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| <b>Date:</b><br><b>Ex No:</b><br>1.1 | <b>Title of the Lab</b><br>Vacuum Cleaner World | <b>Name:</b> Yuvraj Singh Chauhan<br><b>Registration Number:</b><br>RA1911027010058<br><b>Section:</b> N1<br><b>Lab Batch:</b> 1<br><b>Day Order:</b> 3 |
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AIM:

To implement a vacuum cleaner world problem which returns a sequence of actions that leads to the goal state, along with the path cost.

Description of the Concept or Problem given:

Developed a simple reflex agent program in Python for the vacuum-cleaner world problem. This program defines the States, Goal State, Goal Test, Actions, Transition Model, and Path Cost. For each possible initial state, the program returns a sequence of actions that leads to the goal state, along with the path cost.

Manual Solution:

Location need to be entered as A/B (in capitals) where A and B are adjacent rooms respectively.

Status need to be entered as 0/1 where 0 means clean while 1 means dirty.

The location first mentioned will be the place where the vacuum cleaner will be deployed. For every cleaning and moving cost will be incremented.

Program Implementation [ Coding]

```
def vacuum_cleaner():
```

```
    goal = {'A': '0', 'B': '0'}
```

```
    cost = 0
```

```
location_input = input("Enter Location of Vacuum ")
status_input = input("Enter status of " + location_input )
status_input_complement = input("Enter status of other room ")
print("Initial Location Condition " + str(goal))
```

```
if location_input == 'A':
    print("Vacuum is placed in Location A ")
    if status_input == '1':
        print("Location A is Dirty.")
        goal['A'] = '0'
        cost += 1
        print("Cost for cleaning A " + str(cost))
        print("Location A has been Cleaned.")

    if status_input_complement == '1':
        print("Location B is Dirty.")
        print("Moving right to the Location B. ")
        cost += 1
        print("Cost for moving right " + str(cost))
        goal['B'] = '0'
        cost += 1
        print("Cost for sucking B " + str(cost))
        print("Location B has been Cleaned. ")
    else:
        print("No action needed for B ")
        print("Location B is already clean.")

if status_input == '0':
    print("Location A is already clean ")
```

```
    if status_input_complement == '1':
        print("Location B is Dirty.")
        print("Moving right to the Location B. ")
        cost += 1
        print("Cost for moving right " + str(cost))
        goal['B'] = '0'
        cost += 1
        print("Cost for sucking B " + str(cost))
        print("Location B has been Cleaned. ")
    else:
        print("No action needed for B")
        print(cost)
        print("Location B is already clean.")

else:
    print("Vacuum is placed in location B")
    if status_input == '1':
        print("Location B is Dirty.")
        goal['B'] = '0'
        cost += 1
        print("Cost for cleaning " + str(cost))
        print("Location B has been Cleaned.")

    if status_input_complement == '1':
        print("Location A is Dirty.")
        print("Moving left to the Location A. ")
        cost += 1
        print("Cost for moving left " + str(cost))
        goal['A'] = '0'
```

```
        cost += 1
        print("Cost for sucking A " + str(cost))
        print("Location A has been Cleaned.")

    else:

        print(cost)
        print("Location B is already clean.")

    if status_input_complement == '1':
        print("Location A is Dirty.")
        print("Moving left to the Location A. ")
        cost += 1
        print("Cost for moving left " + str(cost))
        goal_state['A'] = '0'
        cost += 1
        print("Cost for sucking A " + str(cost))
        print("Location A has been Cleaned. ")
    else:

        print("No action needed for A")
        print("Location A is already clean.")

    print("Goal State: ")
    print(goal)
    print("Performance Measurement: " + str(cost))

vacuum_cleaner()
```

### Screenshots of the Outputs:

```
Enter Location of Vacuum A
Enter status of A1
Enter status of other room 0
Initial Location Condition {'A': '0', 'B': '0'}
Vacuum is placed in Location A
Location A is Dirty.
Cost for cleaning A 1
Location A has been Cleaned.
No action needed for B
Location B is already clean.
Goal State:
{'A': '0', 'B': '0'}
Performance Measurement: 1
```

Signature of the Student

[YUVRAJ SINGH CHAUHAN]