





Dashboards as Code – Quiz

1. Addressing Concerns About Time Investment

Question:

A cloud data analyst is asked to explain to the board of directors why the organization should adopt a dashboards as code approach. The board of directors is concerned about how time-consuming it can be to build entire dashboards using code. To address these concerns, which of the following points should the cloud data analyst highlight?

-  The time to build a dashboard is relative and will depend on the complexity of the dashboard.
This is true but doesn't directly address the concern.
-  Dashboards following the dashboards as code approach are optimized for public distribution.
This is not a key benefit of the approach.
-  **Dashboards following the dashboards as code approach are reusable.**
Reusability saves time in the long run and supports scalability.
-  The time to build a dashboard decreases as the team gains experience.
While true, it's not the strongest argument to reassure stakeholders.







Feedback:

Highlighting **reusability** shows how the initial time investment pays off by enabling faster development and consistency across future dashboards.

2. Making Changes to a Live Dashboard

Question:

A cloud data analyst is asked to revise a live dashboard that was built using the dashboards as code approach. How should they make the changes?

-  Reuse the code and create a new dashboard using code as the approach.
Not necessary to create a new dashboard—just update the existing one.
-  Update the live dashboard in the visualization tool's user interface.
This bypasses the code-based workflow and version control.
-  **Update the underlying code in a developer environment.**
This is the correct and safe way to make changes in the dashboards-as-code approach.
-  Reuse the visualization and create a new one using the visualization tool's user interface.
Again, this doesn't follow the dashboards-as-code methodology.





Feedback:

Changes should be made in the **developer environment** to allow for **testing, review, and version control** before going live.

3. Comparing with Visualization Tools

Question:

A data team is evaluating the adoption of a dashboards as code approach. They compare using a dashboards as code approach with using a visualization tool's user interface. Which of the following is a disadvantage of using a visualization tool's user interface?

-  Changes are difficult to make for non-technical users.
Actually, UIs are designed to be user-friendly.
-  Dashboards take a long time to develop.
UI-based dashboards are typically faster to build.
-  **Changes are made directly over the dashboard live version.**
This is a major drawback—errors go live immediately and are hard to roll back.
-  Dashboards need to be created using predefined templates.
This may be true for some tools, but it's not the main disadvantage.

Feedback:

With UI-based dashboards, **changes go live immediately**, which increases the risk of errors and makes it harder to maintain quality and consistency.