

particle location

$y_i \equiv ODD = \text{object} - \text{detector distance}$

$$\text{magnification} = M = \frac{SOD + ODD}{SOD}$$

$$M_{\text{particle},k} = M_{p,k} = \frac{SOD + y_{0,k} + ODD - y_{0,k}}{SOD + y_{0,k}} = \frac{SOD + ODD}{SOD + y_{0,k}}$$

$$x_{i,k} = x_{0,k} M_{p,k} \Rightarrow x_{0,k} = \frac{x_{i,k}}{M_{p,k}} = \frac{x_{i,k}(SOD + y_{0,k})}{SOD + ODD}$$

uncertainty arises from ① localization of x_0 & y_0

② SOD & ODD variation from mechanical imperfection
(distance sensor can solve the problem — by Hubert)

Unknown: $x_{0,k}, y_{0,k}$

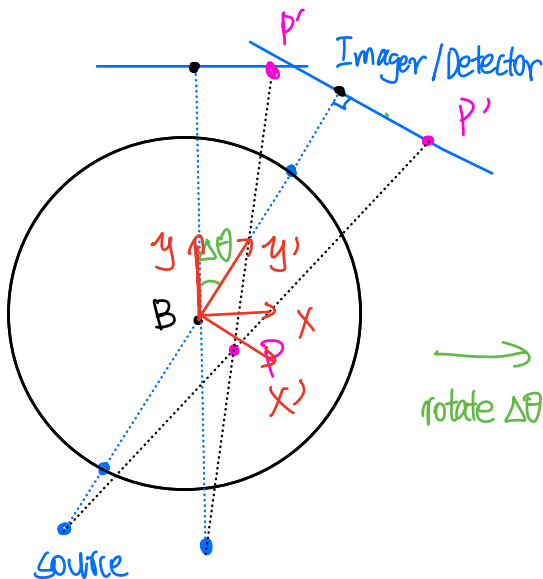
known: SOD, ODD, $x_{i,k}$ # of eq = 1

\therefore we need rotation

$$\text{Matrix of transformation} = A = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

$$\therefore \begin{bmatrix} x^{(2)} \\ y^{(2)} \end{bmatrix} = A \begin{bmatrix} x^{(1)} \\ y^{(1)} \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x^{(1)} \\ y^{(1)} \end{bmatrix} = \begin{bmatrix} x^{(1)} \cos(\Delta\theta) + y^{(1)} \sin(\Delta\theta) \\ -x^{(1)} \sin(\Delta\theta) + y^{(1)} \cos(\Delta\theta) \end{bmatrix}$$

↑
coordinates after rotation



→ rotate $\Delta\theta$

equations:

$$① x_0^{(2)} = x_0^{(1)} \cos(\Delta\theta) + y_0^{(1)} \sin(\Delta\theta)$$

$$② y_0^{(2)} = -x_0^{(1)} \sin(\Delta\theta) + y_0^{(1)} \cos(\Delta\theta)$$

$$③ x_0^{(2)} = \frac{x_{i,k}^{(2)}(SOD + y_0^{(2)})}{SOD + ODD}$$

$$④ x_0^{(1)} = \frac{x_{i,k}^{(1)}(SOD + y_0^{(1)})}{SOD + ODD}$$

Unknowns: $x_0^{(2)}, y_0^{(2)}, x_0^{(1)}, y_0^{(1)}$

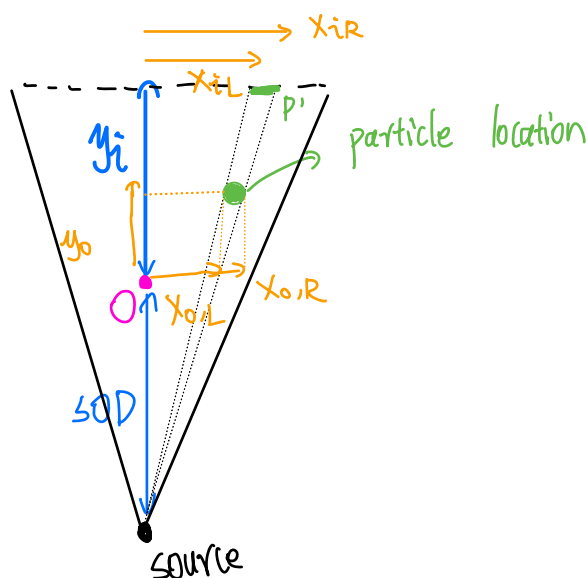
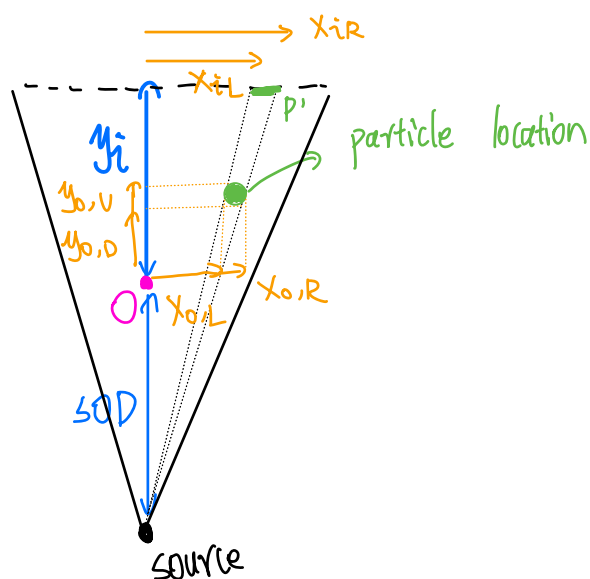
For uncertainty \rightarrow the particle is essentially stationary but moves a little over time

sol: take the average of $\begin{bmatrix} x_0^{(i)} \\ y_0^{(i)} \end{bmatrix} \rightarrow x_0 \approx \frac{1}{N} \sum_{i=1}^N x_0^{(i)}$, same goes with y_0^{true}
calculated from x_0

calculated from coordinate i and coordinate $i+1$
system of eqs (Cyprus' idea)

☆ Step 1 of phase 1 done

If particle is a 2d circle:



$$M_{P,k} = \frac{SOD + y_{0,k} + ODD - y_{0,k}}{SOD + y_{0,k}} = \frac{SOD + ODD}{SOD + y_{0,k}}$$

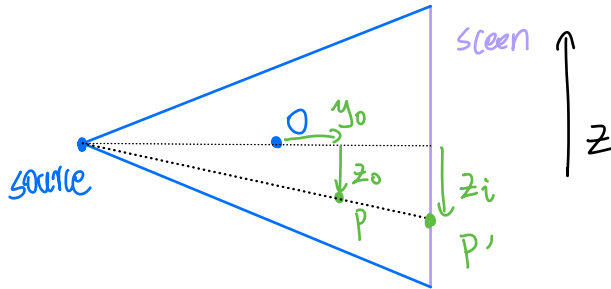
is same for both L and R ends of the particle

$$x_{0,R} - x_{0,L} = \text{particle diameter}$$

Step 2 done!

Now work in 3d space

- the z -coordinate



$$z_i = z_0 \cdot M_p = z_0 \cdot \frac{ODD + SOD}{SOD + y_0}$$

$$\therefore z_0 = z_i \cdot \frac{SOD + y_0}{ODD + SOD}$$

\therefore once we get y_0 from step 1, we can get z_0 even w/o rotation!

$$z_0 = z_{i1} \cdot \frac{SOD + y_0^{(1)}}{ODD + SOD}$$

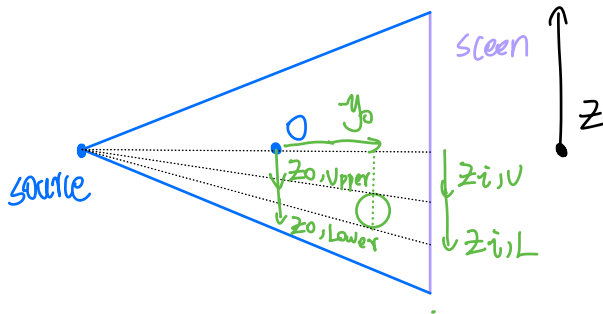
$$z_0 = z_{i2} \cdot \frac{SOD + y_0^{(2)}}{ODD + SOD}$$

with z_i alone, the rotation doesn't add more eqs than unknowns \rightarrow we rely on the y_0 calculated from x_i

Step 3 done!

