



Object Detection

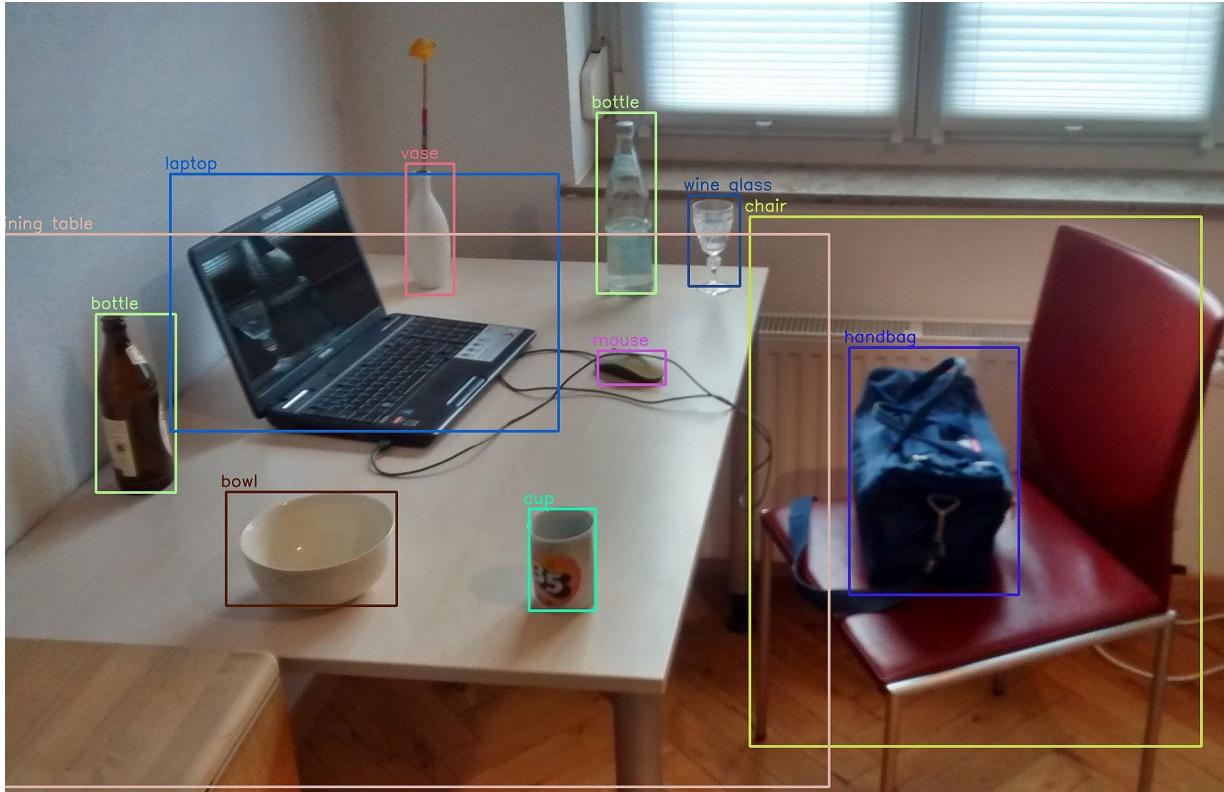
CS 6384 Computer Vision

Professor Yu Xiang

The University of Texas at Dallas

Object Detection

- Localize objects in images and classify them



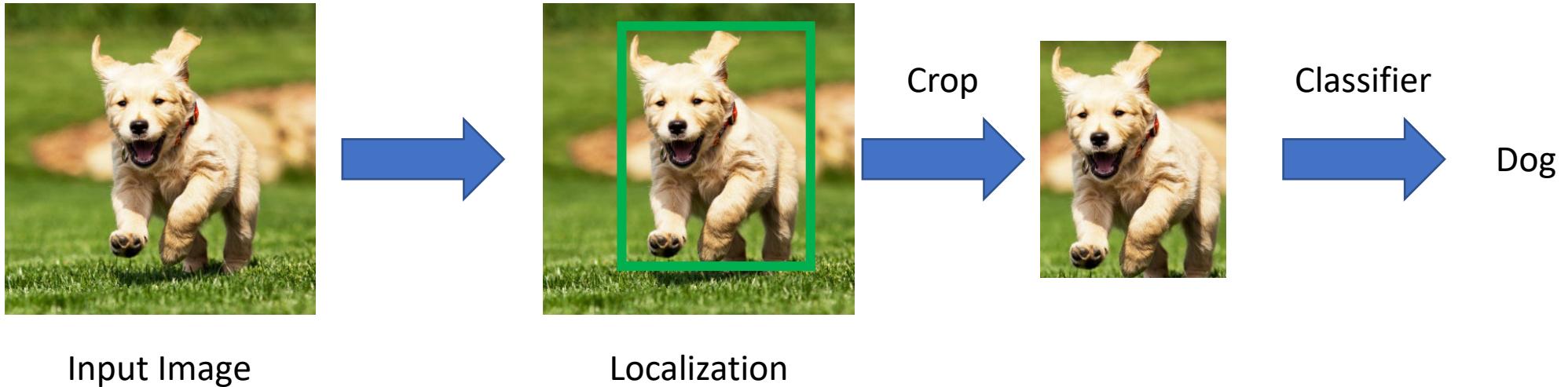
Wikipedia

Why using bounding boxes?

- Easy to store
 - (x, y, w, h) : box center with width, height
 - (x_1, y_1, x_2, y_2) : top left corner and bottom right corner
- Easy for image processing
 - Crop a region

