

Vector-Valued Image Regularization with PDEs

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Course Project

Fundamentals of Digital Image Processing

DENOISING (dt = 1 for all cases)

Noisy Image



num of iter = 1



num of iter = 2



Noisy Image



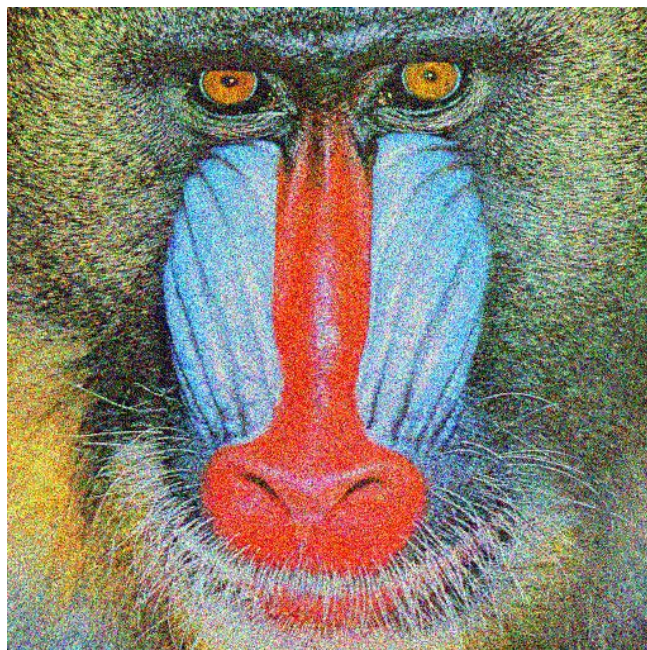
Num of iter = 1



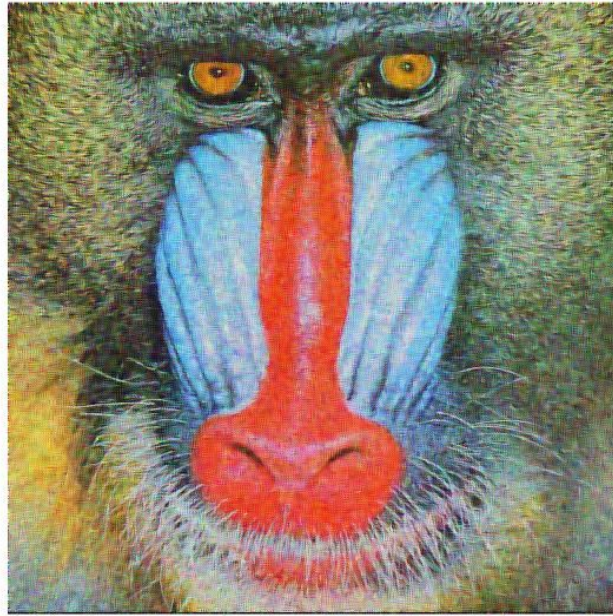
Num of iter = 2



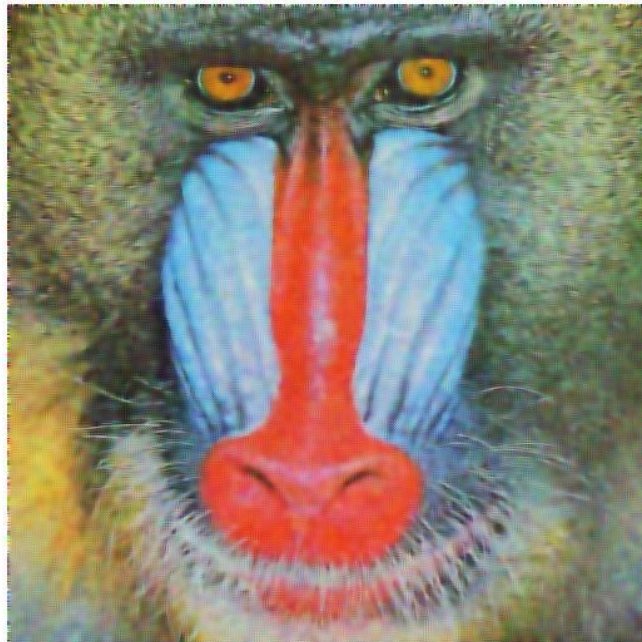
Noisy baboon



Num of iter = 2



Num of iter = 3

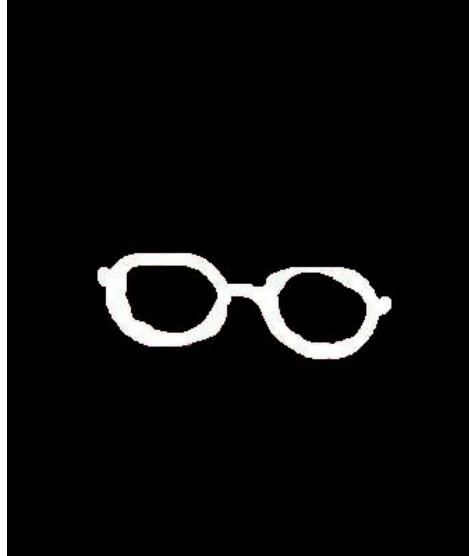


Inpainting

Original



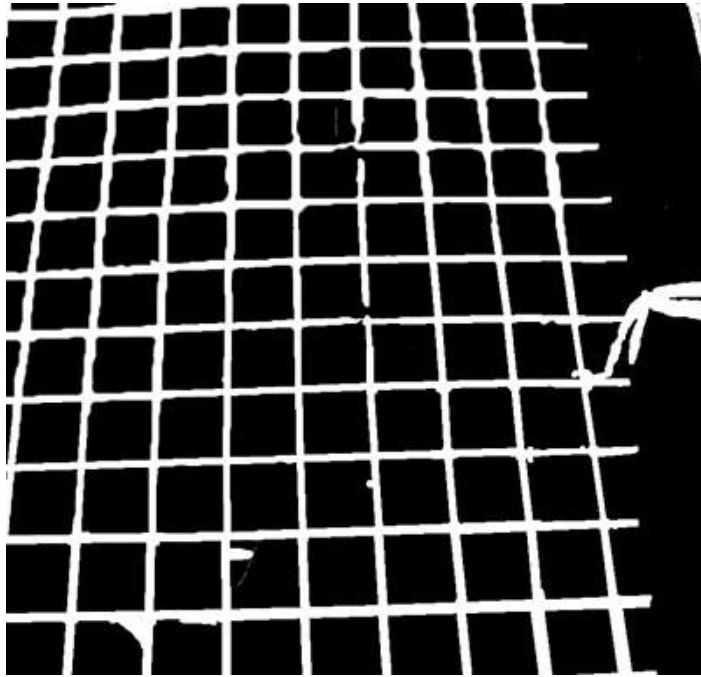
Mask



Inpainted Image



Image



Mask

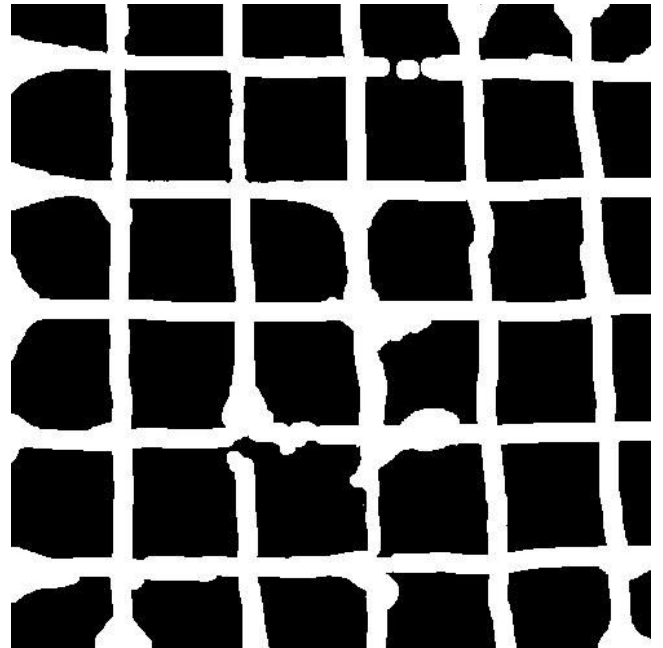


Inpainted Image

