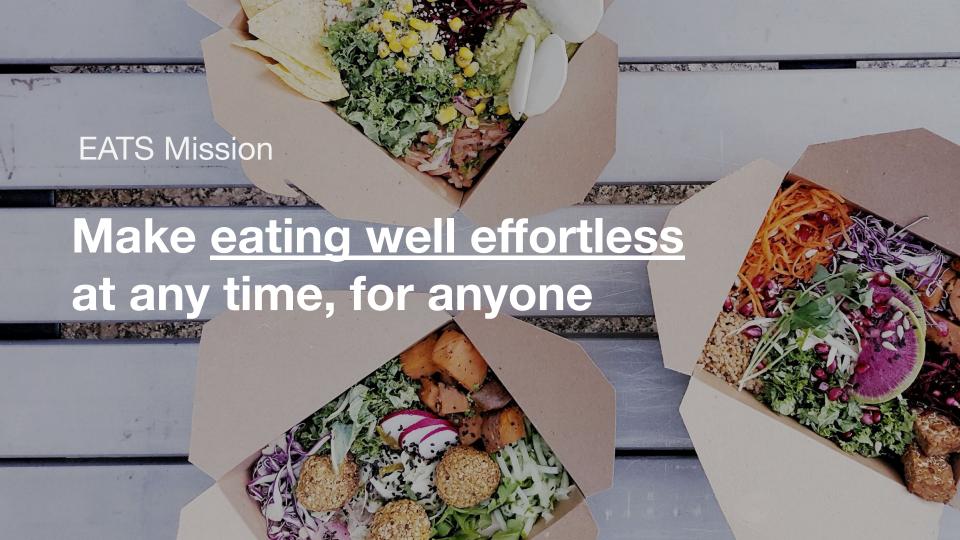




UberEATS Restaurant Ranking & Recommendation



Background

Goal of Ranking and Recommendation

- Recommend each user the most relevant restaurants, at the right time, with the right context

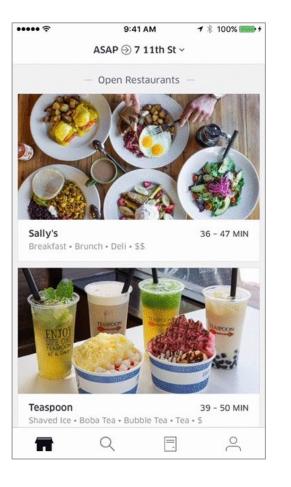
• Similar problems

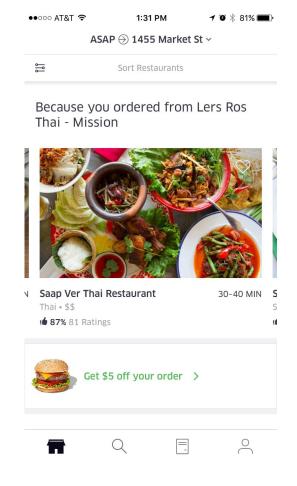
- Netflix movie recommendation
- LinkedIn job recommendation

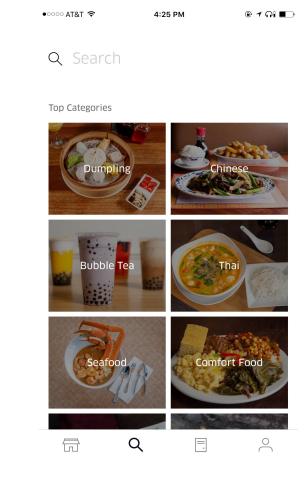
Challenges

- Personalization
- Help the new/low volume restaurants
- Multiple factors (eater, restaurant, couriers, etc.)
- Understand the food
- ...









Main Feed Carousels Search

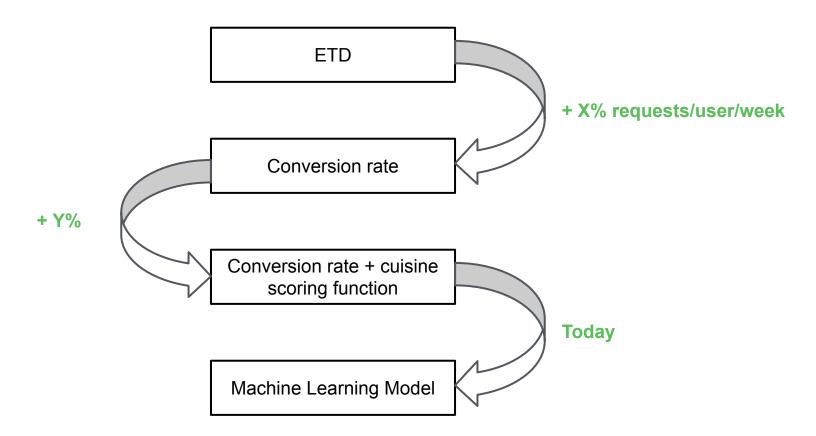
Outline

- Ranker Evolution
- Multi-Objective Optimization (MOO)
- Bayesian Bandits to help new restaurants
- Holistic Optimization: session level models & diversification