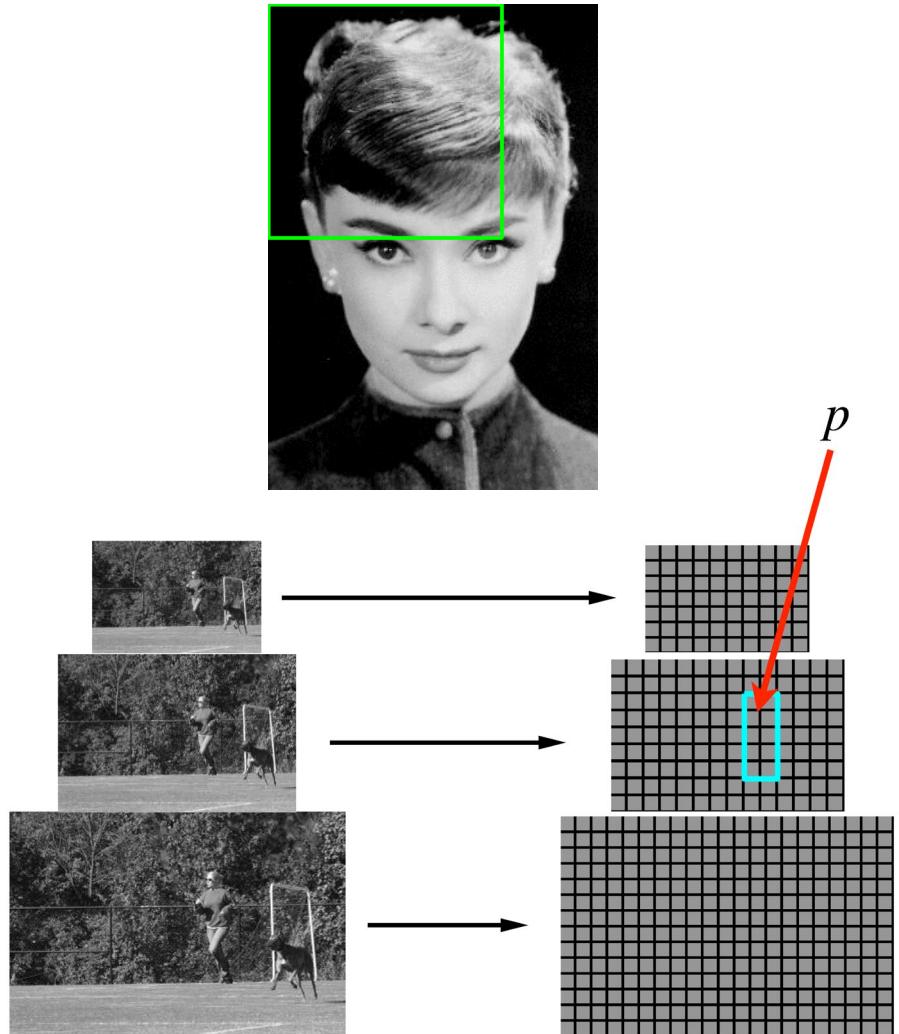
Object Detection

- Localization + Classification



Localization: Sliding Window

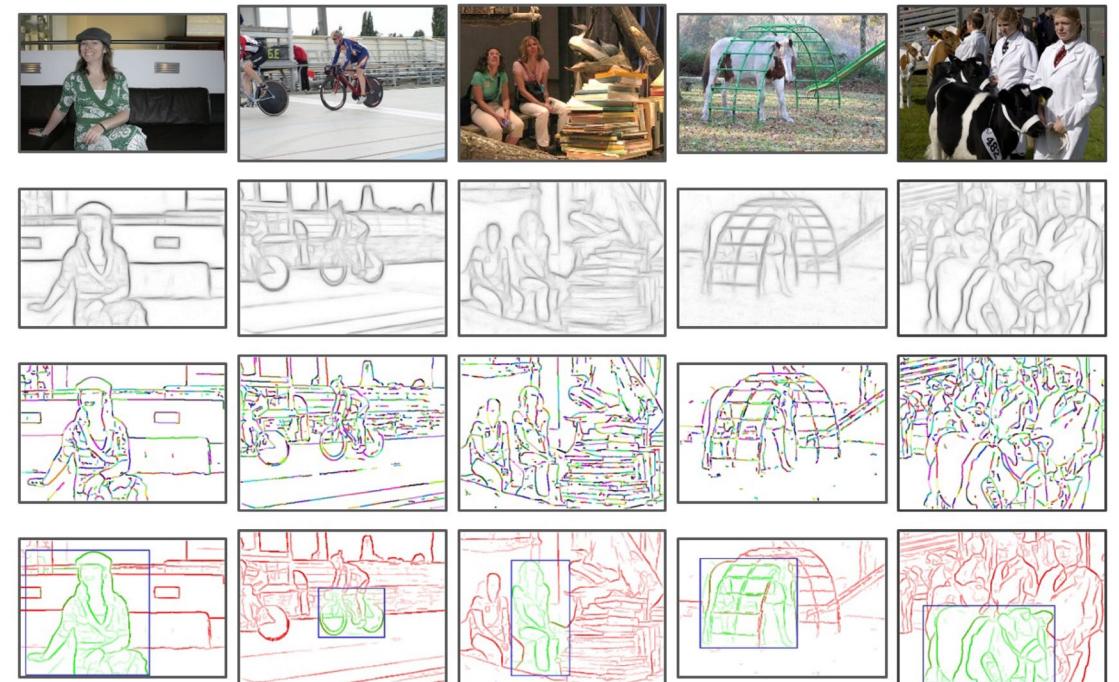
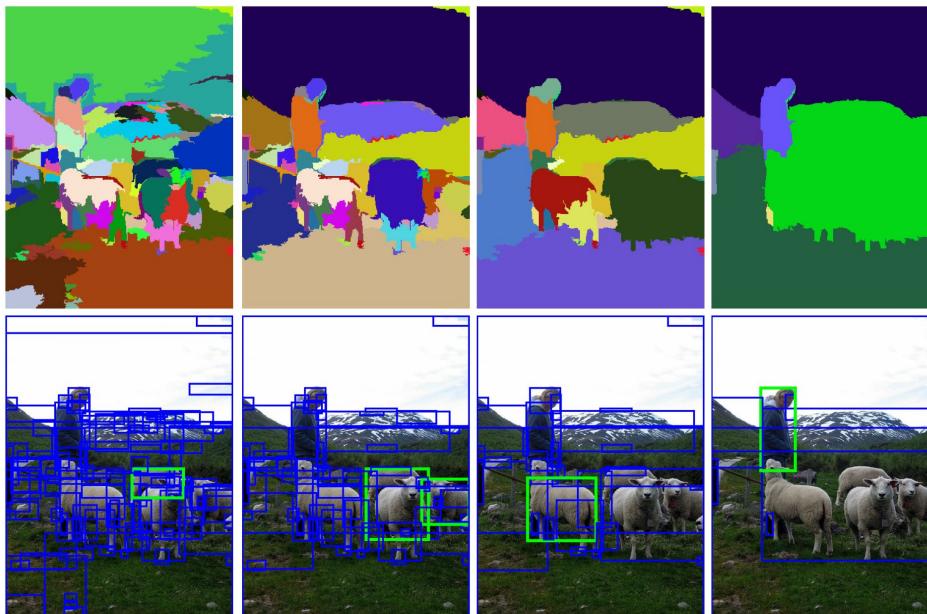
- Select a window with a fixed size
- Scan the input image with the window (bounding box)
- How to deal with different object scales and aspect ratios?
 - Use boxes with different aspect ratios
 - Image pyramid



<https://cvexplained.wordpress.com/tag/sliding-windows/>

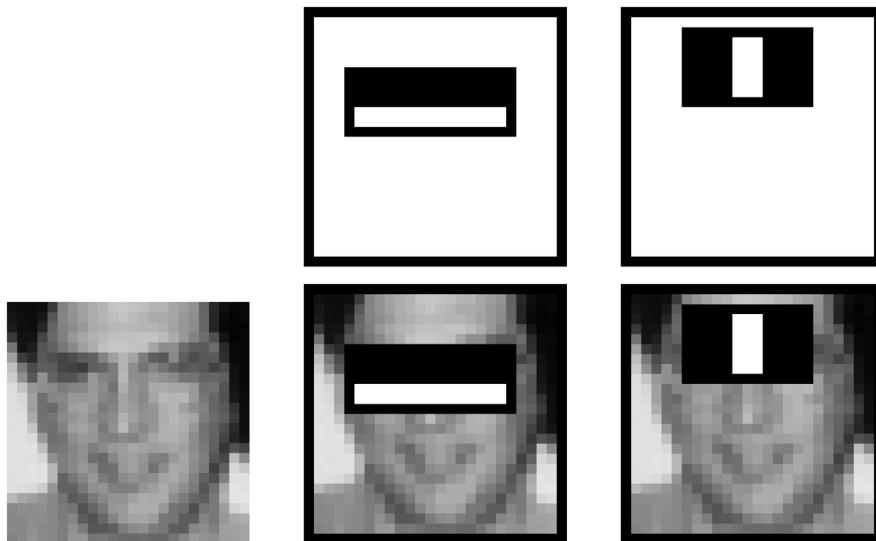
Localization: Region Proposal

- Leverage methods that can generate regions with high likelihood of containing objects
 - E.g., bottom-up segmentation methods, using edges

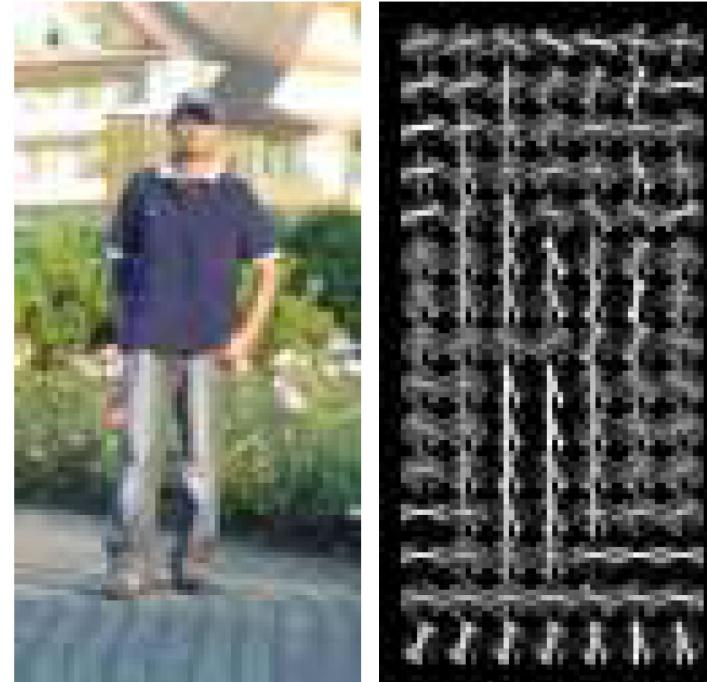


Classification: Features

- Traditional methods: Hand-crafted features
- Deep learning methods: learned features in the network



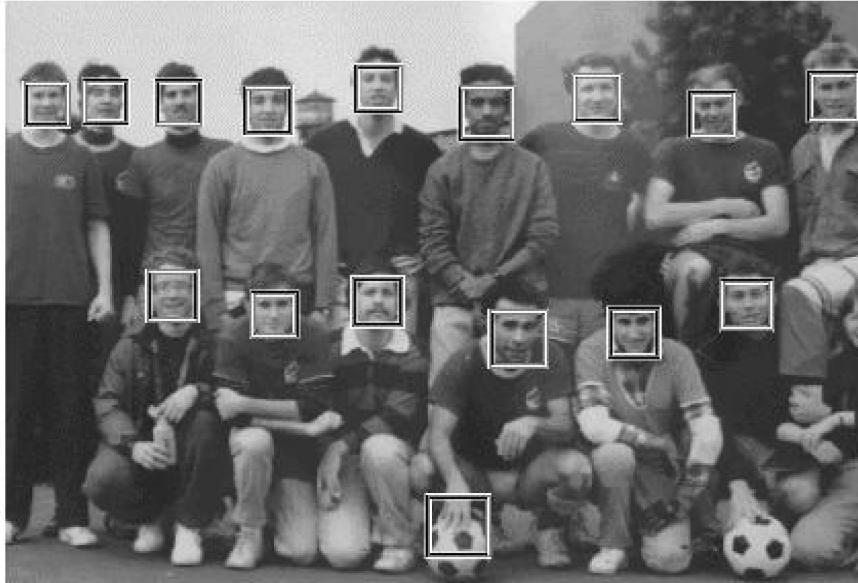
Viola and Jones: rectangle features



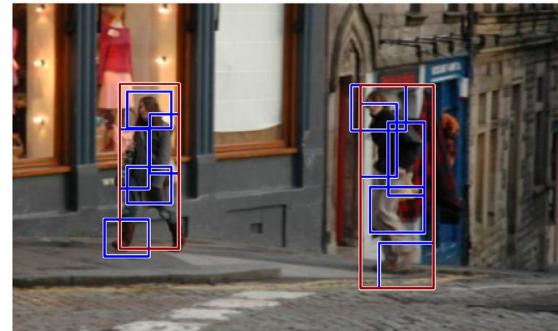
Dadal & Triggs: Histograms of Oriented Gradients

