

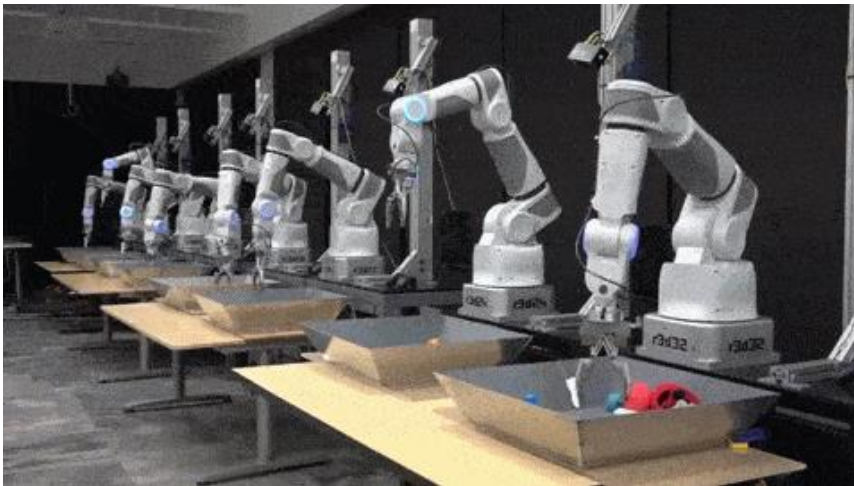
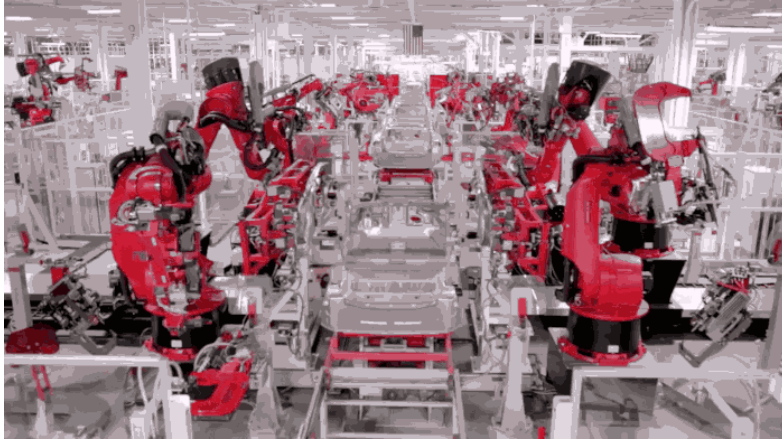
Configuration Space

CS 6301 Special Topics: Introduction to Robot Manipulation and Navigation

Professor Yu Xiang

The University of Texas at Dallas

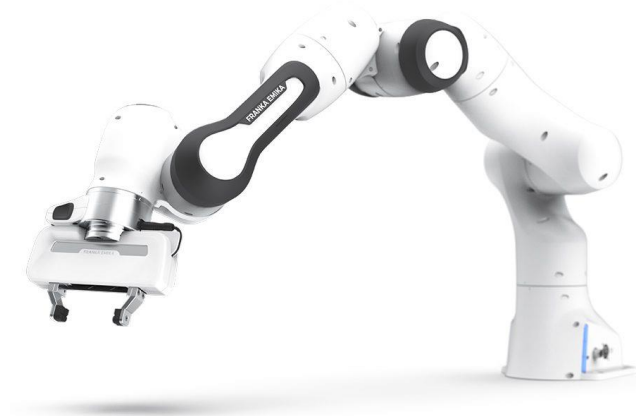
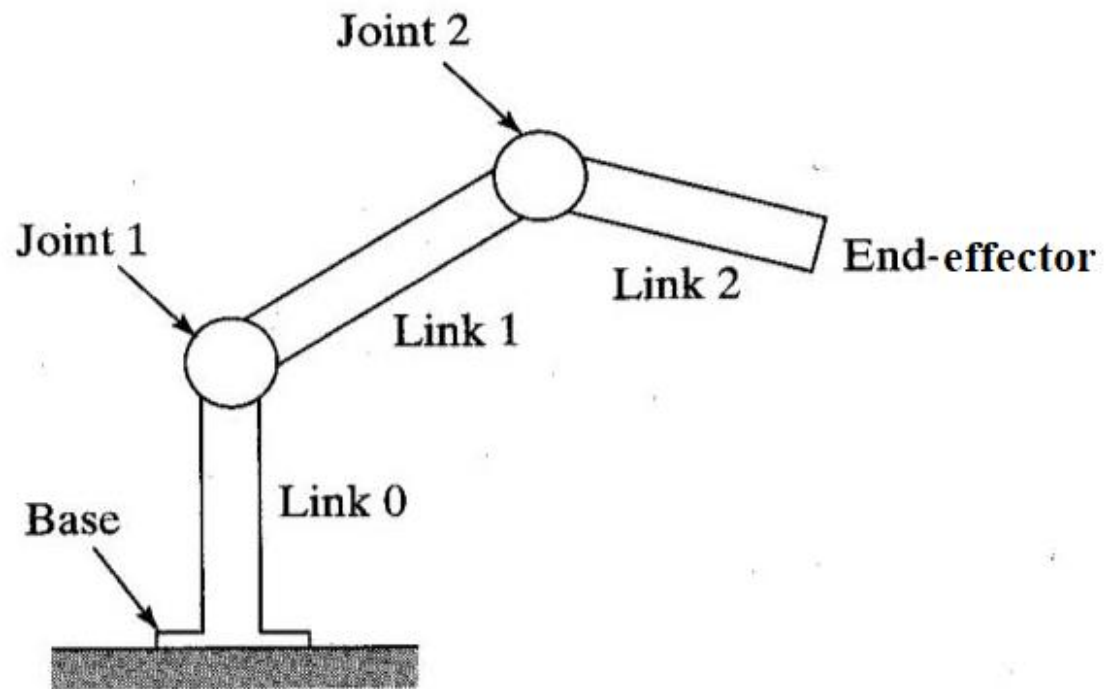
Robotics