Ranking for the Main Feed



EATS Ranker Evolution



Main Feed Ranking Pipeline

Real-time

o For every (eater, store) pair

Personalized

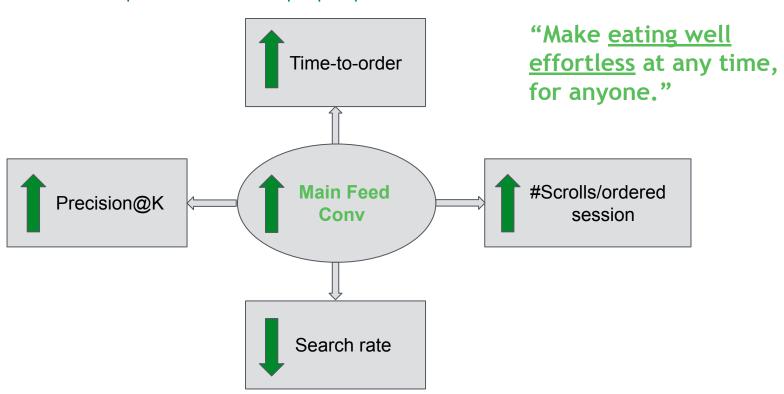
- Based on a large pool of eater, restaurant and contextual features
 - Restaurant features
 - Eater features
 - Eater-restaurant interaction features
 - Contextual features
 - Collaborative filtering features

• Predictive modeling

- ~10 million rows/day
- Michelangelo for model training and online model serving

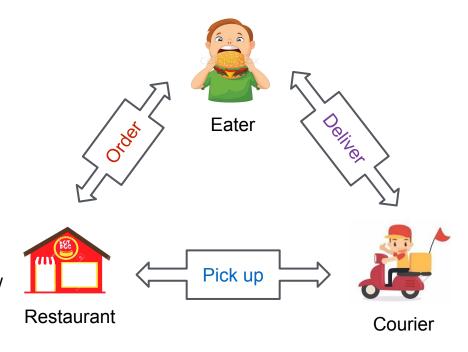
Online performance: other metrics

Better user experience from multiple perspectives



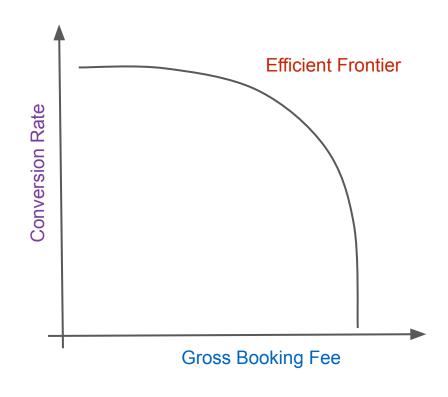
Motivation

- [Before] Single objective: optimized for (impression level) conversion rate
- UberEATS is a unique 3-sided marketplace
 - Eater: satisfaction / retention
 - Restaurant: happiness / fairness
 - Courier / marketplace health: supply-demand efficiency
 - Uber: gross booking fee / net inflow
 - **...**



Motivation

- [Before] Single objective: optimized for (impression level) conversion rate
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 - **...**



Formulation

Expected total # of orders:

$$T(X) = \sum_{i} \sum_{j} x_{ij} p_{ij}$$

Expected total gross booking fee:

$$G(X) = \sum_{i} \sum_{j} x_{ij} p_{ij} g_{j}$$

Linear programming (LP):

$$max_{X} G(X)$$

$$s.t. \ T(X) \ge \alpha \cdot T(X^{*})$$

$$x_{ij} \ge 0, \ \forall \ i, \ j$$

$$\sum_{i} x_{ij} = 1, \ \forall \ i$$

Notation	Meaning	
i	Indexes users	
j	Indexes stores (restaurants)	
$X = \{x_{ij}\}$	Serving plan (variable to be optimized)	
x_{ij}	Probability that the serving scheme will recommend j th store to user i	
$Q = \{q_{ij}\}$	Uniform serving plan with $q_{ij}=rac{1}{J}$, where J is the total number of open stores.	
p_{ij}	Estimated conversion rate of user i on store j	
g_j	Estimated gross booking fee for store j (can be personalized as g_{ij})	

A **huge** linear programming problem -> scalability issue!

