for x in c]))
 F = list(dict.fromkeys([x.strip() for x in f]))
- `x.strip()`: Removes extra spaces from each student's name.
- `list(dict.fromkeys(...))`: Removes duplicate entries.
3. A) Students Who Play Both Cricket and Badminton
```python
Intersection(c, b)
   - Calls `intersection` to find common students in cricket (`c`) and badminton
       (`b`).
#### **4. B) Students Who Play Either Cricket or Badminton but Not Both**
```python
Union(minus(c, intersection(c, b)), minus(b, intersection(c, b)))
- Finds students who play **either** cricket or badminton but **not both**:
- `minus(c, intersection(c, b))`: Students in cricket but not badminton.
- `minus(b, intersection(c, b))`: Students in badminton but not cricket.
 - Combines both groups using `union`.
```

```
5. C) Number of Students Who Play Neither Cricket nor Badminton
```python
Neither = minus(minus(u, c), b)
Len(neither)
- Steps:
- `minus(u, c)`: Students in the universal list (`u`) but not in cricket.
- `minus(..., b) `: Students from the above result who also don't play badminton.
- `len(neither)`: Counts these students.
#### **6. D) Students Who Play Cricket and Football but Not Badminton**
```python
Cricket_football_not_badminton = minus(intersection(c, f), b)
Len(cricket_football_not_badminton)
- Steps:
- `intersection(c, f)`: Students who play both cricket and football.
- `minus(..., b) `: Excludes students who also play badminton.
- `len(...)`: Counts these students.
```

## ### \*\*Output\*\*

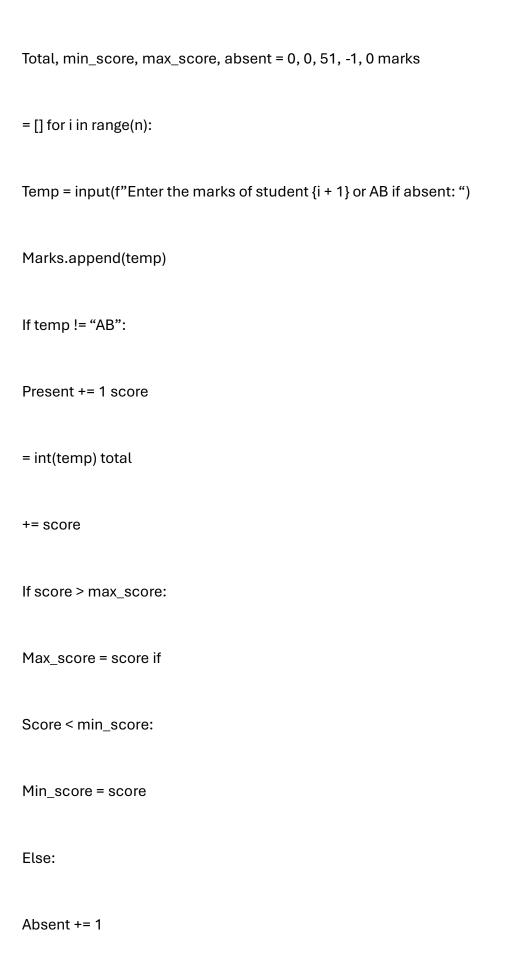
The program prints the following:

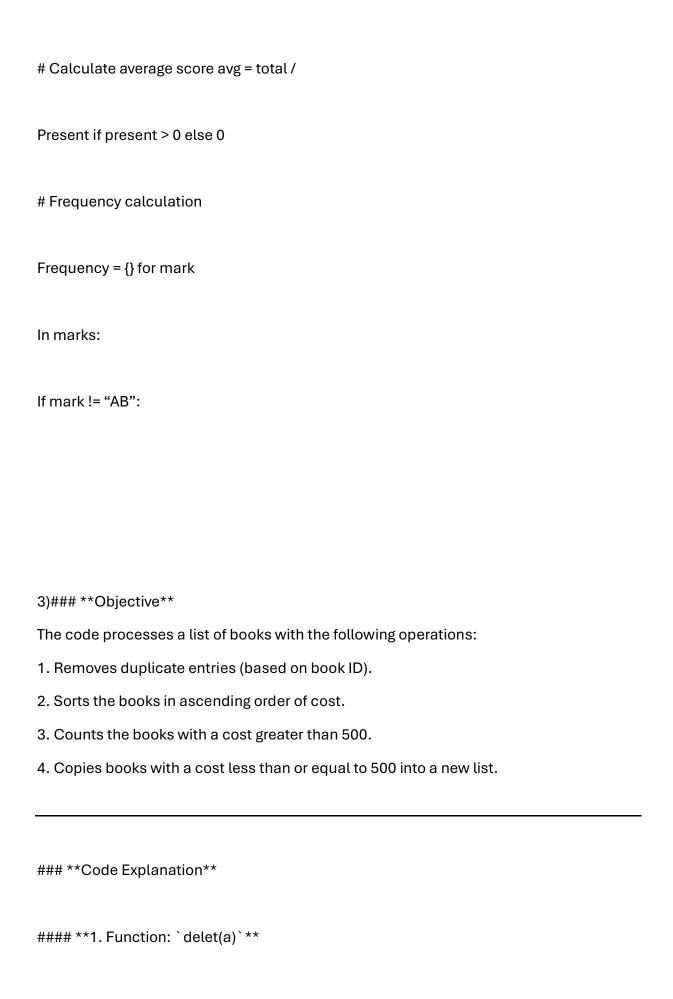
- 1. List of students who play both cricket and badminton.
- 2. List of students who play either cricket or badminton but not both.
- 3. Count of students who play neither cricket nor badminton.

### \*\*Example Input and Output\*\* \*\*Input\*\*: . . . ENTER THE UNIVERSAL LIST (all students): A, B, C, D, E, F, G ENTER THE BADMINTON LIST: A, B, C ENTER THE CRICKET LIST: B, C, D ENTER THE FOOTBALL LIST: C, D, E \*\*Processing\*\*: - (a) Intersection of cricket and badminton: `['B', 'C']` - (b) Either cricket or badminton but not both: `['A', 'D']` - (c) Neither cricket nor badminton: `['E', 'F', 'G']` - (d) Cricket and football but not badminton: `['D']` \*\*Output\*\*: List of students who play CRICKET and BADMINTON: ['B', 'C'] List of students who play either CRICKET or BADMINTON but not BOTH: ['A', 'D'] Number of students who play neither CRICKET nor BADMINTON: 3 Number of students who play CRICKET and FOOTBALL but not BADMINTON: 1

4. Count of students who play cricket and football but not badminton.

This modular and well-structured code ensures clarity and flexibility in handling similar group-based problems.
2): Prem Chuniyan
Roll Number:75
ASSIGNMENT NO.:02
TITLE: Write a Python program to store marks scored in subject"Fundamental of Data
Structure" by N students in the class. Write functions to compute following:
a) The average score of class
b) Highest score and lowest score of class
c) Count of students who were absent for the test
d) Display mark with highest frequency
CODE:
N = int(input("Enter the number of students: ")) present,





