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# **LAB 6 — Command-Line Arguments**

### 1. Specification

Write a C program to implement a simple calculator that accepts input in the following format and displays the result of the computation:

```
calc [operand 1] [operator] [operand 2]
```

The operand\_1 and operand\_2 are <u>non-negative integers</u>. The operator is one of the following: addition (+), subtraction (-), multiplication (x), division (/) and modulo (%).

Note: For the multiplication operator, use letter 'x'. If you use the asterisk '\*', your program will not work properly.

### 2. Implementation

- The program to be submitted is named calc.c. Use the given template calc.c and fill in your code. Complete functions main() in file calc.c.
- Note that the command-line arguments are all strings. Therefore you need to implement a function to convert a string to an integer to obtain operand 1 and operand 2.
- Sometimes users may forget the command syntax and they may type only the command "calc". In that case, display the following reminder message:

```
Usage: calc [operand_1] [operator] [operand_2]
```

- Other than that, assume that all inputs are valid. No error checking is required on inputs.
- You may define your own variables <u>inside</u> functions main(). Do not use global variables (defined outside functions main()).
- You may define and implement your own function(s) inside file calc.c if needed.
- Do not use any C library functions (e.g., atoi).
- To compile the program, use the following command: gcc -o calc calc.c
- There must be at least a white space between an operand and the operator. That is how the command-line arguments are separated.

#### 3. Sample Inputs/Outputs

See file calc io.txt for sample inputs and outputs.

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## **Common Notes**

• Complete the headers in the files to be submitted with your student and contact information.

- Assume that all inputs are valid. No error checking is required on inputs.
- You may use either pointers or array indexing or both.