• LP => QP (quadratic programming):

$$\max_{X} G(X)$$

$$s.t. \ T(X) \ge \alpha \cdot T(X^{*})$$

$$x_{ij} \ge 0, \ \forall \ i, \ j$$

$$\sum_{j} x_{ij} = 1, \ \forall \ i$$



$\max_{X} G(X) - \frac{1}{2}\gamma \ X - Q \ ^{2}$	
s.t. $T(X) \geq \alpha \cdot T(X^*)$	Lagrangian Multiplier
$x_{ij} \ge 0, \ \forall \ i, j$	\Rightarrow
$\sum x_{ii} = 1, \ \forall i$	KKT condition

Notation	Meaning
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g_j	Estimated gross booking fee for store j (can be personalized as g_{ij})

$$x_{ij} = const + \frac{1}{c \cdot \gamma} \cdot p_{ij} \cdot (1 + \lambda_g \cdot g_j), \quad if \ x_{ij} > 0$$

Solution:

$$x_{ij} = const + \frac{1}{c \cdot \gamma} \cdot p_{ij} \cdot (1 + \lambda_g \cdot g_j), \quad if \ x_{ij} > 0$$

• Ranking according to x_{ij} is **equivalent** to ranking according to:

$$s_{ij} = p_{ij} \cdot (1 + \lambda_g \cdot g_j)$$

- A nice, simple and intuitive formula that does the trade-off among different objectives.
- ☐ Can be easily extended to multiple objectives:

$$s_{ij} = p_{ij} \cdot (1 + \lambda_g \cdot g_j + \lambda_r \cdot r_j + \lambda_{rt} \cdot rt_j)$$

□ Also allows personalized objectives:

$$s_{ij} = p_{ij} \cdot (1 + \lambda_g \cdot g_{ij} + \lambda_r \cdot r_{ij} + \lambda_{rt} \cdot rt_{ij})$$

Bayesian Bandit

- Motivation: Explore/exploit tradeoff
 - Exploit
 - Restaurants with high predicted conversion rate
 - Explore
 - New / low volume restaurants
 - Bayesian bandit
 - Bayesian modeling
 - Contextual multi-armed bandit



Bayesian Bandit

- Bayesian modeling
 - Prior distribution for conversion rate

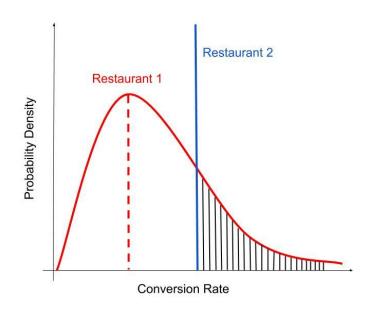
$$p_j \sim Beta(\alpha, \beta)$$
 for restaurant j

Posterior variance

$$\sigma_j^2 = \frac{\hat{p}_j(1-\hat{p}_j)}{\alpha+\beta+N_j+1}$$

Where N_j is number of impressions j receives.

- New restaurant High variance
- Well-established restaurant Low variance



Bayesian Bandit (delete this slide)

- Contextual multi-armed bandit
 - Conversion rate model to get

$$\hat{p}_{ij} = f(X_{user}, X_{store}, X_{user-store}, X_{contextual}, X_{CL})$$

■ UCB for explore-exploit:

$$s_j = \hat{p}_{ij} + \varkappa \cdot \sigma_j$$

Combined with other MOO objectives:

$$s_{ij} = p_{ij} \cdot (1 + \lambda_g \cdot g_{ij} + \lambda_r \cdot r_{ij} + \lambda_{rt} \cdot rt_{ij}) + \varkappa \cdot \sigma_j$$

- Online performance
 - +150% in impression percentage on new/low-vol restaurants
 - +100% in order percentage on new/low-vol restaurants
 - No drop in conversion rate, rpu, retention

Before: Tradeoff

How do you make the tradeoff?

Suppose we have 10 objectives, each with weight; How to find the optimal weight combination?

