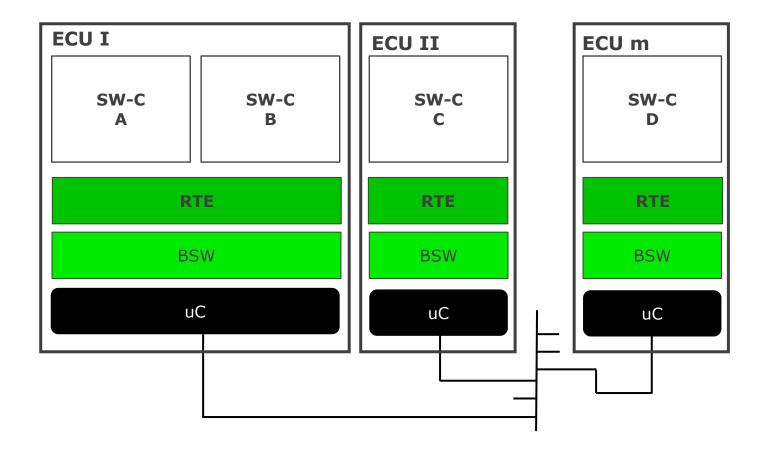
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- Architecture











Application Layer Runtime Environment (RTE) Memory Communication **System Services Services Services** I/O Hardware **Abstraction Onboard** Communication Memory Complex **Device Hardware Hardware Device Abstraction Abstraction Abstraction Drivers Microcontroller Memory** Communication **I/O Drivers Drivers Drivers Drivers**

Hardware



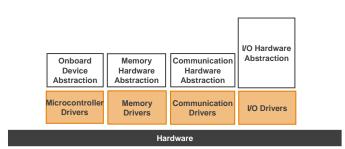
• The *Microcontroller Abstraction Layer* is the lowest software layer of the Basic Software. It contains internal drivers, which are software modules with direct access to the μC internal peripherals and memory mapped μC external devices.



- Task:
 - Make higher software layers independent of μC
- Properties:
 - Implementation: μC dependent
 - Upper Interface: Standardized and μC independent



The *ECU Abstraction Layer* interfaces the drivers of the Microcontroller Abstraction Layer. It also contains drivers for external devices. It offers an API for access to peripherals and devices regardless of their location (μC internal/external) and their connection to the μC (port pins, type of interface)



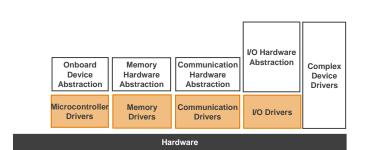
Task:

 Make higher software layers independent of ECU hardware layout, e.g. bus types, memory devices

- Implementation: μC independent, ECU hardware dependent
- Upper Interface: μC and ECU hardware independent, dependent on signal type



- A **Complex Device Driver** implements complex sensor evaluation and actuator control with direct access to the μC using specific interrupts and/or complex μC peripherals (like PCP, TPU), e.g.
 - Injection control
 - Electric valve control
 - Incremental position detection



Task:

 Fulfill the special functional and timing requirements for handling complex sensors and actuators

- Implementation: Highly μC, ECU and application dependent
- Upper Interface: Specified and implemented according to AUTOSAR (AUTOSAR interface)

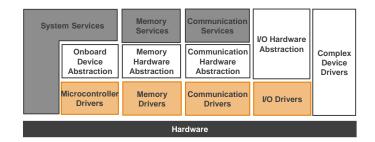


- The Service Layer is the highest layer of the Basic Software which also applies for its relevance for the application software: while access to I/O signals is covered by the ECU Abstraction Layer, the Services Layer offers:
 - Operating system functionality
 - Vehicle network communication /management
 - Memory services (NVRAM management)
 - Diagnostic Services (UDS, OBD)
 - Mode management

Task:

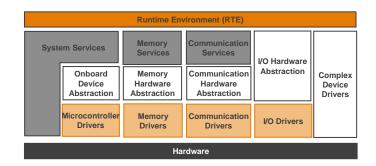
Provide basic services for application and basic software modules.

- Implementation: Partly μC, ECU hardware and application specific
- Upper Interface: μC and ECU hardware independent





The RTE is a layer providing communication services to the application software (AUTOSAR Software Components and/or AUTOSAR Sensor/Actuator components). Above the RTE the software architecture style changes from "layered" to "component style". The AUTOSAR Software Components communicate with other components (inter and/or intra ECU) and/or services via the RTE.



Task:

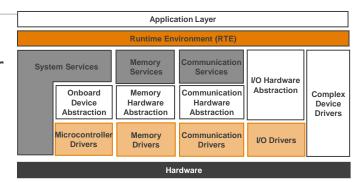
Make AUTOSAR Software Components independent from the mapping to a specific ECU

- Implementation: ECU and application specific (generated individually for each ECU)
- Upper Interface: Completely ECU independent



 The Application Layer is a layer providing application software (AUTOSAR Software Components and/or AUTOSAR Sensor/Actuator components).

Above the RTE the software architecture style changes from "layered" to "component style". The AUTOSAR Software Components communicate with other components (inter and/or intra ECU) and/or services via the RTE.

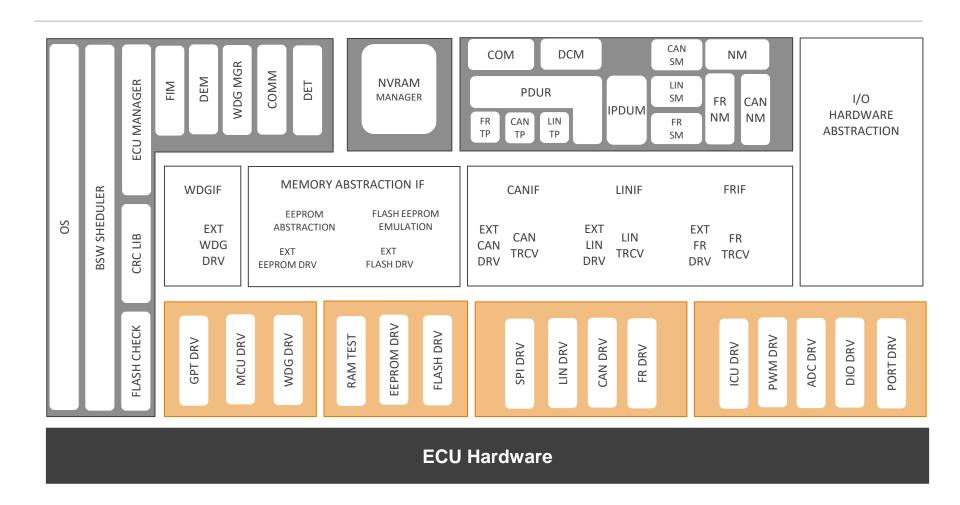


Task:

Implement applications (runnables) that are executed by the RTE

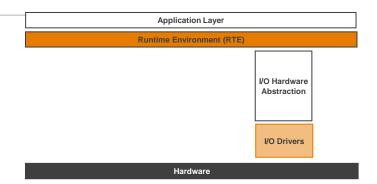
- Applications completely ECU independent.
- Sensor/Actuator SW-Cs are dependent on the specifics of a sensor or actuator.



