

# SPIIT HACKATHON

2024

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## INSTRUCTIONS TO PARTICIPANTS

### SCHEDULE

DAY	TIME	EVENT
Pre Hackathon (9th Feb)	10:00 PM	Problem Statements Released
	10:30 PM	Problem Statement Preference Form Opens
	12:00 AM	Problem Statement Preference Form Closes
Day 1 (10th Feb)	7:30 AM	Reporting Time
	9:00–10:00 AM	Opening Ceremony
	10:00–10:30 AM	Problem Statement Allocation
	11:00 AM	Coding Starts
	2:00–3:00 PM	Lunch
	3:00–5:00 PM	Mentoring Round 1
	6:00 PM	Snacks
	8:00–10:00 PM	Dinner
	10:00–12:00 PM	Mentoring Round 2
	1:00 AM	Refreshments

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DAY	TIME	EVENT
Day 2 (11th Feb)	8:00 AM	Breakfast
	11:00 AM	Coding Stops
	11:00:AM -1:00 PM	Judging Round 1
	1:30 PM	Round 1 Result Announcement
	2:00-3:00 PM	Lunch for Top 10 Teams
	3:30-5:30 PM	Judging Round 2
	5:30-6:30 PM	Closing Ceremony

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## IMPORTANT POINTS

### Problem Statement Selection

- On 9th February, the problem statements will be released at 10:00 pm.
- A problem statement preference form will be circulated at 10:30 pm in which the team leader must put the problem statements in their order of preference.
- The forms will close at 12:00 am (midnight) on 10th February.
- Each problem statement has a cap on the number of teams attempting it, so they will be allotted on a **First Come First Serve basis**.
- Teams that fail to fill in the form in the stipulated time will be disqualified.
- The list of allotted problem statements will be released between 10:00 am and 10:30 am on 10th February.
- No changes in problem statements will be allowed.

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## IMPORTANT POINTS

### Registration and Opening Ceremony

- On 10th February, all teams are expected to report to Sardar Patel Institute of Technology, Mumbai at 7:30 am and get their team registered at the entrance. Note that gates will close at 8:45 am.
- The opening ceremony will be from 9:00 am to 10:00 am followed by which all team members should move to their respective labs on the 4th and 6th floor (List of lab allotments will be shared).
- Problem statement allotments will be released by 10:00 am on the WhatsApp announcement group.
- From 10:00 am to 10:30 am, only team leaders will have a discussion session with the problem setters where they can get their doubts resolved.
- Coding begins at 11:00 am.

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## MENTORING AND JUDGING ROUNDS

### Mentoring Rounds

- During the mentor rounds, an interactive session of 10 minutes will be allowed between the team and the mentors.
- At least two members from each team are expected to be present for Mentor Round 1.
- Mentor Round 2 is optional for the teams. The teams can request for mentorship by putting their request to their respective POC.
- If mentorship is requested for Round 2, at least two members of the team are required to be present.

### Judging Rounds

- Round 1 - The duration of the first round will be 7 minutes. In the first 5 minutes, the team will demonstrate the product created. The remaining 2 minutes will be reserved for Q&A from the judges. 10 teams will be shortlisted after Round 1 for the final Round 2.
- Round 2 (Final) - The duration of the final round will be 10 minutes. In the first 7 minutes, the team will have to give a presentation (teams are expected to make one) and demonstrate the product created.

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## SUBMISSIONS

- Teams are free to use their preferred version control system for collaboration during the event.
- However, all teams are required to upload all their code onto a GitHub repository (to be shared on the day of the hackathon) and share it along with a Google Drive link to their presentation. Ensure that both are publicly accessible.
- **The teams are expected to commit their final code (to be used for judging) to this repository before 10:30 am on 11th February.**

## PRIZES & ELIGIBILITY RULES

**S.P.I.T Hackathon is offering 8 prizes this year:**

- 1st Place – INR 50,000
- 2nd Place – INR 30,000
- 3rd Place – INR 20,000
- Domain Prizes – INR 25,000 Total

Any team caught resorting to any sorts of malpractices or cheating will be instantly made ineligible to sit for the judging rounds. Participants are expected to follow the instructions given by the organizing team and maintain proper decorum. Failure to do so could result into immediate disqualification.