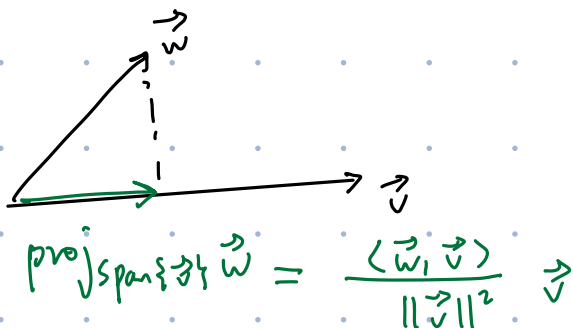


Recall:



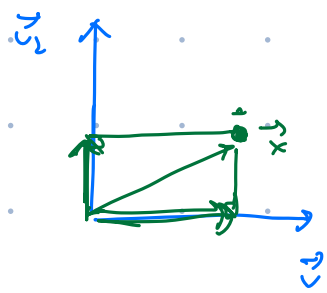
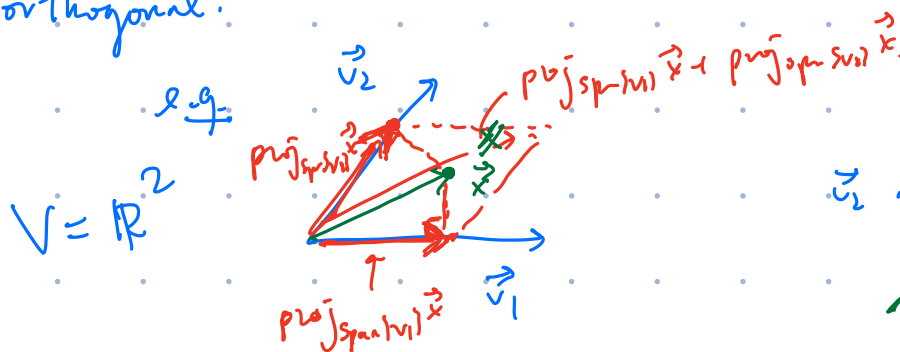
- $(V, \langle -, - \rangle)$ inner product space, $\{\vec{v}_1, \dots, \vec{v}_n\}$ orthogonal basis (it's a basis & orthogonal set)

Then $\forall \vec{x} \in V$, we have $\vec{x} = a_1 \vec{v}_1 + \dots + a_n \vec{v}_n$,

where $a_i = \frac{\langle \vec{v}_i, \vec{x} \rangle}{\|\vec{v}_i\|^2}$.

i.e., $\vec{x} = \text{proj}_{\text{span}\{\vec{v}_1\}} \vec{x} + \dots + \text{proj}_{\text{span}\{\vec{v}_n\}} \vec{x}$.

Pmk: the statement doesn't hold if $\{\vec{v}_1, \dots, \vec{v}_n\}$ is not orthogonal.



Def Say $\{\vec{v}_1, \dots, \vec{v}_n\}$ is an orthonormal set if it's an orthogonal set & each \vec{v}_i is a unit vector.

Pmk: If $\{\vec{v}_1, \dots, \vec{v}_n\}$ is orthogonal, then $\left\{ \frac{\vec{v}_1}{\|\vec{v}_1\|}, \dots, \frac{\vec{v}_n}{\|\vec{v}_n\|} \right\}$ is orthonormal.

$\left\langle \frac{\vec{v}}{\|\vec{v}\|}, \frac{\vec{v}}{\|\vec{v}\|} \right\rangle = \frac{1}{\|\vec{v}\|^2} \langle \vec{v}, \vec{v} \rangle = 1$