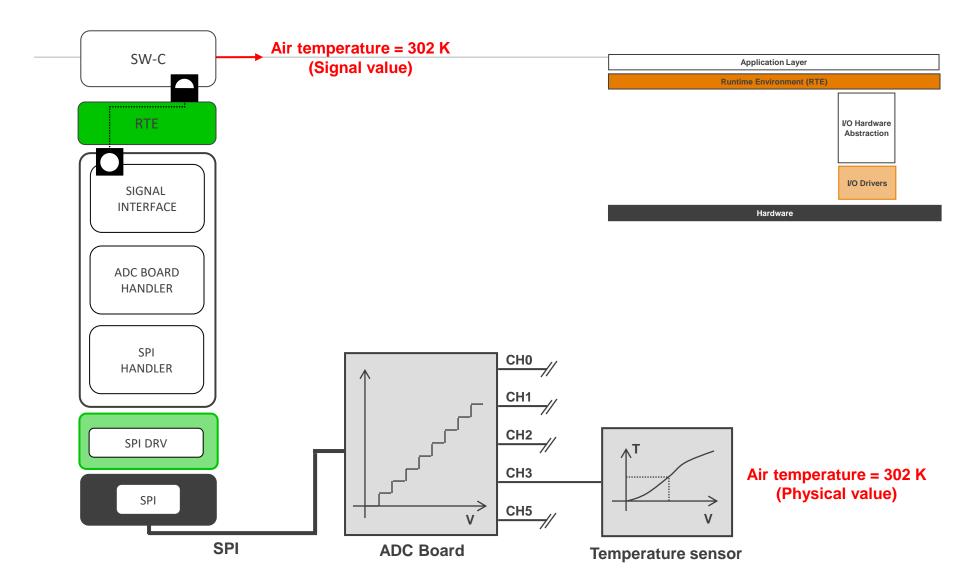




- Project specific
 - AUTOSAR provides high level requirements and guidelines
- Signal based interface
 - Digital IO
 - Analogue IO
 - PWM
- Encapsulates
 - Mapping signal to pin
 - Filtering and de-bouncing
 - Failure monitoring (SC to ground/power, open load, ...) and reporting
 - Compensation of static influences
 - Conversation to physical units
 - Handling of SPI driven devices









COM

- Abstract the signals from the PDU message
- Provide a signal interface to the application layer
- Provide signal gateway functionality

PDUR

- Abstract from the communication bus type (CAN, LIN)
- Provide PDU message gateway functionality, both between the same and different kind of bus types
- Provide multicasting functionality

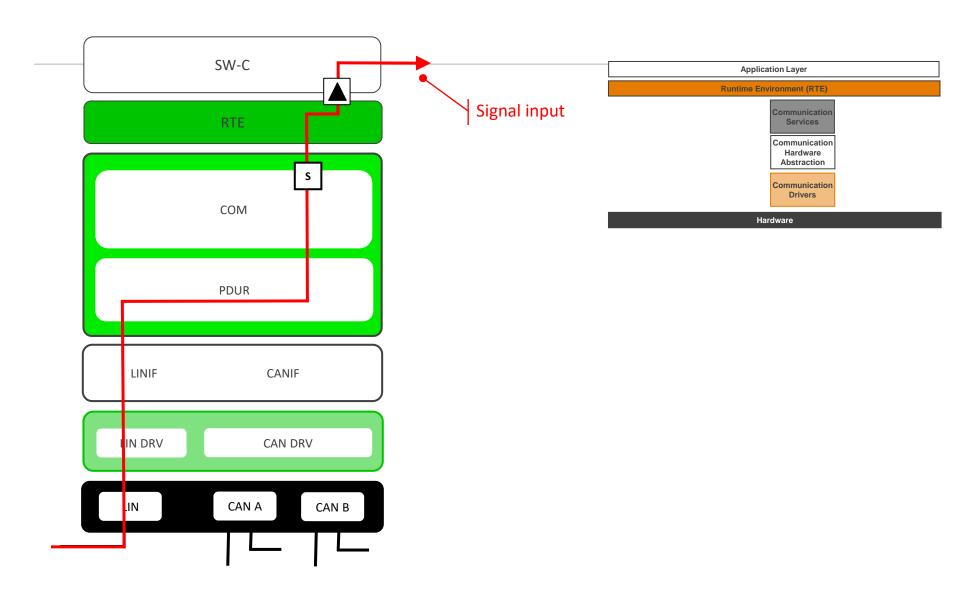
CANIF and LINIF

- Abstract from the hardware driver(s)
- Implements hardware independent but bus-specific functions
- Handling message queuing

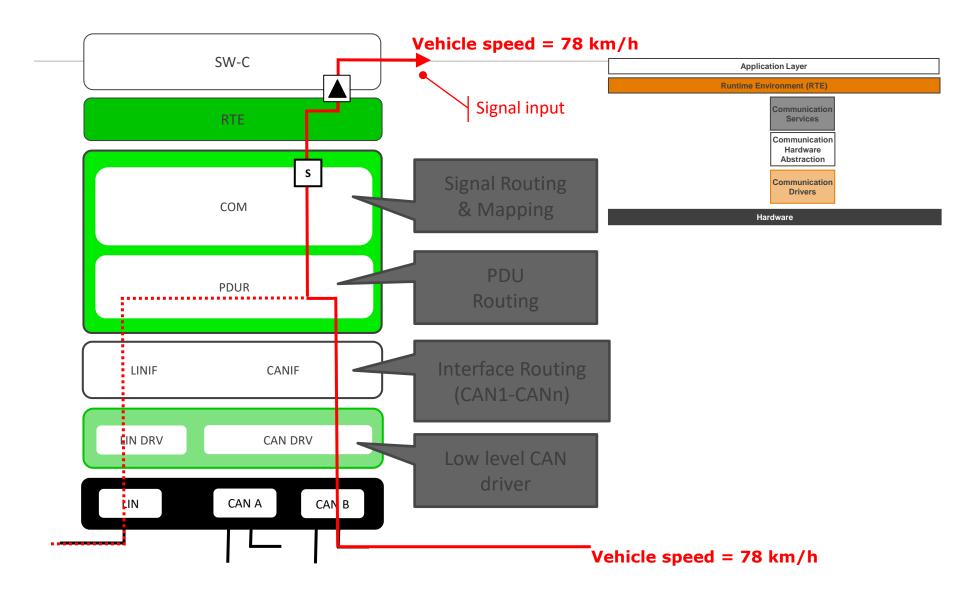
IPDUM

- Makes it possible to use different IPDU data layout for the same IPDU ID
- This feature is already (before AUTOSAR) known from CAN communication

