

· Can use the body or spatial Tacobian to compute the inst. velocity of a point, specifically attached to end effector

$$\vec{V}_{q}^{b} = \hat{V}_{st}^{b} \vec{q}_{s} = (\vec{J}_{st}^{b}(\theta) \dot{\theta})^{a} \vec{q}_{s}$$
 (in body/tool coords)

$$\bar{v}_{q}^{s} = \hat{V}_{st}^{s} \bar{q}_{s} = (\bar{J}_{st}^{s}(\Theta) \dot{\Theta})^{\delta} \bar{q}_{s}$$
 (in spatial coords)

Control implications:

- · Can use the manipulator Jacobian to incre a robot from one end-effector config. to another without calculating inv. Kinematics explicitly.
- If J_{st} is square (e.g. 6-10F in WCSE(3)) and invertible, then $\dot{\Theta}(t) = \left(J_{st}^{s}(\Theta(t))\right)^{-1}V_{st}^{s}(t)$ profile

$$= \left(\int_{st}^{b} \left(O(t) \right)^{-1} \bigvee_{st}^{b} \left(t \right)$$
note: or body
coords by reverse
order

-Calculate $\hat{V}_{se}^{s}(t) = \hat{g}_{st}(t)g_{st}^{-1}(t)$ from a desired work space path $g_{st}(t)$ from $g_{st}(0)$ to $g_{st}(T)$

- Robot controls desired O(t)

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What happens when Jet is not square? For n-DOF robot, Jst EIR dinwin, where dim W=6, if n ≠ dim W then Jst is not square! case 1:(n < dim W) The end effector starts with fewer DOFs than workspace, and loses workspace Dors at singular configurations. > Cannot invert Jacobian for full workspace (can work w/a lower-dimensional workspace) Case 2: (n >dim W) This is a redundant manipulator. Has "internal" DOFs to avoid rank (Js.) dropping. How do you "invert" Jst in this case? (non-unique) joint Use pseudo-inverse to calculate velocities for a desired Vst: $\dot{\Theta} = \mathcal{J}_{st}^{\mathsf{T}} \left(\mathcal{J}_{st} \mathcal{J}_{st}^{\mathsf{T}} \right)^{\mathsf{T}} \mathsf{V}_{st}$ dinW x dinW -> Invertibility requires rank (Jst) = dim W $\dot{o} = A J_{st}^{T} (J_{st} A J_{st}^{T})^{-1} V_{st}$, for weighting matrix $A \in \mathbb{R}^{n \times n}$