```
```python
Def delet(a):
 Ans = []
 Seen = set()
 For item in a:
   If item[0] not in seen:
     Ans.append(item)
     Seen.add(item[0])
 Return ans
- **Purpose**: Removes duplicate books based on their ID (first element of each
sublist).
- **Steps**:
 1. Initialize an empty list `ans` to store unique books and a set `seen` to track lds.
2. Iterate through the input list `a`.
 3. If the book ID (`item[0]`) is not in `seen`:
  - Add the book to `ans`.
  - Mark the ID as "seen" by adding it to the set.
 4. Return the list `ans` without duplicates.
- **Time Complexity**:
- Iterating through \( a \): \( O(n) \).
- Checking and adding Ids in `seen` (set operations): \( O(1) \) per element.
- Overall: \( O(n) \).
- **Space Complexity**:
- List `ans` stores unique books: \( O(n) \) in the worst case (no duplicates).
- Set `seen` stores unique lds: \( O(n) \).
 - Total: \( O(n) \).
```

```
#### **2. Function: `count(a)` **
```python
Def count(a):
 F = 0
 Less = []
 For i in a:
 If int(i[1]) > 500:
 F += 1
 Else:
 Less.append(i)
 Return f, less
- **Purpose**:
 1. Count books with a cost greater than 500.
2. Create a new list `less` containing books with a cost less than or equal to 500.
- **Steps**:
 1. Initialize `f` to count books with a cost greater than 500.
2. Iterate through the list `a`.
 3. Convert the cost (`i[1]`) to an integer and check:
 - If greater than 500, increment `f`.
 - Otherwise, append the book to the `less` list.
 4. Return the count `f` and the list `less`.
- **Time Complexity**:
- Iterating through \(a \): \(O(n) \).
- Cost conversion (string to integer): \(O(1) \) per element.
```

