

SyllabusAssets/**Q-Kinds**

Read ~ 35 pages: Chs 1, 2-2.4 from 9e – or Chs 1,2,3 from 8e.

SWE Introduction

[nox]

Pgm Sizes – [non-std – old-school typewritten “page” = 50-55 lines/page & 12 5-letter words/line]

XXS = 25 LOC, half page (avg typical algorithm size)

XS = 100 LOC, 2 pgs (AKA Tiny)

SM = 500 LOC, 10 pgs

MD = 2,500 LOC, 50 pgs

LG = 10,000 LOC, 200 pgs

XL = 50,000 LOC, 1,000 pgs

XXL = 250,000 LOC, 5,000 pgs

XXXL = 1,000,000+ LOC, 20,000 pgs

Pgmg Lang power == fewer LOC to get the job done (in an easily understandable way)

Why we need SWE?

[Jones][Chaos]

- o- 20% **to 80%** of all non-small (> 20 pgs) projects **Fail** – % **depends on who you talk to**
 - o-- or experience a **massive overrun** (> 33%) in cost/effort or timeline, usually both
 - paid for by grudging customer (gov't agency), who probably won't buy from you again
 - o-- **We will go over** these reports & some exciting massive failures in lecture
- o- **2 Kinds of Failure**: 1) Never delivered, and 2) Delivered but deemed **unsuitable** to use
 - o-- **Unsuitable** – 1) too slow, 2) too complicated to operate,
 - 3) too many errors/inaccuracies, and/or 4) breaks down too often (low MTBF)

Why do projects Fail? 4 major reasons:

- o- **Complexity** (scales exponentially ceteris paribus)
- o- **Mgrs** (mostly lack of knowledge)
 - o-- Fail to manage devr (developer) **morale** → much lower productivity == much more effort
 - o-- Fail to arrange adequate/effective **comm w users**
 - o-- Fail to see **looming risk** events in time
 - o-- Fail to **gel group** into a team, or maintain the team
- o- **Comm poor** with “users” (built ill, unsuitable product)
 - o-- (Extra hard) Not every project has an individually identified set of users
- o- **Bad Prediction** of “The Plan” (Features/Effort/Timeline – AKA the “Project Triangle”)

SWE Status (eg, today, how does SWE “look”)**The Good**

- o- Pgrmr Need is still growing faster than all other occupations

The Bad

- o- "SWE" coined 1968 (at NATO conf), after a decade-plus of failed big-gov projects
- o- 20% to 80% of all **M-L-XL+** SWE projects fail today, [Standish/Chaos][Jones]
- o- SW Defects (= shipped bugs) cost US alone ~\$60B [Tassey 2002] – likely an under-estimate

The Ugly

- (*)** No one knows how to build SW (\geq medium size, 50pgs) reliably
- o- Parnas/Lawford: 30+ years SWE research hasn't helped [Parnas 2003]
- (*)* Key: "Quality S/W" == Bug-Free – never achieved, even for the “good” products
 - o-- 10s of \$\$M spent on SWE **research** to date (**pbb >> \$1B**)
 - o-- NB, Dave Parnas buddy w Fred Brooks (IBM & taught at UNC Chapel Hill, good CS dept)
- o- "**No Silver Bullet**", Brooks, 1985 -- still true today – **we will read** this paper
- o- SWE taught for BSCS for >40 years
- o- Numerous **SWE "Quality" Groups** now exist, some >30 years old
 - o-- SWE today is **barely** better understood than 4+ decades ago
 - the “barely” award goes to the **Agile Manifesto** crowd – **we will read** & memorize it
- o- Sample of major SWE Quality Groups
 - ABET** -- for Univ CS Dept curriculum accreditation – undergraduate degrees
 - ACM** -- for model CS curriculum – undergraduate degrees
 - SEI** -- **CMMI** pseudo-metrics + a large pile of docs on how to do SWE
 - Computer.org** – Certs (Certifications)
 - SWEBOK** -- a mishmash, some useful (SWE Body of Kno.wledge) [Bourque 2014]
 - SWECOM** -- ditto (SWE Competency Model)
 - ISO 9xxx** group (Euro) – SWE standards docs

Assets/**Mini-SWE** Prelims & Rules

Pressman & Maxim: 8th ed vs 9th ed – line by line correspondence of section headings

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