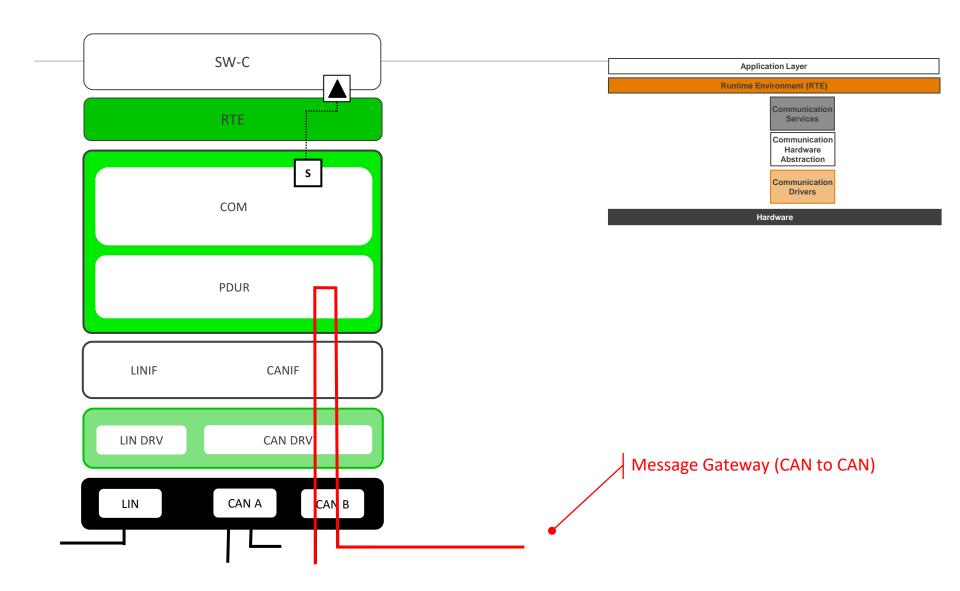




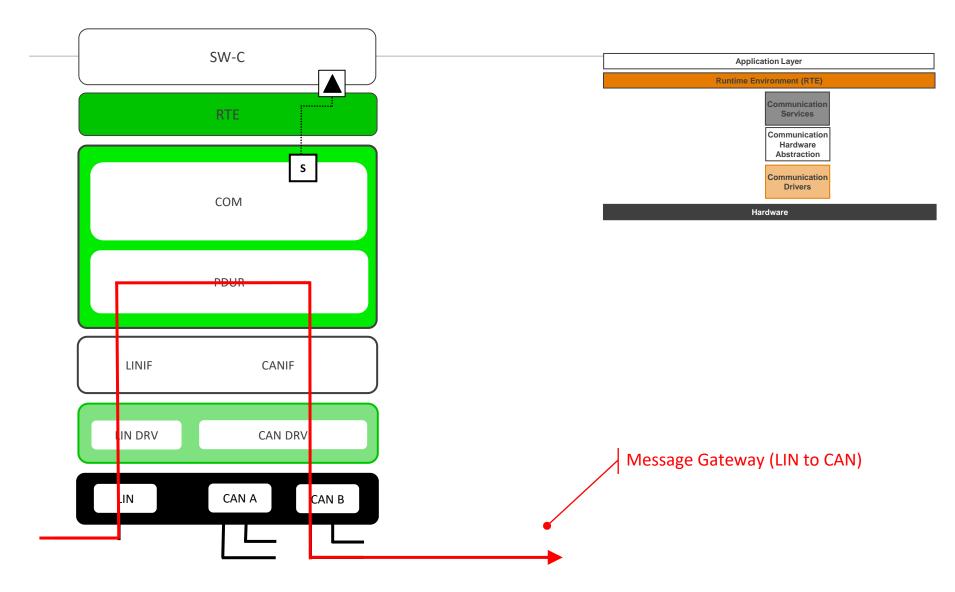




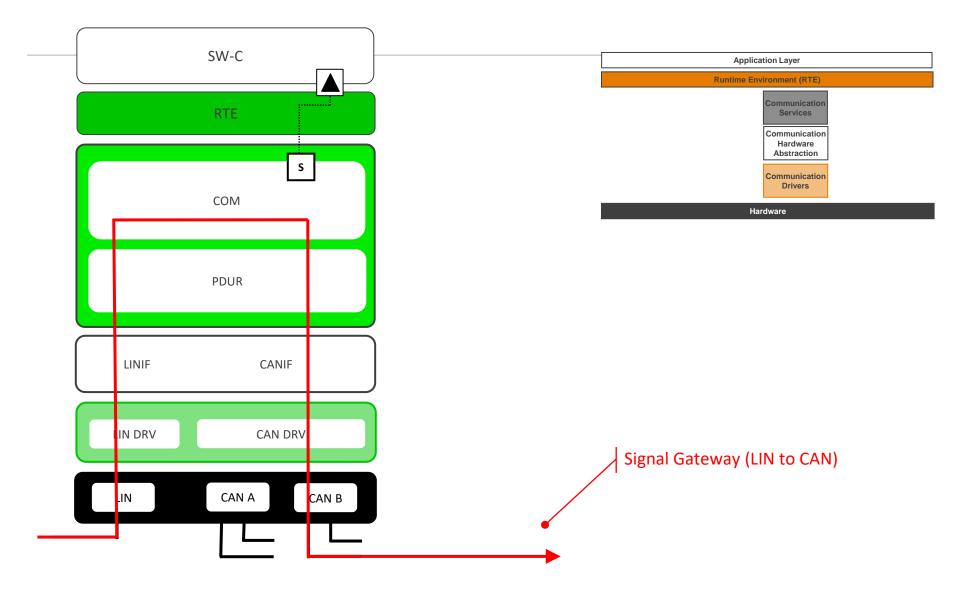




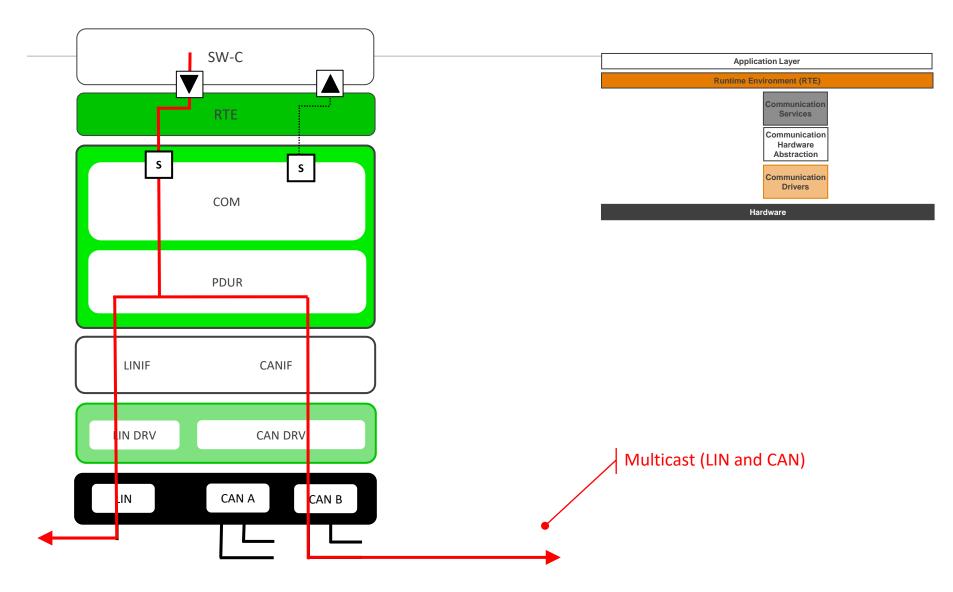














NM

- Abstract from bus specific network management
- Coordinate busses (synchronously shut down)
- Provide interface to ComM (ComM does not interface to CANNM)
- Support for NM coordinator functionality (optional)

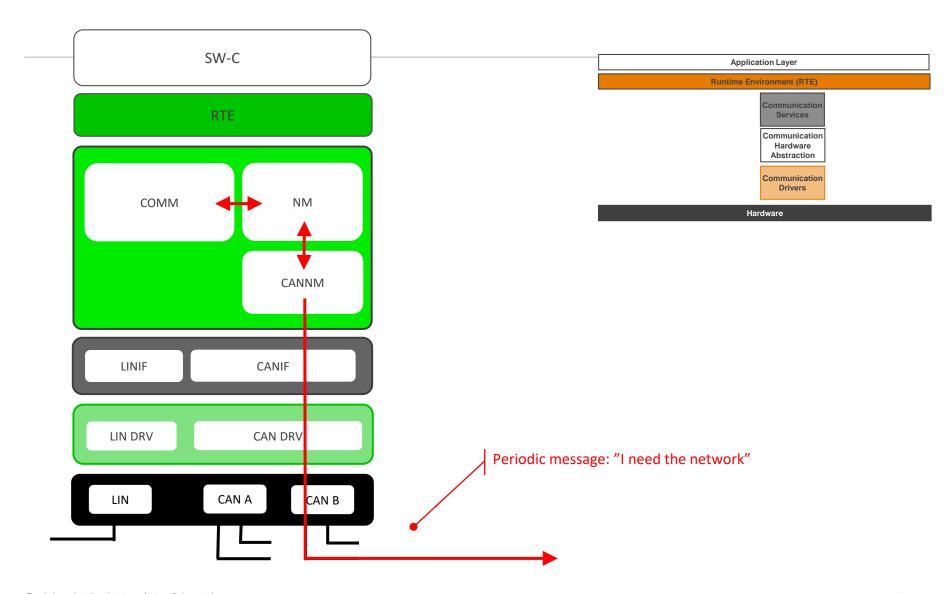
CANNM

- CANNM is a decentralized network management (no master / slave)
- Each node has a dedicated NM message
- The NM message is sent periodically and as long as the CAN bus is requested (needed)
- If no NM messages are received for a (configurable) amount of time bus sleep shall be entered
- A transmission mode with bus load reduction is available (optional)
- A passive, "listen only", mode is available (configurable)

