YUVRAJ SINGH

Sophomore at Vellore Institute of Technology, Bhopal

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EXPERIENCE

- Experienced in handling and collaborating within a team.
- Proficient at languages like java, python,(learning kotlin).
- Adept in using Unity to create not only immersive games but also cutting-edge AR/VR experiences

EDUCATION

VELLORE INSTITUTE OF TECHNOLOGY
BACHELOR OF TECHNOLOGY - BTECH, COMPUTER SCIENCE · (OCTOBER 2022 - AUGUST
2026)
GRADE- 8.4(CURRENTLY)

RISHIKESH PUBLIC SCHOOL, UTTARAKHAND
HIGH SCHOOL · (MARCH 2007 - JULY 2021)
GRADE- 80.4

PROJECTS

AR application on ads – unity application that detects the image seeded and on detecting replace it with its adds or any videos or clip .***@projectexhibition1*** - c#, unity (March *2023)*

- Used in museum or any places to broadcast products and give the product a 3D viewing experience to the user work in a team of 7. As a TEAM LEAD.

Vision Reality chatbot in AR– chatbot with specialised knowledge of any domain that interact with user understand their problem and give them the personalised suggestions and data accordingly.***@projectexhibition*** - use of various API's and unity software. *(May 2024)*
•it can be modified upto user domain.
• Best Overall Concept Mention *Program chair E-commerce technology*

CERTIFICATION

- Foundations of Digital Marketings and E-commerce (google)
- Python essentials
- Fundamentals of AI and ML
- Version control (meta)
- Android mobile application development (meta)