# MCQ-Quiz Management Project Project Documentation

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Msc Computer Science(Software Engineering) Epita Second Semester



Prepared to

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**Submitted On: 23rd November 2018** 

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# 1. Subject Description

The main purpose of this assignment is to make a Quiz Management Java Rest API and appropriate web client to consume rest api created. This application allows the client to execute some essential REST API methods (POST, DELETE, PUT, GET).

In order to build this project, I have used sessionfactory for session management and H2 database for managing all the data required for this application.

I have used Java Rest Service as a backend and React Js as a Front End to consume api.

#### 2. Concept

The concept behind this Quiz Management system is to provide efficient and optimized way to perform CRUD operations in database. I have configured Spring and Hibernate framework to facilitate data flow and data mapping between relational database and java project.

#### 3. Major Features

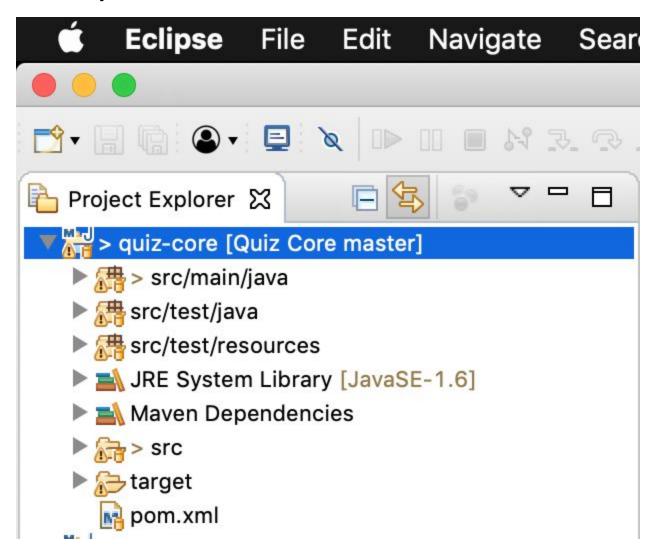
- User Should be able to create a new Quiz
- User Should be able to delete an existing Quiz by id
- Update an existing suiz by id
- User Should be able to set all guizzes
- User Should be able to search a Quiz by id
- User Should be able to create a Question with choices by given the quiz id it belongs to
- User Should be able to delete a Question with choices by id
- Get all Questions with choices
- User Should be able to update a Question with choices by id
- User Should be able to search a Question with choices by id
- User Should be able to create a Question True/False by given the quiz id it belongs to.
- User Should be able to delete a Question True/false by id
- User Should be able to get all Questions True/False
- User Should be able to update a Question True/False by id
- User Should be able to search a Question True/false by id
- User Should be able to create a choice given by id of the Question it belongs to
- User Should be able to get all choices from a question given by id of a question
- User Should be able to get choice given by id of the Question it belongs to
- User Should be able to update choice given by id of the Question it belongs to
- User Should be able to delete choice given by id

# 4. Project Setup and Configuration.

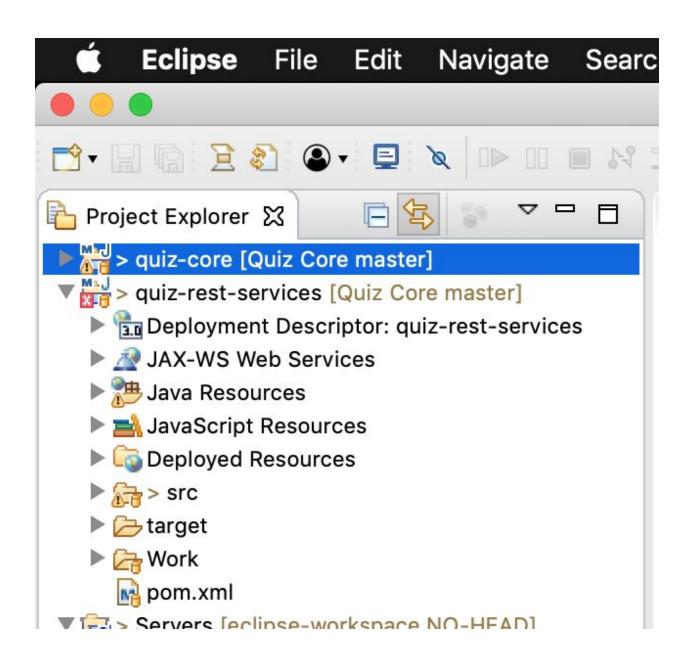
Setup project is not very complex, It involves couple of steps to follow.