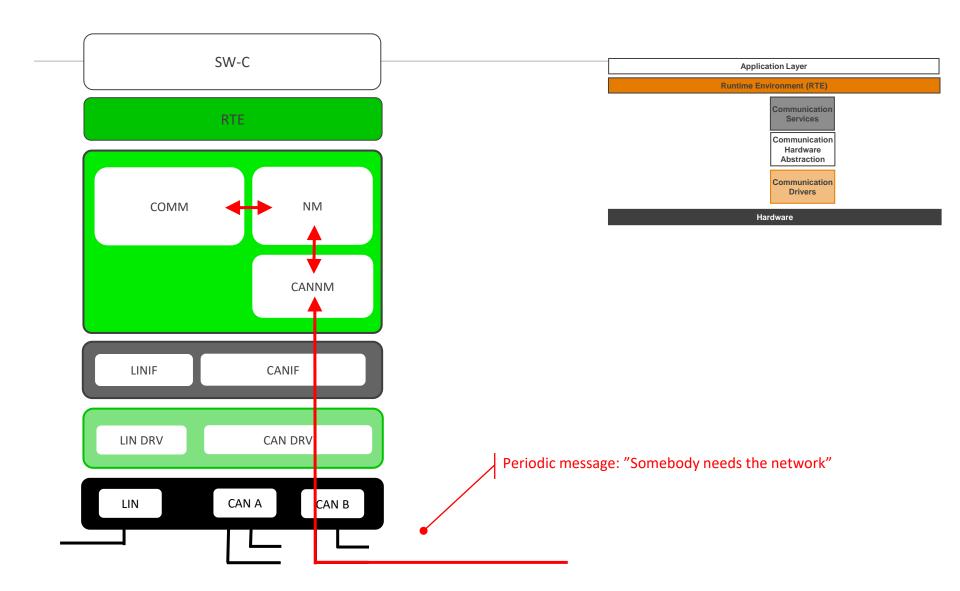
CANIF

- Abstract from the hardware driver(s)
- Implements hardware independent but bus-specific functions
- Handling message queuing









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- Diagnostic

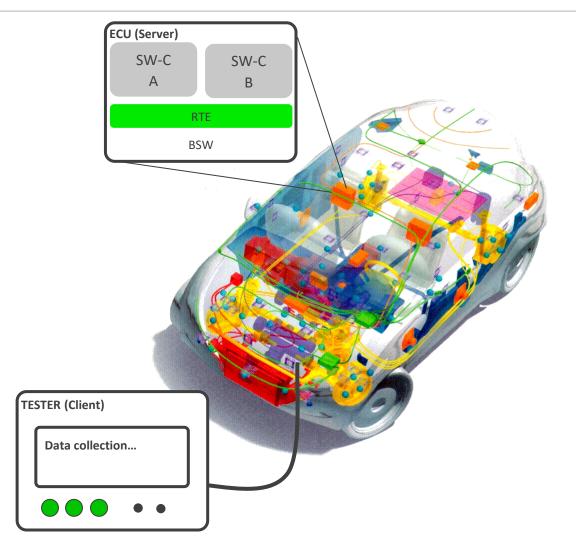






Introduction to Diagnostics

- What is diagnostics
 - Fault management
 - Calibration
 - Programming
 - Function check
 - Authorities demand (OBD emission related)
- Server (ECU)
 - Service provider
 - Collects data
 - Executes services
- Client (Tester)
 - Asks for services
 - Presents information





Chapter overview

- Default (Development) Error Tracer (DET)
- Diagnostic Event Manager (DEM)
- Function Inhibition Manager (FIM)
- Diagnostic Communication Manager (DCM)



Det Functionality

- Additional checks in the BSW (to detect wrong parameter value, buffer overflow, wrong sequence of calls, etc.)
- Enabled in configuration of each BSW module
- Also usable for application
- All default (development) errors are reported to Det:

```
Det_ReportError( ModuleId,
InstanceId, ApiId, ErrorId )
```



DEM Functionality

- Event status and data processing and storage
- Diagnostic protocol interface (to DCM)
- Operation cycle management (for event qualifying)
- Event aging
- Status/Data-change & further callbacks
- Freeze Frame (data) prestorage
- Enable condition handling (for event qualifying)
- Event report debouncing (for pre-passed / pre-failed)
- Indicator processing
- OBD-related functionality



FiM Functionality

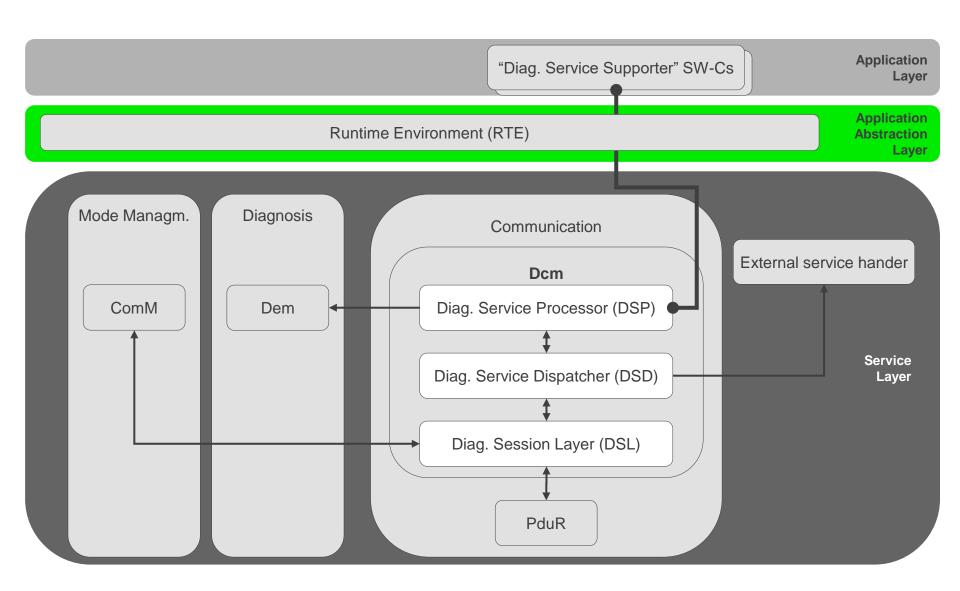
- Calculates and summarizes permission/inhibition conditions on defined functionalities (FIDs)
- Each permission/inhibition condition is based on the status of a diagnostic event (from Dem)
- Retrieves event status by Dem_GetEventStatus() or is triggered by the Dem on event status change
- Provides permission result (of FID) to SW-Cs and BSW modules
- FiM GetFunctionPermission (FID, *Permission)