What is the common phenomenon in these robots? Motion

Robot Mechanisms

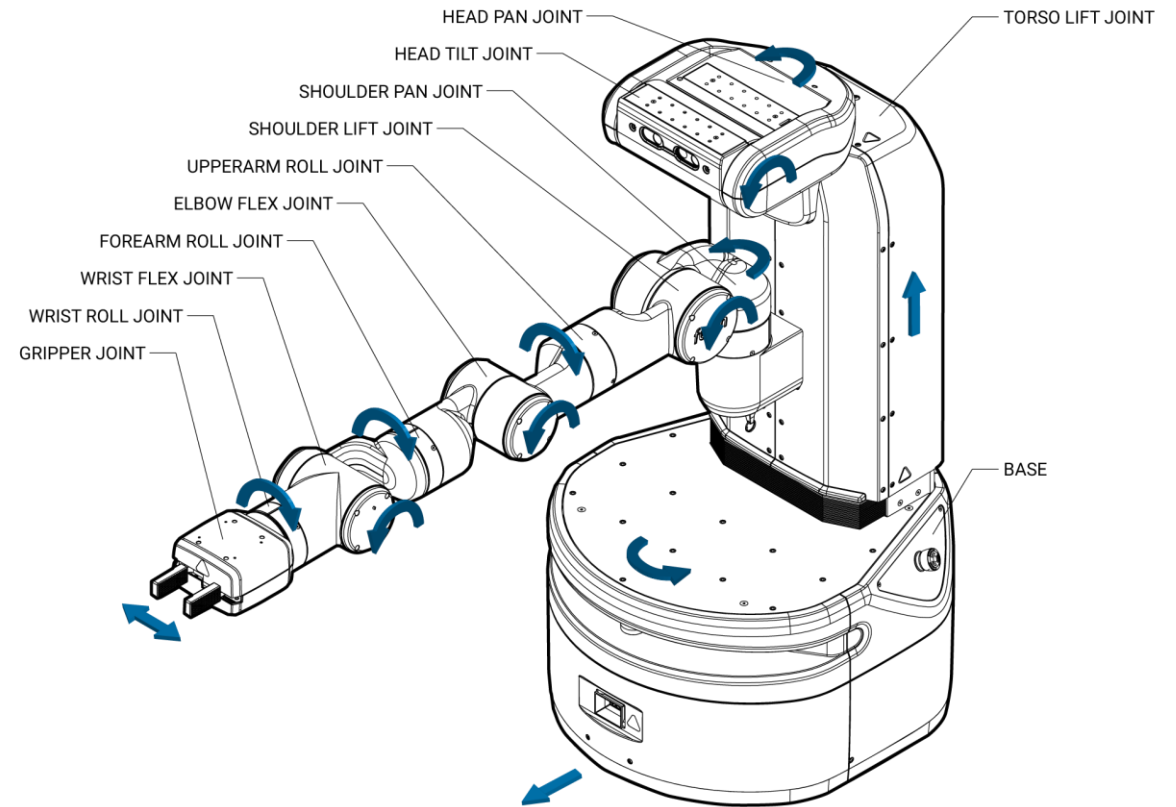
- Links and Joints



Franka Emika

Robot Mechanisms

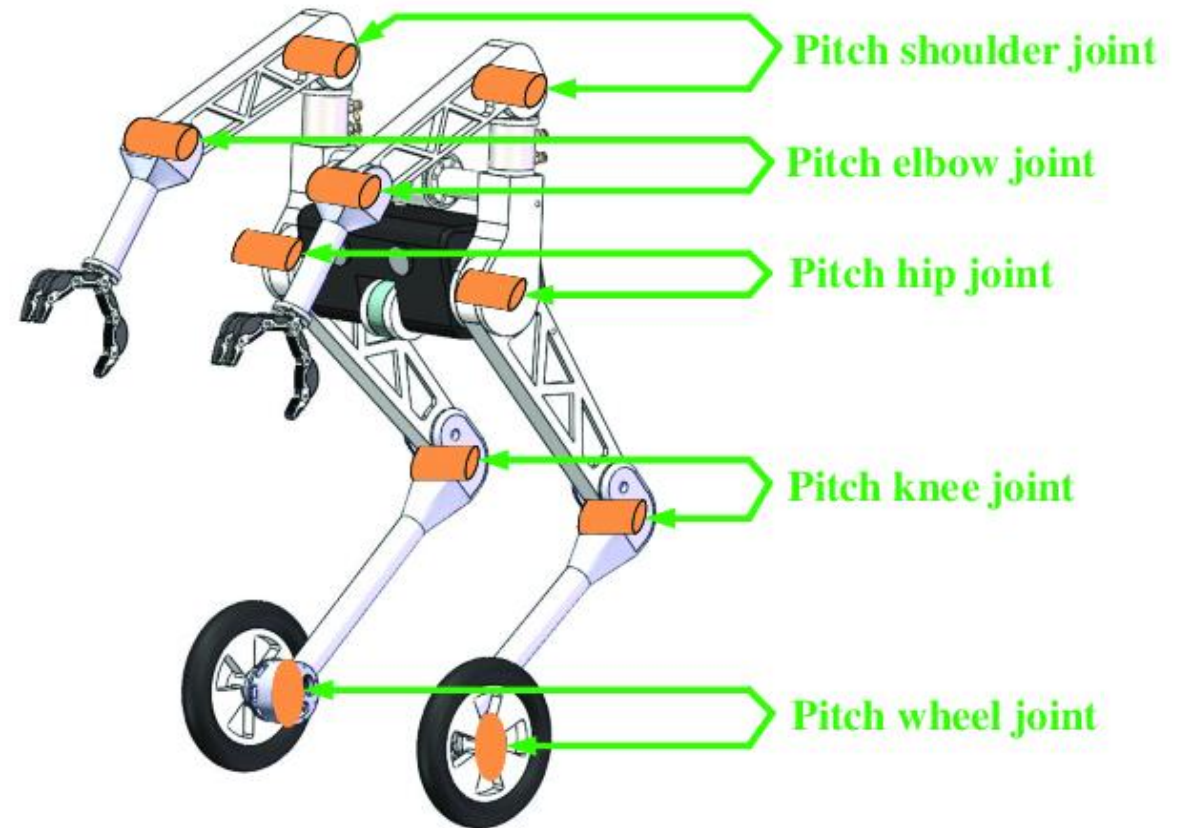
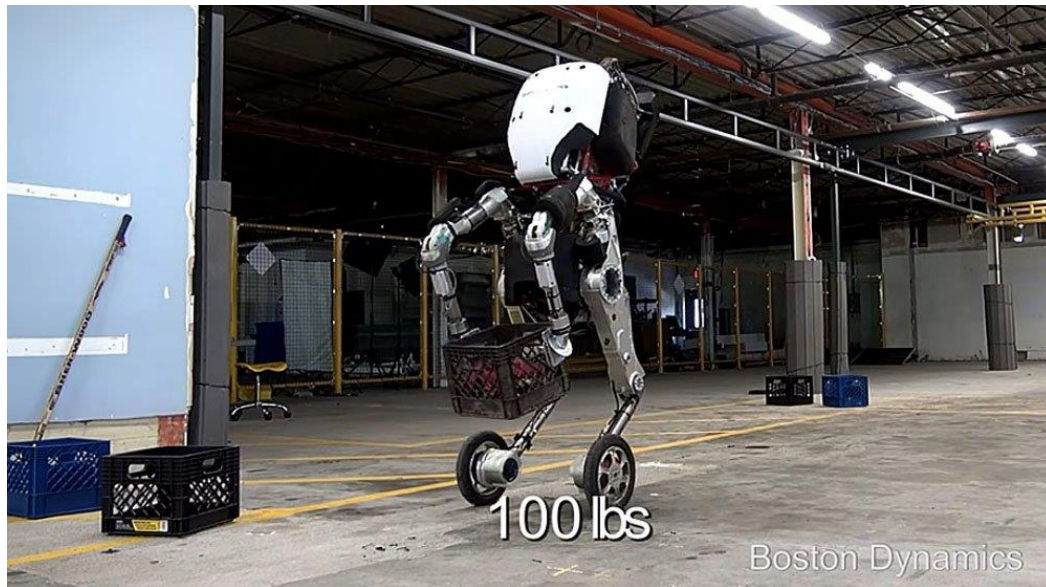
- Links and Joints



Fetch Mobile Manipulator

Robot Mechanisms

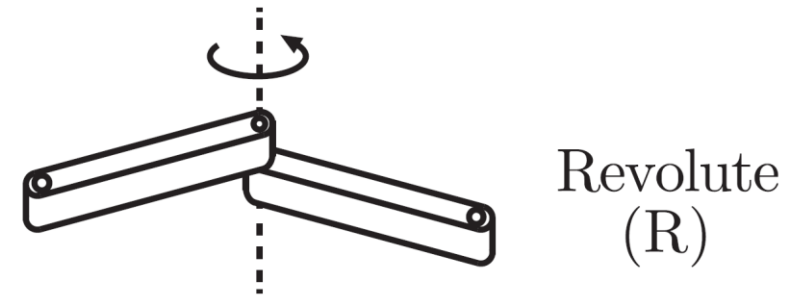
