HttpClient

Server communication & security

Communicating with server

- We want to connect our web application to a database
- we can't connect directly from the frontend app to the database
- we usually will have a backend server that will be connected to a database and we will grab the data from the database via the backend server
- we will usually communicate with our server via http protocol
- It's common to interact with the backend via REST
- we want to send the request to the server via AJAX
- We will get the response async
- if the browser there 2 ways to send AJAX request:
 - XMLHttpRequest
 - fetch
- When using angular we have a service that wraps XMLHttpRequest and allows us to send ajax request and interaction with the request response will be with observables

@angular/common/http

- the angular service that wraps XMLHttpRequest is called HttpClient
- the module of HttpClient is called HttpClientModule
- to use the HttpClient we have to add HttpClientModule to the imports array
 of the module metadata
- Let's install HttpClientModule...

Our first request

- let's try and make a request to grab all the tasks from our todo rest server
- we will send a get request to the url:
 - https://nztodo.herokuapp.com/api/task/?format=json
- we will get all the tasks and print the title
- the first argument is the url of the request
- the second argument is optional options that you can send to customize the request and the response you are getting
- Let's go over the other methods that are commonly used with HttpClient
 - o put
 - post
 - delete

calling request with generic type

- from the service declaration we can see that there are different methods call that will request the data differently
- most of the methods vary in the way the response will return
- some methods will allow you to subscribe to request events
- the default methods will return a json response
- you can also add a generic type to the request to enforce the structure of the json response
- supplying an interface as the json structure will help us reduce bugs that happen from json returning not in the format we expect

Handling error response

- two types of error can occur during sending a request
 - an error that cause the request to not even reach the backend
 - server returns an error
- you deal with those error by subscribing an error callback in the subscribe
- the error callback will be called with HttpErrorResponse
- on the first type of error we will have an error attribute of type exception
- on the second the error attribute will contain the string of the response from the server
- let's try to deal with the two types of error

Grabbing the response

- when calling the methods in HttpClient, by default you get the json object the server returned
- sometime you will want to also get the full response
- you can pass as the second argument (or third if the method should contain body) {observe: 'response'}
- the response will have a body attribute of the like the generic type you send
- you can observe also the body or events

request with body

- when creating a new task with post or updating a task with put, you will need to send a body with the request
- the body will be the second argument of the method and will be a dictionary with the key values you want to send
- let's send a post request to create a new task

Authentication & Authorization

- to make our application secure, we have to decide on every data resource, who can read it.
- so when the user requests data we need to ask two questions:
 - who is the user (authentication)
 - is the user allowed to access the resource he is requesting (authorization)
- How can we authenticate/authorize the user performing the request?

JWT

- stands for Json Web Tokens
- Json based open standart for creating access tokens
- The token is usually signed by private key in the server and only the server can decrypt it
- with JWT we can authenticate and authorize a user
- JWT contains claims about the token like privileges or date issued

JWT Structure

- JWT generally have 3 parts
 - header
 - payload
 - signature
- The header identifies which algorithm to use
 - header = '{"alg": "HS256", "type": "JWT"}'
- The payload contains the claims to make, we can use this data to know the user that is making the request
 - o payload = '{"loggedInAs": "Admin", "iat": 1422777777}'
- The signature is calculated as the following:
 - o key = 'secretkey' // secret string of your choosing
 - unsignedtoken = encodeBase64Url(header) + '.' + encodeBase64Url(payload);
 - signature = HS256(key, unsignedtoken);
- So the token is the three parts seperated with '.':
 - encodeBase64Url(header) + '.' + encodeBase64Url(payload) + '.' + encodeBase64Url(signature)

Login page

- Practicing authentication and authorization and to show how to do things properly we will implement a simple login page
- we will implement the frontend and backend with express js
- The frontend part containing a login component with a form to input email and password
- the email and password will be send via post request to express server we will build that will authenticate the credentials and if success will create and send a JWT token
- we will limit read resources only to authenticated users

Express serve angular

- let's start by creating a simple server that will serve our angular app
- this time we won't do SSR and only serve the static files

Express task api

- our server won't be connected to a database
- we will hardcode data
- we will create an api in the url /api/task
- this api will return an array of hardcoded tasks

Express create JWT

- we will create the JWT using the package: jsonwebtoken
 - o npm install jsonwebtoken --save
- the method to create the token:

```
const jsonwebtokens = require('jsonwebtoken');
jsonwebtokens.sign({
  id: 1, // we can put the entire user here or just the pk
  email: 'yariv@nerdeez.com'
}, secret, {expiresIn: 60 * 60})
```

