

# Redux - @ngrx/\*

3. angrx/store

# @ngrx/store



- The core implementation of Redux is in this library
- Will provide the tools to create
  - Actions
  - Reducers
  - Selectors
  - Store service
- In this lesson we will go over these basic library tools, what is the job of each one
  in a Redux implementation, and how they help us manage the data

# @ngrx/store flow



- Reducers determine the state sections and how they will change
- Actions describe a change we want to perform in the state
- The store service dispatch an action with store.dispatch
- The reading of data is done with selectors

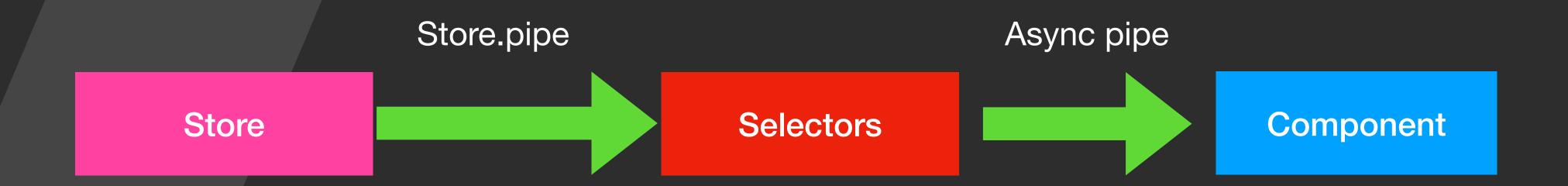
# @ngrx/store change data





# @ngrx/store read data

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# @ngrx/store - change/read state



- To understand the flow of an angular app that manage the data with @ngrx/\* we will create a small hello world app using ngrx
- A component will display a message save in the ngrx store
- A different component will be able to change the message in the store
- This small ex will allow us to understand the basics of
  - state
  - store
  - actions
  - reducers
  - selectors