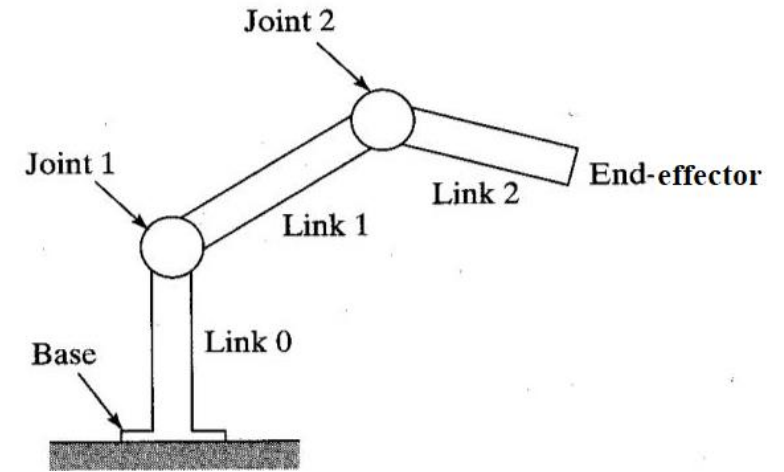
- Links and Joints



<https://thenewstack.io/boston-dynamics-agile-wheel-legged-humanoid-robot-performs-incredible-stunts/>

Robot Joints

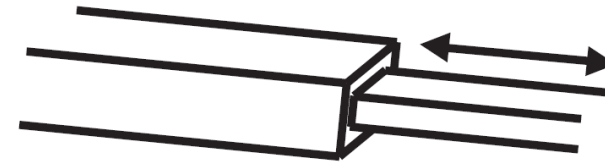
- Every joint connects exactly two links
- Revolute joint (R)
 - Hinge joint
 - Allows rotation motion about the joint axis