- We will create an api for the url: /api/login
- the api will accept post request with email and password in body
- we will also need to add a middleware for body-parser to be able to grab the data from the request
- we will also create a login component in angular to send email and password to the api we created

Restricting the task api

- we want only authenticated users to be able to read our todo tasks
- there is a package called express-jwt which grabs the JWT token from the headers
- the package can restrict resources and send 401 on invalid JWT or no JWT
- the package read the JWT token from the header Authorization
 - Authorization: Bearer <token>
- the package will fill req.user with the payload in the token

```
const jwt = require('express-jwt');
app.get(
   '/api/task',
   jwt({secret: secret}),
   function(req, res) {...})
```

Passing the JWT to all the services

- we acquired the JWT token in the login component but now there is a new problem
- We want all communication to the server to include this token
- How can we achieve this?

Interceptors

- we saw an example of sending Authorization header
- for best practices it's better not to repeat the headers action on every request but add authentication interceptors
- interceptors sit between the application and the backend
- interceptors can transform the request before sending it to the server
- interceptors can transform the response before your application can see it
- an Interceptor is a class that implements: HttpInterceptor
- HttpRequest/HttpResponse are immutable
- more things we can do with interceptors:
 - log exceptions
 - time requests
 - caching requests

Login Service

- we will create a service that will query the login api in the server
- the service will hold a BehaviorSubject<boolean> to mark after the user is logged in
- the service will have a method to query to login api and will change the subject to true when login is success and will save the jwt token in the localStorage

JWT interceptor

- we will create an interceptor the will grab the jwt from the localStorage and create an authorization header
- The header will look like this:
 - Authorization: Bearer <JWT token>
- we will use req.clone to clone the request and we will update the headers of the request
- we also need to add our service to the providers
 - {provide: HTTP_INTERCEPTORS, useClass: JwtInterceptor, multi: true}

Server request as event stream

- We can look at server request as a data stream
- when we use HttpClient we can pass an option arguments and we can ask to view the events
 - HttpClient.post('/api/login', {email: '', password: ''}, {observe: 'events'})
- the stream of events is unnoticeable when we are doing regular requests but we can use it when we are dealing with file upload
- let's try and use HttpClient with our express server to create a simple file upload
- we want the server to signal the frontend on upload progress

<input type="file">

- <input type="file" /> gives a control to the user to select files from his computer
- adding attribute multiple will let the user choose multiple files
- you can subscribe to the control onchange event to listen to file selections
- the files list will be in the property files of the dom element where each file is contained a File object

FormData

- FormData can get a key value from forms and send it to the server as a multipart/form-data
- you can give a value of string, Blob or File and it will transformed to a string format
- you can then send the value to the server

HttpClient to upload file

- the HttpClient.post can also get FormData as the second argument
- in the third argument of the upload progress we can mark that we want to get the events and also the progress
 - { observe: 'events', reportProgress: true }
- progress event will contain the following data
 - {type: 1, loaded: 540672, total: 74776120}
- from this we can create a progress percentage

Express - upload server side

- as we seen before a lot of the times, dealing with common problems in express means loading the correct middleware
- there is a middleware that helps us deal with file upload called express-fileupload
 - o npm install express-fileupload --save
- after loading the middleware we will have req.files filled with an object containing the key as the name of the key we are sending the file, and the value will be a File object
- the file object contains a method **mv** where we can move the file to a directory or we can grab the file from the memory and upload it to S3

XSRF

- Stands for Cross Site Request Forgery
- tricks a user to make an action on a site that he does not intend to do
- example of abuse:
 - a hacker studies a vulnerable site and examine the requests the site is making
 - the hacker sending a mail with a link to a malicious site
 - the malicious site on your behalf sends a request to the backend server
 - since you are logged in the site the request will be accepted
- One way to avoid it is the server created XSRF-TOKEN on the initial load
- that token is sent with every request
- angular makes the XSRF easy for us by just loading the HttpClientXsrfModule
- the module will only work for relative requests
- headers will not be sent on get

Summary

- communication with backend is a major part of a web application
- angular makes it easy for us with ClientHttpModule
- we use the ClientHttp to make requests
- we use interceptors to add repetitive tasks with the requests and responses
- we remember that a secure web application does the following
 - o limit resources in the backend based on authorizing users
 - attaching token authentication to requests
 - protecting against CSRF
 - the requests should be sent over SSL

Student EX.

- create a todo form component that when submitting the forms will send a post request to create a new todo item
- create a todo list component that should grab the todo items displayed from the server
- communication with the server should be with services.