

# README

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# No collaborators, no late days

# Source: textbook, wiki

The purpose of lab2 is to model the tic-tac-toe game using python, with a 3x3 board and a game AI to play with user. The program will first ask the user if he wants to play against the AI. if not play with the AI, then the user is player 1. The program will ask the user for an move, make the move, check if anyone has won, and then change the player, ask player 2 for a move, make the move and check if someone won again until the game ends. If the user wants to play with AI, then first ask if the player wants to go first or not. Then ask the player to move, make the move, check if someone has won, and then AI moves, check win until the game ends.

Below is a flow chart showing some basic flow of how the program works.

