

Tian Qiu

edX:

TianQiu

ricardotianq@gmail.com

Code grader:

Error: Your code had a runtime error. Here is the error:

terminate called after throwing an instance of 'int'

My system information:

OS version: 10.0.14393 Build 14393 (Windows 10 Pro)

Microsoft Visual Studio version: 14.0.25431.01 Update 3

Build console message:

```
1>----- Rebuild All started: Project: hw2-windows, Configuration: Debug Win32 -----
1> grader.cpp
1> Transform.cpp
1> shaders.cpp
1> readfile.cpp
1> main.cpp
1> Geometry.cpp
1> display.cpp
1> Generating Code...
1> hw2-windows.vcxproj -> C:\Users\Tian\Dropbox\167homework\hw2-windows\Debug\hw2-
windows.exe
1> hw2-windows.vcxproj -> C:\Users\Tian\Dropbox\167homework\hw2-windows\Debug\hw2-
windows.pdb (Full PDB)
===== Rebuild All: 1 succeeded, 0 failed, 0 skipped =====
```

Debug output:

```
.....
The thread 0x2384 has exited with code 0 (0x0).
The thread 0x2354 has exited with code 0 (0x0).
The thread 0x357c has exited with code 0 (0x0).
The program '[14504] hw2-windows.exe' has exited with code 0 (0x0).
```

Screenshot:

