

# Fair Repetitive Interval Scheduling

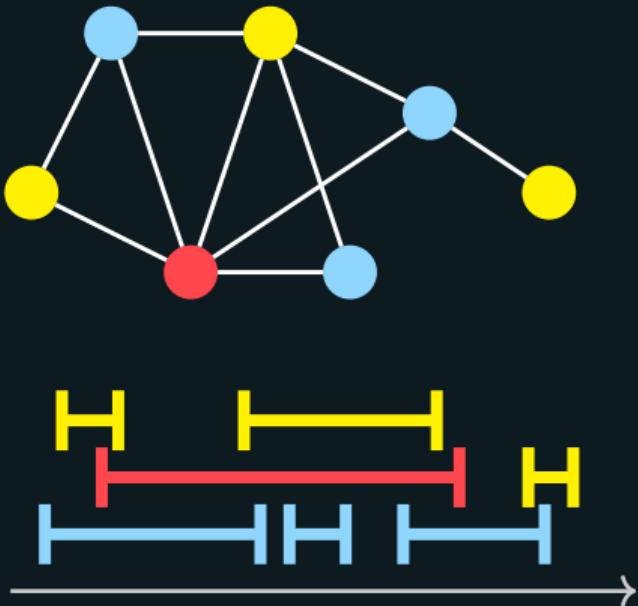
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Klaus Heeger, Danny Hermelin, Yuval Itzhaki, Hendrik Molter, Dvir Shabtay

# Motivation



Suppose we are serving the same clients every day.

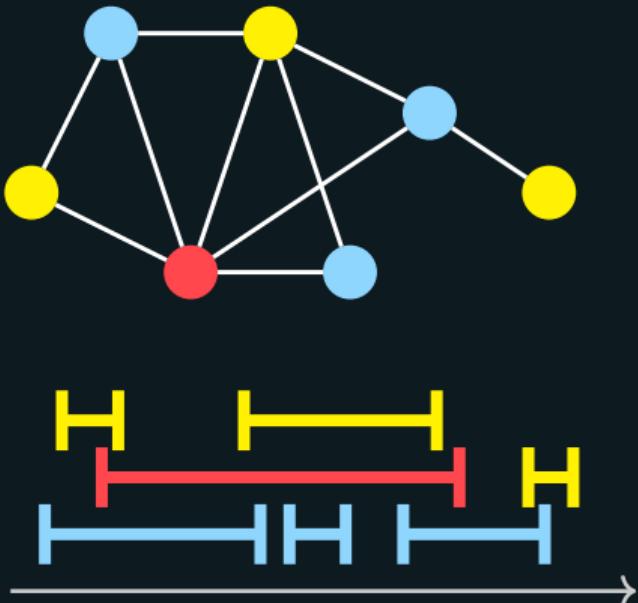


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Suppose some machines are *better*.

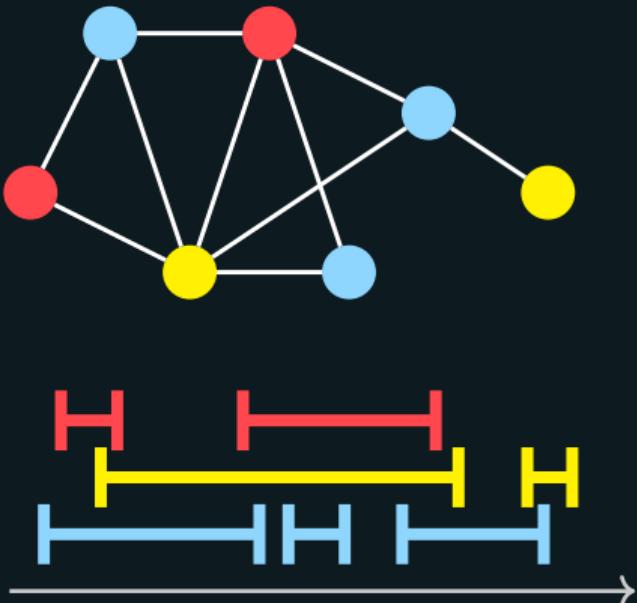


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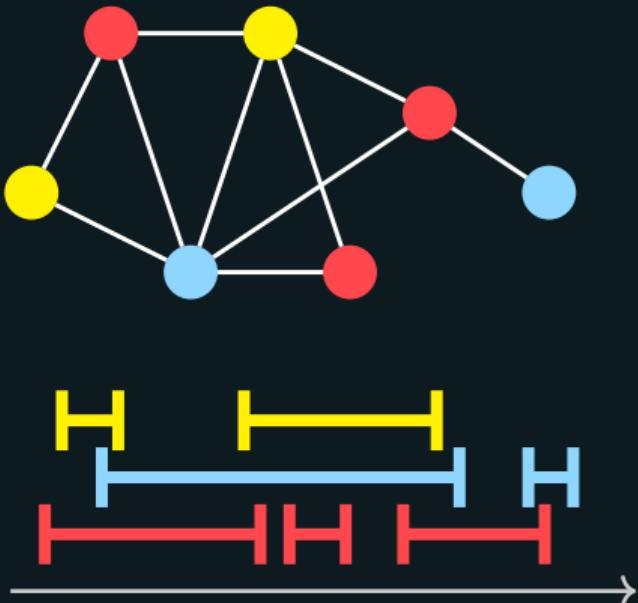


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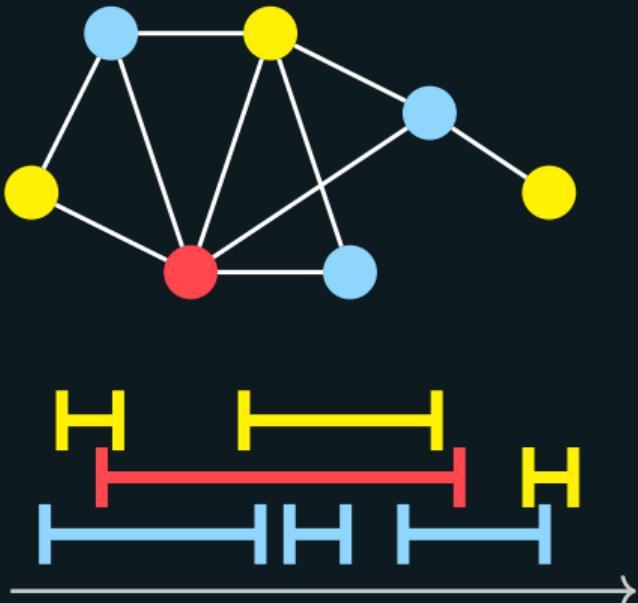


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## Related Work



# Related Work

- Recently established framework  
[HMN<sup>+</sup>25]

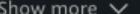


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Discrete Optimization  
Fairness in repetitive scheduling 

Danny Hermelin <sup>a</sup> , Hendrik Molter <sup>b</sup> , Rolf Niedermeier <sup>c</sup> , Michael Pinedo <sup>d</sup> ,  
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# Related Work

- Recently established framework [HMN<sup>+</sup>25]
- Studied objectives:

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# Related Work

- Recently established framework [HMN<sup>+</sup>25]
- Studied objectives:
  - Completion time
  - Lateness
  - Number of late jobs

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Discrete Optimization

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## FAIR REPETITIVE INTERVAL SCHEDULING

### Input:

A single machine and  $n$  clients each has a job per day for a period of  $m$  days.

Every job has ( $i$ th day and  $j$ th client):

- processing time  $p_{i,j}$
- deadline.

A Quality of Service (QoS) performance measure  $Z_{i,j}$ .

**Output:** Feasible and *fair* schedule.

\*Fair: a schedule that guarantees every client that  $\sum_{j \leq m} Z_{i,j} \geq k$ .

# Problem Definition



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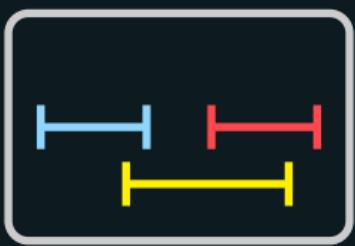
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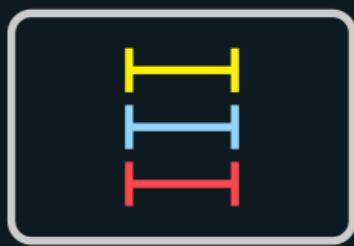
## Example



Let the fairness parameter be 2 in this example.