Robot Joints

- Prismatic Joint (P)

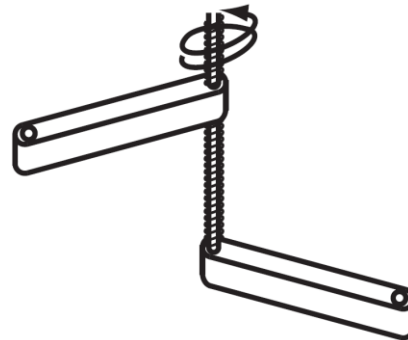
- Sliding joint or linear joint
- Allows translational motion along the direction of the joint axis



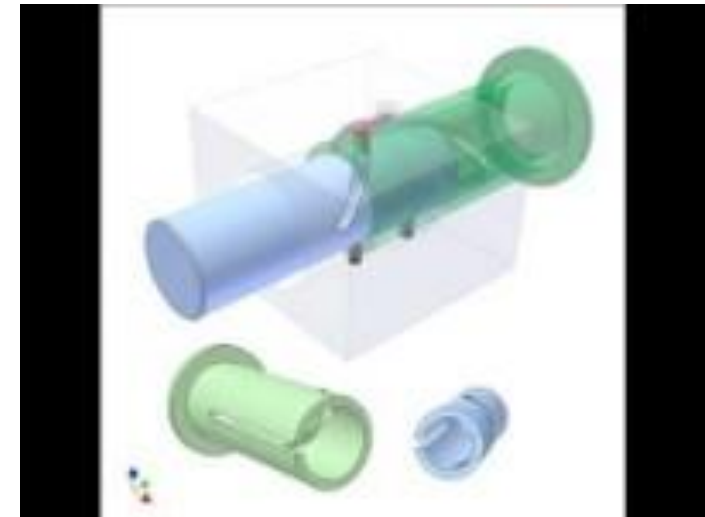
Prismatic
(P)

- Helical Joint (H)

- Screw joint
- Allows rotation and translation about a screw axis

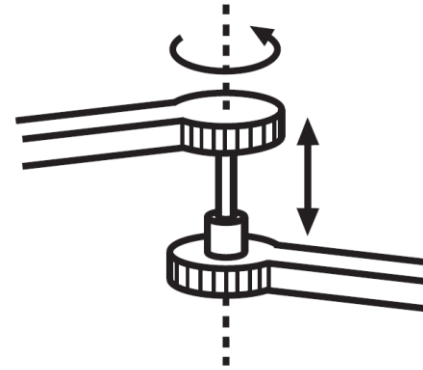


Helical
(H)

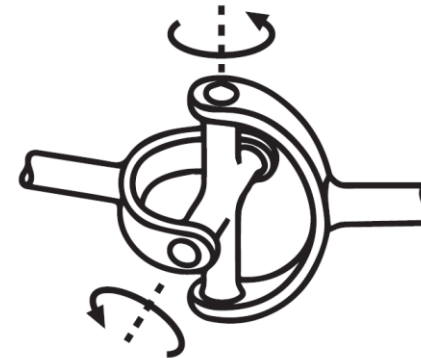


Robot Joints

- Cylindrical joint (C)
 - Allows independent translations and rotations about a single fixed joint axis
- Universal joint (U)
 - A pair of revolute joints with orthogonal joint axes



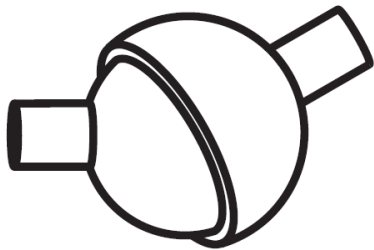
Cylindrical
(C)



Universal
(U)

Robot Joints

- Spherical joint (S)
 - Ball-and-socket joint



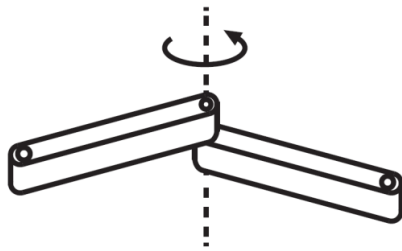
Spherical
(S)



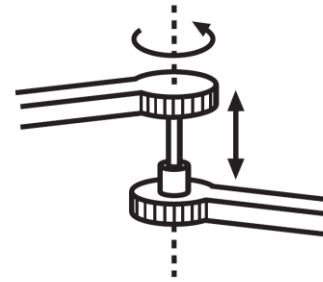
<https://youtu.be/kztZu3uTyvM>

Robot Joints

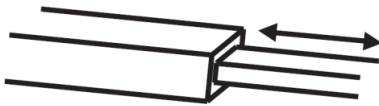
- Every joint connects exactly two links



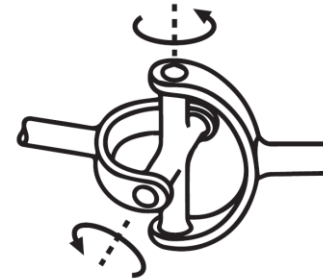
Revolute
(R)



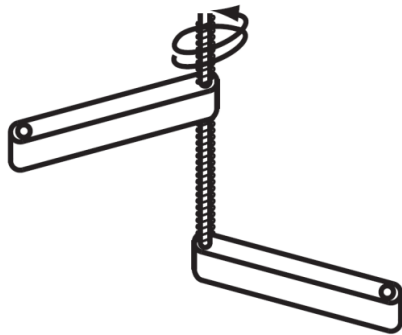
Cylindrical
(C)