Classification: Classifiers

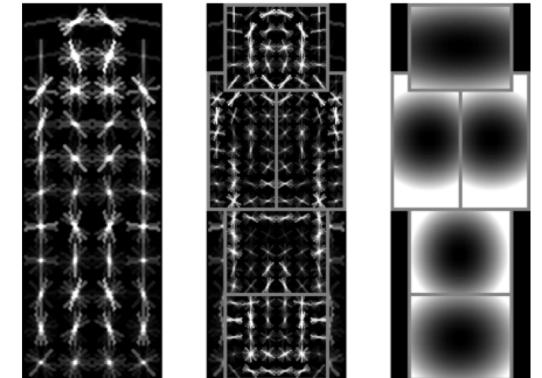
- Traditional methods
 - AdaBoost
 - Support vector machines (SVMs)
- Deep learning methods
 - Neural networks



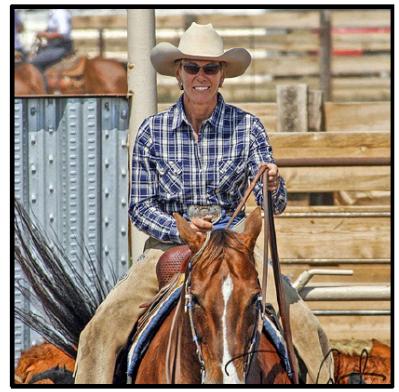
Viola and Jones: AdaBoost
Robust Real-time Object Detection. IJCV, 2001.



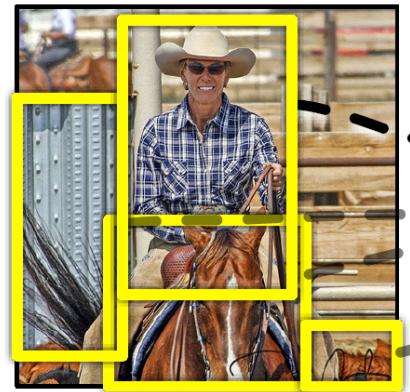
Felzenszwalb et al: SVM
Object detection with discriminatively trained part-based models . TPAMI, 2009.



R-CNN



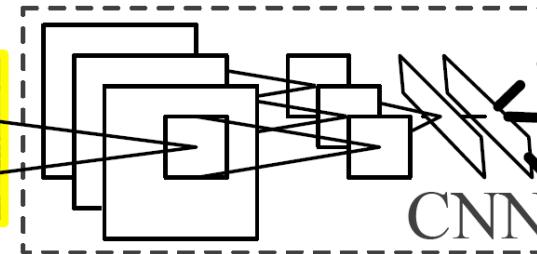
1. Input
image



2. Extract region
proposals (~2k)

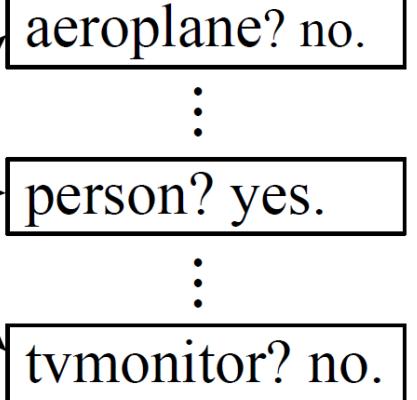
Selective Search

warped region



3. Compute
CNN features

CNN



4. Classify
regions

SVM

Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

R-CNN

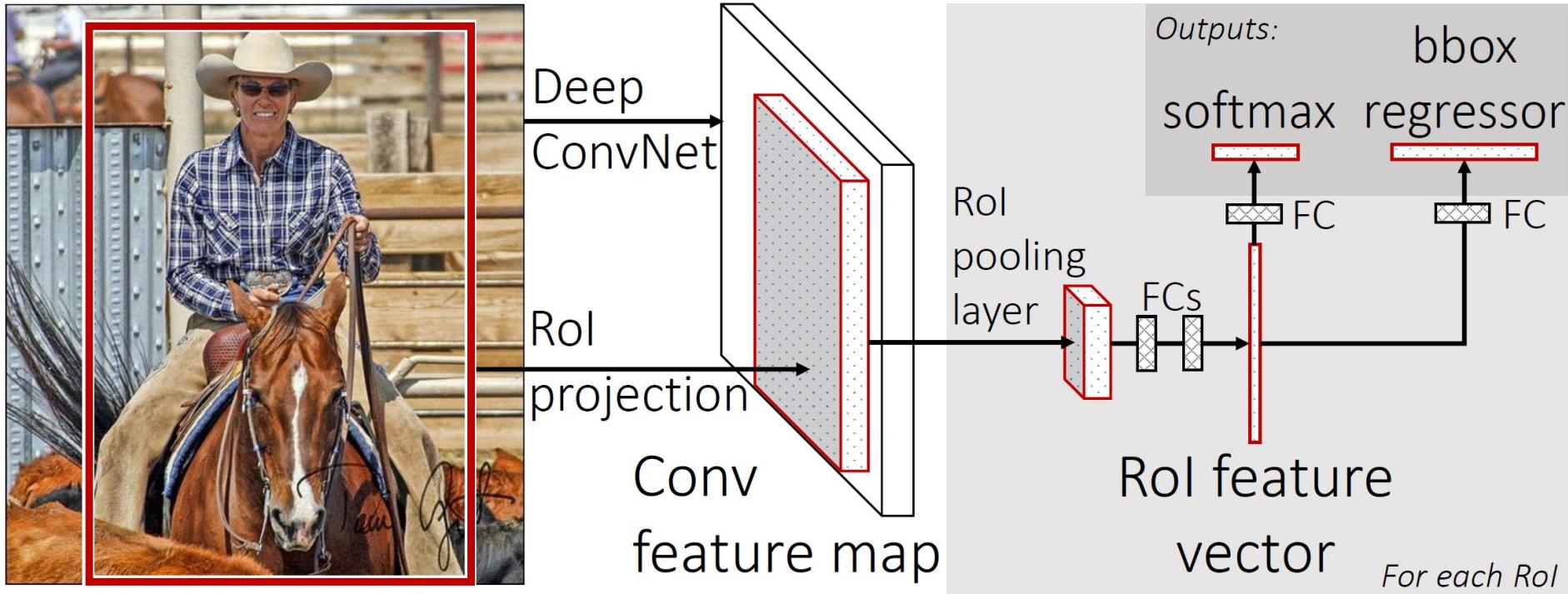
VOC 2007 test	aero	bike	bird	boat	bottle	bus	car	cat	chair	cow	table	dog	horse	mbike	person	plant	sheep	sofa	train	tv	mAP
R-CNN pool ₅	51.8	60.2	36.4	27.8	23.2	52.8	60.6	49.2	18.3	47.8	44.3	40.8	56.6	58.7	42.4	23.4	46.1	36.7	51.3	55.7	44.2
R-CNN fc ₆	59.3	61.8	43.1	34.0	25.1	53.1	60.6	52.8	21.7	47.8	42.7	47.8	52.5	58.5	44.6	25.6	48.3	34.0	53.1	58.0	46.2
R-CNN fc ₇	57.6	57.9	38.5	31.8	23.7	51.2	58.9	51.4	20.0	50.5	40.9	46.0	51.6	55.9	43.3	23.3	48.1	35.3	51.0	57.4	44.7
R-CNN FT pool ₅	58.2	63.3	37.9	27.6	26.1	54.1	66.9	51.4	26.7	55.5	43.4	43.1	57.7	59.0	45.8	28.1	50.8	40.6	53.1	56.4	47.3
R-CNN FT fc ₆	63.5	66.0	47.9	37.7	29.9	62.5	70.2	60.2	32.0	57.9	47.0	53.5	60.1	64.2	52.2	31.3	55.0	50.0	57.7	63.0	53.1
R-CNN FT fc ₇	64.2	69.7	50.0	41.9	32.0	62.6	71.0	60.7	32.7	58.5	46.5	56.1	60.6	66.8	54.2	31.5	52.8	48.9	57.9	64.7	54.2
R-CNN FT fc ₇ BB	68.1	72.8	56.8	43.0	36.8	66.3	74.2	67.6	34.4	63.5	54.5	61.2	69.1	68.6	58.7	33.4	62.9	51.1	62.5	64.8	58.5
DPM v5 [20]	33.2	60.3	10.2	16.1	27.3	54.3	58.2	23.0	20.0	24.1	26.7	12.7	58.1	48.2	43.2	12.0	21.1	36.1	46.0	43.5	33.7
DPM ST [28]	23.8	58.2	10.5	8.5	27.1	50.4	52.0	7.3	19.2	22.8	18.1	8.0	55.9	44.8	32.4	13.3	15.9	22.8	46.2	44.9	29.1
DPM HSC [31]	32.2	58.3	11.5	16.3	30.6	49.9	54.8	23.5	21.5	27.7	34.0	13.7	58.1	51.6	39.9	12.4	23.5	34.4	47.4	45.2	34.3