#### Backend:

a.Create maven Project : By creating maven project you will have following project structure automatically.



# **b.Create Dynamic Project**

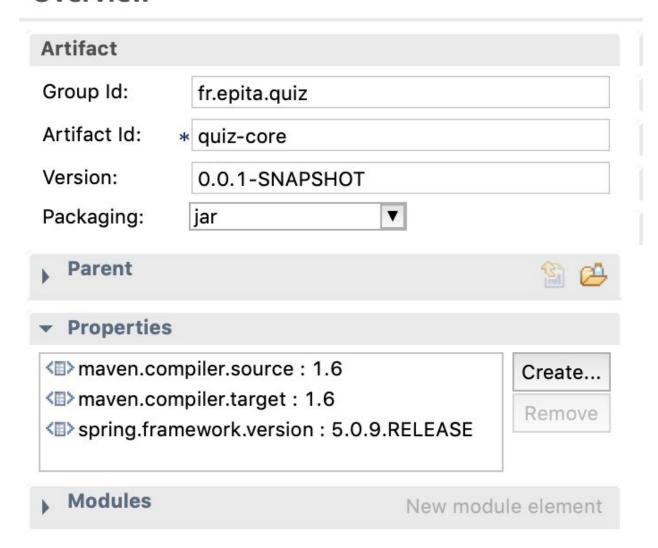


# c.Configure all the maven dependencies on .pom xml file.

Group Id: Is package identifier, we define following group id to all the modules we created for this project.

SNAPSHOT: Usually means that this version is still under heavy development.

# Overview



#### Front End

1.Install Node.js: Download node.js from the following link for your suitable machine environment.

# https://nodejs.org/en/download/

# 2. Configure and Install "npm"

"npm install"

3. Create react project on desired workspace.

"create-react-app myquizcore"

4. Finally we created a project. Run the FE using this command.

"npm start client" or "npm start"

# 5. Feasibility Study

# 1.1.1. Application Feasibility:

This current application's compulsory parameters are altogether known. The User ought to have a login Name and Password and the Identity's parameters have been resolved. Likewise we will utilize a Derby Database as a backend database with the end goal to make our program's information control less demanding to comprehend and to program. The majority of the application necessities have been resolved and incorporated into the program

### 1.1.2. Time Feasibility:

In software development and delivery time is key factor, However this project is for learning purpose and evaluation purpose. I have dedicated time frame to work on it which is feasible.

Submission Date: 23rd November 2018

Time Frame: Roughly Around 4 weeks.

### 1.1.3. Cost Feasibility:

This system is my assignment task and my curricular activity and i myself is developing this system so it is feasible to me.

1.1.4 Technical Feasibility: Java is consistent and strong programming language. Because of OOP concept this system can be flexible, testable, maintainable and more organized. Due to already saturated platform there is no challenge to develop this system.

# **Spring framework**

- a. Spring Model View Controller (MVC):
  - i. MVC helps for app development
- b. Spring Core:
  - i. It provides Inversion of Control (IOC) or dependency Injection
- c. Spring Transaction Management:
  - i. It provides transaction management for apps
- d. Data Access Framework:
  - i. It provides data or information management functionality.

**Hibernate Framework**: Hibernate is an Object-Relational Mapping (ORM) framework. It uses Java Database Connectivity (JDBC). It provides flexibility to change the database

#### **6.Data Description**

Quiz-Core Management System Operates on following data

- 1. A login username and password for the User to have access platform.
- 2. The input data for the creation of an question(id, questionLabel and valid).
- 3. The input data for the creation of MCQ choice.
- 4. The input "id" from the user that is needed for the deletion of an question and mcq choices.
- 5. The input data that is based for the search criteria (question string)of an question that are question Label and question id.
- 6. The data stored in our backend database is a table names QUESTION and MCQCHOICE

#### Queston.

Table: QUESTION

Fields :ID, VALID, and QUESTIONLABEL

#### MCQ choices.

Table: MCQCHOICE

Fields: ID, VALID, CHOICELABEL and QUESTIONLABEL

### 7. Expected Results

As a developer, I expect my application to run safely and able to perform user identification creation, searching, updating and deleting question and mcq choices from H2 database. Identities.

