



Course Description

In this video course, you'll create a universal game engine in Python for tic-tac-toe with two computer players, one of which will be an AI player using the powerful minimax algorithm. You'll give your game library a text-based graphical interface and explore two front ends.

✓ Certificate of Completion

This person's account is verified and was created on Sept. 23, 2019. Real Python certifies their completion of the *Create a Tic-Tac-Toe Python Game Engine With an AI Player* course on Nov. 14, 2024.

About Real Python

[Real Python](https://realpython.com) is an online learning platform and expert community for Python software developers. It offers interactive online classes and in-depth tutorials created by a team of subject matter experts.