

1.

(a)

$$\begin{aligned}
 H &= \hbar\omega b^\dagger b + i\hbar\Lambda(b^{\dagger 2} + b^2) \\
 \frac{db}{dt} &= \frac{i}{\hbar}[H, b] + \frac{\partial b}{\partial t} \\
 &= [i\omega b^\dagger b - \Lambda b^{\dagger 2}, b] + i\omega b \\
 &= 2\Lambda b^\dagger \\
 \frac{db^\dagger}{dt} &= 2\Lambda b
 \end{aligned}$$

(b)

$$\begin{aligned}
 \vec{E} &= i\mathcal{E}_\omega \vec{\varepsilon} \left(b e^{i(\vec{k} \cdot \vec{r} - \omega t)} - b^\dagger e^{-i(\vec{k} \cdot \vec{r} - \omega t)} \right) \\
 &= i\mathcal{E}_\omega \vec{\varepsilon} \left(b \cos(\vec{k} \cdot \vec{r} - \omega t) + ib \sin(\vec{k} \cdot \vec{r} - \omega t) - b^\dagger \cos(\vec{k} \cdot \vec{r} - \omega t) + ib^\dagger \sin(\vec{k} \cdot \vec{r} - \omega t) \right) \\
 &= -2\mathcal{E}_\omega \vec{\varepsilon} \left(\frac{b - b^\dagger}{2i} \cos(\vec{k} \cdot \vec{r} - \omega t) + \frac{b + b^\dagger}{2} \sin(\vec{k} \cdot \vec{r} - \omega t) \right) \\
 &= -2\mathcal{E}_\omega \vec{\varepsilon} \left(b_Q \cos(\vec{k} \cdot \vec{r} - \omega t) + b_P \sin(\vec{k} \cdot \vec{r} - \omega t) \right) \\
 \frac{db_\pm}{dt} &\equiv \frac{db \pm b^\dagger}{dt} \\
 &= 2\Lambda b^\dagger \pm 2\Lambda b \\
 &= \pm 2\Lambda b_\pm \\
 \frac{db_P}{dt} &= 2\Lambda b_P \\
 \frac{db_Q}{dt} &= -2\Lambda b_Q
 \end{aligned}$$

Therefore

$$\begin{aligned}
 b_P &= e^{2\Lambda t} b_{P0} \\
 b_Q &= e^{-2\Lambda t} b_{Q0} \\
 b &= b_P + ib_Q \\
 &= e^{2\Lambda t} b_{P0} + ie^{-2\Lambda t} b_{Q0} \\
 &= b_0 \cosh 2\Lambda t + b_0^\dagger \sinh 2\Lambda t \\
 b^\dagger &= b_0^\dagger \cosh 2\Lambda t + b_0 \sinh 2\Lambda t
 \end{aligned}$$

(c)

$$\begin{aligned}
 \langle N \rangle &= \langle 0 | b^\dagger b | 0 \rangle \\
 &= \langle 0 | \left(b_0^\dagger \cosh 2\Lambda t + b_0 \sinh 2\Lambda t \right) \left(b_0 \cosh 2\Lambda t + b_0^\dagger \sinh 2\Lambda t \right) | 0 \rangle \\
 &= \sinh^2 2\Lambda t \\
 \Delta b_P &= e^{2\Lambda t} \Delta b_{P0} \\
 &= \frac{1}{2} e^{2\Lambda t} \\
 \Delta b_Q &= e^{-2\Lambda t} \Delta b_{Q0} \\
 &= \frac{1}{2} e^{-2\Lambda t}
 \end{aligned}$$

The state is squeezed in Q direction while the product of the uncertainty in P and Q remains the same.

(d)

Under the transformation $U = e^{i\omega t a^\dagger a}$

$$\begin{aligned}
 U a U^\dagger &= e^{i\omega t a^\dagger a} a e^{-i\omega t a^\dagger a} \\
 &= \sum_N \frac{(i\omega t)^N}{N!} [a^\dagger a, a]_N \\
 &= e^{-i\omega t} a \\
 U a^\dagger U^\dagger &= e^{i\omega t} a^\dagger \\
 \frac{d}{dt} |\psi'\rangle &= \frac{d}{dt} U |\psi\rangle \\
 &= \frac{dU}{dt} |\psi\rangle + U \frac{d}{dt} |\psi\rangle \\
 &= \frac{d e^{i\omega t a^\dagger a}}{dt} |\psi\rangle + \frac{U}{i\hbar} H |\psi\rangle \\
 &= i\omega a^\dagger a |\psi'\rangle + \frac{1}{i\hbar} U H U^\dagger |\psi'\rangle \\
 &= \Lambda U \left(a^{\dagger 2} e^{-2i\omega t} - a^2 e^{2i\omega t} \right) U^\dagger |\psi'\rangle \\
 &= \Lambda \left(a^{\dagger 2} - a^2 \right) |\psi'\rangle
 \end{aligned}$$