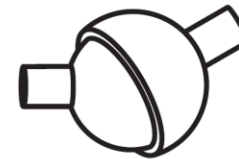
Prismatic
(P)



Universal
(U)



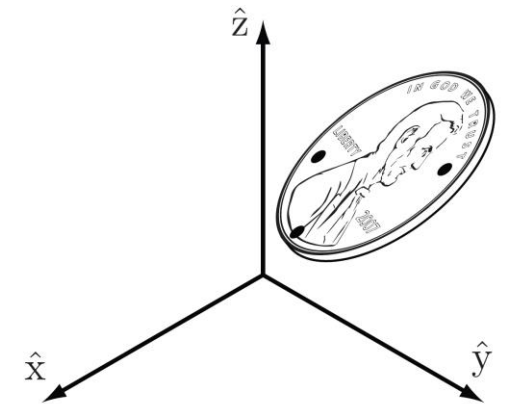
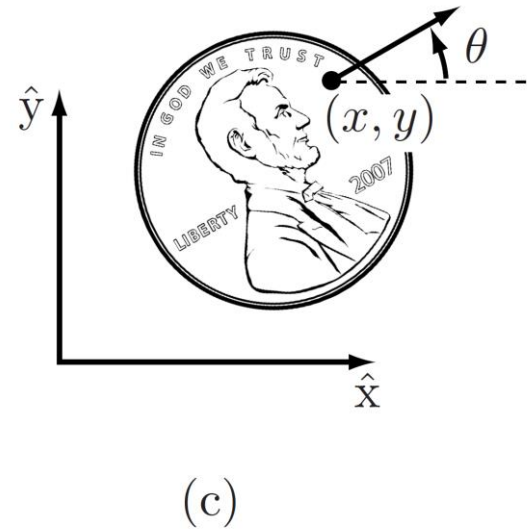
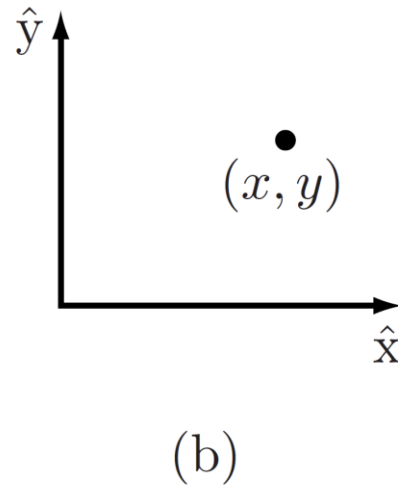
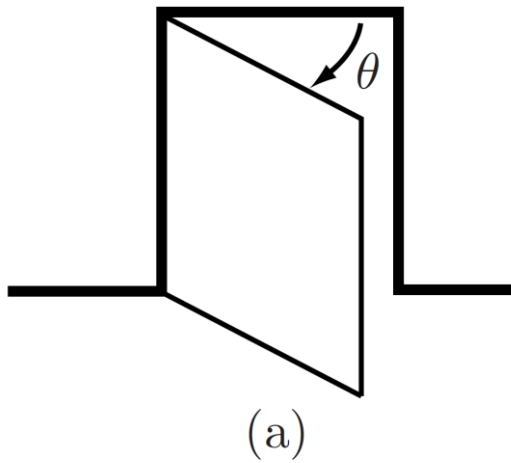
Helical
(H)



Spherical
(S)

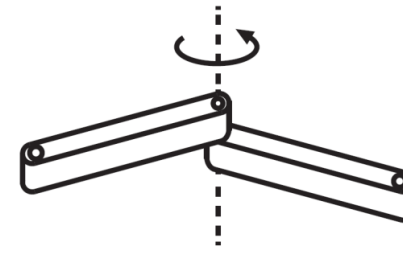
Degrees of Freedom

- Maximum number of logically independent values
- Specify the position of a rigid body



Degrees of Freedom of Robot Joints

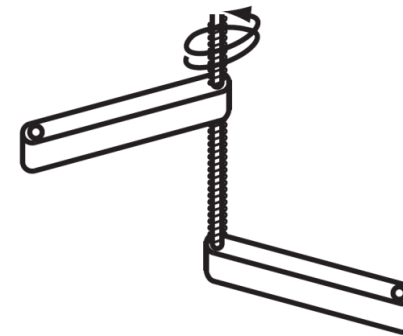
- Revolute joint
 - 1 DOF
- Prismatic joint
 - 1 DOF
- Helical joint
 - 1 DOF



Revolute
(R)



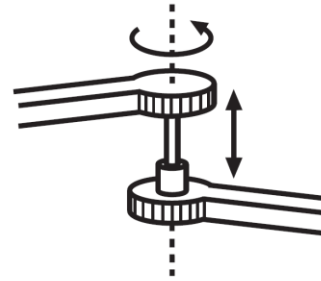
Prismatic
(P)



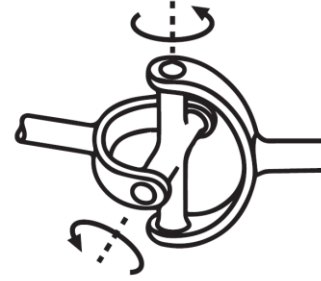
Helical
(H)

Degrees of Freedom of Robot Joints

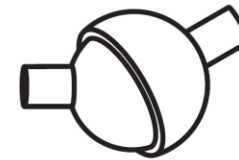
- Cylindrical joint
 - 2 DOF
- Universal joint
 - 2 DOF
- Spherical joint
 - 3 DOF



Cylindrical
(C)

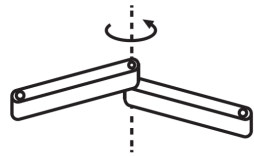


Universal
(U)