Prob: $U: m \times n$ w/ orthonormal columns, $U = \begin{bmatrix} \vec{u}_1 & \dots & \vec{u}_n \end{bmatrix}$

$$\iff U^T U = I_n$$

$$U^T U = \begin{bmatrix} -\vec{u}_1- \\ \vdots \\ -\vec{u}_n- \end{bmatrix} \begin{bmatrix} \vec{u}_1 \\ \vdots \\ \vec{u}_n \end{bmatrix}$$

$$\langle x, y \rangle_{\mathbb{R}^m} \stackrel{??}{=} \langle T_U x, T_U y \rangle$$

$$T_U: \mathbb{R}^n \longrightarrow \mathbb{R}^m$$

$$= \begin{bmatrix} \langle \vec{u}_1, \vec{u}_1 \rangle & \langle \vec{u}_1, \vec{u}_2 \rangle & \dots & \langle \vec{u}_1, \vec{u}_n \rangle \\ \langle \vec{u}_2, \vec{u}_1 \rangle & & & \vdots \\ \vdots & & & \vdots \\ \langle \vec{u}_n, \vec{u}_1 \rangle & \dots & \dots & \langle \vec{u}_n, \vec{u}_n \rangle \end{bmatrix}$$

Thm: $U: m \times n$. ($U^T U = I_n$) Then:

$\forall \vec{x}, \vec{y} \in \mathbb{R}^n$, we have

$$\langle U\vec{x}, U\vec{y} \rangle_{\mathbb{R}^m} = \langle \vec{x}, \vec{y} \rangle_{\mathbb{R}^n}$$

(i.e. T_U respects the inner product structures on $\mathbb{R}^n, \mathbb{R}^m$)
(standard)

pf: $\langle \vec{x}, \vec{y} \rangle_{\mathbb{R}^n} = \vec{x}^T \vec{y}$

$$\begin{aligned} \langle U\vec{x}, U\vec{y} \rangle &= (U\vec{x})^T (U\vec{y}) = (\vec{x}^T U^T) (U\vec{y}) \\ &= \vec{x}^T \underbrace{U^T U}_{I_n} \vec{y} = \vec{x}^T \vec{y} = \langle \vec{x}, \vec{y} \rangle. \quad \square \end{aligned}$$

Def: $A: n \times n$ ~~square~~ ^{matrix}. A is called orthogonal if $A^T A = I_n$.
 \iff the columns of A is an orthonormal set.

$\Rightarrow T_A: \mathbb{R}^n \longrightarrow \mathbb{R}^n$ respects the inner product on \mathbb{R}^n .

$$\langle A\vec{x}, A\vec{y} \rangle = \langle \vec{x}, \vec{y} \rangle \quad \forall \vec{x}, \vec{y} \in \mathbb{R}^n.$$

Orthogonal decomposition theorem.

Suppose V : finite dim^l inner product space

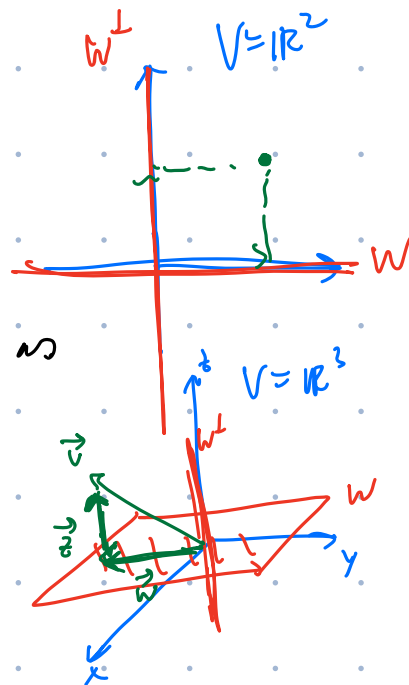
$W \subseteq V$ subspace.

Every vector $\vec{v} \in V$ can be uniquely written as

$$\vec{v} = \boxed{\vec{w}} + \vec{z}$$

where $\vec{w} \in W$ and $\vec{z} \in W^\perp$.

