

Optics

* reflection $|O_i = O_r|$ intensity $I_f = \left(\frac{n_i - n_r}{n_i + n_r} \right)^2 I_0$

* refraction

plane wave $e^{i(kx - \omega t)}$
 $n = \frac{c}{v}$ $c = \frac{1}{\mu_0 \epsilon_0}$ $v = \frac{1}{\mu \epsilon}$
 $\frac{\omega}{k} = v$ $k = \frac{2\pi}{\lambda}$

Snell's Law

$$\frac{\sin \theta_i}{\sin \theta_r} = \frac{n_r}{n_i}$$

Intensity $I_0 = I_f + I_r$

total internal reflection

$$\theta_r = 90^\circ \quad (n_i > n_r)$$

$$\sin \theta_c = \frac{n_r}{n_i}$$

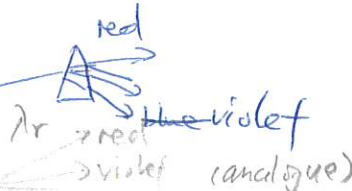
from $n = \frac{c}{v}$ dispersion under same frequency

$$\lambda_r = \frac{\lambda}{n_r}$$

with Snell's law $n_r \sin \theta_r = \lambda_r \sin \theta_r = \text{const}$

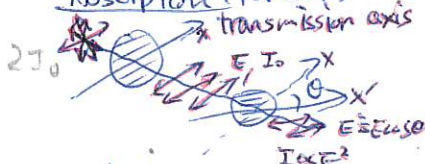
$$R = \frac{I_f}{I_0} \quad T = \frac{I_t}{I_0}$$

$$1 = R + T$$



* Polarization

Absorption (Polarizer)



dependence of ref index on λ_r
 λ fixed $\lambda_r \downarrow \sin \theta_r \downarrow \theta_r \downarrow$
 $\lambda_r \uparrow \sin \theta_r \uparrow \theta_r \uparrow$

Malus's law

$$I = I_0 \cos^2 \theta$$

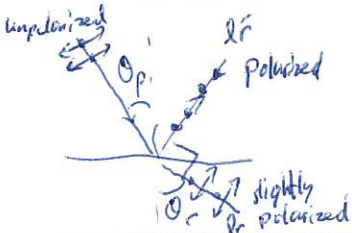
blue 380nm \rightarrow red 780nm

(analogue) Quantum (Scattering)

$$R = \left(\frac{k - k_0}{k + k_0} \right)^2$$

step potential, refraction
 linearly polarized: E vector \perp plane of incidence

Reflection



Brewster's law: At θ_p reflected ray polarized and $\theta_p + \theta_r = 90^\circ$

$$\tan \theta_p = \frac{n_r}{n_i}$$

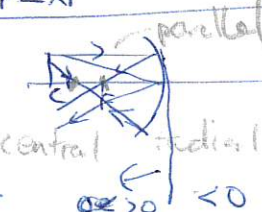
Brewster's angle

Polarized incident ray has no reflected ray at θ_p

$$l_i \perp l_r$$

Spherical mirror

- ray diagram
- sign convention
- r, f + concave
- r, f - convex



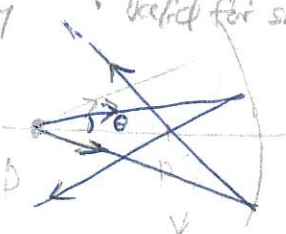
$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f} \quad f = \frac{r}{2}$$

$$m = \frac{y'}{y} = -\frac{s'}{s}$$

plane of surface incidence

Image tracing - image tracing

- same focus point
- parallel rays are paraxial
- valid for small θ



(concave mirror)

behind F img real inverted

S behind C img between CF small

S between CF img behind C large

S at F $y' \sim \infty$

S between F-V, img erected large virtual

(convex)

img erected & virtual between VF

y' at V, $y'_{max} \approx y$ Same virtual erected

Nonparaxial ray - blurry image "spherical aberration"

