

# VE477 lab6

## Q1

```
def BFS(Bgraph, s, t, parent):
    vis = {}
    for num in range(Bgraph.v_num):
        vis[Bgraph.v_list[num]] = False

    queue = [s]

    vis[s] = True
    while queue:
        u = queue.pop(0)

        for key, val in Bgraph.graph[u].items():
            if not vis[key] and val > 0:
                queue.append(key)
                vis[key] = True
                parent[key] = u

    return True if vis[t] else False
```

## Q2

```
# Returns the maximum flow from s to t in the given graph
def EdmondsKarp(Bgraph, source, sink):
    parent = {}

    for num in range(Bgraph.v_num):
        parent[Bgraph.v_list[num]] = -1
    max_flow = 0
    while BFS(Bgraph, source, sink, parent):

        path_flow = float("Inf")
        s = sink
```

```

while s != source:
    path_flow = min(path_flow, Bgraph.graph[parent[s]][s])
    s = parent[s]
max_flow += path_flow

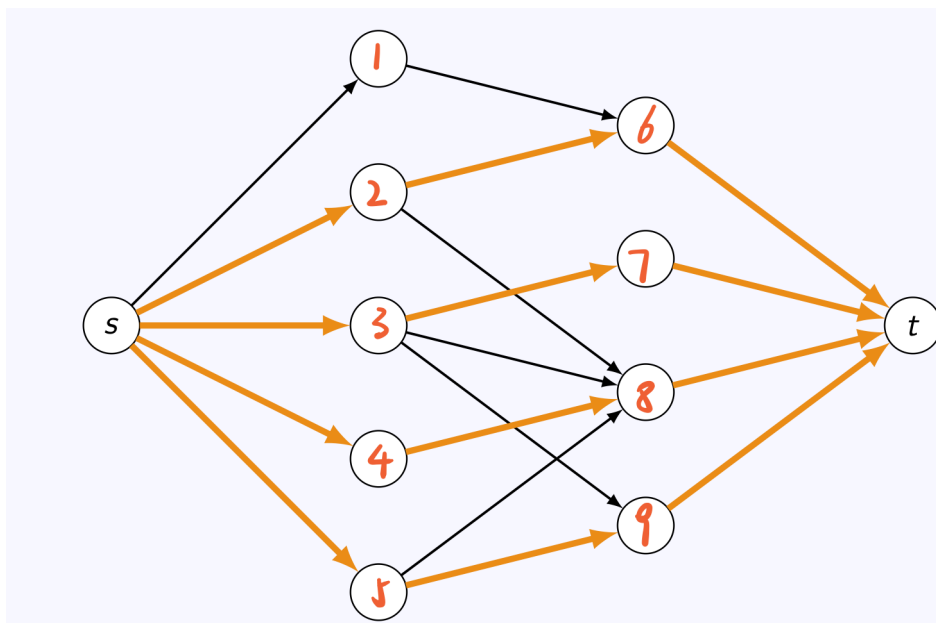
v = sink
while v != source:
    u = parent[v]
    new_val = Bgraph.graph[u][v] - path_flow
    Bgraph.graph[u][v] = new_val
    new_val = Bgraph.graph[u][v] + path_flow
    Bgraph.graph[v][u] = new_val
    v = parent[v]

return max_flow

```

### Q3

The graph used to demonstrate is the same as discussed in class.



```

from EdmondsKarp import EdmondsKarp, Graph

def Bipartite(graph, left, right):

    for l_v in left:
        graph.add_edge('s', l_v, 1)
    for r_v in right:

```

```

graph.add_edge(r_v, 't', 1)
return EdmondsKarp(graph, 's', 't')

# demonstrate the same graph in slides
left_ver = range(1, 6)
right_ver = range(6, 10)
g = Graph()
g.add_edge(1, 6, 4)
g.add_edge(2, 6, 4)
g.add_edge(2, 8, 3)
g.add_edge(3, 7, 2)
g.add_edge(3, 8, 7)
g.add_edge(3, 9, 10)
g.add_edge(4, 8, 1)
g.add_edge(5, 8, 2)
g.add_edge(5, 9, 3)

print(Bipartite(g, left_ver, right_ver))

```

gives the answer 4 as expected.

```

→ lab6 git:(master) x python3 Bipartite.py
4

```