DCM Functionality

- Acts as mediator between diagnostic services and the vehicle network communication (CAN, LIN, Flex Ray)
- Receives/Sends diagnostic messages from/to the PDU Router (PduR)
 Implements basic support of the UDS protocol (e.g. pos./neg. response handling, physical and functional request handling, ...)
- Provides (or triggers) the appropriate service processors which retrieve required information from the application





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- Communication stack

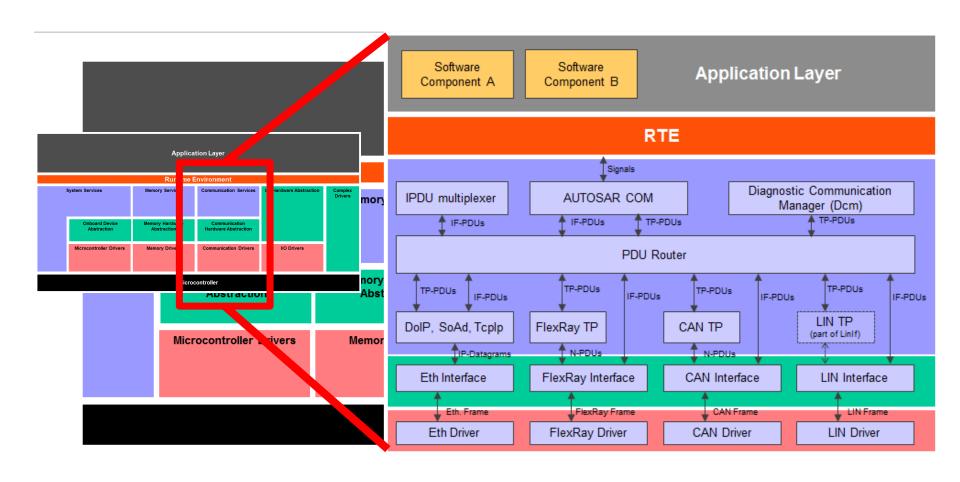






Chapter overview

- Com
- PduR, IpduM
- Can Stack
- FlexRay Stack
- Ethernet/IP Stack





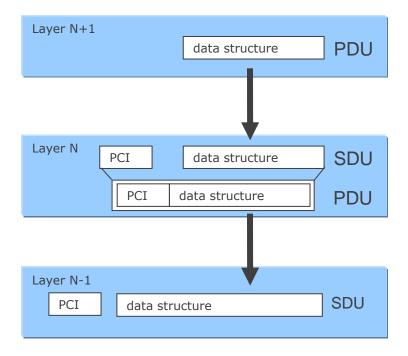
Com Stack Terminology

- **Signal**:Basic communication object primitive data types (int, char, etc) supported
 - Signal Group:complex data types (struct) supported
- **PDU**: <u>Protocol Data Unit</u>
 Basic unit for data transfer. Signals are bundled into PDUs for transmission
 - Prefix I-, N-, L-



Data packing

- **SDU**Service Data Unit
- PCI
 Protocol Control Information
- PDUProtocol Data Unit





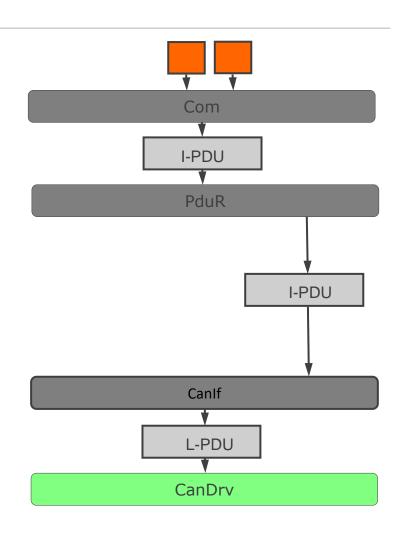
Signal flow – non diagnostics

Signals

Interaction layer PDU (packed signal values)

Interaction layer PDU

Data <u>link layer PDU</u>
Associated hardware object handle (HOH)





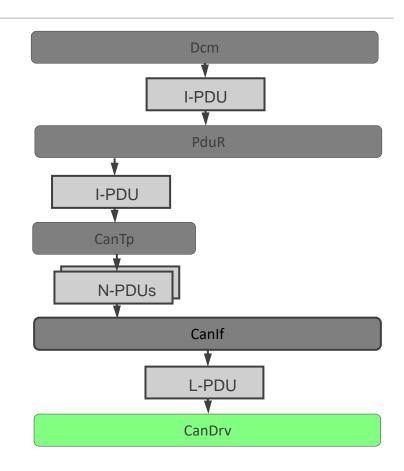
Signal flow - diagnostics

Interaction layer PDU

Interaction layer PDU

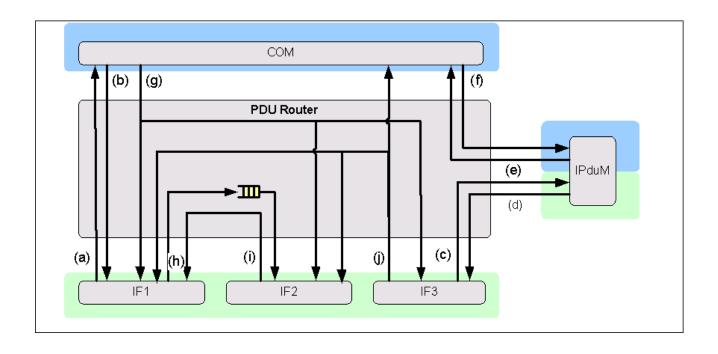
Network layer PDUs (segmented I-PDU)
PCI added to data fields

Data <u>link layer PDU</u>
Associated hardware object handle (HOH)





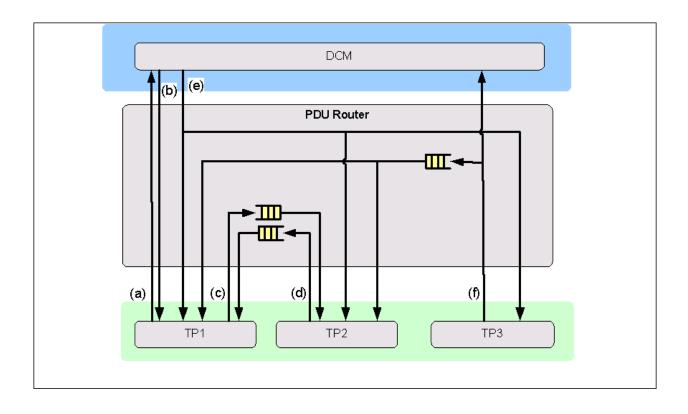
PduR – IF Routing operations



- Standard Routing Operations (a), (b), (c), (d), (e) and (f)
- Multicast Routing Operation (g)
- Gateway Routing Operations ((h), (i) as well as the multicast gateway routing operation (j)



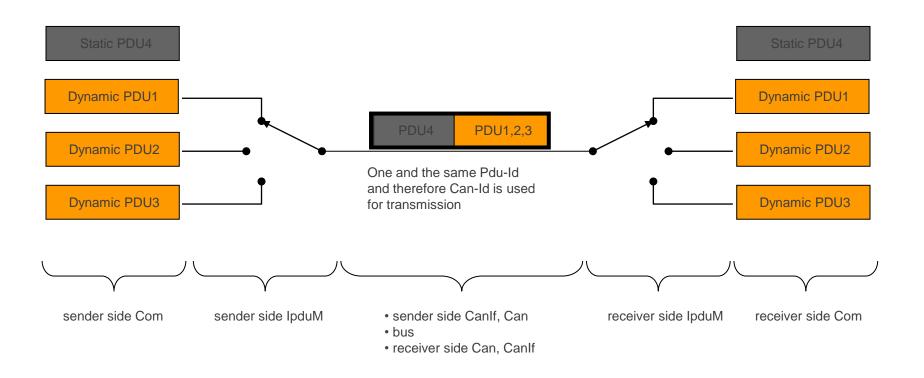
PduR – TP Routing operations



- Standard Routing Operations (a), (b)
- Multicast Routing Operation (e)
- Gateway Routing Operations ((c), (d) and multicast gateway routing operation (f)