BB: bounding box regression

Features from AlexNet

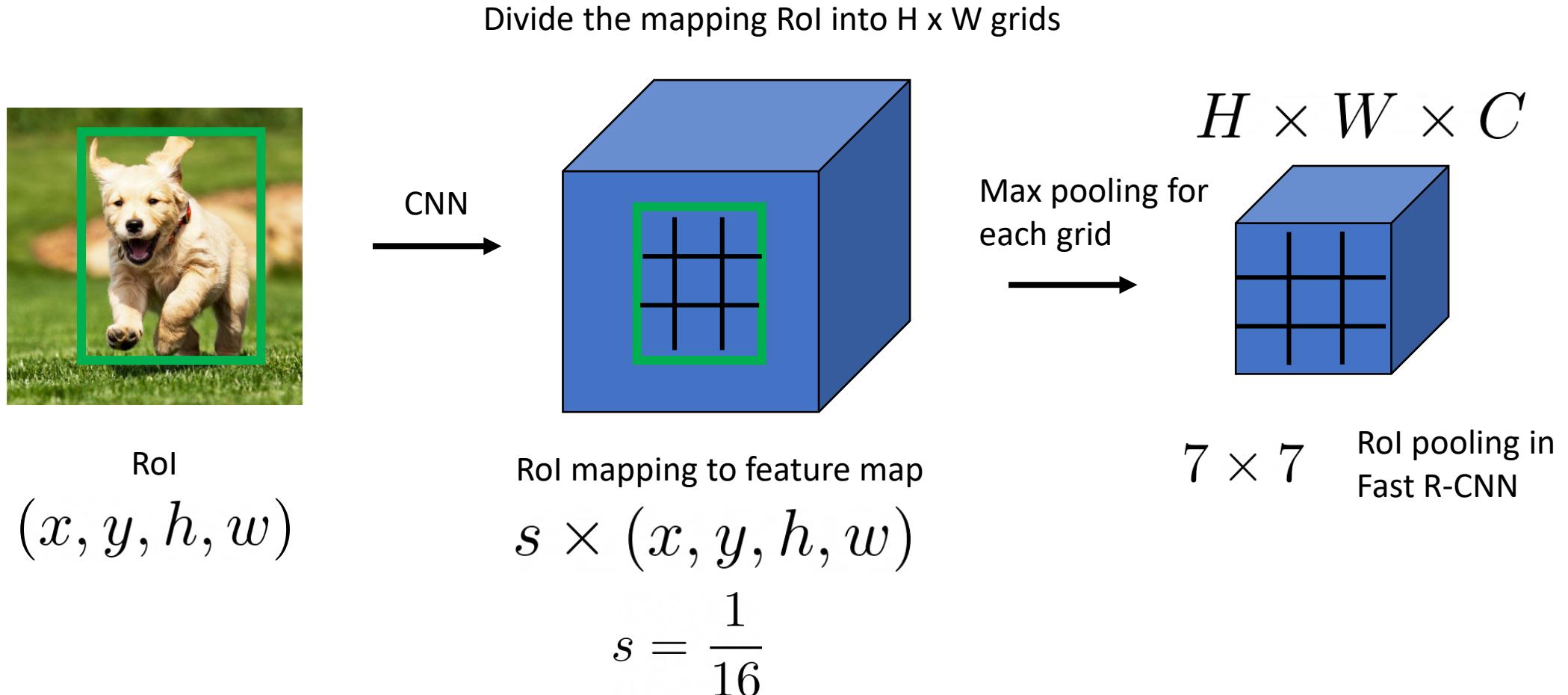
Rich feature hierarchies for accurate object detection and semantic segmentation. Girshick et al., CVPR, 2014

Fast R-CNN



Fast R-CNN. Girshick, ICCV, 2015

RoI Pooling



Bounding Box Regression

- Predict bounding box regression offset for K object classes

$$t^k = (t_x^k, t_y^k, t_w^k, t_h^k)$$

$$t_x = (G_x - P_x)/P_w$$

$$t_y = (G_y - P_y)/P_h$$

$$t_w = \log(G_w/P_w)$$

$$t_h = \log(G_h/P_h).$$

$$\hat{G}_x = P_w d_x(P) + P_x$$

$$\hat{G}_y = P_h d_y(P) + P_y$$

$$\hat{G}_w = P_w \exp(d_w(P))$$

$$\hat{G}_h = P_h \exp(d_h(P)).$$

G: ground truth, P: input RoI

Fast R-CNN

- Loss function

$$L(p, u, t^u, v) = L_{\text{cls}}(p, u) + \lambda[u \geq 1] L_{\text{loc}}(t^u, v)$$

Softmax classification probabilities

$$p = (p_0, \dots, p_K)$$

True class label

Bounding box regress target

Bounding box regress prediction

$$t^u = (t_x^u, t_y^u, t_w^u, t_h^u)$$

$$L_{\text{loc}}(t^u, v) = \sum_{i \in \{\text{x}, \text{y}, \text{w}, \text{h}\}} \text{smooth}_{L_1}(t_i^u - v_i)$$

$$\text{smooth}_{L_1}(x) = \begin{cases} 0.5x^2 & \text{if } |x| < 1 \\ |x| - 0.5 & \text{otherwise} \end{cases}$$

Fast R-CNN

	Fast R-CNN			R-CNN			SPPnet
	S	M	L	S	M	L	$\dagger L$
train time (h)	1.2	2.0	9.5	22	28	84	25
train speedup	18.3×	14.0×	8.8×	1×	1×	1×	3.4×
test rate (s/im)	0.10	0.15	0.32	9.8	12.1	47.0	2.3
▷ with SVD	0.06	0.08	0.22	-	-	-	-
test speedup	98×	80×	146×	1×	1×	1×	20×
▷ with SVD	169×	150×	213×	-	-	-	-
VOC07 mAP	57.1	59.2	66.9	58.5	60.2	66.0	63.1
▷ with SVD	56.5	58.7	66.6	-	-	-	-

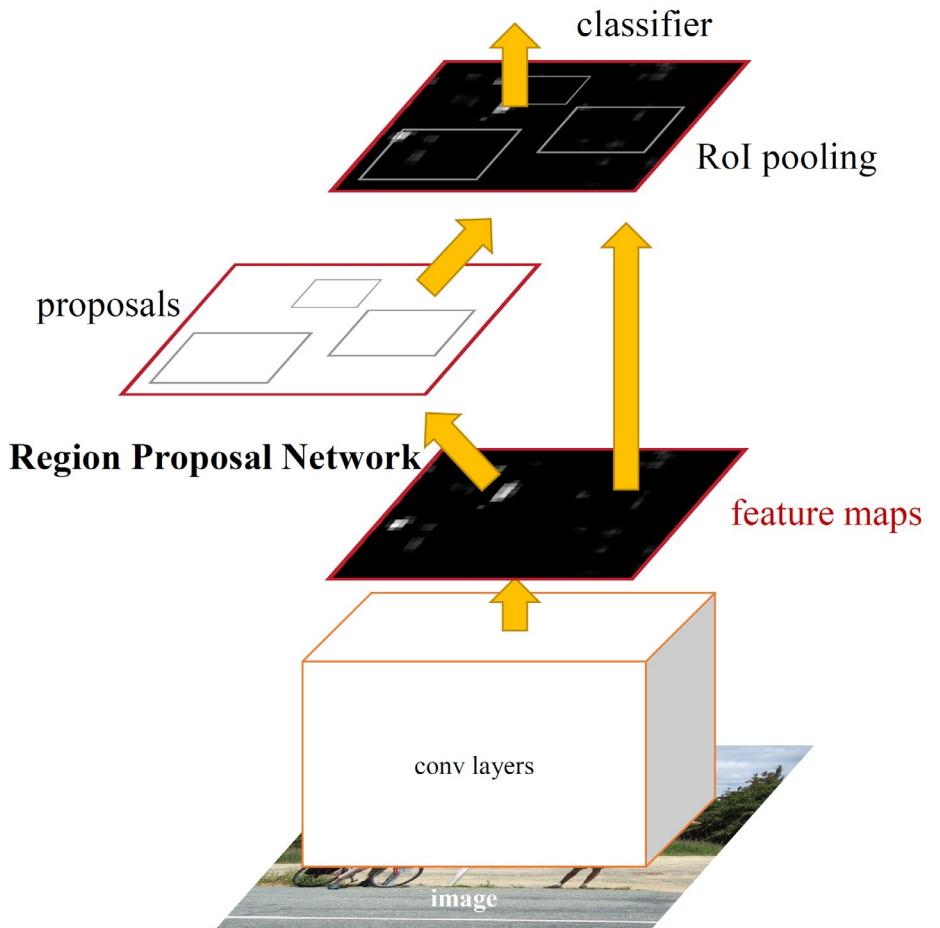
S: AlexNet, M: VGG, L:
deep VGG
SVD for FCs layers

