```
[vertex] (initial) at (0,0) Initial; [vertex] (vertex1) at (-2,-2); [vertex] (ver-
tex2) at (0,-2); [vertex] (vertex3) at (2,-2);
    [line] (initial) - (vertex1); [line] (initial) - (vertex2); [line] (initial) - (ver-
tex3):
    [vertex] (vertex4) at (0,2); [vertex] (vertex5) at (2,2); [line] (vertex2) -
(vertex4); [line] (vertex3) – (vertex5);
    [line] (vertex1) - (vertex4); [line] (vertex1) - (vertex5);
    [above] at (0,3) Yang-Baxter Equation Applied;
```