```
- Overall: \(O(n) \).
- **Space Complexity**:
- List `less` stores books with a cost \leq 500: \(O(n) \) in the worst case.
- Total: \(O(n) \).
**3. Function: `sort(a)` **
```python
Def sort(a):
  Ans = a.copy()
  For i in range(len(ans)):
    For j in range(0, len(ans) -i - 1):
      If int(ans[j][1]) > int(ans[j + 1][1]):
        Ans[j], ans[j + 1] = ans[j + 1], ans[j]
  Return ans
- **Purpose**: Sorts the books in ascending order of cost using the **Bubble Sort**
algorithm.
- **Steps**:
 1. Create a copy of the input list `a` to avoid modifying the original.
2. Perform nested iterations to compare adjacent elements.
 3. If the cost of the current book (`ans[j][1]`) is greater than the next book:
  - Swap their positions.
4. Return the sorted list.
- **Time Complexity**:
- Bubble Sort requires (O(n^2)) comparisons in the worst case.
- For \ (n \ ) elements: \ (O(n^2) \ ).
```

```
- **Space Complexity**:
- List `ans` (copy of `a`): \( O(n) \).
- Total: \( O(n) \).
#### **4. Main Program**
```python
N = int(input("ENTER THE NO OF BOOKS: "))
Books = []
For i in range(n):
 A = input("ENTER THE ID OF BOOK " + str(i + 1) + ": ")
 B = input("ENTER THE COST OF BOOK " + str(i + 1) + ": ")
 Books.append([a, b])
Print("ORIGINAL LIST:", books)
. . .
- **Steps**:
 1. Input \(n \): Number of books.
 2. Collect book data (ID and cost) in a list `books`.
 - Each book is stored as a sublist: `[ID, cost]`.
- **Time Complexity**:
- Input loop: \ (O(n) \).
- Input operations per book: \(O(1) \).
- Total: \(O(n) \).
- **Space Complexity**:
- List `books`: \(O(n) \).
```

```
5. Removing Duplicates
```python
Books_no_duplicates = delet(books)
Print("DELETE THE DUPLICATE ENTRIES:", books_no_duplicates)
. . .
- **Uses `delet` function** to remove duplicate books based on Ids.
- **Time Complexity**: \( O(n) \).
- **Space Complexity**: \( O(n) \).
#### **6. Sorting Books by Cost**
```python
Sorted_books = sort(books_no_duplicates)
Print("DISPLAY BOOK IN ASCENDING ORDER BASED ON COST OF BOOK:",
sorted_books)
. . .
- **Uses `sort` function** to sort the books by cost.
- **Space Complexity**: \(O(n) \).
7. Counting and Copying Books
```python
Tup = count(books_no_duplicates)
Print("COUNT NO OF BOOKS WITH COST MORE THAN 500:", tup[0])
Print("COPY BOOKS IN A NEW LIST WHICH HAS COST LESS THAN 500:", tup[1])
```

```
- **Uses `count` function** to:
 1. Count books with cost > 500.
 2. Create a list of books with cost \leq 500.
- **Time Complexity**: \( O(n) \).
- **Space Complexity**: \( O(n) \).
### **Overall Complexity**
#### **Time Complexity**
- Input collection: \( O(n) \)
- Removing duplicates: \( O(n) \)
- Sorting books: \( O(n^2) \) (dominates overall complexity).
- Counting books: \( O(n) \)
- **Total Time Complexity**: \( O(n^2) \) (due to Bubble Sort).
#### **Space Complexity**
- Storage of books: \( O(n) \)
- Intermediate lists (`ans`, `less`): \( O(n) \)
- Set for duplicate removal: \( O(n) \)
- **Total Space Complexity**: \( O(n) \).
4)
### **Explanation of the Code**
```

. . .