$$W \approx U \Sigma_t V^T$$

Fast R-CNN. Girshick, ICCV, 2015

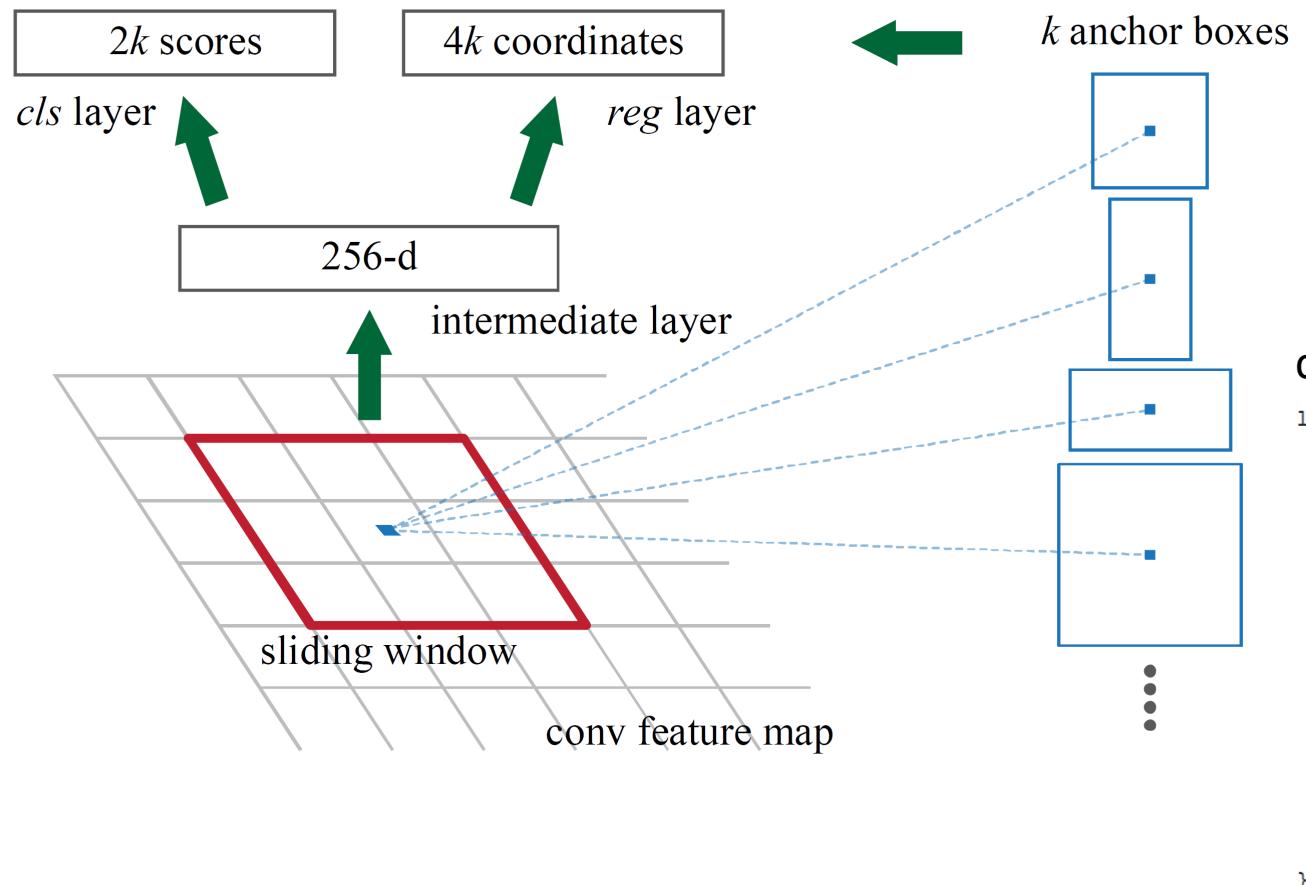
Faster R-CNN

- A single network for object detection
 - Region proposal network
 - Classification network



Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks. Ren et al., NeurIPS, 2015

Region Proposal Network



3x3 conv layer to 256-d

```
layer {  
    name: "rpn_conv/3x3"  
    type: "Convolution"  
    bottom: "conv5"  
    top: "rpn/output"  
    param { lr_mult: 1.0 }  
    param { lr_mult: 2.0 }  
    convolution_param {  
        num_output: 256  
        kernel_size: 3 pad: 1 stride: 1  
        weight_filler { type: "gaussian" std: 0.01 }  
        bias_filler { type: "constant" value: 0 }  
    }  
}
```

Bounding box regression

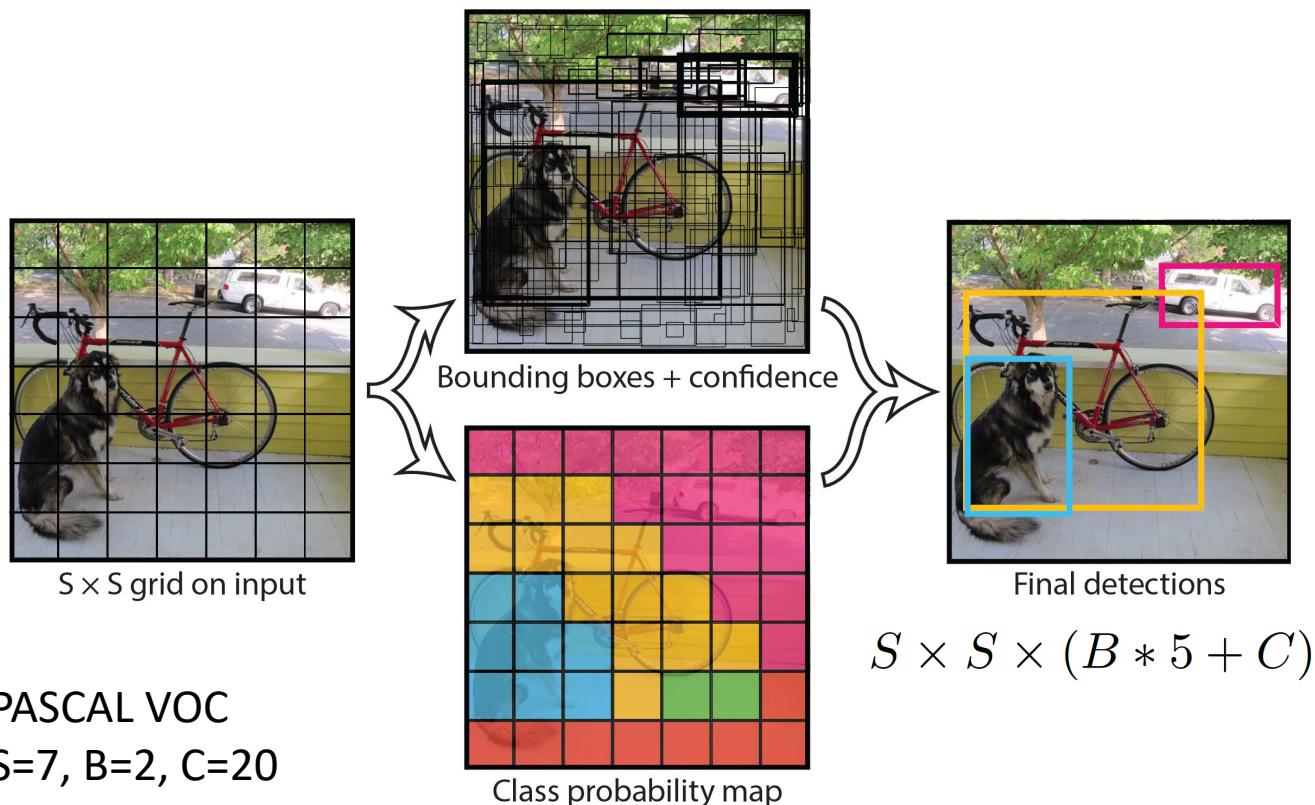
```
layer {  
    name: "rpn_bbox_pred"  
    type: "Convolution"  
    bottom: "rpn/output"  
    top: "rpn_bbox_pred"  
    param { lr_mult: 1.0 }  
    param { lr_mult: 2.0 }  
    convolution_param {  
        num_output: 36 # 4 * 9(anchors)  
        kernel_size: 1 pad: 0 stride: 1  
        weight_filler { type: "gaussian" std: 0.01 }  
        bias_filler { type: "constant" value: 0 }  
    }  
}
```

Two stage vs One stage

- Two stage detection methods
 - Stage 1: generate region proposals
 - Stage 2: classify region proposals and refine their locations
 - E.g., R-CNN, Fast R-CNN, Faster R-CNN
- One stage detection methods
 - An end-to-end network for object detection
 - E.g., YOLO