Therefore, the state $|\psi'\rangle$ is transforming as

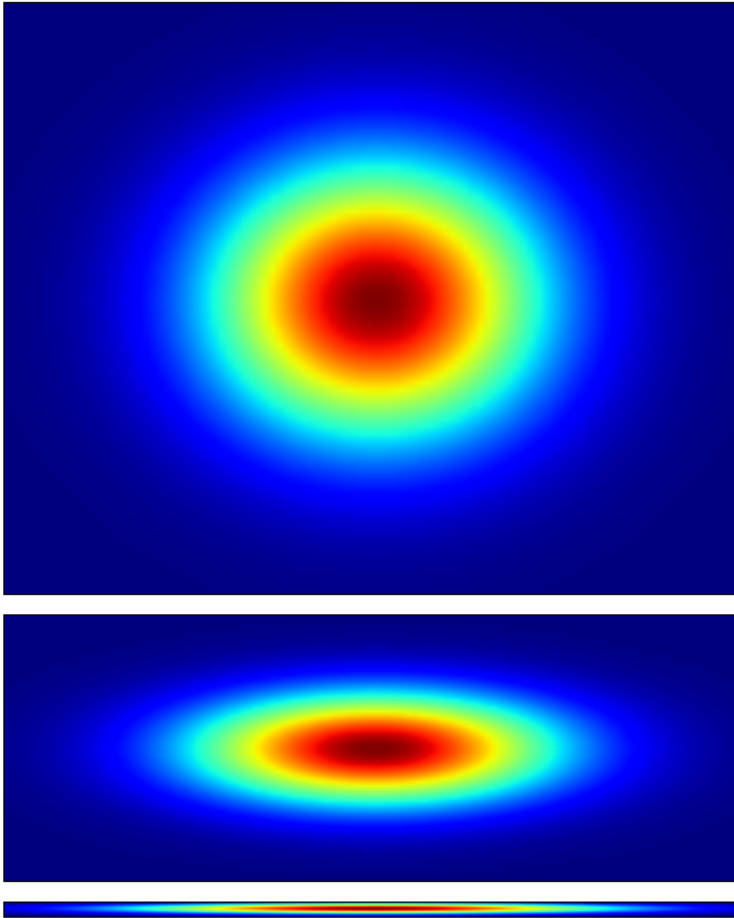
$$e^{\Lambda t (a^{\dagger 2} - a^2)}$$

where

$$\varepsilon = -2\Lambda t$$

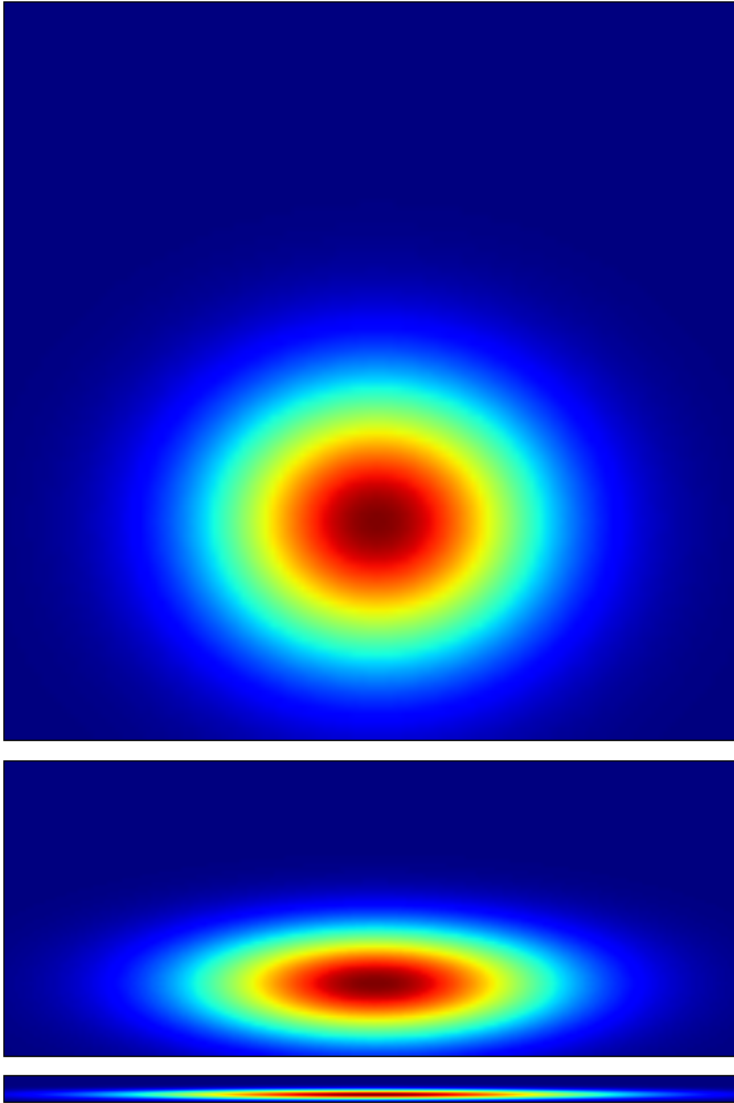
(e)