with remember

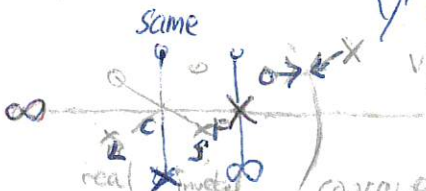
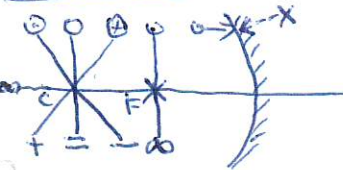
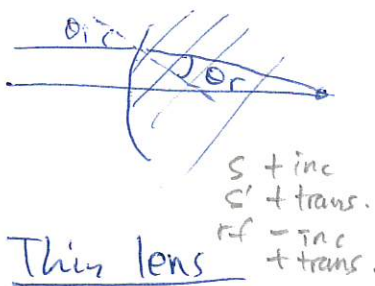


Image by refraction



$$\frac{n_i}{s} + \frac{n_r}{s'} = \frac{n_r - n_i}{r}$$

$$m = \frac{y'}{y} = -\frac{n_i s'}{n_r s}$$

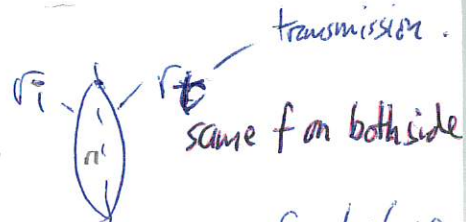
sign convention applies to lens

$$\frac{n_i}{s} + \frac{n_r}{s'} = \frac{n_r - n_i}{r}$$

Thin lens

lens maker eqn.

$$\frac{1}{f} = (n-1) \left(\frac{1}{r_1} - \frac{1}{r_2} \right)$$



thin lens eqn.

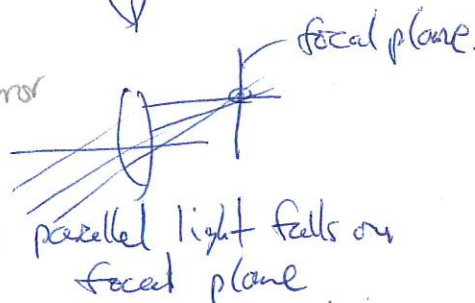
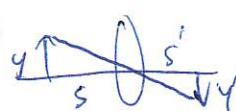
$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

Sign conversion

r, f + convex : use r, f on trans. side
 r, f - concave : use r, f on inc. side

$$m = \frac{y'}{y} = -\frac{s'}{s}$$

same as mirror



thin lens in contact

$$\frac{1}{f_1} + \frac{1}{f_2} = \frac{1}{f}$$

low Power

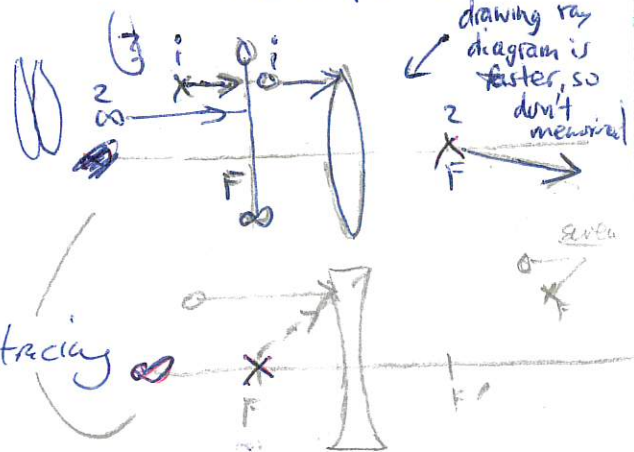
$$P = \frac{1}{f}$$

diopter.
diopters [m⁻¹]

ray diagram

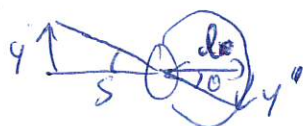


ray tracing



Instructions

eye

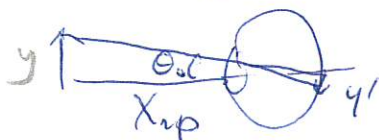


$\theta = \frac{y}{s}$ (conventional measure for retinal size)