YOLO

- Regress to bounding box locations and class probabilities



- Each grid handles objects with centers (x, y) in it
- Each grid predicts B bounding boxes
- Each bounding box predicts (x, y, w, h) and confidence (IoU of box and ground truth box)

$$\Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}}$$

- Each grid also predicts C class probabilities

$$\Pr(\text{Class}_i | \text{Object})$$

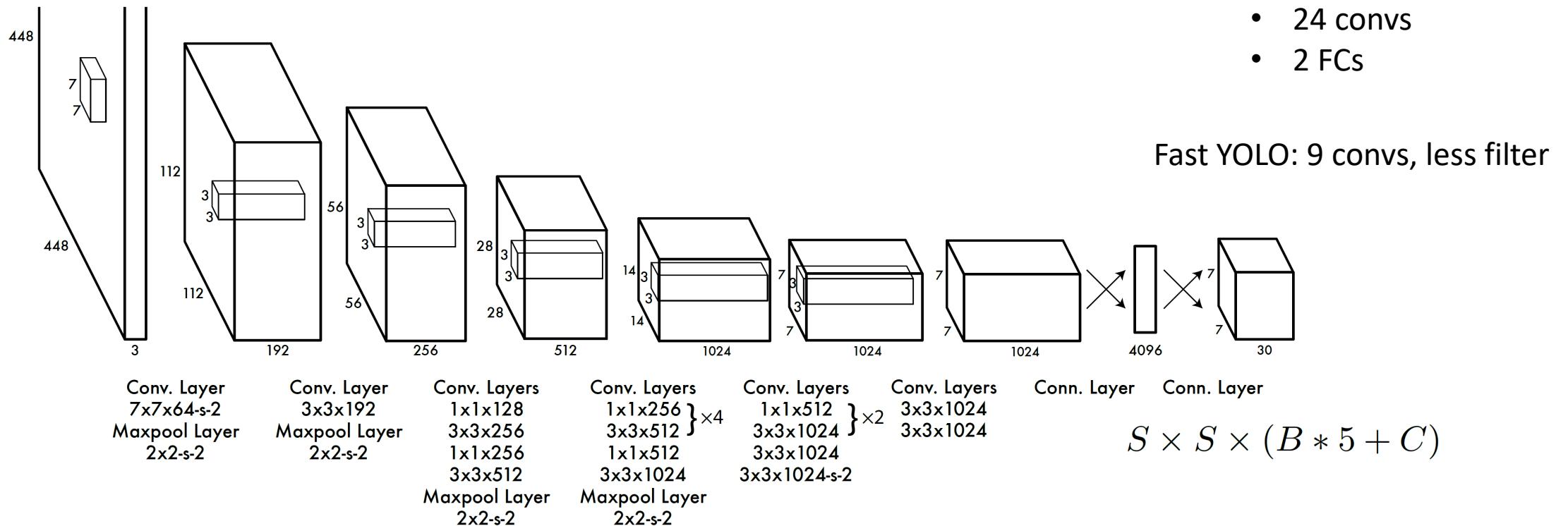
- In testing

$$\Pr(\text{Class}_i | \text{Object}) * \Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}} = \Pr(\text{Class}_i) * \text{IOU}_{\text{pred}}^{\text{truth}}$$

You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

YOLO

- Regress to bounding box locations and class probabilities



You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

YOLO

- Training loss function

$\mathbb{1}_{ij}^{\text{obj}}$ jth bounding box from cell i
“responsible” for the prediction

highest current IOU with the ground truth

$\mathbb{1}_i^{\text{obj}}$ Object in cell i

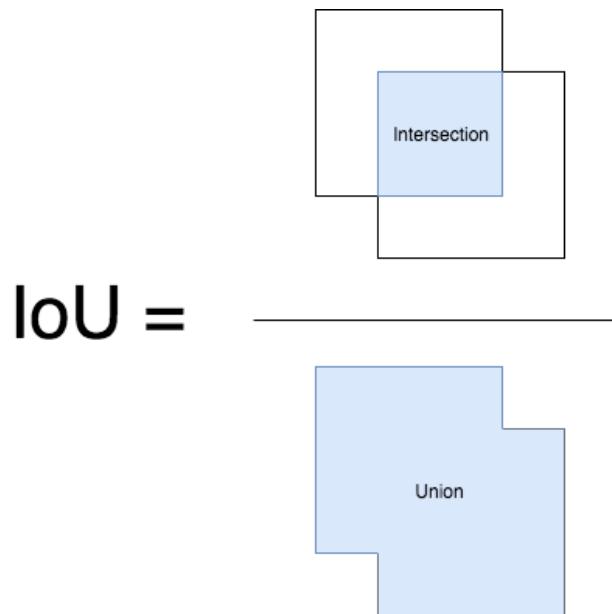
$$\lambda_{\text{coord}} = 5 \quad \lambda_{\text{noobj}} = .5$$

$$\begin{aligned} & \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[(x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\ & + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[\left(\sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left(\sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\ & + \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left(C_i - \hat{C}_i \right)^2 \\ & + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{noobj}} \left(C_i - \hat{C}_i \right)^2 \\ & + \sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2 \end{aligned}$$

You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

Non-maximum Suppression

- Keep the box with the highest confidence/score
- Compute IoU between this box and other boxes
- Suppress boxes with $\text{IoU} > \text{threshold}$



<https://towardsdatascience.com/non-maximum-suppression-nms-93ce178e177c>

YOLO

Real-Time Detectors	Train	mAP	FPS
100Hz DPM [31]	2007	16.0	100
30Hz DPM [31]	2007	26.1	30
Fast YOLO	2007+2012	52.7	155
YOLO	2007+2012	63.4	45
Less Than Real-Time			
Fastest DPM [38]	2007	30.4	15
R-CNN Minus R [20]	2007	53.5	6
Fast R-CNN [14]	2007+2012	70.0	0.5
Faster R-CNN VGG-16[28]	2007+2012	73.2	7
Faster R-CNN ZF [28]	2007+2012	62.1	18
YOLO VGG-16	2007+2012	66.4	21

You Only Look Once: Unified, Real-Time Object Detection. Redmon et al., CVPR, 2016

YOLOv2 and YOLOv3

- YOLOv2
 - Batch normalization (normalization of the layers' inputs by re-centering and re-scaling)
 - High resolution classifier 416x416
 - Convolutional with anchor boxes (remove FC layers)
 - Dimension clustering to decide the anchor boxes
 - Bounding box regression
 - Multi-scale training (change input image size)
- YOLOv3
 - Binary cross-entropy loss for the class predictions
 - Prediction across scales

YOLO9000: Better, Faster, Stronger. Redmon & Farhadi, CVPR, 2017

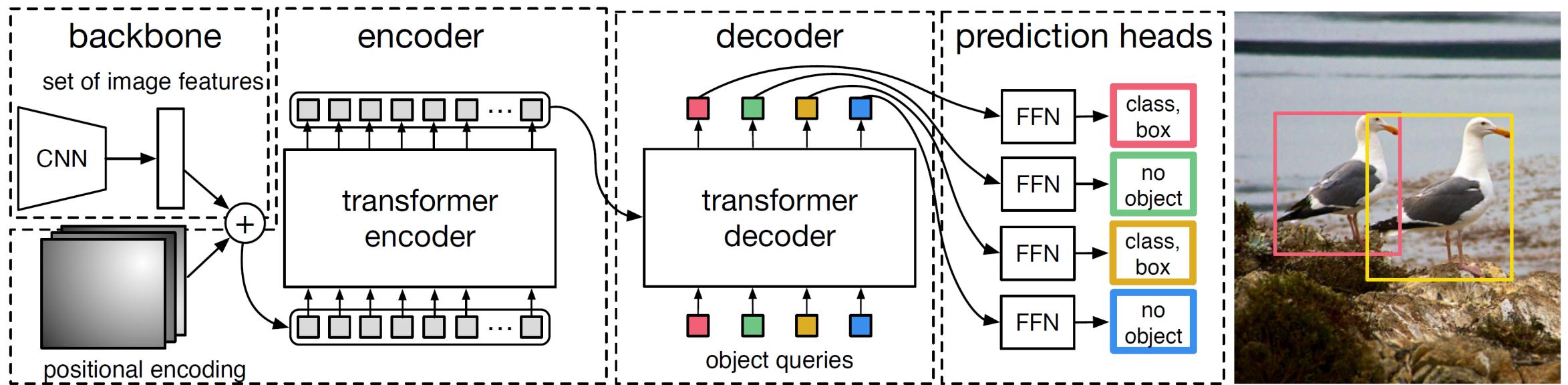
YOLOv3: An Incremental Improvement

Type	Filters	Size	Output
1x	Convolutional	32	256 × 256
	Convolutional	64	128 × 128
	Convolutional	32	1 × 1
	Convolutional	64	3 × 3
2x	Residual		128 × 128
	Convolutional	128	64 × 64
	Convolutional	64	1 × 1
	Convolutional	128	3 × 3
8x	Residual		64 × 64
	Convolutional	256	32 × 32
	Convolutional	128	1 × 1
	Convolutional	256	3 × 3
8x	Residual		32 × 32
	Convolutional	512	16 × 16
	Convolutional	256	1 × 1
	Convolutional	512	3 × 3
4x	Residual		16 × 16
	Convolutional	1024	8 × 8
	Convolutional	512	1 × 1
	Convolutional	1024	3 × 3
	Residual		8 × 8
	Avgpool	Global	
	Connected	1000	
	Softmax		

Table 1. Darknet-53.

