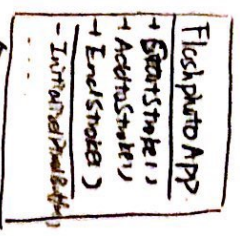
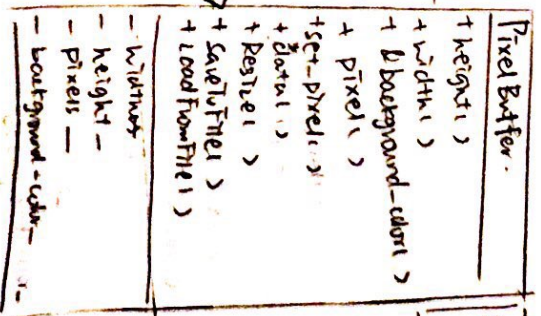
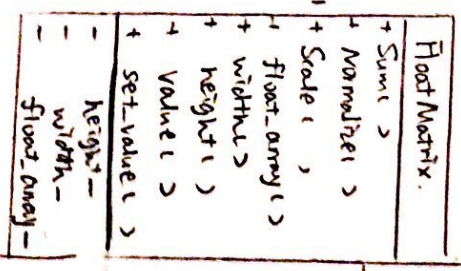
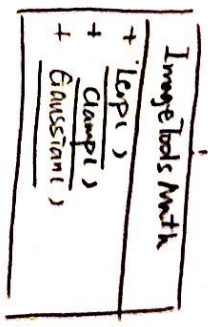
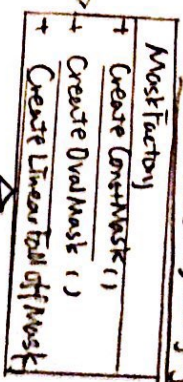


Store color in floating-point



Create Mask by Imaging Tool



Store array of Color Data