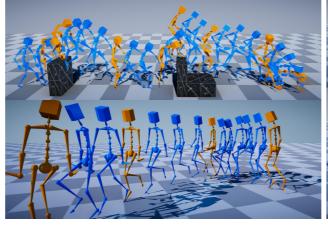
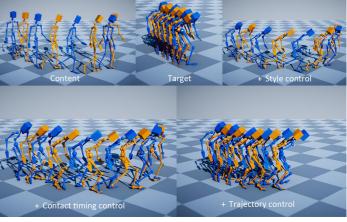
Image/Video Editing

Motion Generation/Editing (adopted by the Tencent)







Geometry Generation

Skills

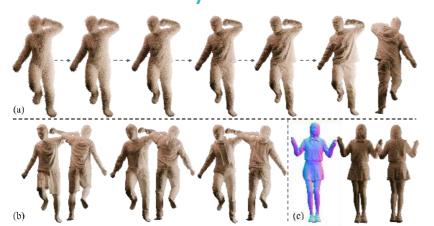


constrained Platforms.

Other Projects

VR Mesh Modeling

Cloud Cloth Simulation Acceleration



3D Reconstruction
TELECTUVE AT

Notion Dynamics
Compute Shader

Compute Shader

Latching Geometry Géne 3D Deformation GPU Programming Motion Generation