This Python program performs the following tasks:

- 1. Sorts a list of percentages using two algorithms: **Selection Sort** and **Bubble Sort**.
- 2. Displays the top five scores from the sorted lists.

```
### **1. `selection_sort` Function**
```

- **Purpose**: Implements the **Selection Sort** algorithm to sort a list in ascending order.
- **Process**:
- 1. Iterate through the array using an outer loop (`i` is the current index being processed).
- 2. For each index `i`, find the smallest element in the unsorted part of the array.
- 3. Swap this smallest element with the element at index `i`.
- 4. Repeat until the array is fully sorted.
- **Time Complexity**: $(O(n^2))$, as it involves two nested loops.
- **Space Complexity**: \(O(1) \), as it sorts in place.

```
### **2. `bubble_sort` Function**
```

- **Purpose**: Implements the **Bubble Sort** algorithm to sort a list in ascending order.
- **Process**:
- 1. Iterate through the array multiple times.
- 2. During each pass, compare adjacent elements and swap them if they are out of order.
- 3. The largest element "bubbles up" to its correct position after each pass.
- 4. Repeat until the array is fully sorted.
- **Time Complexity**: $(O(n^2))$, as it involves two nested loops.

```
- **Space Complexity**: \( O(1) \), as it sorts in place.
### **3. `display_top_five` Function**
- **Purpose**: Displays the top five scores in descending order from a sorted list.
- **Process**:
 1. Use the `sorted()` function to sort the array in descending order (`reverse=True`).
2. Slice the first five elements from the sorted array.
 3. Print each of these scores with two decimal places using `f"{score:.2f}"`.
### **4. Main Program**
- **Data**: A list of percentages: `[75, 82.3, 91, 89.88, 53, 63, 85, 95, 99]`.
- **Steps**:
 1. **Selection Sort**:
  - Call `selection_sort` with a copy of the percentages list.
  - Display the top five scores using `display_top_five`.
 2. **Bubble Sort**:
  - Call `bubble_sort` with another copy of the percentages list.
  - Display the top five scores using `display_top_five`.
### **Execution Flow**
1. **Input**: The percentages list: `[75, 82.3, 91, 89.88, 53, 63, 85, 95, 99]`.
2. **Selection Sort**:
 - Sort the list in ascending order: `[53, 63, 75, 82.3, 85, 89.88, 91, 95, 99]`.
 - Extract the top five scores in descending order: `[99, 95, 91, 89.88, 85]`.
```

3. **Bubble Sort**:

- Similarly sorts t	he list in	ascending	order.
---------------------	------------	-----------	--------

- Displays the same top	ofive scores in	descending order: `	199, 95	. 91, 89,88,	. 851`.

Output
The program outputs:
Selection Sort:
Top five scores:
99.00
95.00
91.00
89.88
85.00
Bubble Sort:
Top five scores:
99.00
95.00
91.00
89.88
85.00

Both sorting algorithms produce the same result as the input data is consistent. The code demonstrates the working of both algorithms and displays the top performers.### **Time Complexity Analysis**

```
#### **1. Selection Sort**

- **Outer Loop**: Runs \( n \) times, where \( n \) is the size of the array.

- **Inner Loop**: For each iteration of the outer loop, the inner loop runs \( n - i - 1 \) times.

- **Overall Time Complexity**:

\[
O(n^2)
\]

- Because of the nested loops, the time complexity is quadratic.

#### **2. Bubble Sort**
```

```
- **Outer Loop**: Runs \( n \) times.

- **Inner Loop**: For each iteration of the outer loop, the inner loop runs \( n - i - 1 \) times.

- **Overall Time Complexity**:

\[
O(n^2)
\]
```