This is a functional prototype and i don't have any potential clients and market view so i have focused only on features and technical aspects like, Code efficiency, clan code, best approaches, error free, organized and maintainable source code. Basically, System should run smoothly, CRUD Operation should be performed without any issues.

I performed test cases for every CRUD operations using JUnit Test in java.

Some of the Expected Results are;

- 1. Questions and MCQ Choices should inserted successfully with 200 Ok Response code.
- 2. Should Be able to Search Questions by search string in question. And in response list question with mcq is expected.
- 3. Should be able to Search MCQ Choices by question object.
- 4. Should be able to delete question along with associated mcq choices.
- 5. Should be able to update any question and MCQ choice.

#### 8. Algorithm Study

Quiz Management system is very simple and common concept, So we are using basic operations like basic sql queries, mathematical manipulations and some design patterns. So we don't have such a advance algorithm to study and analyze.

Some standard data manipulation algorithms are:

- Create an Entity
- Update an Entity
- Search an Entity
- Delete an Entity

# 9. Scope Of Application

This system is developed on certain consideration .It is a single prototype for POC as my curricular activity. So I have developed very simple user interface and it is not currently deployable to real clients. Let's say on real market.

Scope of Quiz management platform.

- Strong Architecture
- Well Code organization
- Standard Framework used Spring and Hibernate.

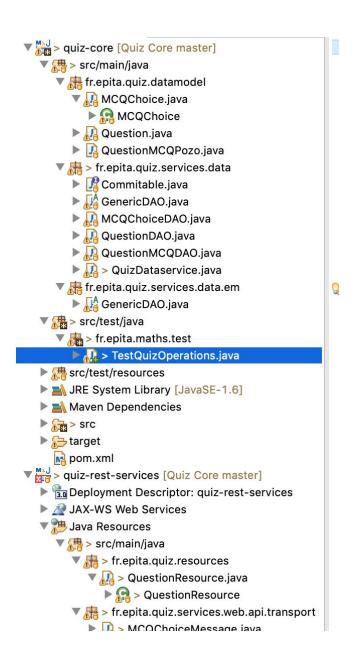
### 10.Conception

#### Data Structures

Data Structures. A data structure is a particular way of storing and organizing data in a computer so that it can be used efficiently. Data structures provide a means to manage large amounts of data efficiently. efficient data structures are a key to designing efficient algorithms.

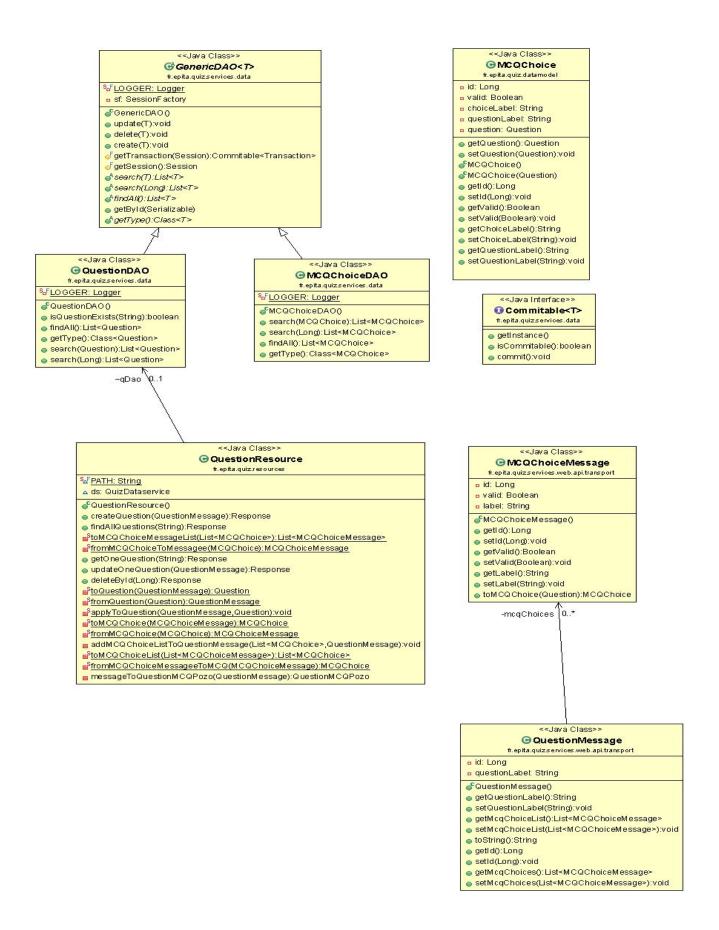
For Example: Hashmaps, QuestionDAO, MCQChoiceDAO, GenericeDAO etc.