i.



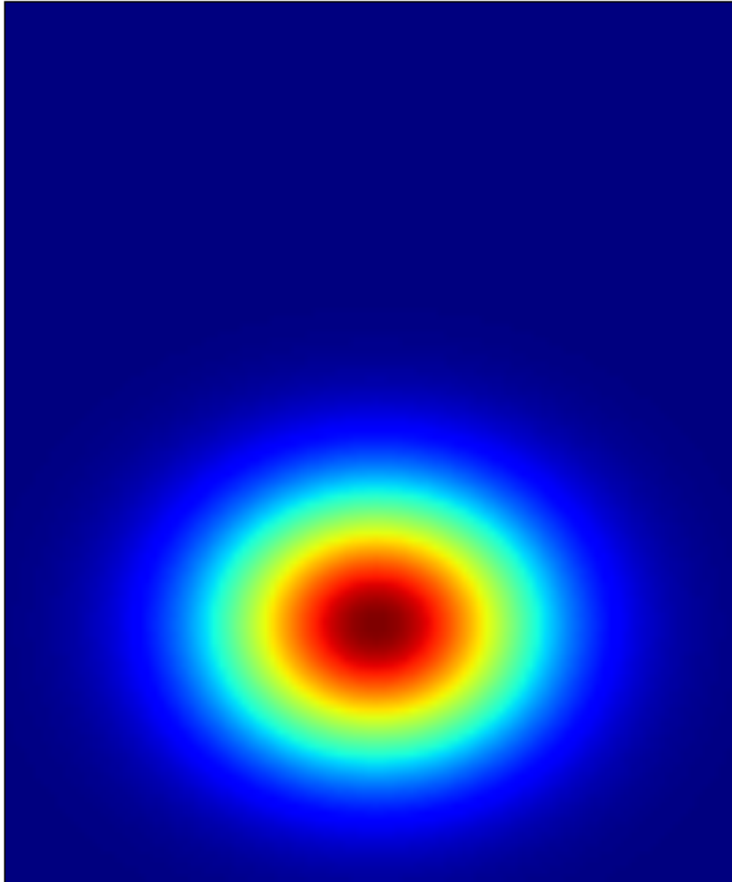
ii.