 Similar to Selection Sort, it also has quadratic time complexity due to nested loops.

```
#### **3. Display Top Five Scores**
- **Sorting with `sorted()` **: The `sorted()` function sorts the array in \( O(n \log n) \)
time using Timsort.
- **Slicing Top Five Elements**: Slicing a list takes \( O(k) \), where \( k = 5 \). This is
constant time, \( O(1) \), since \( k \) is fixed.
- **Overall Time Complexity**:
```

```
\[
 O(n \log n)
\]
#### **Main Program's Total Time Complexity**
- **Selection Sort**: \( O(n^2) \)
- **Bubble Sort**: \( O(n^2) \)
- **Display Top Five (each call)**: \( O(n \log n) \)
Since Selection Sort and Bubble Sort are the dominant contributors to the program's
runtime, the **overall time complexity** is:
\[
O(n^2)
\]
### **Space Complexity Analysis**
#### **1. Selection Sort**
- The algorithm sorts the array in place without using any additional data structures.
- **Space Complexity**:
/[
O(1)
\]
```

```
- Like Selection Sort, this algorithm also sorts the array in place.
- **Space Complexity**:
\[
O(1)
\]
#### **3. Display Top Five**
- The `sorted()` function creates a new sorted copy of the array.
- **Space Complexity**:
1
O(n)
\]
#### **Main Program's Total Space Complexity**
- Sorting using Selection Sort and Bubble Sort: \ (O(1) + O(1) \ )
- Displaying Top Five: \( O(n) \)
- **Overall Space Complexity**:
1
O(n)
\]
```

5)### **Explanation of the Code**

This Python program demonstrates sorting an array of percentages using **Insertion Sort** and **Shell Sort**, and displays the top 5 scores in descending order.

1. `insertion_sort` Function

- **Purpose**: Implements the **Insertion Sort** algorithm to sort a list in ascending order.
- **Process**:
- 1. Start from the second element (index 1) and iterate through the list.
- 2. Compare the current element (`key`) with its preceding elements.
- 3. Shift larger elements one position to the right to make space for the `key`.
- 4. Insert the `key` into its correct position.
- **Time Complexity**:
- Best case: \(O(n) \) (if the array is already sorted).
- Worst case: \(O(n^2) \) (if the array is sorted in reverse order).
- **Space Complexity**: \(O(1) \), as sorting is performed in place.

2. `shell_sort` Function

- **Purpose**: Implements the **Shell Sort** algorithm, a generalized version of Insertion Sort that improves efficiency by comparing elements separated by a "gap".
- **Process**:
- 1. Start with a gap equal to half the array size ((n//2)).
- 2. Perform insertion sort on elements separated by the gap.
- 3. Reduce the gap until it becomes 0, at which point the array is fully sorted.
- **Time Complexity**:
- Best case: \(O(n \log n) \) (depends on gap sequence used).
- Worst case: \(O(n^2) \).
- **Space Complexity**: \(O(1) \), as sorting is performed in place.

```
### **3. `display_top_five` Function**
- **Purpose**: Displays the top 5 scores in descending order.
- **Process**:
 1. Use the `sorted()` function to sort the array in descending order.
2. Slice the first 5 elements (`[:5]`) to extract the top scores.
 3. Print each score.
- **Time Complexity**:
- Sorting: \( O(n \log n) \).
- Slicing: \setminus (O(1) \setminus) (constant time for a fixed slice).
- **Space Complexity**:
- Sorting creates a new sorted array: \( O(n) \).
### **4. Main Program**
- **Steps**:
 1. Prompt the user to input the total number of scores and the scores themselves.
2. Store the scores in a list (`percentage`).
 3. **Insertion Sort**:
  - Sort the scores using `insertion_sort`.
  - Display the sorted list and the top 5 scores using `display_top_five`.
 4. **Shell Sort**:
  - Sort the scores using `shell_sort`.
  - Display the sorted list and the top 5 scores using `display_top_five`.
```

```
- Total number of scores: \ (m \ ).
 - Individual scores: e.g., `85.5, 92.3, 76.4, 88.9, 54.2`.
2. **Insertion Sort**:
 - Sort the list: e.g., `[54.2, 76.4, 85.5, 88.9, 92.3]`.
 - Display the top 5: `[92.3, 88.9, 85.5, 76.4, 54.2]`.
3. **Shell Sort**:
 - Sort the list (same result as Insertion Sort if implemented correctly).
 - Display the top 5: `[92.3, 88.9, 85.5, 76.4, 54.2]`.
### **Output**
For input percentages `[85.5, 92.3, 76.4, 88.9, 54.2]`, the output will be:
Original percentages: [85.5, 92.3, 76.4, 88.9, 54.2]
Sorted percentages using insertion sort: [54.2, 76.4, 85.5, 88.9, 92.3]
Top 5 scores:
92.3
88.9
85.5
76.4
54.2
Sorted percentages using shell sort: [54.2, 76.4, 85.5, 88.9, 92.3]
Top 5 scores:
92.3
88.9
```

