FILL IN THE GAPS

FLEXIBLE, CODE, iOS, DEVICES, EASIER, APPS, SMART, SAME, macOS, SWITCH, TOOLS, SEPARATE,

Multi	platform	Design:	A Simp	le Guide
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Multiplatform design	n is about creating products, like	or website	es, that work
well on different	and operating sys	stems. These devices co	ould include
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could be	, Android, Windows, or		
One key benefit of m	nultiplatform design is that it allows u	sers to have the	experience
across different devi	ces. For example, if you use an app or	n your phone, then	to
a tablet, it should loo	ok and feel the same. This makes it $_$	for peop	ole to use.
To achieve multiplatf	form design, developers use	and techniques t	hat allow them
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Multiplatform Design: A Simple Guide
Multiplatform design is about creating products, like <u>apps</u> or websites, that work well on different <u>devices</u> and operating systems. These devices could include smartphones, tablets, computers, or even <u>smart</u> TVs, and the operating systems could be <u>macOS</u> , Android, Windows, or <u>iOS</u> .
One key benefit of multiplatform design is that it allows users to have the <u>same</u> experience across different devices. For example, if you use an app on your phone, then <u>switch</u> to a tablet, it should look and feel the same. This makes it <u>easier</u> for people to use.
To achieve multiplatform design, developers use <u>tools</u> and techniques that allow them to write <u>code</u> that works on multiple platforms. This saves time and money because they don't need to build a <u>separate</u> version for each device.
In short, multiplatform design ensures that apps and websites are flexible , user-friendly, and efficient, no matter where they are used.