$$(\vec{w} := \text{proj}_W \vec{v})$$



More concretely, if $\{\vec{u}_1, \dots, \vec{u}_n\}$ is an orthogonal basis of W , then

$$\vec{w} = \frac{\langle \vec{v}, \vec{u}_1 \rangle}{\|\vec{u}_1\|^2} \vec{u}_1 + \dots + \frac{\langle \vec{v}, \vec{u}_n \rangle}{\|\vec{u}_n\|^2} \vec{u}_n$$

$$\text{and } \vec{z} = \vec{v} - \vec{w}.$$

PF: Choose \vec{w} and \vec{z} as above

need to check: 1) $\vec{w} \in W$. \checkmark

$$2) \vec{z} \in W^\perp \iff \langle \vec{z}, \vec{u}_i \rangle = 0 \quad \forall 1 \leq i \leq n$$

$$\langle \vec{z}, \vec{u}_i \rangle = \langle \vec{v} - \vec{w}, \vec{u}_i \rangle$$

$$= \langle \vec{v} - \left(\frac{\langle \vec{v}, \vec{u}_1 \rangle}{\|\vec{u}_1\|^2} \vec{u}_1 + \dots + \frac{\langle \vec{v}, \vec{u}_n \rangle}{\|\vec{u}_n\|^2} \vec{u}_n \right), \vec{u}_i \rangle$$

$$= \langle \vec{v}, \vec{u}_i \rangle - \left\langle \frac{\langle \vec{v}, \vec{u}_i \rangle}{\|\vec{u}_i\|^2} \vec{u}_i, \vec{u}_i \right\rangle = 0.$$

$$\frac{\langle \vec{v}, \vec{u}_i \rangle}{\|\vec{u}_i\|^2} \langle \vec{u}_i, \vec{u}_i \rangle$$

Uniqueness:

$$\begin{aligned}\vec{v} &= \vec{w}_1 + \vec{z}_1 \\ &= \vec{w}_2 + \vec{z}_2,\end{aligned}$$

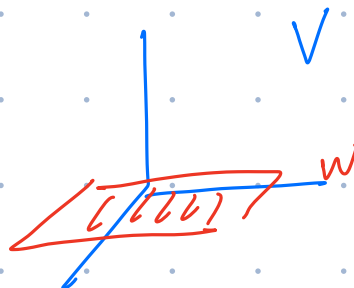
$$\begin{aligned}\vec{w}_1, \vec{w}_2 &\in W, \\ \vec{z}_1, \vec{z}_2 &\in W^\perp.\end{aligned}$$

$$\Rightarrow \underbrace{\vec{w}_1 - \vec{w}_2}_\substack{\uparrow \\ W} = \underbrace{\vec{z}_2 - \vec{z}_1}_\substack{\uparrow \\ W^\perp}$$

$$\text{Since } W \cap W^\perp = \{\vec{0}\} \Rightarrow \vec{w}_1 - \vec{w}_2 = \vec{z}_2 - \vec{z}_1 = \vec{0}.$$

□

Rmk: Suppose $\vec{v} \in W$, $\text{proj}_W \vec{v} = \vec{v}$.



Thm: V is finite \dim inner product space, $W \subseteq V$.

$$\dim W + \dim W^\perp = \dim V$$

pf: W $\{\vec{a}_1, \dots, \vec{a}_n\}$ basis of W

W^\perp $\{\vec{b}_1, \dots, \vec{b}_m\}$ basis of W^\perp

Claim: $\{\vec{a}_1, \dots, \vec{a}_n, \vec{b}_1, \dots, \vec{b}_m\}$ is a basis of V .

① they span V :

orthogonal decomp. thm: $\forall \vec{v} \in V$, $\exists! \vec{w} \in W, \vec{z} \in W^\perp$

$$\text{or } \vec{v} = \underbrace{\vec{w}}_{\in \text{Span}\{\vec{a}_1, \dots, \vec{a}_n\}} + \underbrace{\vec{z}}_{\in \text{Span}\{\vec{b}_1, \dots, \vec{b}_m\}} \in \text{Span}\{\vec{a}_1, \dots, \vec{a}_n, \vec{b}_1, \dots, \vec{b}_m\}$$

② Li.i.:

Suppose $x_1 \vec{a}_1 + \dots + x_n \vec{a}_n + y_1 \vec{b}_1 + \dots + y_m \vec{b}_m = \vec{0}$

$$\Rightarrow \underbrace{x_1 \vec{a}_1 + \dots + x_n \vec{a}_n}_{\substack{\uparrow \\ W}} = - \underbrace{(y_1 \vec{b}_1 + \dots + y_m \vec{b}_m)}_{\substack{\uparrow \\ W^\perp}} \parallel \vec{0}$$