Day 1



Day 2



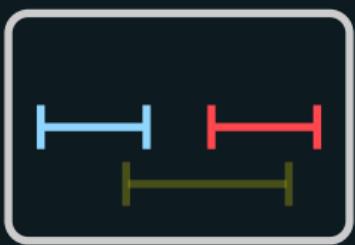
Day 3

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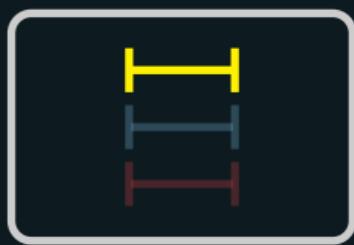


Let the fairness parameter be 2 in this example.

We can schedule the jobs as follows such that all clients are served in at least 2 days.



Day 1



Day 2



Day 3



## Theorem 1

FAIR REPETITIVE INTERVAL SCHEDULING *is polynomial-time solvable for  $k \in \{0, m - 1, m\}$  and NP-hard otherwise.*

# Fairness Parameter



$m = 1$	(1,1)						
$m = 2$	(1,2)	(2,2)					
$m = 3$	(1,3)	(2,3)	(3,3)				
$m = 4$	(1,4)	(2,4)	(3,4)	(4,4)			
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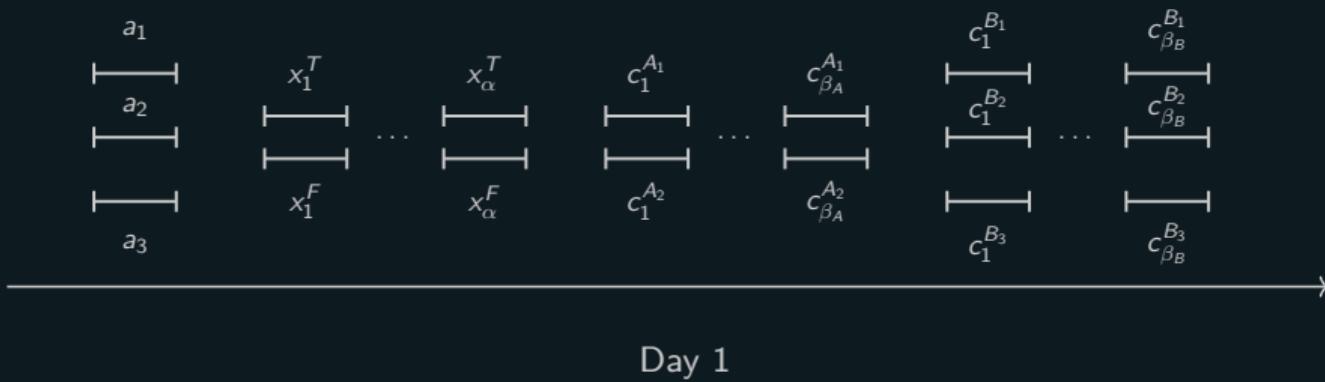
Reduction from [2 – 3] BOUNDED SAT:



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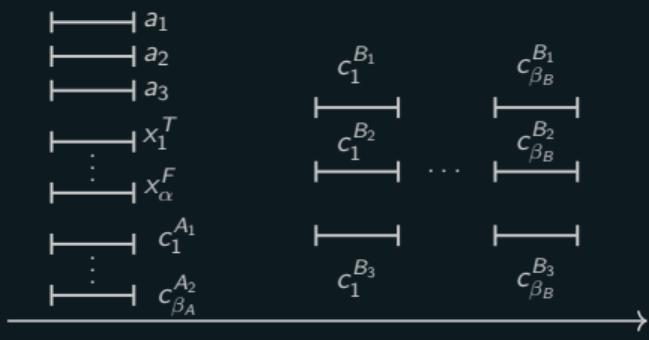




