Weicai Ye

Curriculum Vitae

*07. March 1996, China Colledge of CS Zhejiang Univerisity (ZJU) ⑤ (+41) 779955457 ⋈ maikeyeweicai@gmail.com ☐ Homepage ☐ Github in Linkedin



Education

2022.09- Visiting Researcher, 3D Vision, ETH Zurich, Switzerland.

2023.03 Research Topics: SLAM and Neural Rendering. Advised by Prof. Marc Pollefeys

2018–2023 **PhD, Computer Science**, *Zhejiang University (ZJU)*, China.

(expected) Research Interests: 3D Vision, especially SLAM, 3D Reconstruction, Neural Rendering and Scene Understanding. Supervised by Prof. Guofeng Zhang and Prof. Hujun Bao

2014–2018 **Bachelor of Computer Software Engineering**, *University of Electronic Science and Technology of China (UESTC)*, China.

National Encouragement Scholarship. Ranked 3rd of 111 Students.

Preprints

IntrinsicNeRF: Learning Intrinsic Neural Radiance Fields for Editable Novel View Synthesis

Arxiv2022 **Weicai Ye**, Shuo Chen, Chong Bao, Hujun Bao, Marc Pollefeys, Zhaopeng Cui, and GuofengZhang. homepage, code, arxiv

PVO: Panoptic Visual Odometry

Arxiv2022 **Weicai Ye**, Xinyue Lan, Shuo Chen, Yuhang Ming, Xingyuan Yu, Zhaopeng Cui, Hujun Bao, and GuofengZhang. homepage, code, arxiv

PR-SLAM: Simultaneous Localization and Mapping with Planar Reconstruction

Arxiv2022 Dong Wu, Haomin Liu, **Weicai Ye**, Longrui Dong, Guofeng Zhang and Hongbin Zha.

DeFlowSLAM: Self-Supervised Scene Motion Decomposition for Dynamic Dense SLAM

Arxiv2022 **Weicai Ye**, Xingyuan Yu, Xinyue Lan, Yuhang Ming, Jinyu Li, Zhaopeng Cui, Hujun Bao, GuofengZhang. homepage, code, arxiv

iDF-SLAM: End-to-End RGB-D SLAM with Neural Implicit Mapping and Deep Feature Tracking

Arxiv2022 Yuhang Ming, **Weicai Ye**, and Andrew Calway. arxiv

Improving Feature-based Visual Localization by Geometry-Aided Matching

Arxiv2022 Hailin Yu, Youji Feng, **Weicai Ye**, Mingxuan Jiang, Hujun Bao, and Guofeng Zhang. code, arxiv Hybrid Tracker with Pixel and Instance for Video Panoptic Segmentation

Arxiv2022 Weicai Ye, Xinyue Lan, Ge Su, Zhaopeng Cui, Hujun Bao, and Guofeng Zhang. arxiv

Publications

^{*} denotes equal contribution.

- 2021 Tianxiang Zhang, Chong Bao, Hongjia Zhai, Jiazhen Xia, **Weicai Ye**, and Guofeng Zhang. ARCargo: Multi-Device Integrated Cargo Loading Management System with Augmented Reality. In *IEEE Cyber Science and Technology Congress* (*CyberSciTech*), 2021.
- Weicai Ye, Hai Li, Tianxiang Zhang, Xiaowei Zhou, Hujun Bao, and Guofeng Zhang. SuperPlane: 3D Plane Detection and Description from a Single Image. In *IEEE Virtual Reality and 3D User Interfaces (VR)*, 2021.
- 2021 Xiangyu Liu, Weicai Ye, Chaoran Tian, Zhaopeng Cui, Hujun Bao, and Guofeng Zhang. Coxgraph: Multi-Robot Collaborative, Globally Consistent, Online Dense Reconstruction System. In IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2021, Best Paper Finalist Award on Safety, Security, and Rescue Robotics in memory of Motohiro Kisoi.
- 2020 Hailin Yu, **Weicai Ye**, Youji Feng, Hujun Bao, and Guofeng Zhang. Learning Bipartite Graph Matching for Robust Visual Localization. In *IEEE International Symposium on Mixed and Augmented Reality (ISMAR)*, 2020.
- 2020 Hai Li*, **Weicai Ye***, Guofeng Zhang, Sanyuan Zhang, and Hujun Bao. Saliency Guided Subdivision for Single-View Mesh Reconstruction. In *International Conference on 3D Vision* (*3DV*), 2020.

Awards & Honors

- 2022 Academic Rising Star at Zhejiang University.
- 2021 Best Paper Finalist Award on Safety, Security, and Rescue Robotics in memory of Motohiro Kisoi. in IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS).
- 2019 Zhijun He Outstanding Scholarship.
- 2019 Chiang Chen Industrial Charity Foundation Grant.
- 2018 *Champion* of 2018 Cloudwalk Headcount Challenge with 31,500¥ Bonus.
- 2017 National Encouragement Scholarship.
- 2017 *Meritorious Winner* in Mathematical Contest Modeling.
- 2016 *First Prize* in Sichuan Province Contest District in China Undergraduate Mathematical Contest in Modeling.

Internship Experience

3D Vision Researcher Intern, SenseTime Group Inc. Hangzhou, China

Jan- 3D Reconstruction of Indoor Scene of RGB-D Images.

May,2018 SemanticSLAM which Combines the Traditional SLAM, Semantic Segmentation, and Plane Detection.

Software Engineer Intern, Baidu Inc. Beijing, China

Feb-Jul, 2017 *Video Search System*.

Video Retrieval with Given Text in real-time.

Skills

Programming Python, C++, CUDA, Pytorch, TensorFlow, JAVA, LATEX

Management Mentored 4 Junior Researchers at TUM, PKU, and ZJU.

Services

Conference reviewer: NeurIPS, CVPR, ECCV, ICRA, IROS, VR, ISMAR, AAAI, BMVC

Teaching Assistant

Spring, 2021: Computational Photograph

References

Prof. Marc Pollefeys

Full Professor, Department of
Computer Science
Computer Vision and Geometry Lab (CVG), ETH Zurich

★ +(41) 446323105

marc.pollefeys@inf.ethz.ch

Prof. Hujun Bao

Cheung Kong Professor, College of
Computer Science
State Key Lab of CAD&CG, Zhejiang University

★ +(86) 13505813153

□ baohujun@zju.edu.cn

Prof. Guofeng Zhang

Full Professor, College of
Computer Science
State Key Lab of CAD&CG, Zhejiang University

★ +(86) 571-88208701

□ zhangguofeng@zju.edu.cn