$$y' = \frac{y}{s} l$$

l = length of retina, $l = l$

Simple Magnifier

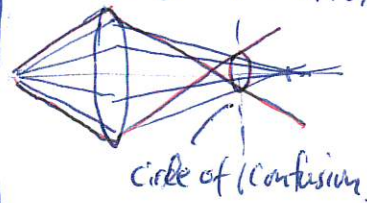


$$M = \frac{\theta}{\theta_0} = \left| \frac{x_{ap}}{f} \right|$$

see object as from afar

Lens Aberration

astigmatism - object off axis



type of aberration

- coma
 - astigmatism
 - chromatic
- not from lens defect

define size of aperture

Camera

low focal length

$$f\text{-num.} = \frac{f}{D_{\text{aperture diameter}}}$$

(f-num 22 = $f/22$) $\Rightarrow D = \frac{f}{f\text{-num 22}}$

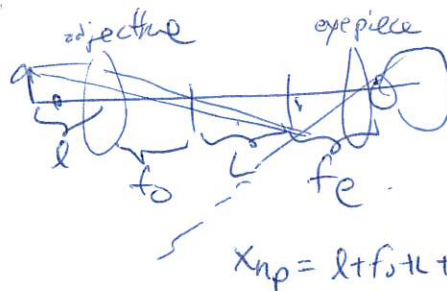
large exposure time $D^2 \propto \frac{1}{t}$

or $t \propto \frac{1}{D^2}$

instrument

Compound microscope

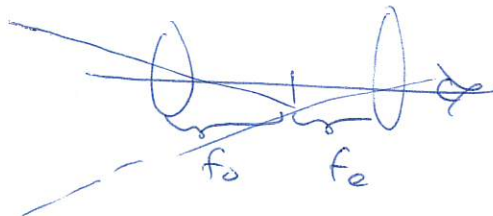
see close object
magnify by eye-piece
as seeing it far



$$M = m_o m_e = - \frac{X_{np} L}{f_o f_e}$$

Telescope

see distant object
magnify by eye piece



$$M = - \frac{f_o}{f_e}$$

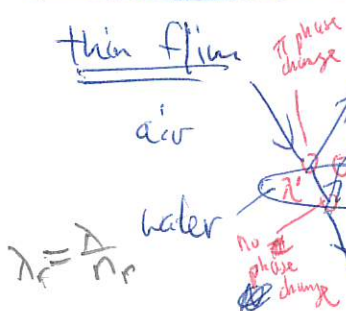
Δx path diff.
& phase diff.
based mainly on

$$\delta = \frac{\Delta x}{\lambda} 2\pi$$

amplitude
 $2A_0 \cos(\frac{\delta}{2})$
of course w/ bracket eqns for double slits

Interference

thin film

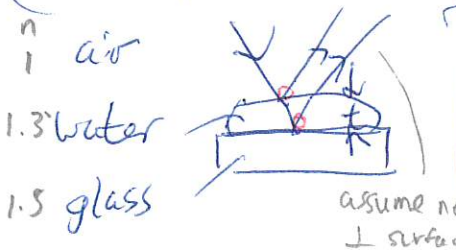


Amplitude $2A_0 \cos(\frac{\delta}{2})$ harmonic wave

path diff $2t$
 $\delta_{tot} = \delta + \pi$

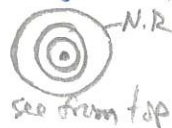
$$\begin{aligned} \frac{2t}{\lambda} = m & \quad \text{destr.} \\ \frac{2t}{\lambda} = m + \frac{1}{2} & \quad \text{constr.} \end{aligned}$$

(no add π)



$$\begin{aligned} \frac{2t}{\lambda} = m & \quad \text{constr.} \\ \frac{2t}{\lambda} = m + \frac{1}{2} & \quad \text{destr.} \end{aligned}$$

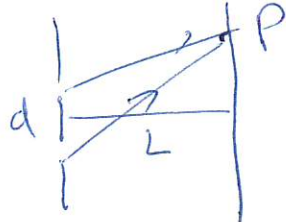
ex air film btw glasses



$\delta_{tot} = 2\pi \frac{2t}{\lambda} + \pi$
near contact path diff. = 0
 \Rightarrow destructive central region.