-- Bayesian optimation

Train a model based on the response -- black box model (we don't assume any functional form) -- optimize it -- where Bayesian optimization into play

(don't mention unless asked: Ultimate objective: LTV of all the partners in the marketplace)

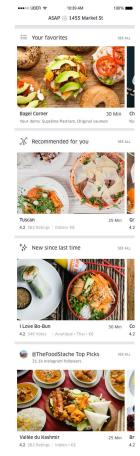
Holistic Optimization (need advice here)

Motivation

- Current ranking framework is myopic: optimizing conversion rate / MOO score independently at each position / impression;
- Ultimate goal of ranking: learn a personalized app homepage that is optimized for the session-level conversion rate
- o (user, store) -> (user, session)?

Holistic Optimization: Session level model

- Session-Level Model
 - Takes in session-level features and predicts conversion for every (user, session) pair
 - Features:
 - # of carousels shown
 - boosting factors for MOO objectives
 - summary statistics of predicted conversion rate for individual items
 - contextual features
 - ...
- Use case of the session level model:
 - Optimal # of carousels shown in each session
 - Optimal boosting factors



Holistic Optimization: Session level model

- Bayesian Optimization with Contextual Multi-Armed Bandit
 - Model training: Learn the model through ML or Gaussian Process:

$$y_{ij} = f(\theta, x_{ij}) + \varepsilon_{ij}$$

- Online policy optimization:
 - Random Search

$$\theta_{n+1} \mid x_{n+1} = argmax_{\theta \in \Theta} f(\theta; x_{n+1})$$

Contextual Bayesian Optimization with MAB

$$a_{UCB}(\theta; x_{n+1}) = m_n(\theta; x_{n+1}) + \varkappa \cdot \sigma_n(\theta; x_{n+1}),$$

 $\theta_{n+1} \mid x_{n+1} = argmax_{\theta \in \Theta} a_{UCB}(\theta; x_{n+1}),$

Holistic Optimization: Diversification

- Motivation
 - Current ranking framework is myopic: optimizing conversion rate / MOO score independently at each position / impression;
 - Potentially could cause negative user experience:
 - "McDonald's everywhere"
 - Overwhelming restaurants that are too similar to each other in a consecutive order.

- Diversification algorithm
 - (V1) Non-personalized: maximal marginal relevance (MMR);
 - (V2) Personalized: captures individual's cuisine and diversity preference.

Holistic Optimization: Diversification V1

V1 [Non-personalized]: maximal marginal relevance (MMR)

$$MMR(i,j) := argmax_{s_j \in S^c} [\lambda \cdot R_{ij} - (1 - \lambda) \cdot max_{s_k \in S} sim(s_k, s_j)]$$

where

$$sim(s_k, s_j) := V(s_k)^T V(s_j) / (|V(s_k)|_2 \cdot |V(s_j)|_2)$$

and $V(\cdot)$ is the **vector representation** (stay tuned) of a store / carousel.

Holistic Optimization: Diversification V2

• **V2** [Personalized]: Captures individual's cuisine and diversity preference.

Prob(user will order from store | user will not order from all previous recommended stores)

Prob(user will order from cuisine user will not order from all previous recommended stores)

```
Algorithm 1 IA-SELECT
Input k, q, C(q), R(q), C(d), P(c|q), V(d|q, c)
Output set of documents S
1: S = \emptyset
 2: \forall c, U(c|q, S) = P(c|q)
 3: while |S| < k do
 4: for d \in R(q) do
 5: g(d|q,c,S) \leftarrow \sum_{c \in C(d)} U(c|q,S)V(d|q,c)
 6: end for
 7: d^* \leftarrow argmax \ g(d|q,c,S) [ties broken arbitrarily]
 8: S \leftarrow S \cup \{d^*\}
     \forall c \in C(d^*), U(c|q, S) = (1 - V(d^*|q, c))U(c|q, S \setminus \{d^*\})
      R(q) \leftarrow R(q) \setminus \{d^*\}
11: end while
12: return S
```

Summary

The more questions you got, the better the presentation

Guideline:

Focus more on why instead of how

importance of personalized recommendation

remove numbers of the lifts

no second pass ranker

why for MOO talk about 3 sided marketplace balance between 3 sides

Holistic ranking: introduce carousels (ask Zhen for the Benu slides) optimize for the whole homepage

Carousel: borrow narrative on rows from netflix blog

Questions

1. Shall we use the same slide template