```
[scale=.6]
(-1,1+.25)–(0,1+.25) node[pos=.5,above]+2; (1,-1-.25)–(0,-1-.25) node[pos=.5,below]−4; (-1,1)–(-1,-1); (1,-1)–(1,1);
(1+.25,.5)–(1+.5,.5); (-1-.25,.5)–(-1-.5,.5); ((1,.5))–(-(-1,.5));
[draw,circle,inner sep=0pt,minimum size=0.1cm] at (-1+.25,.5) ; [draw,circle,inner sep=0pt,minimum size=0.1cm] a
[dashed] ((1,.5)) arc[start angle=0,end angle=90,radius=1]; [dashed] ((1,.5)) arc[start angle=0,end angle=-90,radiu
((-1,.5))–++(90:1); ((1,.5))–++(90:1); ((-1,.5))–++(270:1); ((1,.5))–++(270:1);
[dashed] ((-1,.5)) arc[start angle=270,end angle=-90,radius=1]; [dashed] ((-1,.5)) arc[start angle=270,end angle=90,
[draw,circle,inner sep=0pt,minimum size=0.1cm] at ((-1,.5)) ; [draw,circle,inner sep=0pt,minimum size=0.1cm] at (
[draw,circle,inner sep=0pt,minimum size=0.1cm] at (-1-.5,.5) ; [draw,circle,inner sep=0pt,minimum size=0.1cm] at
(-1,.5)–(-(-1,.5))–((1,.5))–((-1,.5))–(1,.5); (-1-.5,.5)–(-(-1,.5))–((-1,.5))–(1+.5,.5);
[below] at (-1,-1)–; [above] at (1,-1)–;
[above] at (-1+.5,1+.25)–; [below] at (1+.5,-1-.25)–;
```