Double slits

(No π) path diff = $d \sin \theta$
phase change
 $\delta = \frac{2\pi d \sin \theta}{\lambda}$



$$\begin{aligned} d \sin \theta = m \lambda & \quad \text{constr.} \\ d \sin \theta = (m + \frac{1}{2}) \lambda & \quad \text{destr.} \end{aligned}$$

$$\frac{d \sin \theta}{\lambda} = \begin{cases} m & (C) \\ m + \frac{1}{2} & (D) \end{cases}$$

diff δ
 $d \sin \theta$

rays near parallel
assume L far enough.

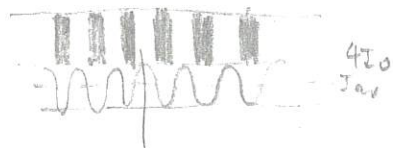
fringe spacing Δy
when $\Delta m = 1$

Intensities

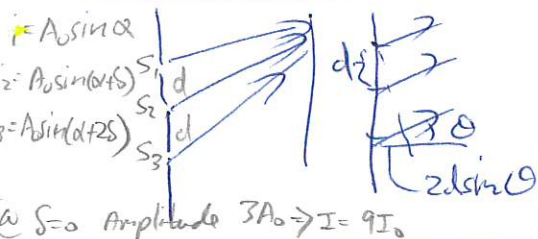
$$\begin{aligned} y_m &= m \lambda \frac{L}{d} \\ I &= 4I_0 \cos^2(\frac{\delta}{2}) \end{aligned}$$

$$I_{av} = 2I_0$$

from EM wave
 $E_1 = A \sin \omega t$
 $E_2 = A \sin(\omega t + \delta)$
 $E = 2A_0 \cos(\frac{\delta}{2}) \sin(\omega t + \frac{\delta}{2})$
 $I \propto E^2$



Multiple slits



as usual

$$d \sin \theta = m \lambda \quad m \in \mathbb{N}$$

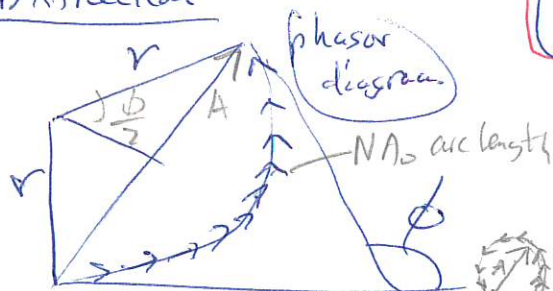
Intensity

$$I = N^2 I_0$$

for $N \neq$ slits

1st $N-2$ 2nd max

Diffraction



$$I = I_0 \left(\frac{\sin(\frac{\phi}{2})}{\frac{\phi}{2}} \right)^2$$

as usual

$$a \sin \theta = m \lambda \quad m \in \mathbb{N}$$

min

$w \propto \frac{1}{a}$
at $w \downarrow$

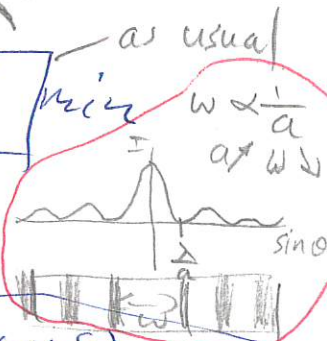
2nd max

$\frac{2}{3} A_{max} = \frac{2}{3} A$

$A = \frac{2}{3} A_{max}$

$\phi = \frac{2\pi}{\lambda} a \sin \theta$

phase change



$\delta = \frac{2\pi}{\lambda} d \sin \theta$

$\delta + \phi = \frac{2\pi}{\lambda} a \sin \theta$

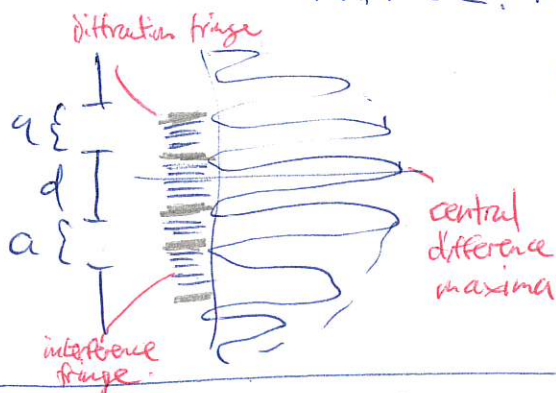
phasor

$\vec{E}_1 = A_0 \sin(\alpha)$ $\vec{E}_2 = A_0 \sin(\alpha + \delta)$

$\Rightarrow \delta' = \frac{\delta}{2}$

$\vec{E} = \vec{E}_1 + \vec{E}_2 = 2 A_0 \cos(\frac{\delta}{2}) \sin(\alpha + \frac{\delta}{2})$

