

# Benjamin Lawrence

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## Education

### University of Illinois Urbana-Champaign

*B.S Computer Science & Anthropology*

**Champaign, IL**

*Aug 2016 - May 2020*

- GPA: 3.20/4.0
- Relevant coursework
  - Data Structures, Systems Programming, Computer Architecture, Software Design Studio, Discrete Structures, Statistical Analysis, Calculus 1 & 2, Linear Algebra, **Summer CS Class?**
  - Sociocultural Anthropology, Linguistic Anthropology, Digital Domains in Anthropology, Science, and Technology.

## Skills & Abilities

- Front-end Technologies: UI/UX, HTML5, CSS3, JavaScript, JSON, jQuery, React, **Ajax?**, WordPress, Bootstrap, web and mobile, responsive design
- Languages: Java, C++, C#, C, **Python?**, **SQL?**, Linux/Unix, Verilog, MIPS, Data Structures and algorithms
- Technologies: Git/Github, Subversion, IntelliJ, Eclipse, Vim, Android Studio, Atom, JUnit
- Traits: strong analytical and problem solving, proactive, self-driven and motivated, organized, detail-oriented, customer focused, team work

## Work Experience

### University of Illinois – Administrative Information Technology Services Champaign, IL

*Web Developer and Content Strategist Intern*

*Aug 2018 - Present*

- Analyze website content and design, improve user interface, accessibility, and experience, build quality responsive web/mobile UI
- Code and style front-end components to requirements, unit and integration test, document, and deploy university websites
- Frontend UX/UI experience with: JavaScript, HTML5, CSS3, JSON, Bootstrap, WordPress **others?**

### University of Illinois Urbana-Champaign – Illinois ATLAS

*Business Analyst Intern*

**Champaign, IL**

*June 2018 – Aug 2018*

- Interviewed internal teams to understand business processes, dependencies, and challenges; researched, think-through, and analyzed needs.
- Transformed needs into surveys, collected and analyzed responses, created and presented Excel visuals to show increased efficiencies.

### University of Illinois Urbana-Champaign

*Computer Science Teaching Assistant | Intro to Game Design*

**Champaign, IL**

*June 2017 – Aug 2017*

- Assisted students with assignments, helped identify bugs, and answered questions on Unity framework.

## Projects & Portfolio

*Project 1/ code available upon request*

- One line description of project
- Additional samples of my work: < portfolio link >

### *Other*

- Volunteering: YMCA, Sonoma Developmental Center, Sunnyvale Senior Center, Sacred Heart Community Services