DTER

- Vision transformer-based object detection



End-to-End Object Detection with Transformers. Carion et al., ECCV, 2020

DTER

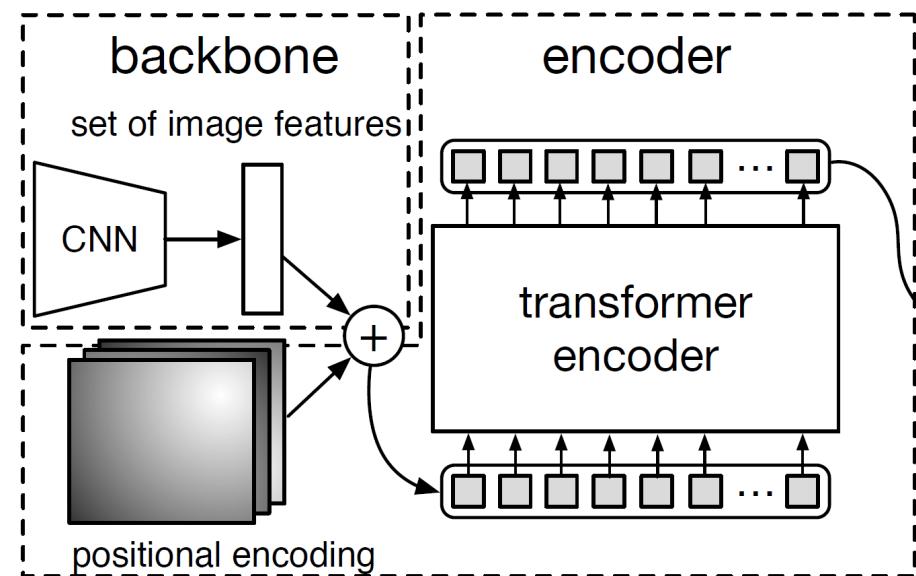
- Backbone

$$x_{\text{img}} \in \mathbb{R}^{3 \times H_0 \times W_0} \longrightarrow f \in \mathbb{R}^{C \times H \times W}$$

$$C = 2048 \quad H, W = \frac{H_0}{32}, \frac{W_0}{32}$$

- Encoder

- 1x1 conv on f $z_0 \in \mathbb{R}^{d \times H \times W}$
- $H \times W$ tokens with d -dimension each

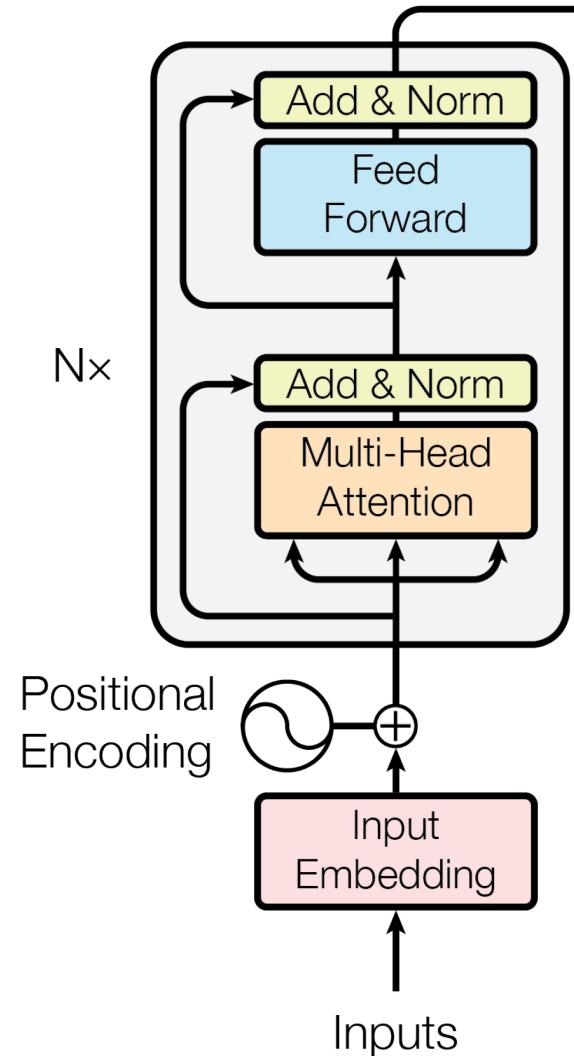


Transformer: Encoder

- Positional encoding
 - Make use of the order of the sequence
 - With dimension d_{model} for each input

$$PE_{(pos,2i)} = \sin(pos/10000^{2i/d_{\text{model}}})$$

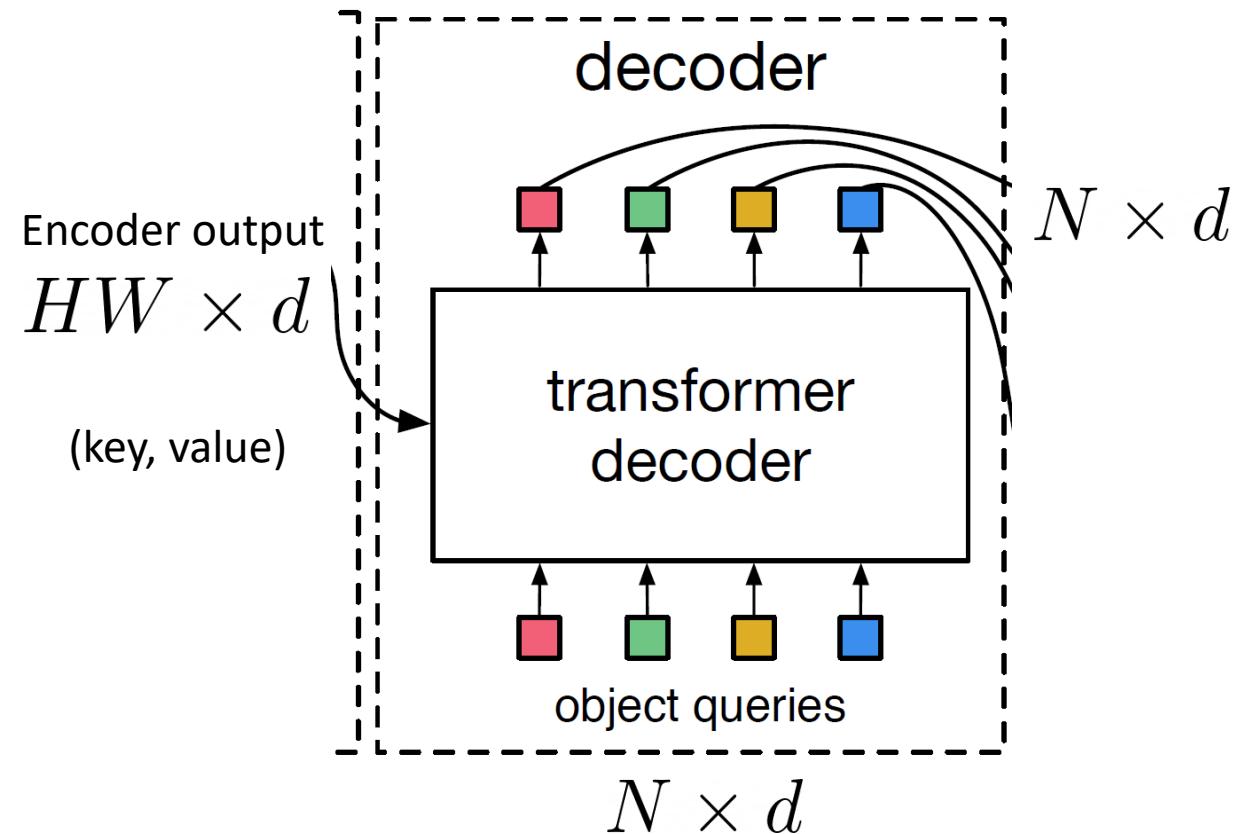
$$PE_{(pos,2i+1)} = \cos(pos/10000^{2i/d_{\text{model}}})$$