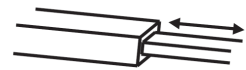


Spherical
(S)

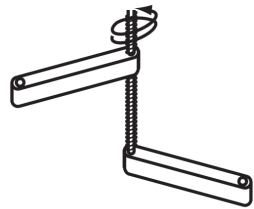
Degrees of Freedom of Robot Joints



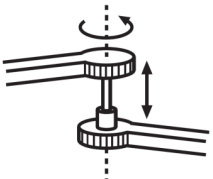
Revolute
(R)



Prismatic
(P)



Helical
(H)



Cylindrical
(C)



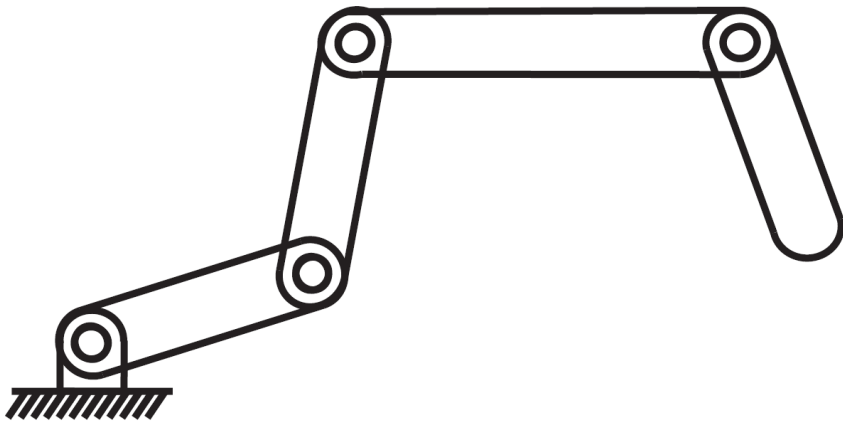
Universal
(U)



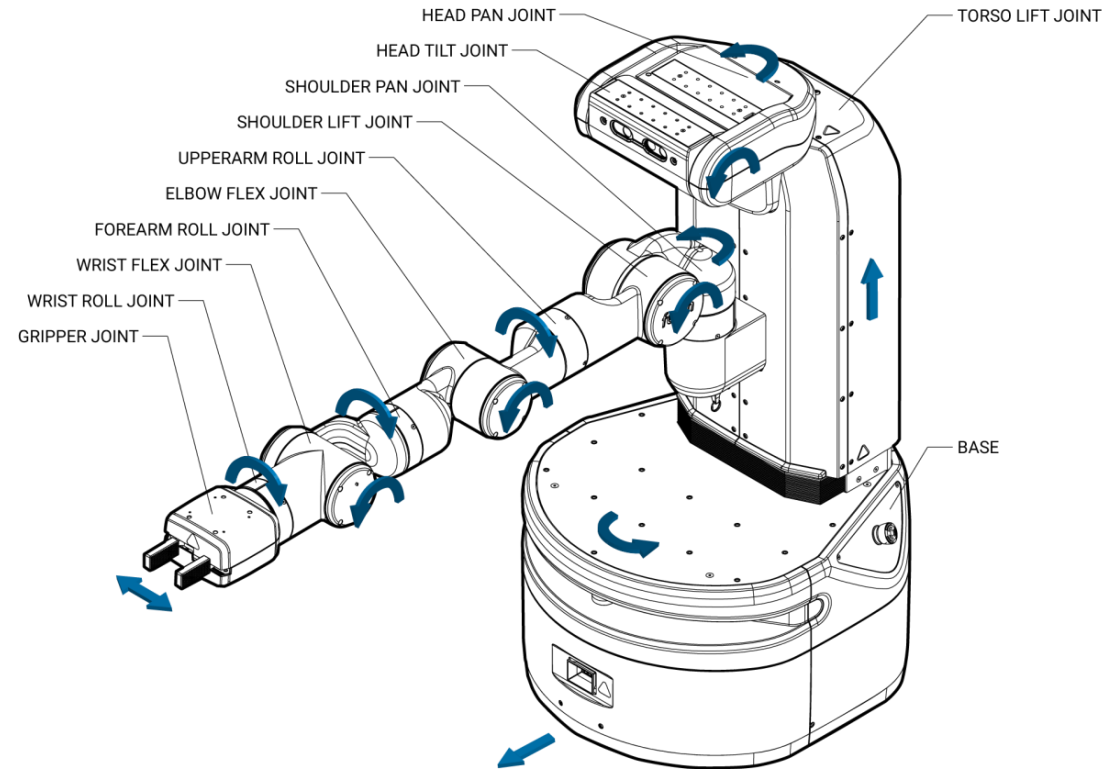
Spherical
(S)

Joint type	dof f	Constraints c between two planar rigid bodies	Constraints c between two spatial rigid bodies
Revolute (R)	1	2	5
Prismatic (P)	1	2	5
Helical (H)	1	N/A	5
Cylindrical (C)	2	N/A	4
Universal (U)	2	N/A	4
Spherical (S)	3	N/A	3