### • Application Structure



#### 11.UML and Data Flow.

- Open Quiz
- Create Question with MCQ Choices.
- Update Question
- o Delete Question
- List All Question With MCQ



# 12.Design Patterns

Design pattern is a general, reusable solution to a commonly occurring problem within a given context in software design. It is not a mandatory to use design patterns in every projects however based on the project requirement and design specification we can use design patterns in software design. It is not a finished design that can be transformed directly into source or machine code.

There are various design patterns suggested in software development. In my IMS project i have used only Factory Pattern , Singleton and Builder Pattern.

**Factory Pattern Implementation :** Factory pattern deals with object creation and behaviour of object when communicating with other objects.

**Singleton Pattern:** Singleton Pattern states that, There should be only one instance of any class at runtime which will be accessible by every entities required. Which means no multiple objects of same class exists in the application during the runtime. Which will help to maintain consistency, conflictless flow of application.

**Builder Pattern:** Builder pattern deals with the behaviour of accessing data model for example. In IMS system In identity class we have variables name, uid and email. Builder pattern in this case encourage to use getter setter in the model. So that data model class is encapsulated and the way of accessing data model is changed.

Now, If we have to change to value of name for particular email we will simply call setName(param) instead calling constructor every time.

# 13. Configuration Instruction

#### 11.0.lde and Tools

Eclipse is widely used and dynamic tool for java application development. I have used eclipse for development tool and Sonar as a code quality analysis.



#### 14.Testing

API testing can be one of the most challenging parts of software and QA testing because APIs can be complicated, they are often based on protocols and standards that we often do no encounter in other kinds of testing.

While developers tend to test only the basic functionality they are working on, testers are in charge of testing functionality, performance and security of APIs, discovering how all components work together from end to end.

# 1. Junit Test [Code Level]

### a. Create Question

```
42
        @Test
 43
        public void testCreateQuestions() {
 44
 45
            //given
            Question question = new Question();
 46
 47
            question.setQuestionLabel("What is J?");
 48
 49
            //when
 50
            Session session = sf.openSession();
 51
 52
            Transaction tx = session.beginTransaction();
 53
             session.save(question);
 54
            tx.commit();
 55
 56
            session.close();
 57
 58
            //then
 59
            Session session2 = sf.openSession();
            Query<Question> searchQuery = session2.createQuery("from Question", Question.class
 60
 61
            Assert.assertNotEquals(0, searchQuery.list().size());
 62
 63
            session2.close();
 64
 65
        }
 66
67
        @Test
```

