

[scale=1] (0,0) node[left]1 -- (4,0) node[right]4; (4/3,-4*sqrt(3)/6) -- (0,4/2) node[left]2 -- (4*2/3,-4*sqrt(3)/6) node[

[scale=1] (-1,-1) rectangle (1,1); [thick] (0,1) node[above] θ_2^2 -- (1,1) node[above] θ_3^3 node[right] d_2 -- (1,0) node[below]