Degrees of Freedom of a Robot



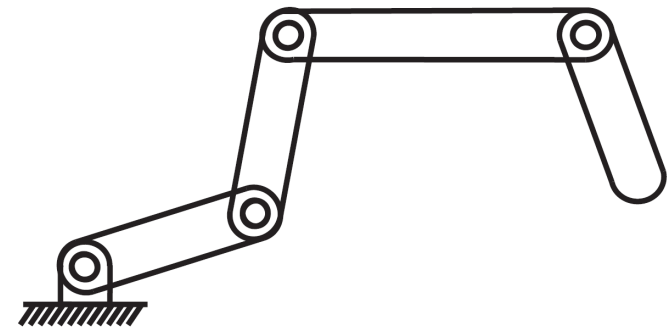
- 4 revolute joints
- 4 DOFs



- 7 revolute joints for the arm
- 7 DOFs

Configuration Space of a Robot

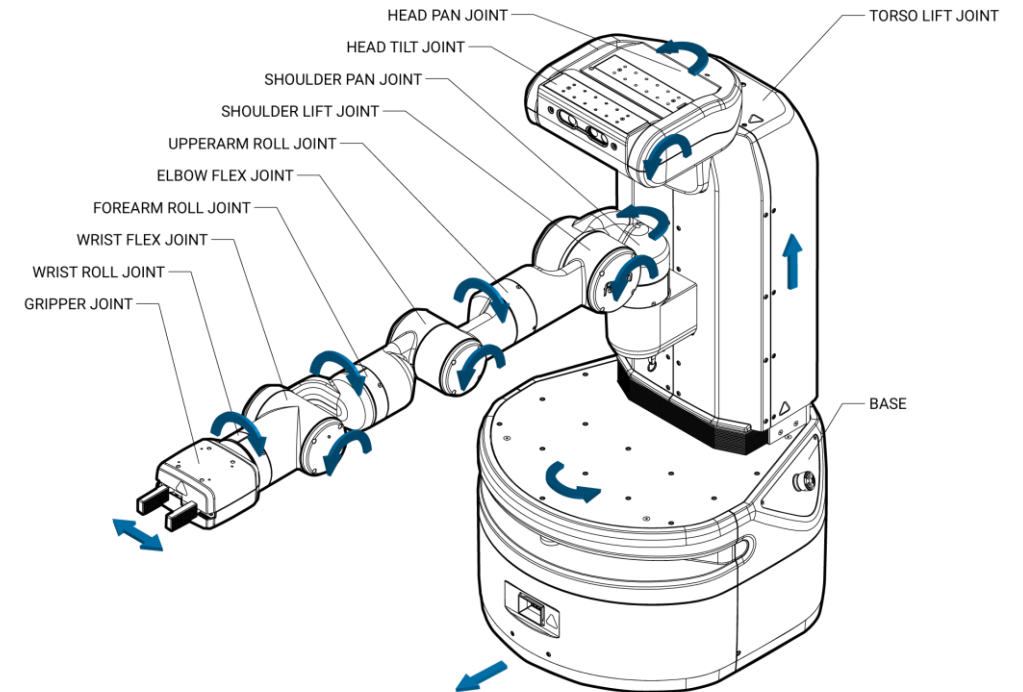
- The configuration of a robot is a complete specification of the position of every point of the robot.
- The minimum number n of real-valued coordinates needed to represent the configuration is the number of degrees of freedom (DOF) of the robot.
- The n -dimensional space containing all possible configurations of the robot is called the configuration space (C-space).
- The configuration of a robot is represented by a point in its C-space.



- 4 revolute joints
- 4 DOFs

Configuration Space of a Robot

- The configuration space of the Fetch arm is a 7D space
- Each value in the 7D vector indicates the value of the revolute joint



Grübler's Formula

- The number of degrees of freedom of a mechanism with links and joints can be calculated using Grübler's formula

$$\text{degrees of freedom} = (\text{sum of freedoms of the bodies}) - (\text{number of independent constraints})$$

- Consider the following setting
 - A robot with N links, J joints (consider ground as one link)
 - Each link has m DOF (planar link? spatial link?)
 - Number of freedoms by joint i f_i
 - Number of constraints by joint i c_i

$$f_i + c_i = m$$

Grübler's Formula

$$\text{dof} = \underbrace{m(N-1)}_{\text{rigid body freedoms}} - \underbrace{\sum_{i=1}^J c_i}_{\text{joint constraints}} \quad \text{Ground is regarded as a link}$$

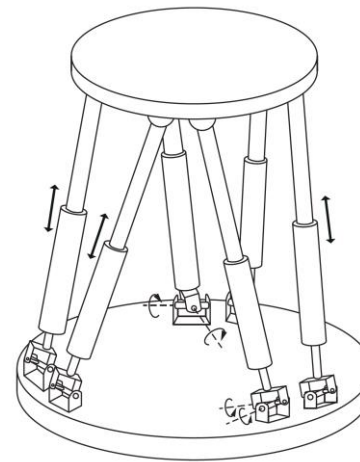
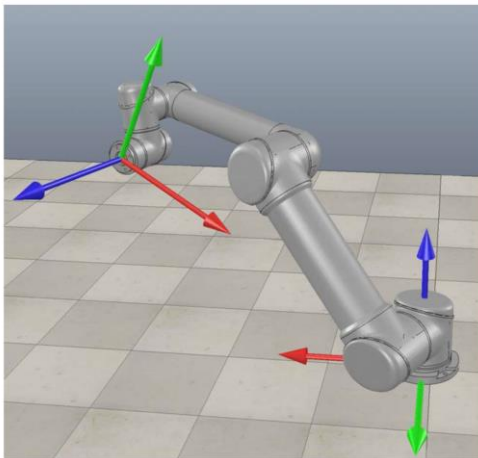
$$= m(N-1) - \sum_{i=1}^J (m - f_i)$$

$$= m(N-1-J) + \sum_{i=1}^J f_i.$$

Assume all joint constraints are independent.