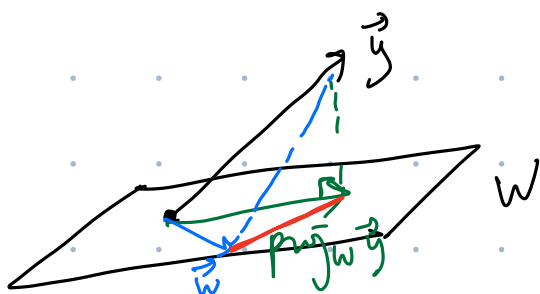
$$\Rightarrow \text{all } x_i's, y_i's = 0. \quad \square$$

Best approximation thm, $W \subseteq V$ $\vec{y} \in V$.

" $\text{proj}_W \vec{y}$ is the closest point in W to \vec{y} "

i.e. $\|\vec{y} - \text{proj}_W \vec{y}\| < \|\vec{y} - \vec{w}\|$

for any $\vec{w} \in W \setminus \{\text{proj}_W \vec{y}\}$.



pf: Consider

$$\text{proj}_W \vec{y} - \vec{w} \neq \vec{0}$$

$$\langle \underbrace{\text{proj}_W \vec{y} - \vec{w}}_{\substack{\uparrow \\ W}}, \underbrace{\vec{y} - \text{proj}_W \vec{y}}_{\substack{\uparrow \\ W^\perp}} \rangle = 0$$

By Pythagorean thm, we have:

$$\begin{aligned} \|\vec{y} - \text{proj}_W \vec{y}\|^2 + \|\underbrace{\text{proj}_W \vec{y} - \vec{w}}_{\substack{\uparrow \\ \vec{0}}}\|^2 &= \|(\vec{y} - \text{proj}_W \vec{y}) + (\text{proj}_W \vec{y} - \vec{w})\|^2 \\ &= \|\vec{y} - \vec{w}\|^2. \quad \square \end{aligned}$$

Gram-Schmidt process

V : finite dim^l inner product space

$\{\vec{v}_1, \dots, \vec{v}_n\}$ basis of V .

Goal: find an orthogonal basis of V .
(orthonormal)

1) $\vec{v}_1 = \vec{w}_1$

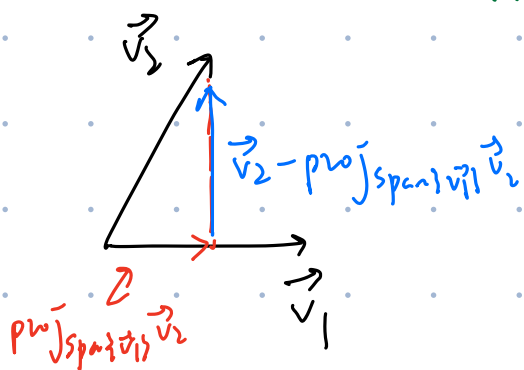
2) $\{\vec{v}_1, \vec{v}_2\}$

Idea, replace \vec{v}_2 by " \vec{w}_2 "

s.t.

- $\langle \vec{v}_1, \vec{w}_2 \rangle = 0$

- $\text{Span}\{\vec{v}_1, \vec{v}_2\} = \text{Span}\{\vec{v}_1, \vec{w}_2\}$



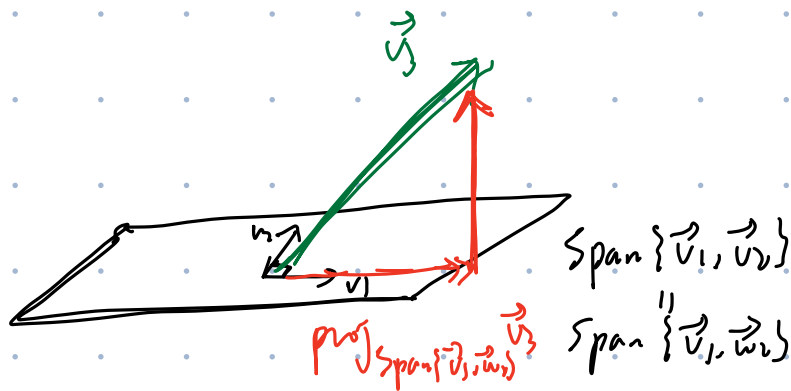
Define $\vec{w}_2 := \vec{v}_2 - \text{proj}_{\text{span}\{\vec{v}_1\}} \vec{v}_2$

