EECS 203A: HOMEWORK #1

Due: April 12, 2018. Submit written questions during class and images to class dropbox.

1. Suppose that a continuous ramp image is defined by

$$c(x,y) = 256x \qquad \quad 0 \le x \le 1 \quad \quad 0 \le y \le 1$$

An $N \times N$ digital image f(X,Y) is formed by sampling c(x,y) at the spatial locations

$$x = 0, \frac{1}{N}, \frac{2}{N}, \dots, \frac{N-1}{N}$$
 $y = 0, \frac{1}{N}, \frac{2}{N}, \dots, \frac{N-1}{N}$

where N is a power of 2. The value at each pixel is represented using 8 bits where only the b most significant bits are allowed to be nonzero. If a sampled value of c(x, y) is larger than the largest representable value, then it is represented by the largest representable value. A pixel-to-pixel difference of 6 units is considered objectionable for this ramp image. For what combinations of values of N and b will the digital image f(X, Y) not be considered objectionable? The values of N and b should be large enough so that f(X, Y) is not a constant image.

- **2.** a) Let H be an operator that maps an input image I(x,y) to the output image 3I(x,y) + 6. Is H a linear operator? Prove your answer.
- b) Is an operator that replaces every pixel in an image with the median of all of the pixels in the image linear? Prove your answer.
- **3.** Consider an image f(x,y) with the pixel values

$$f(1,1) = 8$$
 $f(1,2) = 12$ $f(2,1) = 11$ $f(2,2) = 16$

- a) Find the continuous bilinear function b(x,y) such that b(x,y) = f(x,y) at these four points.
- b) Find b(1.5, 1.5).
- 4. Consider a television standard with 1125 horizontal lines and a width-to-height aspect ratio of 16:9 with full images displayed every 1/30 of a second. Suppose that we create a digital image by sampling each horizontal line so that the horizontal and vertical sample spacing are the same (i.e. the digital image also has a 16:9 aspect ratio). Each pixel is represented using 24 bits. How many bits would it take to store all of the digital images without compression for a 2-hour movie in this format?

Computer Problems:

Notes: Software and images for EECS203A are in the directory

/ecelib/ece234a/shared

on the computer zuma.eecs.uci.edu. Zuma can be accessed using putty. You can copy files under the shared directory to your own directory as you need them. The image triangle (/ecelib/ece234a/shared/img/triangle) is 480 rows x 640 columns stored row-by-row with 8 bits per pixel in raw format. Images in raw format can be converted to raster format for display using rawtoras (/ecelib/ece234a/shared/bin/rawtoras) with a command like

rawtoras -c 640 -r 480 image image.ras

Images in raster format can be viewed using the command

xv image.ras

The C program rw.c (/ecelib/ece234a/shared/src/rw.c) that was written for another purpose might be helpful in showing you how to read and write 8 bit per pixel raw images. Information on putty is available at

http://the.earth.li/~sgtatham/putty/0.67/htmldoc

Tasks: Write a program that subsamples the image triangle by 4 to 120×160 to generate an image named triangles4 and also subsample by 16 to generate a 30×40 image named triangles16. Then use nearest neighbor interpolation to transform triangles4 to a 480×640 image named trianglei4 and also to transform triangles16 to a 480×640 image named trianglei16. Repeat for the image cat. When you finish, the following displayable images should be put in the class dropbox: triangles4.ras, triangles16.ras, trianglei4.ras, trianglei16.ras, cats4.ras, cats16.ras, cati4.ras, cati16.ras.