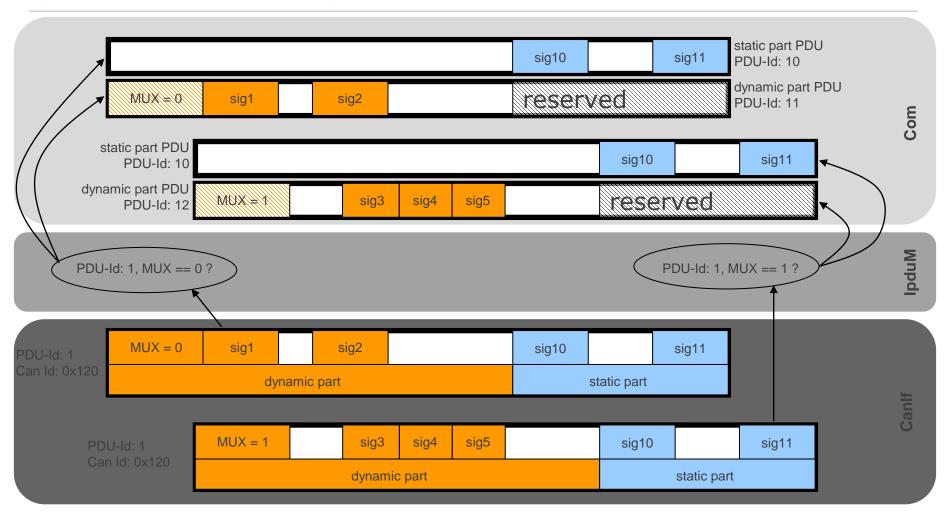


IpduM principle





IpduM – I-PDU layout



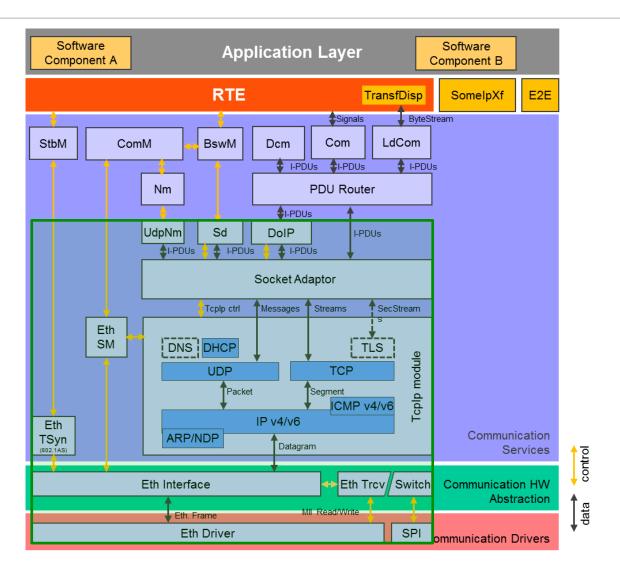


CAN STACK Functionality

- Mapping PDUs to HOH
 Hardware abstraction by hardware object handles (HOH)
 CanIf maps PDUs onto hardware object handles
 One HOH represents one message buffer of a Can controlle
- Transmit buffering/ Cancellation
- Interrupt / Polling mode
- CanTP provides services for
 - Segmentation of data in transmit direction
 - Collection of data in receive direction
 - Provides 1:1 and 1:n communication
 - Control of data flow
 - Detection of errors in segmentation sessions
- CAN/CANFD supported



AUTOSAR Ethernet Stack Overview





Transformers - Key Idea

- Pluggable transformer modules invoked by Rte
 - Carrying out arbitrary data transformations
 - E.g., safety transformer → computation/verification of end-to-end checksum (E2EXf)
 - E.g., security transformer → computation/verification of message authentication code
 - E.g., serializing transformers → conversion of a complex data element into a byte stream
- Sequence of transformer modules defining a processing chain (i.e., transformer chain)
 - Output of one transformer serves as input to the next (similar to UNIX pipes)
 - Serializing transformer is always the first/last transformer in a chain
- Invoked in the context of the Rte_Read/Write() API

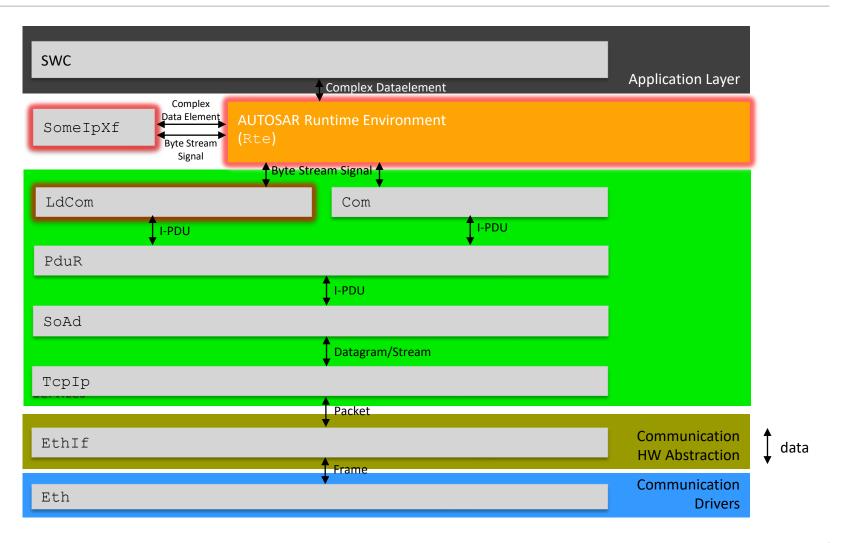


Serializing Transformers

- Conversion of a (complex) data elements into a byte stream
 - Flattening of structured data types
 - Endianess conversions (configurable big endian is default)
 - Support for variable length arrays
- Two flavors of serializing transformers in AUTOSAR
 - SomeIpXf
 - ComXf (limited to S/R communication like standard Com)



Architectural Overview - SomelpXf



Large Data Com (LdCom)

- Formerly named "efficient Com (Ecom)"
- No need for signal-based packing if we already have a byte stream
- Stripped-down Com module
 - No filtering
 - No transmission modes
 - No signal packing
 - No internal buffering
- IF and TP archetype interface towards RTE
 - Changes communication paradigm from "pull" (Com_ReceiveSignal()) to "push" (Rte_LdComCbkRxIndication())