- $$\begin{aligned} \langle \vec{v}_1, \vec{w}_2 \rangle &= \langle \vec{v}_1, \vec{v}_2 - \frac{\langle \vec{v}_2, \vec{v}_1 \rangle}{\|\vec{v}_1\|^2} \vec{v}_1 \rangle \\ &= \langle \vec{v}_1, \vec{v}_2 \rangle - \frac{\langle \vec{v}_2, \vec{v}_1 \rangle}{\|\vec{v}_1\|^2} \langle \vec{v}_1, \vec{v}_1 \rangle \\ &= 0. \end{aligned}$$

- $$\text{Span}\{\vec{v}_1, \vec{w}_2\} = \text{Span}\{\vec{v}_1, \vec{v}_2\}$$

\parallel
 $\vec{v}_2 - \vec{v}_1$

3) $\{\vec{v}_1, \vec{w}_2, \vec{v}_3\}$.



Define $\vec{w}_3 := \vec{v}_3 - \text{proj}_{\text{span}\{\vec{v}_1, \vec{w}_2\}} \vec{v}_3$

- $\{\vec{v}_1, \vec{w}_2, \vec{w}_3\}$ is orthogonal.

- $\text{Span}\{\vec{v}_1, \vec{w}_2, \vec{w}_3\} = \text{Span}\{\vec{v}_1, \vec{w}_2, \vec{v}_3\}$
 \parallel
 $\vec{v}_3 = \vec{v}_1 + \vec{v}_2$

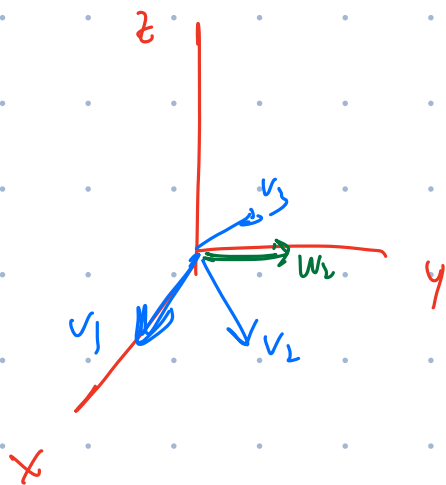
Continue this process inductively,

\hookrightarrow orthogonal basis $\{\vec{v}_1, \vec{w}_2, \vec{w}_3, \dots, \vec{w}_n\}$ of V .

(\hookrightarrow orthonormal basis, $\{\frac{\vec{v}_1}{\|\vec{v}_1\|}, \dots, \frac{\vec{w}_n}{\|\vec{w}_n\|}\}$ of V)

e.g. $\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \vec{v}_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \vec{v}_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ in \mathbb{R}^3

Replace \vec{v}_2 by $\vec{w}_2 = \vec{v}_2 - \text{proj}_{\text{span}\{\vec{v}_1\}} \vec{v}_2$



$$= \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \frac{\langle \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \rangle}{\| \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \|^2} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$\frac{\langle \vec{v}_3, \vec{v}_1 \rangle}{\| \vec{v}_1 \|^2} \vec{v}_1 + \frac{\langle \vec{v}_3, \vec{w}_2 \rangle}{\| \vec{w}_2 \|^2} \vec{w}_2$$

Replace \vec{v}_3 by $\vec{w}_3 = \vec{v}_3 - \text{proj}_{\text{span}\{\vec{v}_1, \vec{w}_2\}} \vec{v}_3$

$$= \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \left(\frac{\langle \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \rangle}{\| \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \|^2} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + \frac{\langle \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \rangle}{\| \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \|^2} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right)$$

$$= \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$