Original Image



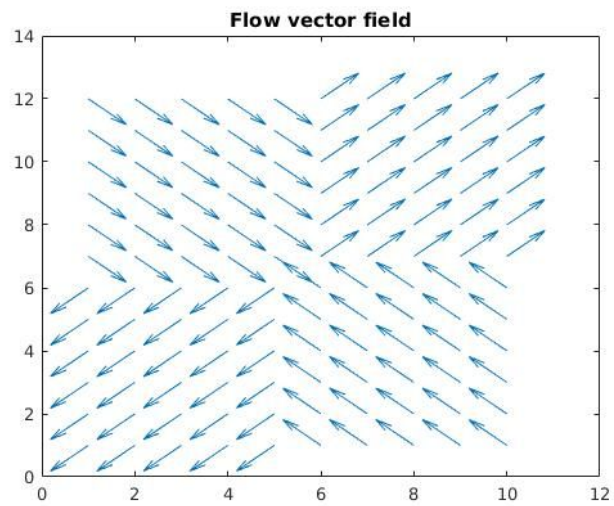
Mask



Inpainted Image



Flow Visualisation



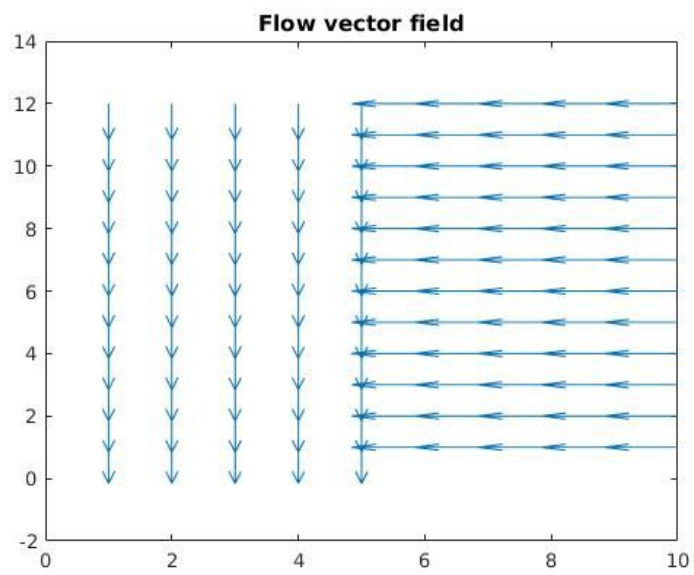
Smoothing in direction of flow: 25 iterations



Smoothing in direction of flow: 50 iterations



$\Delta t = 1$



Smoothing in direction of flow: 25 iterations



Smoothing in direction of flow: 50 iterations



DT = 2

For denoising and flow visualization, we used the trace based PDE by computing the trace value i.e. the increment in image intensities for each channel.

For image inpainting, we used a spatially varying kernel derived from the spectral elements of the structure tensor to find the missing intensities (given by the mask).