Yu Da

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EDUCATION

Cornell University Ithaca, NY

Bachelor of Arts and M.Eng. in Computer Science, Minor in Math, GPA: 3.72

Expected Graduation: May 2025

• Relevant Courses: Analysis of Algorithms and Data Structures, Machine Learning, Computer Vision, NLP, Robot Learning, Stochastic Process, Numerical Analysis, Linear Algebra, Combinatorics, Econometrics

SKILLS

Programming Languages: Python, Java, Ocaml, C, JavaScript, HTML, SQL, R

Libraries: NumPy, PyTorch, Qiskit, dectectron2, openCV, PIL, Scripy, pandas, Flask, Opensim

Tools: Docker, Stata, Figma, Rhino, Adobe Creative Suite **Languages**: Chinese, English, Korean(intermediate)

EXPERIENCE

Machine Learning Engineer Intern

May 2023 – Aug. 2023

KPF

New York, NY

- Designed and trained an ensemble computer vision model using YOLO and Mask2Former for image segmentation in scenes with varying numbers of object instances, ranging from tens to hundreds
- Revised loss and evaluation functions in Mask2Former, adapting the baseline COCO evaluator for elevator segmentation in architectural drawings to enhance task-specific model performance
- \bullet Implemented Non-Maximum-Suppression for task-specific duplicate removal, increased the F1 score by 23% on a custom dataset
- Fine-tuned ViT model from hugging face for floor plan classifications, improving the F1 score by 12% on a custom dataset

Research Assistant May 2024 – Sep. 2024

Emprise Lab

Ithaca, NY

- Collected and processed motion trajectories from motion capture cameras in user studies to train an autoencoder that represents joint limitations, enabling assistive robots to adapt their policies
- Converted raw motion capture data to anatomical joint angles, enhancing the accuracy and applicability of motion data in clinical settings
- Created 3D animations to reconstruct motions from clinical joint angles, providing visual tools for better cross-validation and interpretation of motion data

Undergraduate Teaching Assistant

Aug. 2021 – Present

Cornell University

Ithaca, NY

• Held review sessions, office hours, and discussions for over 400 students on machine learning and RISCV CPU organization, reinforcing students' understanding of the course material and projects

Projects

NLP models | *Python*, *PyTorch*

Sep. 2023 - Nov. 2023

- Developed part of a masked transformer-based autoregressive Language Model and fine-tuned it from the pertained weights on customized datasets for generating humorous responses given descriptions
- Constructed an ensemble model using an LSTM encoder-decoder framework with an attention layer for semantic role labeling.
- Built a named entity recognition model using Hidden Markov Chain model, Maximum Entropy Markov model, and RNN, achieving an F1 score of 0.7, 20% improvement over the baseline model

Anabel's Grocery | Python, Flask, SQL https://github.com/yuuuuuu0276/AnabelsGrocery-Backend May 2023

- Deployed backend routes on Google cloud for a grocery online-ordering and recipe-sharing app
- Managed the inventory and user-uploaded image storage in AWS S3
- Coordinated with two IOS front-end developers to design route API for renderings

Crazy Arcade | Ocaml

https://github.com/AmyCui2333/3110-FinalProject Mar. 2021 - May 2021

- Collaborated with 2 partners to build Crazy Arcade from scratch using functional programming
- Designed and tested all graphics and animations needed in the game based on the capability of the existing graphic libraries