1. Consider a MUX which has a single control line (C) which selects between two inputs (A and B) to generate
one output (M). Draw a truth-table for this device. Assume the input A is selected if C=0, otherwise the
input B is selected (5 points)

input A	input B	C	output M T	
<u>'</u> T	`Т	D	.T	
T	F	D	T	
Ŧ	T	0	F	
Ŧ	Ŧ	D	Ŧ	
T	T	1	T	
T	F	1	Ŧ	
Ŧ	T	1	T	
Ŧ	Ŧ	1	Ŧ	

2. If you were to construct a truth table for Selector, how many rows would it have? How many (input and output) columns? (5 points)

The number of rows SW(10-6) SW(10-16) $2^{7} \cdot 2^{7} \cdot 2 = 2^{15}$ Sel (3) The number of input columns 7+7+1=15The number of output columns 7+7=14

3. Assuming that SW[6:0] = 0b1011110 and SW[16:10] = 0b0010111, which red LEDs remain lit regardless of whether the KEY[3] is pushed or not? Note: The notation 0b1011110 represents a binary number. We will discuss this in more detail later. For now, you can assume SW[6] = logical 1 or switch on and SW[5] = logical 1 or switch on and SW[5] = logical 1 or switch on and SW[5] = logical 1 or switch on and SW[6] = logical 1 or switch on and SW[5] = logical 1logical 0 or switch off, etc. $(\underline{4 points})$

sw6	SW16	SW5 SW15	SW4 SW14
1	<u> </u>	D D	1 1
KEY[3]	I : D	0	
KET[3]	$D: \mathcal{I}$	D	1

SWZ	SW 13	SW2 SW12	SWI SWII
_/	0		_/_/
KEYIS	I:D	1	/
KEY [3]		1	/

SWD SWID KEY[3] I: I KET[3]0: D

 $4. \ \ Assuming \ KEY[3] is 1, which switches must be set to what values if you want a "7" to be displayed on the$ seven-segment display? What if you wanted a "1" and KEY[3] was 0? If a given input doesn't matter, don't lis it as part of your answer. (6 points)

turn on SWD, SWI, SWZ, turn off the next turn on SWII, SWIZ, turn off the rest.