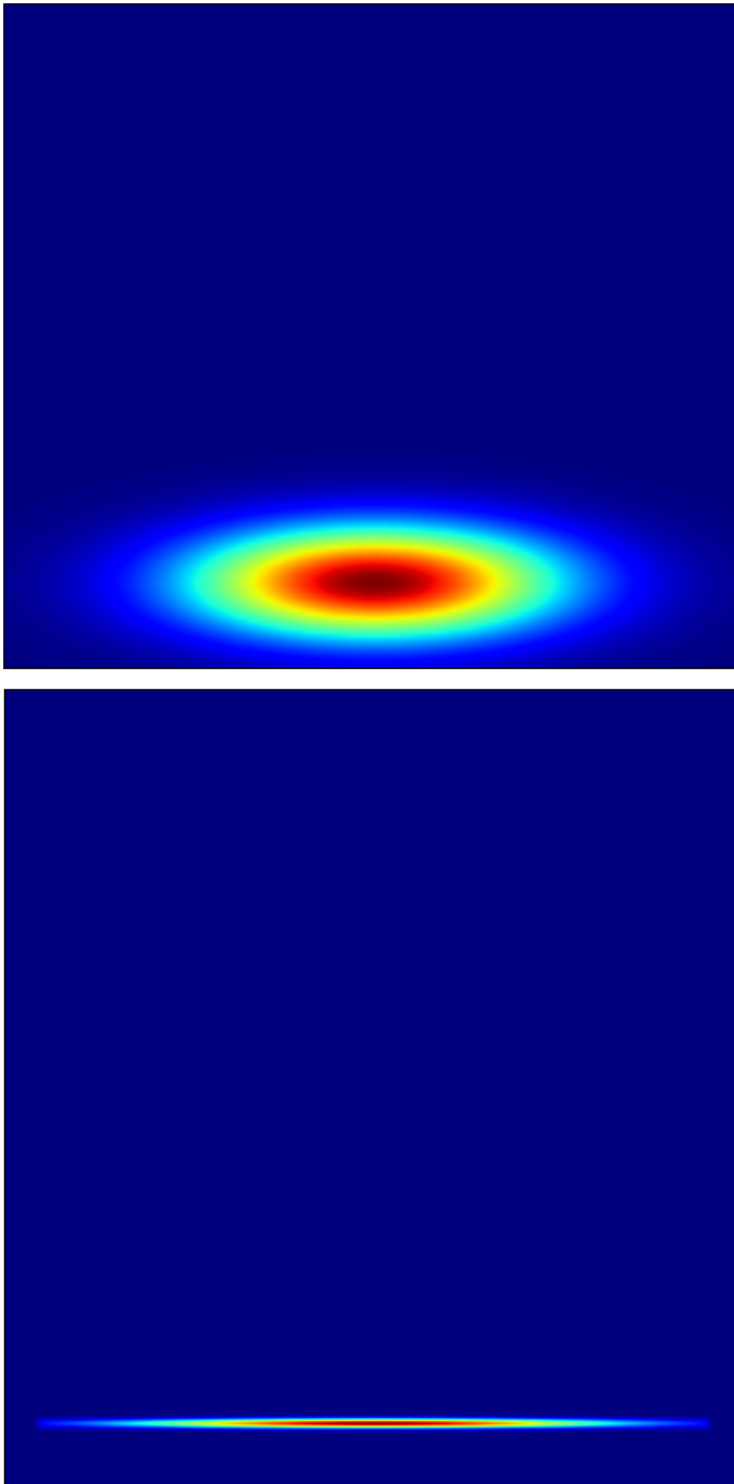
$$\beta = i$$



iii.

$$\beta = i$$





Whether a phase or number squeezed state is created depends on the initial state.

2.

(a)

$$\begin{aligned}
 \langle N^2 \rangle &= \langle 0 | b^\dagger b b^\dagger b | 0 \rangle \\
 &= \langle 0 | \left(b_0^\dagger \cosh \varepsilon + b_0 \sinh \varepsilon \right) \left(b_0 \cosh \varepsilon + b_0^\dagger \sinh \varepsilon \right) \\
 &\quad \left(b_0^\dagger \cosh \varepsilon + b_0 \sinh \varepsilon \right) \left(b_0 \cosh \varepsilon + b_0^\dagger \sinh \varepsilon \right) | 0 \rangle \\
 &= \sinh^2 \varepsilon \langle 0 | \left(b_0^2 \cosh \varepsilon + b_0 b_0^\dagger \sinh \varepsilon \right) \left(b_0^{\dagger 2} \cosh \varepsilon + b_0 b_0^\dagger \sinh \varepsilon \right) | 0 \rangle \\
 &= \sinh^2 \varepsilon (\sinh^2 \varepsilon + 2 \cosh^2 \varepsilon) \\
 \Delta N^2 &= 2 \sinh^2 \varepsilon \cosh^2 \varepsilon \\
 &= 2 (\Delta b_P^2 - \Delta b_Q^2)^2
 \end{aligned}$$

For large ε

$$\begin{aligned}
 N &\approx e^{2\varepsilon} \\
 \Delta N &\approx \sqrt{2} e^{2\varepsilon} \\
 &= \sqrt{2} N
 \end{aligned}$$

The fluctuation is larger than classical state which has $\Delta N \propto \sqrt{N}$