Double slits interference, Diffraction



$$I = 4 I_0 \cos^2 \left(\frac{\delta}{2} \right) \left(\frac{\sin \frac{\phi}{2}}{\frac{\phi}{2}} \right)^2$$

$a \sin \theta = m \lambda$ min d.f.f.

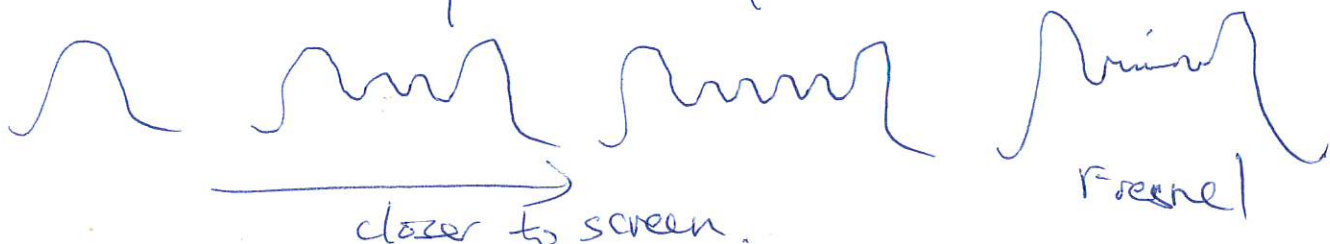
$d \sin \theta = m \lambda$ max inter.

Fraunhofer diffraction pattern

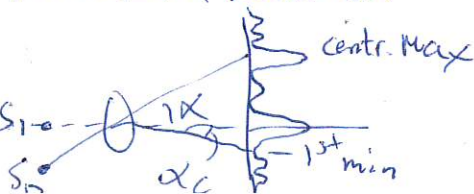


Fraunhofer

Fresnel



Diffraction & Resolution



Rayleigh's criterion for resolution

$\alpha_c = 1.22 \frac{\lambda}{D}$

for microscope $\lambda \downarrow$

for telescope $D \uparrow$

grating diffraction

$R = \frac{\lambda}{\Delta \lambda} = mN$

Power for spectroscopy

$N \neq$ of slits

Classification of Diffraction

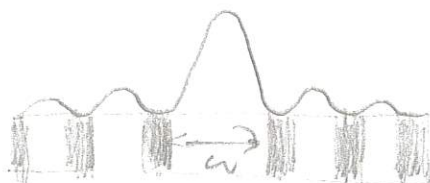
Fraunhofer pattern

assumptions.

(1) plane wave incident normally on slit

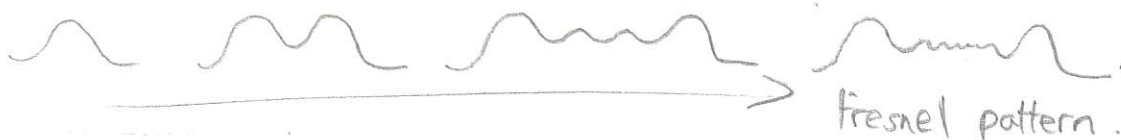
(2) $L \gg a$

note $a \gg \lambda$ (ie 1000λ) no fraunhofer pattern. b/c very small minimum (why?)
~~b/c $(\frac{a \sin \theta}{\lambda})_{\min}$ and λ small rays appears parallel always.~~



Fresnel pattern

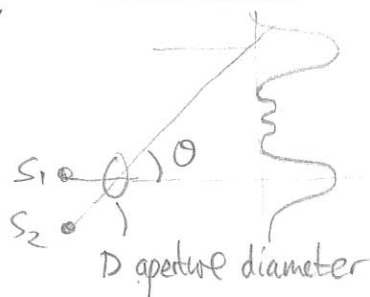
as L near a ,



App. of Fraunhofer diffraction

"Resolution"

large angles
to separate light
source



when 1st min of S_1 falls on central max of S_2 .
 we have first diffraction minimum
 subtended by angle

$$\frac{D \sin \theta_c}{\lambda} = 1.22 \quad \theta_c \text{ small}$$

define. $\theta_c = 1.22 \frac{\lambda}{D}$ Rayleigh's criterion.