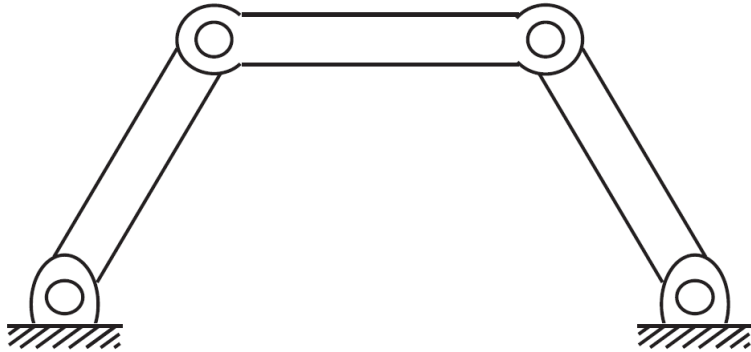
Open-Chain vs. Closed-Chain

- Open-chain mechanisms: without a closed loop
- Closed-chain mechanisms: with a closed loop
- Examples
 - A person standing with both feet



Stewart-Gough platform

Grübler's Formula

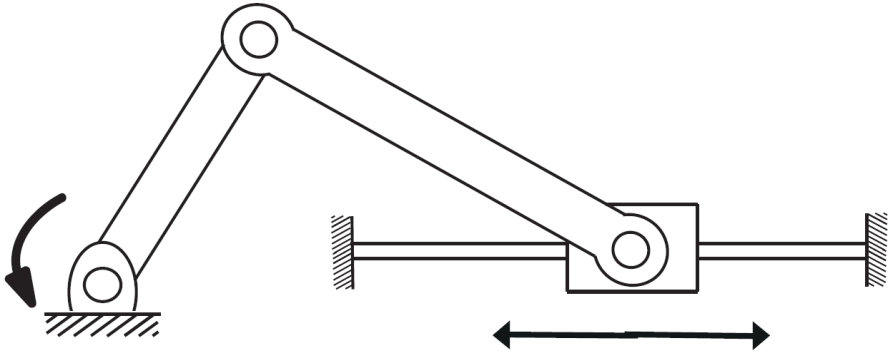


The planar four-bar linkage

- How many links?
 - 4 (one is ground)
- Each link has m DOF. What is m ?
 - $m=3$

$$\begin{aligned}\text{DOF} &= m(N - 1 - J) + \sum_{i=1}^J f_i \\ &= 3(4 - 1 - 4) + \sum_{i=1}^4 1\end{aligned}$$

Grübler's Formula



Slider-crank mechanism
(planar)

- How many links?
 - 4 (one is ground)
- Each link has m DOF. What is m ?
 - $m=3$
- How many joints?
 - 3 revolute joints, 1 prismatic joint

$$\begin{aligned}\text{DOF} &= m(N - 1 - J) + \sum_{i=1}^J f_i \\ &= 3(4 - 1 - 4) + \sum_{i=1}^4 1\end{aligned}$$

Configuration Space Topology

- Configuration specifies the position of a robot
- For a robot with n joints, the configuration is a vector in \mathbb{R}^n
 - C-space
- Joints may have limits, upper bound and lower bound
- Topology: shape of the space
 - Consider all the feasible points in the configuration space

Configuration Space Topology

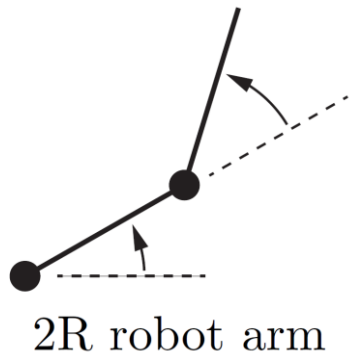
- n-dimensional Euclidean space \mathbb{R}^n
- n-dimensional sphere in a (n+1)-dimensional Euclidean space S^n
 - Two-dimensional surface of a sphere in three-dimensional space S^2
- The C-space can have different representations, but its shape is the same
 - A point on a circle, angle θ , coordinates (x, y) $x^2 + y^2 = 1$



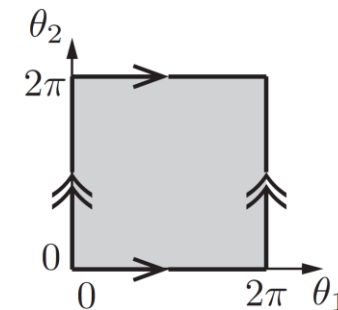
S^2

Configuration Space Topology

- C-space as Cartesian product
 - A rigid body in the plane $\mathbb{R}^2 \times S^1$
 - A PR robot (Prismatic-Revolute) $\mathbb{R}^1 \times S^1$
 - Ignore joint limits
 - A 2R robot $S^1 \times S^1 = T^2$ n-dimensional surface of a torus in an (n+1)-dimensional space



$$T^2 = S^1 \times S^1$$



$$[0, 2\pi) \times [0, 2\pi)$$

sample representation

Configuration Space Topology

- C-space of a planar rigid body with a 2R robot arm

$$\mathbb{R}^2 \times S^1 \times T^2 = \mathbb{R}^2 \times T^3$$

- C-space of a rigid body in 3D space

- 3D translation
- 3D rotation

$$\mathbb{R}^3 \times S^2 \times S^1$$

Summary

- Robot links and joints
- Degrees of freedom of joints and robots
- Grübler's Formula
- Configuration space

Further Reading

- Chapter 2 in Kevin M. Lynch and Frank C. Park. Modern Robotics: Mechanics, Planning, and Control. 1st Edition, 2017
<http://hades.mech.northwestern.edu/images/7/7f/MR.pdf>
- T. Lozano-Perez. Spatial planning: a configuration space approach. A.I. Memo 605, MIT Artificial Intelligence Laboratory, 1980.
<http://people.csail.mit.edu/tlp/>
- W. M. Boothby. An Introduction to Differentiable Manifolds and Riemannian Geometry. Academic Press, 2002.