(b)

$$\begin{aligned}
 &10 \log_{10} (4 \Delta a_P^2) \\
 &= 20 \varepsilon \log_{10} (e)
 \end{aligned}$$

which scales linearly with ε

$$\begin{aligned}
 \Delta a_P'^2 &= \langle a_P'^2 \rangle - \langle a_P' \rangle^2 \\
 &= \langle (t a_P + r a_{P0})^2 \rangle - \langle (t a_P + r a_{P0}) \rangle^2 \\
 &= \langle t^2 a_P^2 + r^2 a_{P0}^2 \rangle - \langle t a_P \rangle^2 \\
 &= t^2 \Delta a_P^2 + r^2 \Delta a_{P0}^2
 \end{aligned}$$

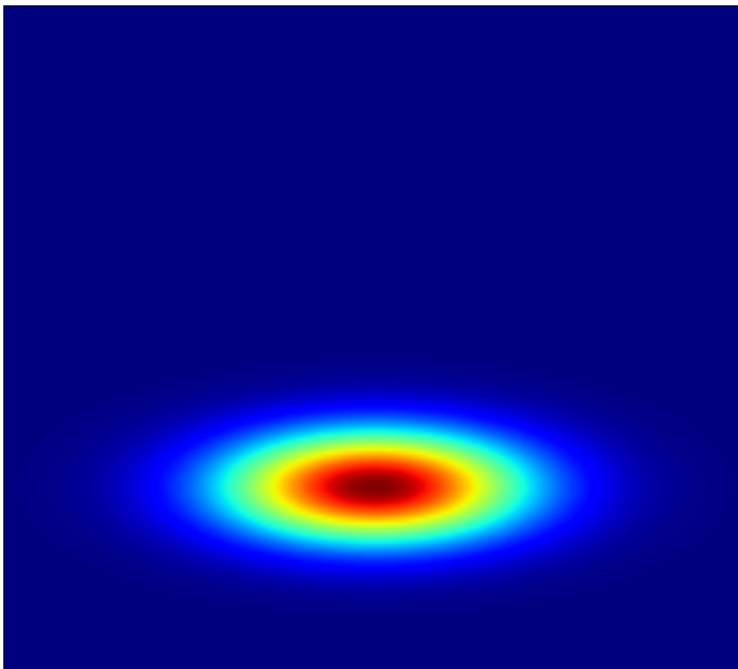
where a_P is the operator for the squeezed input state and a_{P0} is the operator for the vacuum input. In order to decrease it by 3dB

$$\begin{aligned}
 \Delta a_P'^2 &= \frac{1}{2} \Delta a_P^2 \\
 \Delta a_P^2 &= 2 \left(T \Delta a_P^2 + \frac{1}{4} (1 - T) \right) \\
 T &= \frac{2 \Delta a_P^2 - 1}{4 \Delta a_P^2 - 1}
 \end{aligned}$$

At the limit of strong squeezing, $T \rightarrow \frac{1}{2}$

(c)

i.



ii.

$$\begin{aligned}\langle N' \rangle &= \langle (ta^\dagger + rb^\dagger)(ta + rb) \rangle \\ &= \langle t^2 n_a + r^2 n_b \rangle \\ &= TN_a + (1 - T)N_b\end{aligned}$$

iii.

$$\begin{aligned}\Delta n'^2 &= \langle n'^2 \rangle - \langle n' \rangle^2 \\ &= \langle ((ta^\dagger + rb^\dagger)(ta + rb))^2 \rangle - \langle (ta^\dagger + rb^\dagger)(ta + rb) \rangle^2 \\ &= \langle (t^2 n_a + r^2 n_b + tr(a^\dagger b + b^\dagger a))^2 \rangle - (TN_a + RN_b)^2 \\ &= T^2 \Delta N_a^2 + R^2 \Delta N_b^2 + TR \langle (a^\dagger b + b^\dagger a)^2 \rangle\end{aligned}$$

For large N_a and if the displacement is along the lower variant direction

$$\Delta n'^2 \approx T^2 \Delta N_a^2 + R^2 \Delta N_b^2$$

iv.

$$\Delta n'^2 \approx 2T^2 N_a^2 + R^2 N_b$$

In order to be smaller than $\langle N' \rangle$

$$N_b > \frac{(2TN_a - 1)N_a}{R}$$

And the squeezing should be strong enough that $2TN_a > 1$

3.

(a)

(b)

(c)

(d)