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Day 2

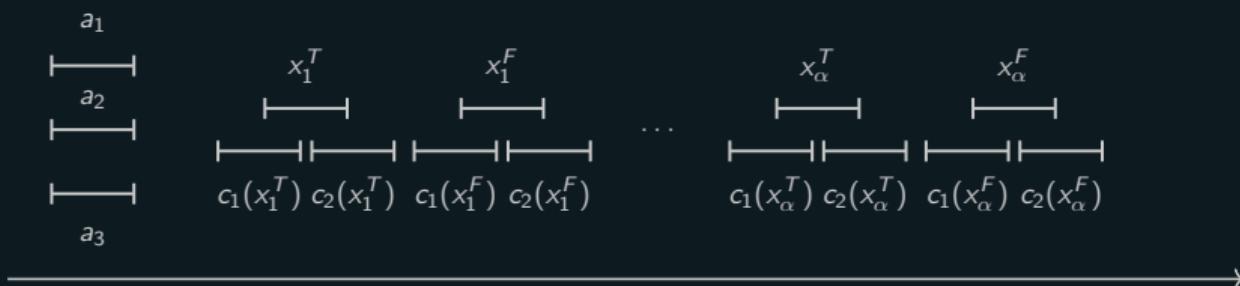
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Day 3 - The Validation Day

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- We create  $\mathcal{O}(m^2)$  validation clause for every client  $(x_{i_1,j}, \vee x_{i_2,j})$  for  $1 \leq i_1 < i_2 \leq m$ .

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## Theorem 4

FAIR REPETITIVE INTERVAL SCHEDULING *is NP-hard also when  $d_{i,j} = d_j$ .*

*It is polynomial-time solvable when either of the following additionally holds:*

- *The number of days  $m$  is constant.*
- *The processing times are day-independent  $p_{i,j} = p_j$ .*



## Theorem 5

FAIR REPETITIVE INTERVAL SCHEDULING *is NP-hard also when  $p_{i,j} = 2$ .*

*It is polynomial-time solvable when  $p_j = 1$*

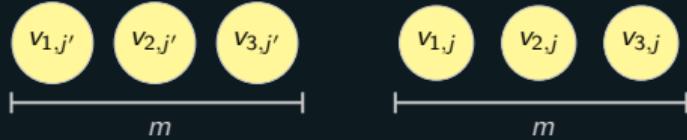
# Fair Slot Allocation



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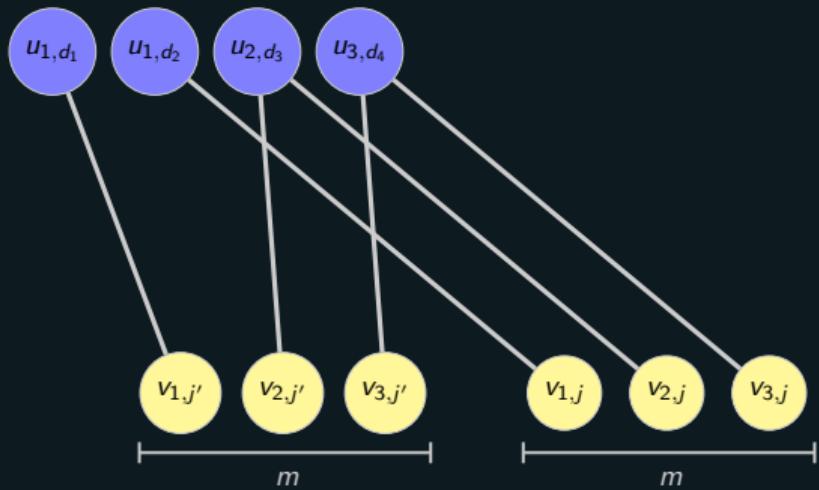