$$\theta > \theta_c$$

Image not overlap.

$$\theta \sim \theta_c$$

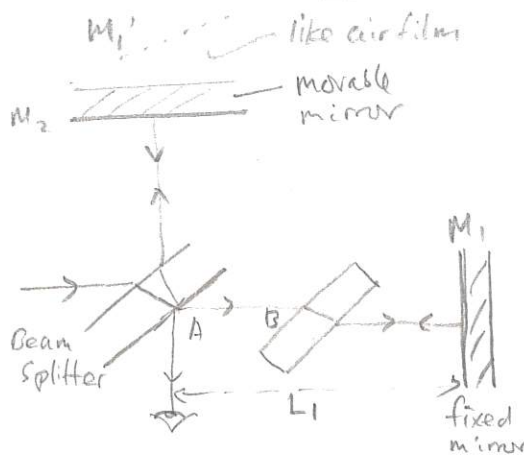
unresolved resolution

For clear resolution,

$\lambda \downarrow$ for microscope
 $D \uparrow$ for telescope.

b/c for large angle
 want θ_c small
 to fit in our vision.

Michelson Interferometer (act like air film)

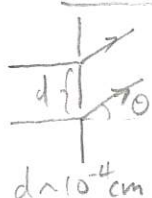


App. • redefine standard meter
 (measured Krypton 86 emitted light)

• measure n_{air} $\lambda' = \frac{\lambda}{n}$ (air)

• measure light speed difference.

Diffraction Gratings



interference due to reflection on ridges.

• maxima; $\frac{d \sin \theta}{\lambda} = m$ — order number

• more source sharper maxima.

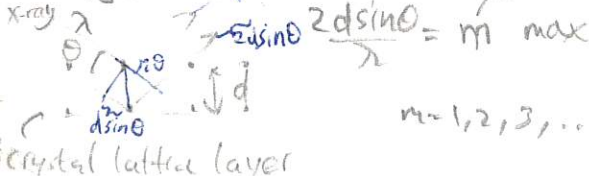
• resolution power of spectroscopy for nearly λ_1, λ_2
 equal assume λ_1, λ_2

$$R = \frac{\lambda}{\Delta \lambda} = mN \text{ — \# slits}$$

order #

app. Hologram.

Bragg's Diffraction



$$2d \sin \theta = m \lambda$$

$m = 1, 2, 3, \dots$

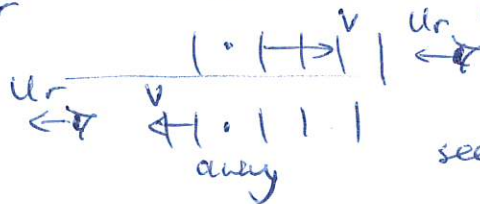
Wave and Oscillation

Doppler effect

(moving observer)

Wave velocity properties as stationary:
 v, f_0, λ_0

$v > u_r$
(assume)



see λ_0 fixed
see more wave
 $f \nearrow$

$$f_{up} = \frac{v + u_r}{\lambda_0}$$

see less wave
 $f \searrow$

$$f_{aw} = \frac{v - u_r}{\lambda_0}$$

Simplified

$$f_{\pm} = f_0 \left(\frac{v \pm u_r}{v \pm u_s} \right)$$

upper sign approach
lower sign away

(moving source)

$v > u_s$
(assume)

approach



fixed
see packed wave
diff. λ than λ_0
wave seen at

$$\lambda_{ap} = \frac{v - u_s}{f_0}$$

v fast



closely packed

v slow



loosely packed

f_0 fixed by source

actual freq.
experience by
observer.

$$\lambda_{aw} = \frac{v + u_s}{f_0}$$

$$f_{up, aw} = \frac{v}{\lambda_{ap, aw}}$$

Rel. Doppler Shift

moving source
general

$$f = \frac{\sqrt{1 - \beta^2}}{1 - \beta \cos \theta} f_0$$

freq. source's rest frame.

