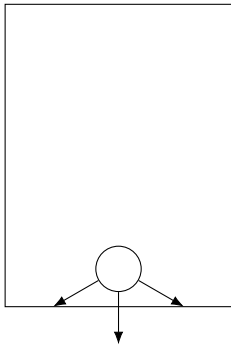


State = (x,y)

Reward = cx



+10