#### 1. State

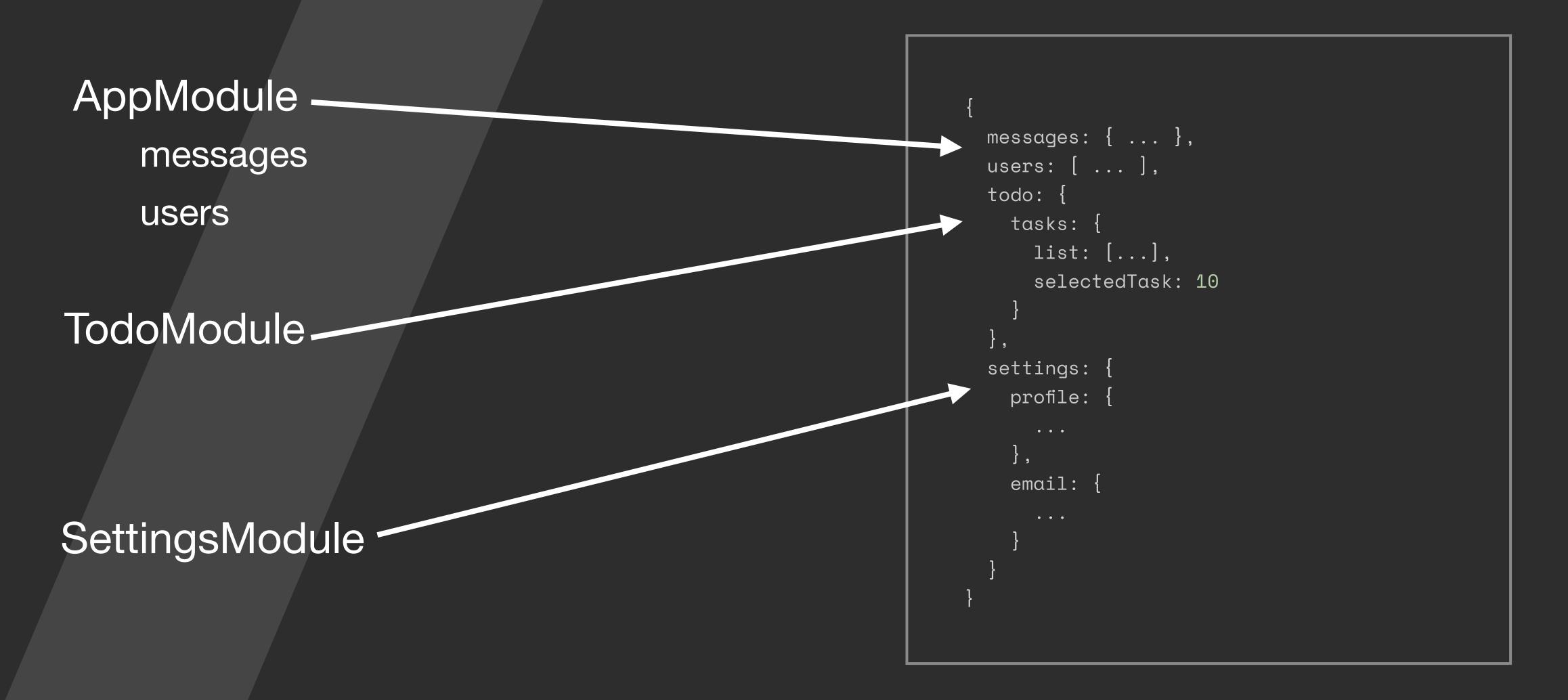


- The state is an object with different sections
- Each section is well defined using an interface
- Those section interface when combined defines our global state
- A feature module that adds data to @ngrx usually opens a section in the state
- Each section will have a reducer that is in charge of that section
- In the AppModule we have the root sections
- Each module can open a feature section

# Example of State by modules

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Our app contains the following modules where each on will add data to the state



#### 1. State EX



- the app module will have a state with multiple section that each one has a reducer in charge of that section
- a feature module that want to store data in the store will open a section for that module
  - that section will contain multiple subsections that each one will have a reducer that is in charge of that section.
- Create a section state that will be called message and will contain an hello message

```
{
    message: {
        hello: 'hello world'
    }
}
```

#### Actions



- A change in our state must come from an Action
- An action describes the change and pass needed params for the state change
- The action is created using the method createAction
- An action has a unique name, and optional params needs for the state change

```
import { createAction, props } from 'angrx/store';

export const changeMessage = createAction(
  '[message] Change Message',
  props<{message: string}>()
);
```

#### Reducer



- The action is passed to the reducers via store.dispatch(action)
- The reducer will decide if the state will change and how
- We create the reducer with the method: createReducer

```
import { createReducer, on, Action } from 'angrx/store';
      { changeMessage } from '../actions/message.actions';
const initialState = 'hello world'
const featureReducer = createReducer(
  initialState,
  on(changeMessage, (state, action) => action.message ),
export function reducer(state: string, action: Action) {
  return featureReducer(state, action);
```

## Changing the state

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 To change the state we ask for the Store service and call the dispatch method passing the action to change the state.

```
export class SendComponent {
  newMessage: string = '';
  constructor(private _store: Store) {}
  send(event) {
    event.preventDefault();
    this._store.dispatch(changeMessage({message: this.newMessage}));
```

### Reading the state - Selectors



- We define Selectors which are functions to select from the state
- These functions are memoized to increase performance
- We create the selectors using createSelector method

```
import { createSelector } from 'angrx/store';
export const selectMessage = createSelector(
   (state: any) => state.message
)
```

# Reading the state - Component



- To read from the state we grab the Store service which is an observable emitting the current state
- We use pipe and the select operator to grab from the state the part that interests
  us using Selectors
- We get the data wrapped in Observable so we use the async pipe to use the data
  in the template which means we can use OnPush

```
export class RecieveComponent {
   message$ = this._store.select(selectMessage);
   constructor(private _store: Store) { }
}
```

# Using Service to pass data is much simpler

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- We used to just place the data to a Service and use that service to change the data and read the data, it's much more complex with NGRX, what is the benefit?
- In ngrx the data Is wrapped in Observable which means we can use OnPush, to achieve the same in a Service we would have to manually wrap it in a Subject or Observable
- We split the change to actions and reducers, this way we can collect the action in an array and see the data change along a timeline
  - We achieve predictability
  - Easy testing
  - Easy undo redo
- We split the Selectors to improve reading performance

### **Predictability**



- The fact that we separate the actions allows us to collect the array of actions and see exactly how the state got to it's current position
- We can examine the actions using a browser extension called redux dev tools
- We can install the package @ngrx/store-devtools and add the module to the imports array to connect our store to the devtools
- We can now examine our state and the actions that led us to the current state.

## Summary



- With @ngrx/store our data is managed using redux
  - Actions change the state
  - The reducer decides how the state will change
  - Components can read from the state using selectors
  - Components can change the state using the store.dispatch



# Thank You

Next Lesson: 4. angrx/effects