WASO-Week 4 Yuya Yoshida

Dates: February 12th-16th Hours Worked: 42.5h

This week was the fourth week of the internship. I engaged in programming this week as well, but I did slightly different work this week. By the last week, I was doing more like analytical stuff like using Python and R. However, it turned out that our company's raw data is not so clean because of lacking of engineer and I have to change my aim from analytics to something else. So I decided to make an app instead and try to contribute my company.

Our company is food delivery service, but we deliver only with offline way like using trolley car and run to each place and deliver. However, this is not efficient and this resulted in customer's complain because it is often delay. So I decided to make an app like Uber Eats in order to make sure where we are and let customers know the estimate time of our arrival. I hope this will work for both our delivery staff and customer as well. Next week, I will engage more with this work by using Swift which is a programming code for iOS application.