#### b. Create MCQ Choices

```
67⊖
68
         public void testCreateMCQChoices() {
69
70
             //given
71
             Question question = new Question();
72
             question.setQuestionLabel("What is the capital of Greece?");
73
             MCQChoice choice1 = new MCQChoice();
74
             choice1.setChoiceLabel("it is a Kathmandu");
75
             choice1.setValid(false);
 76
77
             MCQChoice choice2 = new MCQChoice();
78
             choice2.setChoiceLabel("it is Athence");
79
             choice2.setValid(true);
80
81
             choice1.setQuestion(question);
82
             choice2.setQuestion(question);
83
84
             //when
85
86
             Session session = sf.openSession();
87
             Transaction tx = session.beginTransaction();
88
             session.save(question);
89
             session.save(choice1);
90
             session.save(choice2);
91
             tx.commit();
92
             session.close();
93
             //then
94
             Session session2 = sf.openSession();
95
             Query<Question> searchQuery = session2.createQuery("from Question", Question.class);
96
97
98
             Assert.assertNotEquals(0, searchQuery.list().size());
99
100
             Query<MCQChoice> searchQueryMCQ = session2.createQuery("from MCQChoice", MCQChoice.class);
101
             Assert.assertEquals(2, searchQueryMCQ.list().size());
102
             session2.close();
103
104
         }
105
```

#### c. Get Questions

```
108-
 109
          public void testSearchByString() {
 110
              //given
 111
              Question question = new Question();
 112
              question.setQuestionLabel("What is Computer?");
              MCQChoice choice1 = new MCQChoice();
 113
 114
              choice1.setChoiceLabel("It is a machine");
 115
              choice1.setValid(false);
 116
 117
              MCQChoice choice2 = new MCQChoice();
              choice2.setChoiceLabel("It is a device");
 118
 119
              choice2.setValid(true);
 120
 121
              choice1.setQuestion(question);
 122
              choice2.setQuestion(question);
 123
              //when
 124
 125
              Session session = sf.openSession();
 126
              Transaction tx = session.beginTransaction();
 127
              session.save(question);
 128
              session.save(choice1);
 129
              session.save(choice2);
 130
              tx.commit();
 131
              session.close();
 132
              //then
 133
              Session session2 = sf.openSession();
 134
              Query<Question> searchQuery = session2.createQuery("from Question", Question.class);
 135
 136
              Assert.assertNotEquals(0, searchQuery.list().size());
 137
138
              Query<MCQChoice> searchMCQQuery = session2.createQuery("from MCQChoice where question = :question ", MCQChoice.class);
 139
              searchQuery.setParameter("question", question);
 140
              Assert.assertEquals(2, searchQuery.list().size());
 141
 142
              session2.close();
 143
 144
          }
 145
```

# d. Update Questions and MCQChoices.

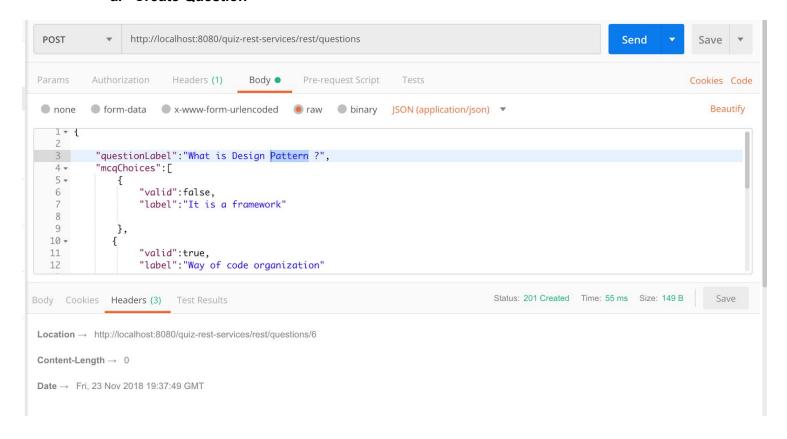
```
185
                    /*Update Question with mcg*/
1860
                    @Test
187
                    public void testUpdate() {
188
                             //given
189
                             Question question = new Question();
190
                             question.setQuestionLabel("What is IT?");
191
                             MCQChoice choice1 = new MCQChoice();
192
                             choice1.setChoiceLabel("It is Information Technology");
193
                             choice1.setValid(false);
194
195
                             MCQChoice choice2 = new MCQChoice();
                             choice2.setChoiceLabel("It is computer science");
196
197
                             choice2.setValid(true);
198
                             List<MCQChoice> mcqs = new ArrayList<MCQChoice>();
199
                             //when
200
                             this.quizDS.createQuestionWithChoices(question, mcqs);
                             //then
202
                             Session session2 = sf.openSession();
203
                             Query<Question> searchQuery = session2.createQuery("from Question", Question.class);
204
                             Assert.assertNotEquals(0, searchQuery.list().size());
205
                             Query<MCQChoice> searchQueryMCQ = session2.createQuery("from MCQChoice", MCQChoice.class);
206
207
                             Assert.assertEquals(2, searchQueryMCQ.list().size());
208
                                      Question questionToUpdate = new Question();
209
                                      MCQChoice mcqToUpdate = new MCQChoice();
210
                                      String searchString="What is IT ? ";
211
212
                                      Query<Question> searchQUestionQuiry = session2.createQuery("from Question where questionLabel like :inputString ", Question values to the control of the con
213
                                      searchQUestionQuiry.setParameter("inputString", "%"+searchString+"%");
214
                                      Assert.assertEquals(2, searchQUestionQuiry.list().size());
215
216
                                      Long questionID=searchQUestionQuiry.list().get(0).getId();
217
                                      questionToUpdate.setId(questionID);
218
                                      questionToUpdate.setQuestionLabel("What is Programming" );
219
                                      mcqToUpdate.setChoiceLabel("It is Information Technology");
220
                                      mcqToUpdate.setValid(false);
221
                                      session2.update(questionToUpdate);
222
                                      session2.close();
223
224
                   }
225
```