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- Mode management





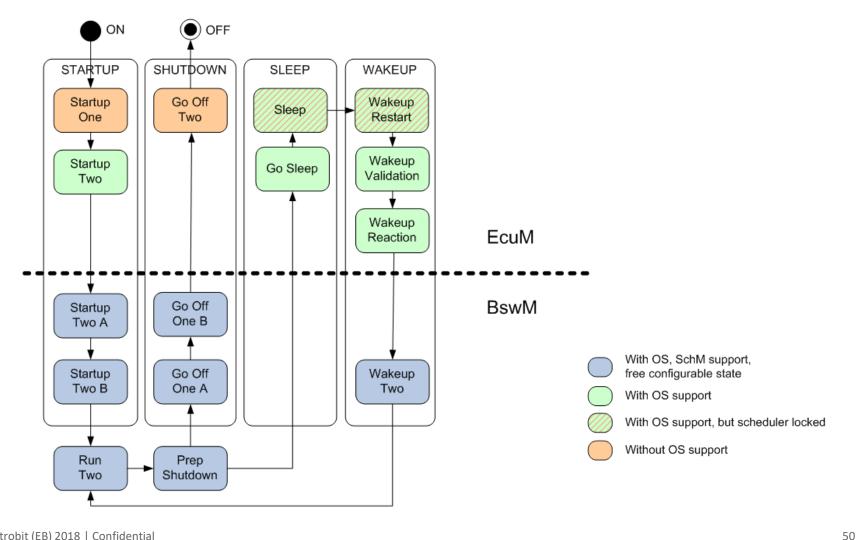


Chapter overview

- ECU State- BSW Mode- Manager
- Watchdog Management
- COM Manager
- Network Management



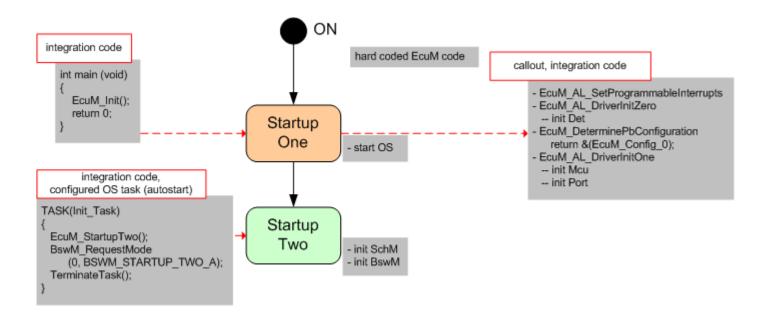
Overview of all states



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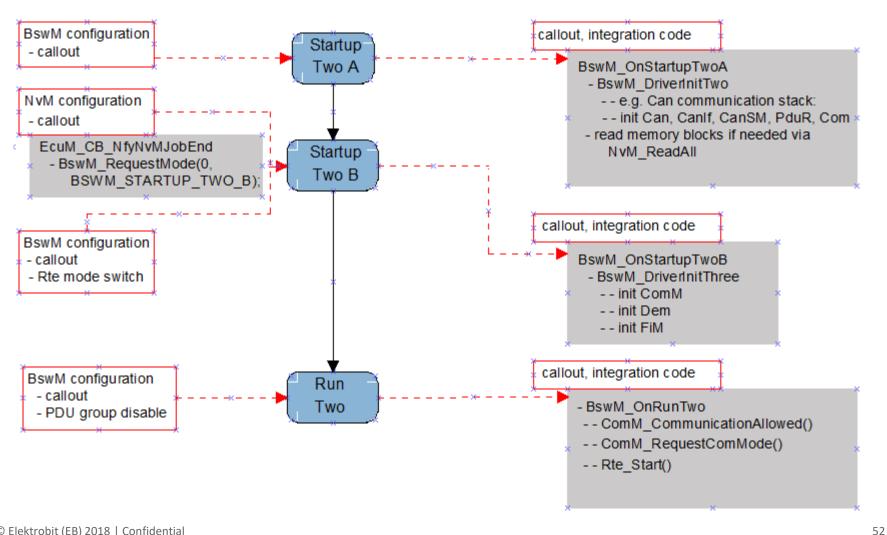


STARTUP - EcuM





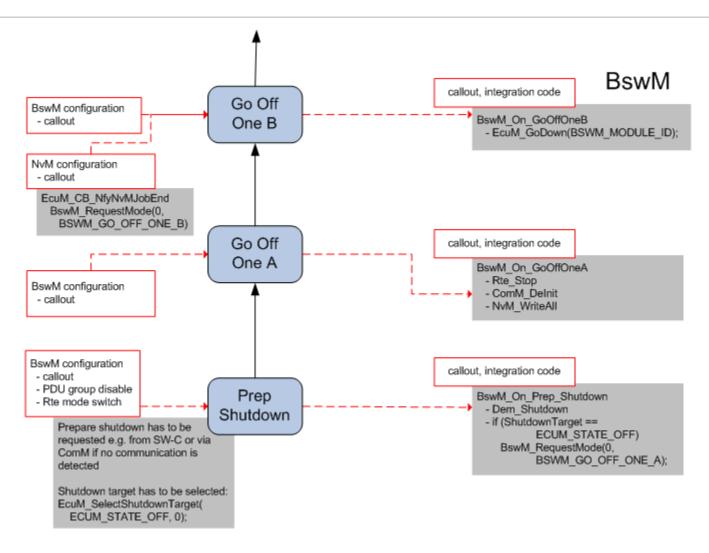
STARTUP - BswM



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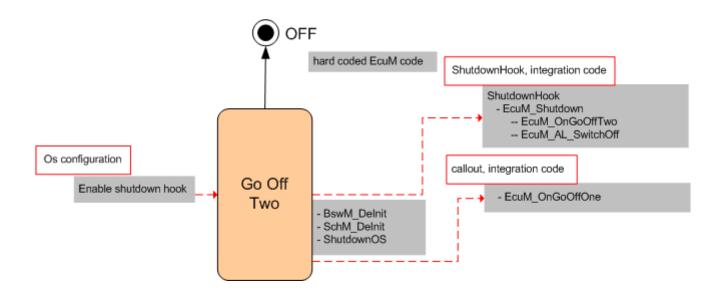
SHUTDOWN - BswM



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SHUTDOWN - EcuM





BswM - Rule

```
BswMModeCondition

if (RequestedMode == BSWM_STARTUP_IIB && ....)

BswMLogicalExpression

BswMLogicalExpression

BswMLogicalExpression

BswMActionList (true)

BswMActionList (true)

BswMActionList (false)

BswMActionList (false)
```



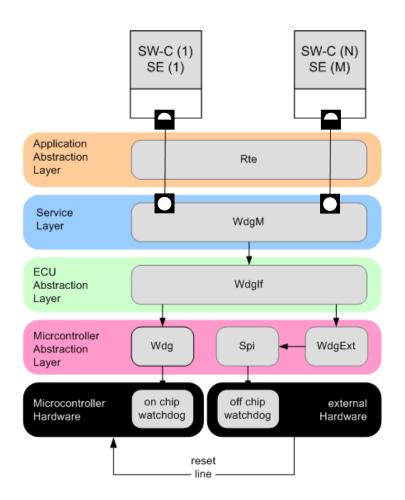
Watchdog stack overview

Trigger Watchdog Driver(s)

Alive Supervision

Supervision of SWC

Determination of Global supervision status





ComM overview

- Handles communication modes for each channel
- The COM Manager collects and coordinates the bus communication access requests from communication requestors
- Offer an API to disable sending of signals to prevent the ECU from
- (actively) waking up the communication bus
- Bus error management



Tasks of the Network Management

- Detecting bus activity
 - are other nodes active?
 - Allows vendor-specific extension to identify active nodes
- Synchronizing bus sleep
 - coordination algorithm to ensure that all nodes go to sleep in the same moment*)
- Preventing bus sleep
 - keep the bus (and other nodes) active, while needed
- Coordination of busses
 - synchronize AUTOSAR / OSEK-NM busses
- Least important: Sending (arbitrary) "User Data"

EB tresos classic AUTOSAR training - Memory stack







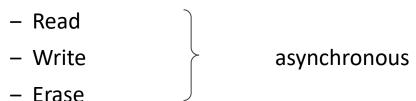
Chapter overview

- NVRAM Manager (NvM)
- MemIf
- FLASH EEPROM emulation stack
- EEPROM stack



NVRAM Manager overview

- NVRAM Manager manages all data requests to the EEPROM / Flash used as non-volatile memory
- NVRAM Manager handles async./sync. memory requests like:

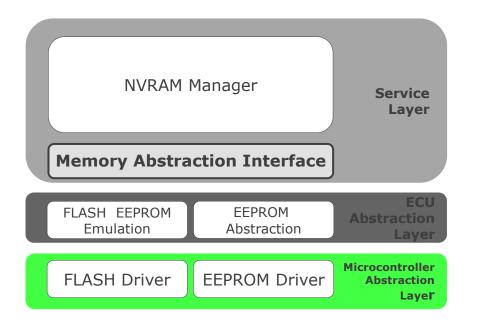


- Validation
- Status reports
- Data management settings



Memory Abstraction Interface - MemIf

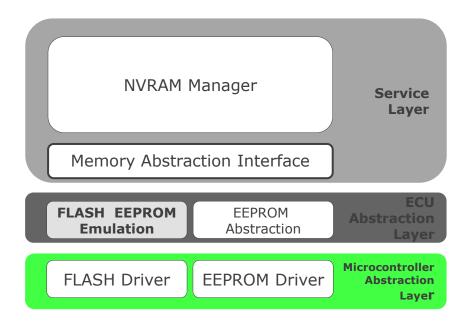
- MemIf abstracts the number of underlying memory abstraction modules (Ea, Fee)
- MemIf doesn't require any initialization
- MemIf doesn't support run-time configuration
- Abstracts function calls to Ea/Fee





Flash EEPROM emulation (Fee)

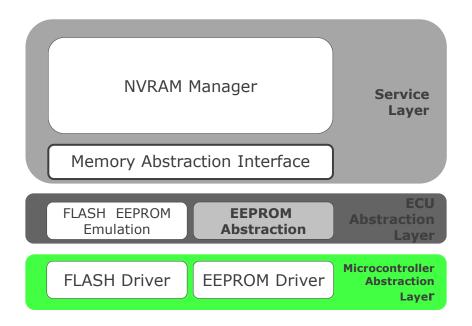
- Abstracts device specific addressing scheme and segmentation
- Provides a virtual addressing scheme and segmentation
- Provides a "unlimited" number of write/erase cycles to the MemIf / NVRAM





EEPROM Abstraction Interface (Ea)

- Manage limitations of erase/write cycles for extended EEPROM write-cycles
- Check for valid data
- Mapping of NVRAM blocks to physical addresses



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- Operating system







Main characteristics

- AUTOSAR Os is a static operating system
 - No dynamic handling of system resources
 - AUTOSAR Os is configurable
 - AUTOSAR Os has to be individually configured and generated for each application
- Advantage: AUTOSAR Os can be optimized
- Configuration: EB tresos Studio



Os Objects related to Scheduling

Tasks

- Tasks are C functions, that can be scheduled by the Os.
- Typically, most parts of the application are executed within a task.

Interrupt Service Routines (ISRs)

- ISRs are handlers for hardware events (interrupts).
- ISRs can interrupt Tasks and possibly even other ISRs.

Events

- Events are an Os mechanism to notify Tasks.
- Tasks can wait for Events.



Summary

- Tasks are C functions, that can be scheduled concurrently by the AUTOSAR Os.
- There are basic Tasks and extended Tasks. Extended Tasks support waiting for Events.
- Tasks can be preemptive or non-preemptive.
- Task scheduling is based on the priority. For Tasks with the same priority, the Task activation time decides.
- ISRs are handlers for hardware events (interrupts).
- ISRs interrupt the execution of Tasks (unless interrupts are explicitly disabled within the Task).

Usage of EB tresos Safety Products

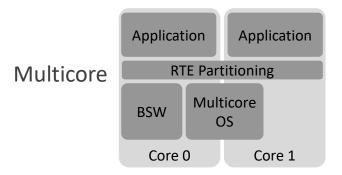


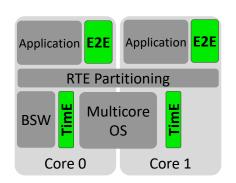


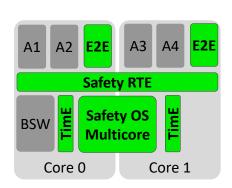


Scalable Safety Solution

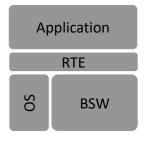
















QM

ASIL-A

ASIL-B

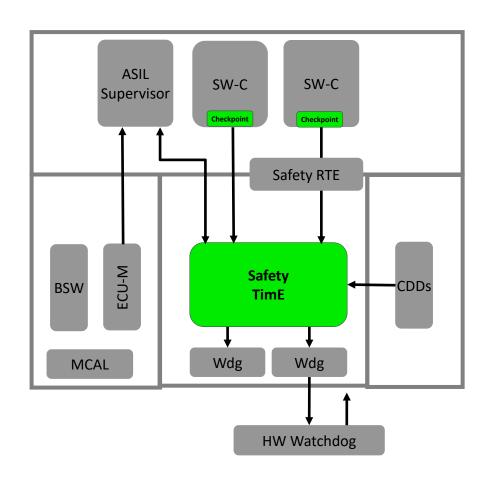
ASIL-C

ASIL-D



EB tresos Safety TimE Protection





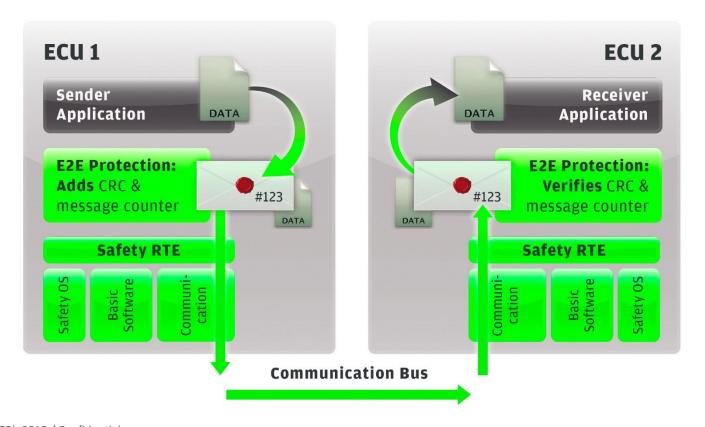
Partitions



EB tresos Safety E2E Protection



EB tresos Safety **E2E** Protection

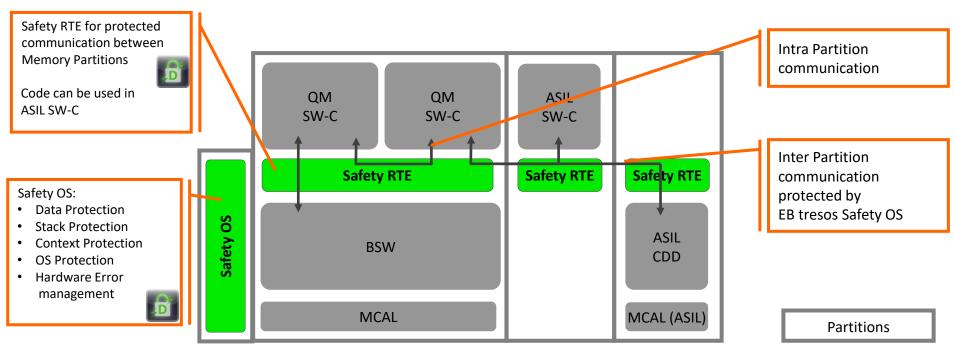


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EB tresos Safety OS and Safety RTE





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