1. **Input**:

```
85.5
```

76.4

54.2

. . .

```
### **Overall Complexity**
```

- **Time Complexity**: $(O(n^2))$ (dominant due to sorting in both algorithms).
- **Space Complexity**: \(O(n) \) (temporary storage for sorted results).

6)### **Explanation of the Code**

This Python program sorts a list of percentages in ascending order using the **Quicksort algorithm**, and displays the top five percentages in both ascending and descending order.

```
### **1. `quicksort` Function**
```

- **Purpose**: Sorts an array using the **Quicksort algorithm**, a divide-and-conquer approach.
- **Process**:
- 1. **Base Case**: If the array has one or zero elements, it is already sorted; return it.
- 2. **Divide**:
 - Choose the first element (`pivot`) as the dividing element.
 - Partition the array into:
 - `left`: All elements smaller than the pivot.
 - `middle`: All elements equal to the pivot.
 - `right`: All elements greater than or equal to the pivot.

```
3. **Conquer**:
  - Recursively apply Quicksort to the `left` and `right` partitions.
4. **Combine**:
  - Concatenate the sorted `left`, `middle`, and `right` partitions.
- **Time Complexity**:
- Best/Average Case: \( O(n \log n) \) (when partitions are balanced).
- Worst Case: (O(n^2)) (when partitions are highly unbalanced, e.g., sorted input).
- **Space Complexity**: \( O(n) \), as it uses additional memory to create subarrays for
`left`, `middle`, and `right`.
### **2. Input Handling**
- **Steps**:
 1. Prompt the user for the number of percentages.
2. Collect the percentages into the list `percentage`.
- Example Input:
 85, 92, 76, 88, 54
  . . .
### **3. Sorting and Top 5 Percentages**
- **Sorting**:
- Call `quicksort(percentage)` to sort the percentages in ascending order.
- **Extract Top 5**:
- Use slicing `[-5:]` to extract the last 5 elements (highest scores) from the sorted
```

array.

- **Display**:

- 1. Print the top 5 scores in ascending order.
- 2. Reverse the order of the top 5 scores using `reverse()` to display them in descending order.

```
### **Execution Flow**
   1. **Input**:
 ENTER THE number of PERCENTAGE: 5
 ENTER THE PERCENTAGE: 85
 ENTER THE PERCENTAGE: 92
 ENTER THE PERCENTAGE: 76
 ENTER THE PERCENTAGE: 88
 ENTER THE PERCENTAGE: 54
2. **Quicksort**:
 - Sorted List: `[54, 76, 85, 88, 92]`.
3. **Top 5 Percentages**:
 - Ascending Order: `[54, 76, 85, 88, 92]`.
 - Descending Order: `[92, 88, 85, 76, 54]`.
### **Output**
For the input percentages `85, 92, 76, 88, 54`, the output will be:
. . .
PERCENTAGE IN ASCENDING ORDER:
[54, 76, 85, 88, 92]
```

TOP FIVE PERCENTAGE IS: [54, 76, 85, 88, 92] PERCENTAGE IN DESCENDING ORDER: [92, 88, 85, 76, 54]

```
### **Overall Complexity**
- **Time Complexity**:
- Sorting (Quicksort): \( O(n \log n) \) (on average).
- Extracting and reversing the top 5: \( O(5) = O(1) \).
- Total: \( O(n \log n) \).
- **Space Complexity**:
- Quicksort creates new lists for partitions: \( O(n) \).
- Total: \( O(n) \).
```

7)### Explanation of the Code

The given code implements a **linked list** structure to manage a club committee with the roles of **President**, **Secretary**, and members. The operations include creating the list, displaying it, inserting a member, deleting a member, and counting the total members.

```
### **Code Components**
```

```
#### **1. Structure `node` **
```

