edge can be cut if at most one of the bottom edges is cut.

- Figure 1: A game of HACKENBUSH, with literal form $\{1-1, -\frac{1}{2} \mid \{0, 1 \mid \}\}$, that is not a conflict placement game. This game is not a conflict placement game
- is not a conflict placement game. This game is not a conflict placement game because the top edge cannot be cut if both bottom edges are cut, but the top