(Full Form of Phase 1: 3d particle in 3d space)

- the z-coordinate



similarly:

$$z_{0,U} = \frac{z_{i,U}}{m_p} = z_{i,U} \cdot \frac{s_{OD} + y_0}{ODD + s_{OD}}$$

$$① \quad x_0^{(2)} = x_0^{(1)} \cos(\Delta\theta) + y_0^{(1)} \sin(\Delta\theta)$$

$$② \quad y_0^{(2)} = -x_0^{(1)} \sin(\Delta\theta) + y_0^{(1)} \cos(\Delta\theta)$$

$$③ \quad x_0^{(2)} = \frac{x_i^{(2)}(sOD + y_0^{(2)})}{sOD + tOD} \Rightarrow \frac{x_0^{(2)}(sOD + tOD)}{x_i^{(2)}} - sOD = y_0^{(2)}$$

$$④ \quad x_0^{(1)} = \frac{x_i^{(1)}(sOD + y_0^{(1)})}{sOD + tOD}$$

$$⑤ \quad z_0 = z_{i1} \cdot \frac{sOD + y_0^{(1)}}{ODD + sOD} \rightarrow z_0 - \frac{z_{i1}^{(1)} y_0^{(1)}}{ODD + sOD} = z_{i1}^{(1)} \left(\frac{sOD}{ODD + sOD} \right)$$

$$⑥ \quad z_0 = z_{i2} \cdot \frac{sOD + y_0^{(2)}}{ODD + sOD} \rightarrow z_0 - \frac{z_{i2}^{(2)} y_0^{(2)}}{ODD + sOD} = z_{i2}^{(2)} \left(\frac{sOD}{ODD + sOD} \right)$$

Unknowns: $x_0^{(1)}, y_0^{(1)}, x_0^{(2)}, y_0^{(2)}, z_0$

$$A = \begin{bmatrix} ① & \cos\theta & \sin\theta & -1 & 0 & 0 \\ ② & -\sin\theta & \cos\theta & 0 & -1 & 0 \\ ③ & 0 & 0 & -1 & \frac{x_i^{(2)}}{sOD+tOD} & 0 \\ ④ & -1 & \frac{x_i^{(1)}}{sOD+tOD} & 0 & 0 & 0 \\ ⑤ & 0 & -\frac{z_{i1}^{(1)}}{ODD+sOD} & 0 & 0 & 1 \\ ⑥ & 0 & 0 & 0 & -\frac{z_{i2}^{(2)}}{ODD+sOD} & 1 \end{bmatrix}$$

$$b = \begin{bmatrix} 0 \\ 0 \\ -\frac{x_i^{(2)} sOD}{sOD+tOD} \\ -\frac{x_i^{(1)} sOD}{sOD+tOD} \\ \frac{z_{i1}^{(1)} sOD}{ODD+sOD} \\ \frac{z_{i2}^{(2)} sOD}{ODD+sOD} \end{bmatrix}$$

Phase 2 \rightarrow moving particle w.o. acc. $\Rightarrow \vec{V} = u\hat{i} + v\hat{j} + w\hat{k}$

1 rotation:

$$x_{k+1}^{(1)} = x_k^{(1)} + u \Delta t \quad y_{k+1}^{(1)} = y_k^{(1)} + v \Delta t$$

\downarrow
actual position

$$z_{k+1}^{(1)} = z_k^{(1)} + w \Delta t$$

unknowns: $u, v, w, x_k^{(1)}, y_k^{(1)}, z_k^{(1)}, x_k^{(2)}, y_k^{(2)} = 9$

eqs: $\# = 6$, same as phase 1

2 rotations:

$$x_{k+2}^{(1)} = x_{k+1}^{(1)} + u \Delta t = x_k^{(1)} + 2u \Delta t \dots \text{etc.}$$

new unknowns: $x_k^{(3)}, y_k^{(3)} \quad \# = 2$

new eqs: $\# = 4$, (2 from transformation, 2 from x and z magnification)