Attention is all you need. Vaswani et al., NeurIPS'17

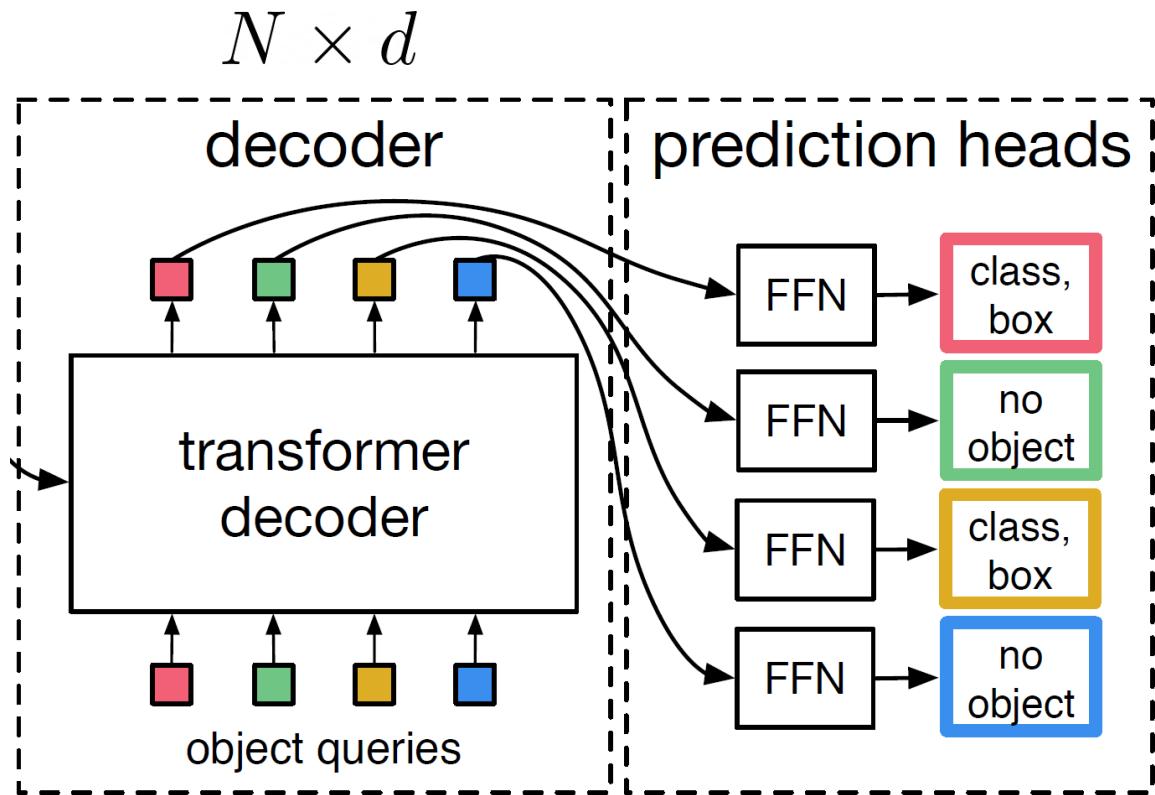
DTER

- Decoder
 - Decodes N object queries in parallel
 - Object queries: learned positional encodings (treat as weights in the network)



DTER

- Prediction heads
 - 3 FC layers
 - Box: normalized (x, y, h, w)
 - Class: softmax prediction with the “no object” class



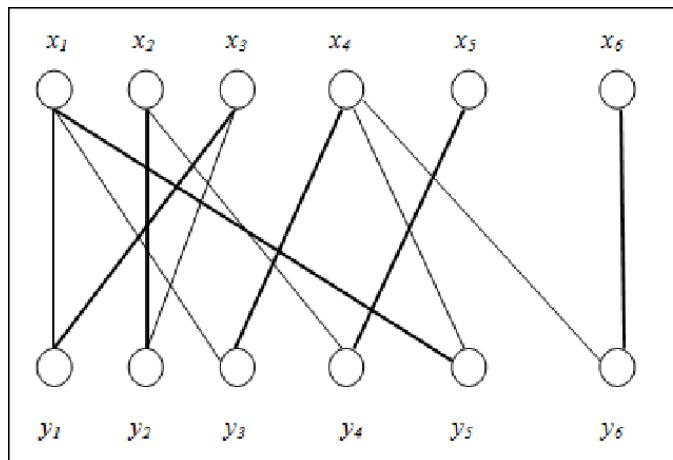
End-to-End Object Detection with Transformers. Carion et al., ECCV, 2020

DTER

- Training
 - bipartite matching between predicted and ground truth objects

Predicated boxes $\hat{y} = \{\hat{y}_i\}_{i=1}^N$

Ground truth boxes $y = \{y_i\}_{i=1}^N$
padded with non-object



Hungarian algorithm

$$\mathcal{L}_{\text{match}}(y_i, \hat{y}_{\sigma(i)}) = -\mathbb{1}_{\{c_i \neq \emptyset\}} \hat{p}_{\sigma(i)}(c_i) + \mathbb{1}_{\{c_i \neq \emptyset\}} \mathcal{L}_{\text{box}}(b_i, \hat{b}_{\sigma(i)})$$

$$\text{Hungarian loss } \mathcal{L}_{\text{Hungarian}}(y, \hat{y}) = \sum_{i=1}^N \left[-\log \hat{p}_{\hat{\sigma}(i)}(c_i) + \mathbb{1}_{\{c_i \neq \emptyset\}} \mathcal{L}_{\text{box}}(b_i, \hat{b}_{\hat{\sigma}(i)}) \right] \quad \text{Based on optimal assignment}$$

End-to-End Object Detection with Transformers. Carion et al., ECCV, 2020

DETR

Model	GFLOPS/FPS	#params	AP	AP ₅₀	AP ₇₅	AP _S	AP _M	AP _L
Faster RCNN-DC5	320/16	166M	39.0	60.5	42.3	21.4	43.5	52.5
Faster RCNN-FPN	180/26	42M	40.2	61.0	43.8	24.2	43.5	52.0
Faster RCNN-R101-FPN	246/20	60M	42.0	62.5	45.9	25.2	45.6	54.6
Faster RCNN-DC5+	320/16	166M	41.1	61.4	44.3	22.9	45.9	55.0
Faster RCNN-FPN+	180/26	42M	42.0	62.1	45.5	26.6	45.4	53.4
Faster RCNN-R101-FPN+	246/20	60M	44.0	63.9	47.8	27.2	48.1	56.0
DETR	86/28	41M	42.0	62.4	44.2	20.5	45.8	61.1
DETR-DC5	187/12	41M	43.3	63.1	45.9	22.5	47.3	61.1
DETR-R101	152/20	60M	43.5	63.8	46.4	21.9	48.0	61.8
DETR-DC5-R101	253/10	60M	44.9	64.7	47.7	23.7	49.5	62.3

DC5: dilated C5 stage

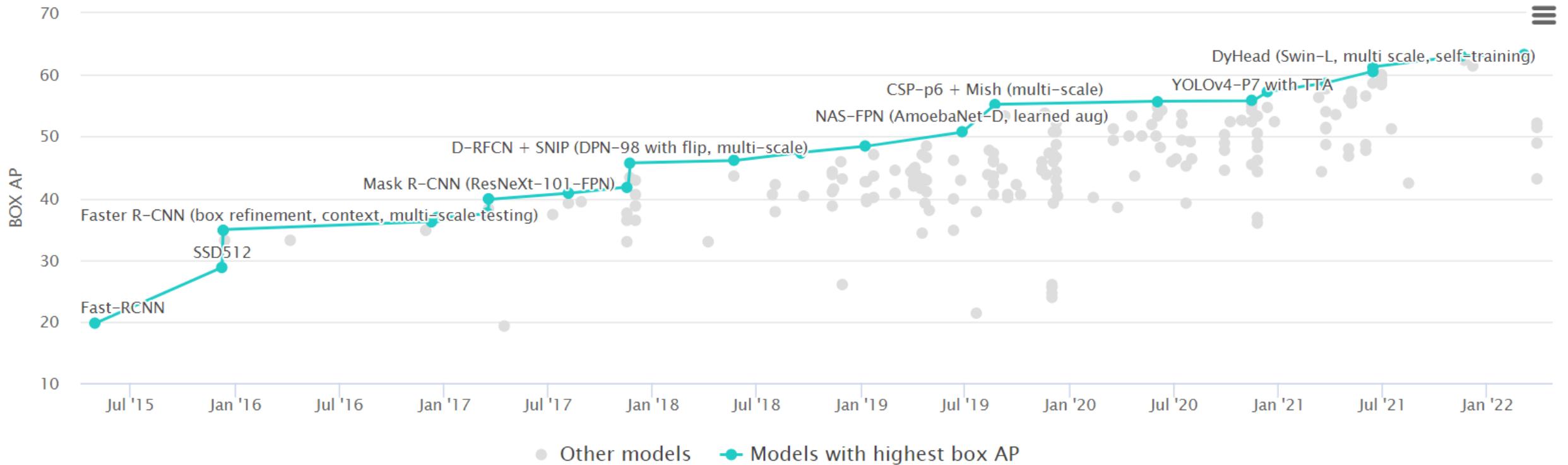
FPN: Feature pyramid networks

End-to-End Object Detection with Transformers. Carion et al., ECCV, 2020

Summary

- Two-stage detectors
 - R-CNN, Fast R-CNN, Faster R-CNN
 - Region proposal + classification
 - Good performance, slow
- One-stage detectors
 - YOLO, SSD
 - End-to-end network to regress to bounding boxes
 - Fast, comparable performance to two-stage detectors
- Transformer-based detectors
 - DTER
 - Attention-based set prediction, using object queries

Object Detection on COCO test-dev



<https://paperswithcode.com/sota/object-detection-on-coco>

Further Reading

- Viola–Jones object detection, 2001
<https://www.cs.cmu.edu/~efros/courses/LBMV07/Papers/viola-cvpr-01.pdf>
- Deformable part model, 2010,
<https://ieeexplore.ieee.org/document/5255236>
- R-CNN, 2014 <https://arxiv.org/abs/1311.2524>
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