#### e. Delete Question with MCQ Choice.

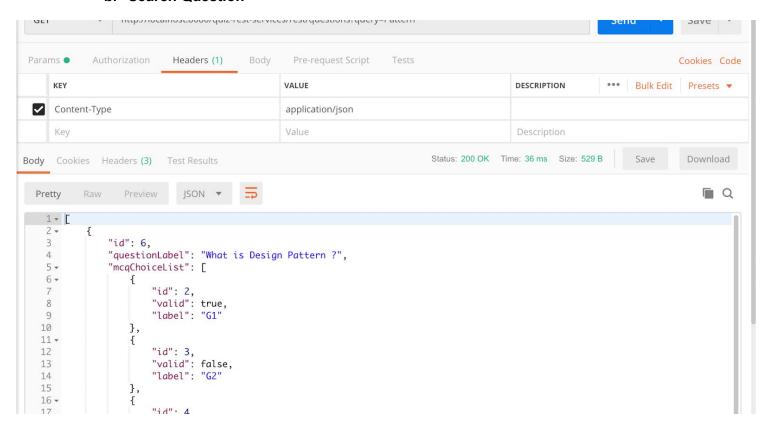
```
1510
          @Test
                                                                                                                                              public void testDelete() {
152
 153
                                                                                                                                              행
              //given
154
                                                                                                                                              鯔
              Question question = new Question();
155
 156
              question.setQuestionLabel("What is IT?");
                                                                                                                                              MCQChoice choice1 = new MCQChoice();
157
                                                                                                                                              choice1.setChoiceLabel("It is Information Technology");
158
 159
              choice1.setValid(false);
                                                                                                                                              8
160
             MCQChoice choice2 = new MCQChoice();
161
              choice2.setChoiceLabel("It is computer science");
162
                                                                                                                                              choice2.setValid(true);
163
164
165
              List<MCQChoice> mcqs = new ArrayList<MCQChoice>();
166
167
              //when
                                                                                                                                          this.quizDS.createQuestionWithChoices(question, mcqs);
168
 169
170
171
              Session session2 = sf.openSession();
                                                                                                                                          Query<Question> searchQuery = session2.createQuery("from Question", Question.class);
172
173
              Assert.assertNotEquals(0, searchQuery.list().size());
174
              Query<MCQChoice> searchQueryMCQ = session2.createQuery("from MCQChoice", MCQChoice.class);
175
176
              Assert.assertEquals(2, searchQueryMCQ.list().size());
 177
              Query deleteQueryQUestion = session2.createQuery("delete Entity where id = 1");
<u> 178</u>
 179
              deleteQueryQUestion.executeUpdate();
180
              session2.close();
181
182
          }
183
```

# 2. Restful services [Service Layer]

### a. Create Question



#### b. Search Question



### 15.Bibliography

- StackOverflow.
- TutorialsPoint
- Google
- Medium.com