

Education

Cornell University College of Engineering

Expected May 2022

B.S. Information Science, Systems, and Technology
Concentrations in Interactive Technologies and UX Design

Coursework

Human-Computer Interaction Design, Digital Product Design, Designing Tech for Social Impact, Design and Programming for the Web, Communication and Technology, Data-driven Web Applications

Experiences

Visual Design Intern • WW (formerly Weight Watchers)

Jun. – Aug. 2021 | Remote (New York, NY)

Designed and prototyped the onboarding and member transition experiences for WW's Food Program Innovation 2022 on responsive web. Collaborated with product managers and engineers.

Teaching Assistant • Digital Product Design

Sep. 2020 – Jun. 2021 | Ithaca, NY

Assisted a 2-credit course on product thinking, interaction design, and visual design.

Facilitated weekly critique sessions, held office hours, gave guest lectures, and graded assignments.

Product Design Intern • Bloom

Jun. – Aug. 2020 | Remote

Designed core features for a web platform that connects members in the community.

Involvement

Product Designer • Cornell Design & Tech Initiative

Feb. 2020 – Present | Ithaca, NY

Designed and researched for CoursePlan, a web application for Cornell students to track their courses and graduation requirements.

Provided design mentorship for a team of students to build and scale their project ideas from ideation to launch.

UX Designer • Medium Design Collective

Feb. 2020 – Feb. 2021 | Ithaca, NY

Improved the design of a website to promote interdisciplinary design.

Skills

Design • User Research, Wireframing, Usability Testing, Prototyping

Tools • Figma, Sketch, Origami Studio, Adobe Illustrator & Photoshop

Coding • HTML/CSS, JavaScript, Swift, PHP, Python, Java

Languages • English, Mandarin