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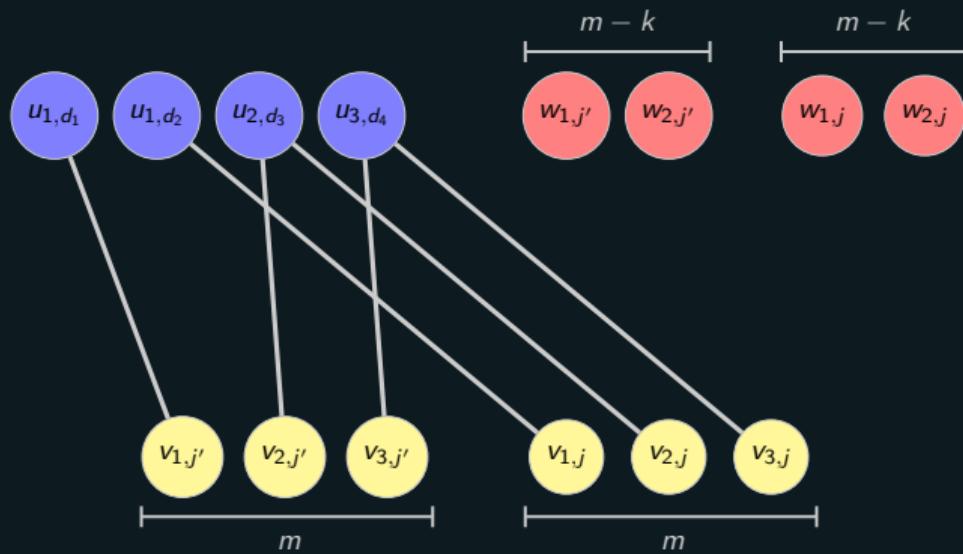
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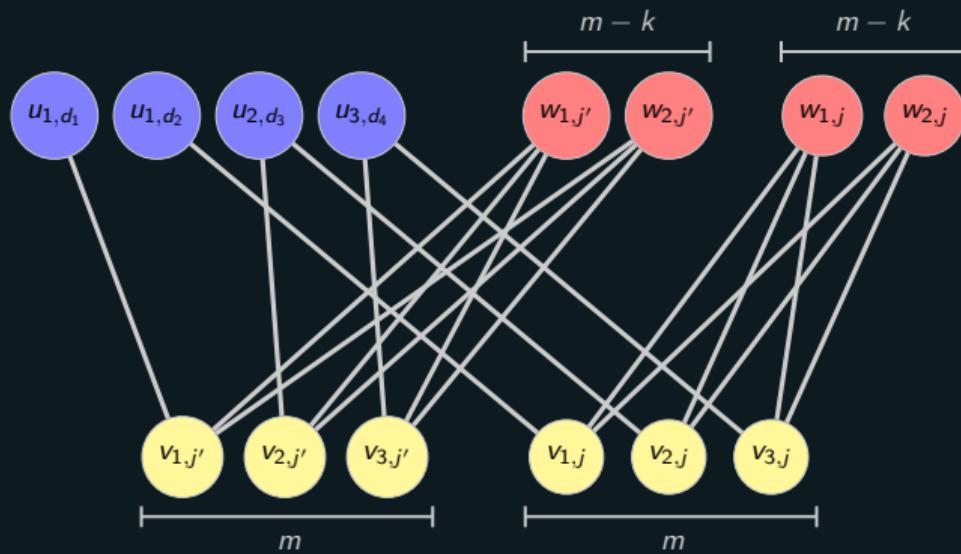
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## Theorem 6

FAIR REPETITIVE INTERVAL SCHEDULING *is*:

- *NP-hard for a constant number of days  $m$ .*
- *NP-hard for a constant treewidth  $\tau$ .*
- *FPT with respect to  $m + \tau$ .*

# The Conflict Graph



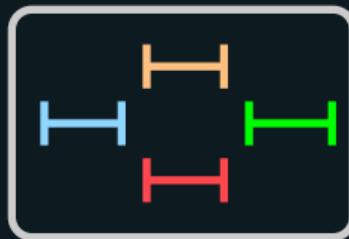
Day 1



Day 2



Day 3



# The Conflict Graph



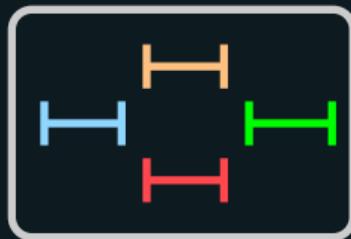
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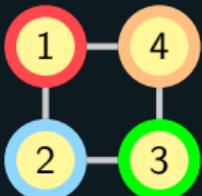
Day 2



Day 3



The Overall Conflict Graph



# Discussion



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Fairness is hard.

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Interesting generalizations:

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# Discussion



Fairness is hard.

Interesting generalizations:

- Clients have different fairness-parameter.
- Multiple jobs per client.
- Multiple machines per day.

## References

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- [HMN<sup>+</sup>25] Danny Hermelin, Hendrik Molter, Rolf Niedermeier, Michael Pinedo, and Dvir Shabtay. Fairness in repetitive scheduling. *European Journal of Operational Research*, 323(3):724–738, 2025.