

מת"מ ת"ב 3 – חלק יבש

:2.1

```
/**
 * Get the length of the biggest collection(starting from the beginning) that
 * passes the "check_collection" test
 *
 * @param1 begin the iterator pointing to the start of the collection
 * @param2 end the iterator pointing to the end of the collection
 * @param3 check_collection a function object containing a function that
checks
 * if a collection passes a test
 * @return
 * the length of the biggest collection(starting from "begin") that passes
the
 * test(if no collection passes the test then return 0)
 */
template<typename Iterator, class CheckCollection>
int filterLength(Iterator begin, Iterator end,
                 CheckCollection& check_collection) {
    while(begin != end) {
        if(check_collection(begin, end)) {
            return (end - begin + 1); //return length of collection
        }
        --end;
    }
    //begin = end
    if(check_collection(begin, end)) {
        return (end - begin + 1); //return length of collection
    }
    else { //return the length of an empty collection
        return 0;
    }
}
```

ניתן להשתמש באלגוריתם שכתבנו כדי למצוא במערך של מספרים שלמים את האיבר הראשון שגדול יותר מהאיבר הבא אחריו. אם אין כזה, יש להדפיס הודעה מתאימה

```
/**
 * A function object class that checks if a collection is in ascending order
 */
class IsAscending {
public:
    /**
     * Check if a collection(from "begin" to "end") is in ascending order
     *
     * @param1 begin the iterator pointing to the start of the collection
     * @param2 begin the iterator pointing to the end of the collection
     * @return
     * true if the collection is in ascending order, false otherwise
     */
    template<class Iterator>
    bool operator()(Iterator begin, Iterator end) {
        if (begin == end) { //if the collection is of size 1
            return true;
        }
        Iterator left = begin;
        Iterator right = ++begin;
        while(left != end) { //loop on all close pairs in the collection
            if (*left > *right) {
                return false;
            }
            ++left;
            ++right;
        }
        return true;
    }
};

//an example of using filterLength
int main() {
    const int n = 11;
    int arr[n] = {1, 2, 4, 7, 10, 14, 3, 6, 12, 24, 48};
    IsAscending is_ascending;
    int length = filterLength(arr, arr + (n-1), is_ascending);
    if(length == n) { //if the entire array is ascending
        cout << "No element in array that is bigger then next element" <<
endl;
    }
    else {
        cout << arr[length - 1] << endl;
    }
    return 0;
}
```

:2.2

```
class A {
public:
    virtual void printError() {
        cout << "The copied class will print this" << endl;
    }
    void printError() const {
        cout << "The const class will print this" << endl;
    }
};

class B : public A {
    void printError() override{
        cout << "The reference class will print this" << endl;
    }
};

//throws the object B
void f() {
    throw B();
}
```