- Represents a node in the linked list.
- Contains:
- `prn`: Unique PRN of a member.
- `name`: Name of the member.
- `next`: Pointer to the next node.

```
#### **2. Class `pinnacle` **
```

- Manages the linked list operations.

```
##### **a. `create() ` **
```

- **Purpose**: Create the initial linked list.
- **Steps**:
- 1. Accept `PRN` and `name` for a new node.
- 2. If the list is empty:
 - Set the new node as `head` and `tail`.
- 3. If the list already exists:
 - Append the new node at the end of the list.

```
##### **b. `member()`**
```

- **Purpose**: Insert a new member after a specific `PRN`.
- **Steps**:
- 1. Accept `PRN` and `name` for the new member.
- 2. Accept the `PRN` after which the new member is to be inserted.
- 3. Traverse the list to find the node with the given `PRN`.
- 4. Insert the new node after the found node.

```
##### **c. `display()`**
- **Purpose**: Display all members in the linked list.
- **Steps**:
 1. Traverse the list from `head` to `tail`.
2. Print `PRN` and `name` of each node.
##### **d. `Delete_pre() ` **
- **Purpose**: Delete the **President** (first node).
- **Steps**:
1. If the list is not empty:
  - Set `head` to the second node.
  - Delete the old `head`.
2. If the list is empty:
  - Print an error message.
##### **e. `Delete_sec()`**
- **Purpose**: Delete the **Secretary** (last node).
- **Steps**:
 1. Traverse the list to find the second last node.
2. Set the `next` pointer of the second last node to `NULL`.
3. Update `tail` and delete the last node.
```

f. `Delete_mem()`

- **Purpose**: Delete a member after a specific `PRN`. - **Steps**: 1. Traverse the list to find the node with the given `PRN`. 2. If a next node exists: - Delete it and update the `next` pointer. 3. If not found or no member exists after the given `PRN`: - Print an error message. ##### **g. `total()` ** - **Purpose**: Count the total number of members. - **Steps**: 1. Traverse the list from `head` to `tail`. 2. Increment a counter for each node. ### **3. Main Function** - Menu-driven program for user interaction. - **Options**: - Create the linked list. - Display the list. - Insert a member. - Delete a member (President, Secretary, or after a specific PRN). - Count the total members. - Loops until the user decides to exit.

- 1. **Logical Errors**:
- Multiple redundant sections in code (e.g., repeated variable declarations like `char name1[20]`).
 - Some `case` labels have missing logic.
- 2. **Indentation**:
 - Improper indentation makes the code difficult to read.
- 3. **Error Messages**:
 - Improve user feedback when operations fail (e.g., deletion in an empty list).

```
### **Complexity Analysis**
```

```
#### **Time Complexity**
```

- 1. **Create**: \(O(1)\) for appending a node.
- 2. **Insert Member**: (O(n)) to traverse the list.
- 3. **Display**: (O(n)) to traverse the list.
- 4. **Delete President**: \(O(1)\) for removing the first node.
- 5. **Delete Secretary**: (O(n)) to find the second last node.
- 6. **Delete Member**: (O(n)) to find the node with the given PRN.
- 7. **Count Total Members**: (O(n)) to traverse the list.

```
#### **Space Complexity**
```

- **Linked List**: (O(n)), where (n) is the number of nodes.
- **Auxiliary Space**: \(O(1)\), as no additional data structures are used.

Sample Output

```
**Input:**
. . .
1. CREATE
2. DISPLAY
3. INSERT MEMBER
4. TOTAL MEMBERS
5. DELETE
**Operations:**
1. Add President: PRN=1, Name="John".
2. Add Secretary: PRN=2, Name="Doe".
3. Insert Member: PRN=3, Name="Alice", after PRN=1.
4. Display List: 1 \rightarrow John, 3 \rightarrow Alice, 2 \rightarrow Doe.
5. Delete Secretary: 2 \rightarrow Doe.
6. Total Members: 2.
**Output:**
MENU
1. CREATE
2. DISPLAY
3. INSERT MEMBER
4. TOTAL MEMBERS
5. DELETE
ENTER YOUR CHOICE: 1
Enter the PRN: 1
```

Enter the Name: John

•••

Total Members: 2

. . .