## Leetcode, $\cdots$

## Critical Connections in a Network

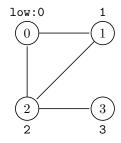
id: 1192 tags: graph, dfs

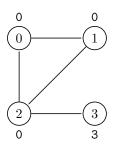
ids [node] keep tracking ids of nodes in dfs ordering
Par low[node] smallest id which current node can reach

graph[node] adjacency list

Alg

- 1. build graph in form of adjacency list, graph[node]
- 2. tranverse graph dfsly. If neighbor node is not visited, dfs next node, update low[node] by min(low[node], low[neighbor]) by callback.
- 3. Check if ids[node] < low[neighbor] is true, then we find one critical connection.
- 4. If neighbor node is visited and it is not the node visited right before current node, update low[node] by the same as in 2.





You can see that ids[2] < low[3].

## Sample

 $\begin{array}{ccc} \text{id:} & \text{tags:} \\ & \text{i} & \text{par1} \\ \text{Par} & \text{j} & \text{par2} \\ & \text{k} & \text{par3} \\ & \text{Alg} \end{array}$ 

- 1. todo
- 2. todo
- 3. todo