moving observer

$$f = f_0 \sqrt{\frac{1 \pm \beta}{1 \mp \beta}}$$

same sign
convention

Wave

Transport eqn.

$$a u_x + b u_y = 0$$

$$\nabla u \cdot \vec{v} = 0$$

$\Rightarrow u$ constant along $ay - bx = \text{const.}$

$$\Rightarrow u(x, y) = f(ay - bx)$$

Geometry



Wave eqn.

$$u_{tt} - c^2 u_{xx} = 0 \quad -\infty < x < \infty$$

$$\text{Soln. } u(x, t) = f(x + ct) + g(x - ct)$$

IVP If Given $u(x, 0) = \phi(x)$

$$u_t(x, 0) = \psi(x)$$

the D'Alembert soln:

$$u(x, t) = \frac{1}{2} [\phi(x + ct) + \phi(x - ct)] + \frac{1}{2c} \int_{x-ct}^{x+ct} \psi(s) ds$$

Energy transmitted by string.

$$\text{total } E = \frac{1}{2} K A^2 \quad K = m \omega^2$$

$$m = \mu \Delta x$$



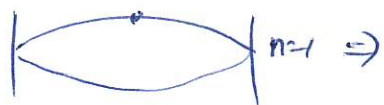
$$\Delta x = vt$$

$$m = \rho \Delta x$$

$$P = \frac{1}{2} \omega^2 A^2 v \mu \quad P = \frac{1}{2} \rho v \omega^2 A^2$$

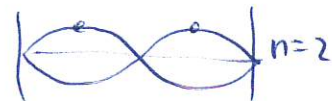
wave properties material properties

Standing Wave (fixed ends)



$$\lambda_n = \frac{2L}{n}$$

(n is node the peak of slope/hill)



$$f_n = \frac{v}{\lambda_n}$$

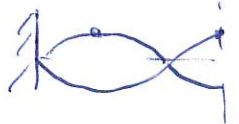


$$v = \sqrt{\frac{T}{\rho}}$$

T tension
ρ density

$$\lambda_n = \frac{4L}{n} \quad n = 1, 3, 5 \dots$$

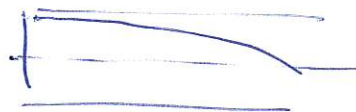
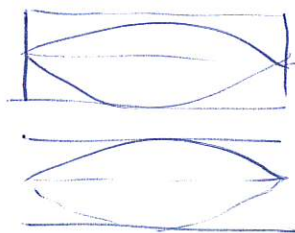
So even harmonic is missing



Standing sound wave

close pipe / Open pipe

half open pipe



Beats Interference of two waves of different but nearly eq. freq. result in alternate loud and soft tone intensity.

beat frequency

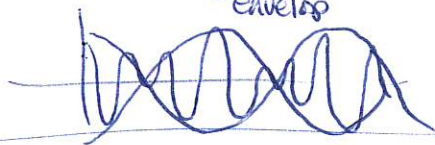
$$P_1 = P_0 \sin \omega_1 t$$

$$P_2 = P_0 \sin \omega_2 t$$

$$\omega_1 \sim \omega_2$$

$$P = 2P_0 \cos\left(\frac{2\pi \omega_f}{2} t\right) \sin(2\pi f_{av} t)$$

↑ envelope



$$2\pi \omega_f = \Delta \omega$$

$$2\pi f_{av} = \frac{\omega_1 + \omega_2}{2}$$

Decibels (dB) human hearing, sound intensities ~ logarithmic.

$$\beta = 10 \log \frac{I}{I_0}$$

I_0 hearing threshold $\sim 10^{-12} \sim 1 \text{ W/m}^2$

Rayleigh Scattering

size of particle a, given wavelength λ

3 regim: $\lambda \ll a$

geometric optics

$\lambda \sim a$

Mie scattering theory

$\lambda \gg a$

Rayleigh Scattering

$$I \propto I_0 \lambda^{-4} a^6$$

$\lambda^{-4} \Rightarrow$ short wavelength scatter more strongly
So we see blue

• sunset, we receiving light that not scattered away, we see red