

in -2,-1,...,2 [left] at (-2,) x ; [evaluate=as using int(6*(-1)+)] in -1,...,5 [right] at (,) ; (0,-)---(180:)coordinate(o);
mod(+1,4) 2
mod(,2) ==1 (1,)--(5,); 1/j/in 1/1/2, 2/1/2, 3/1/2, 4/1/2, 5/1/2, 6/1/2, 1/-1/3, 2/-1/3, 3/-1/3, 4/-1/3, 5/-1/3, 6/-1/3