

## Binary Search Trees

### Concepts

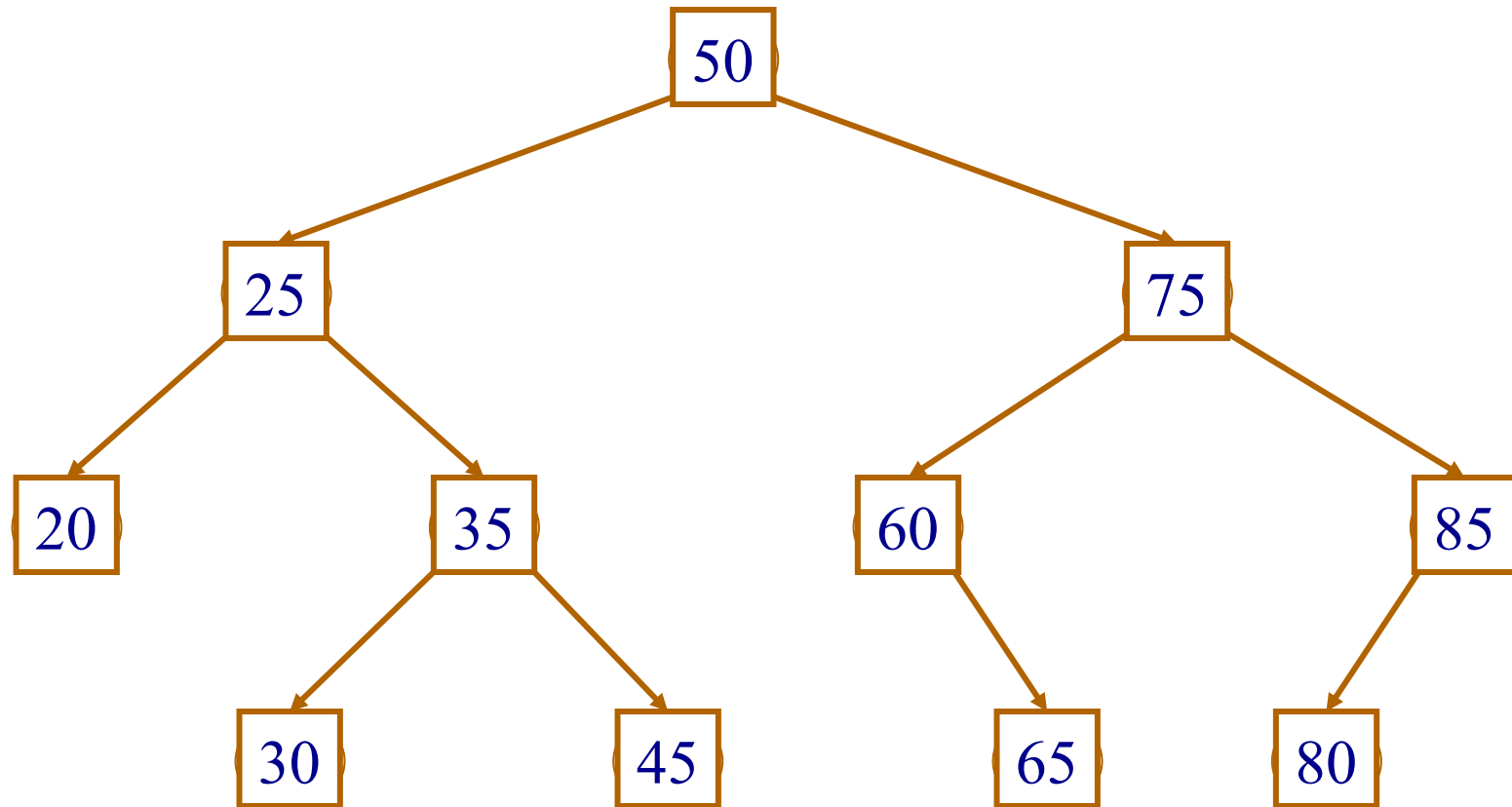
# Goals

- Introduce the Binary Search Tree (BST)
- Conceptual implementation of Bag interface with the BST
- Performance of BST Bag operations

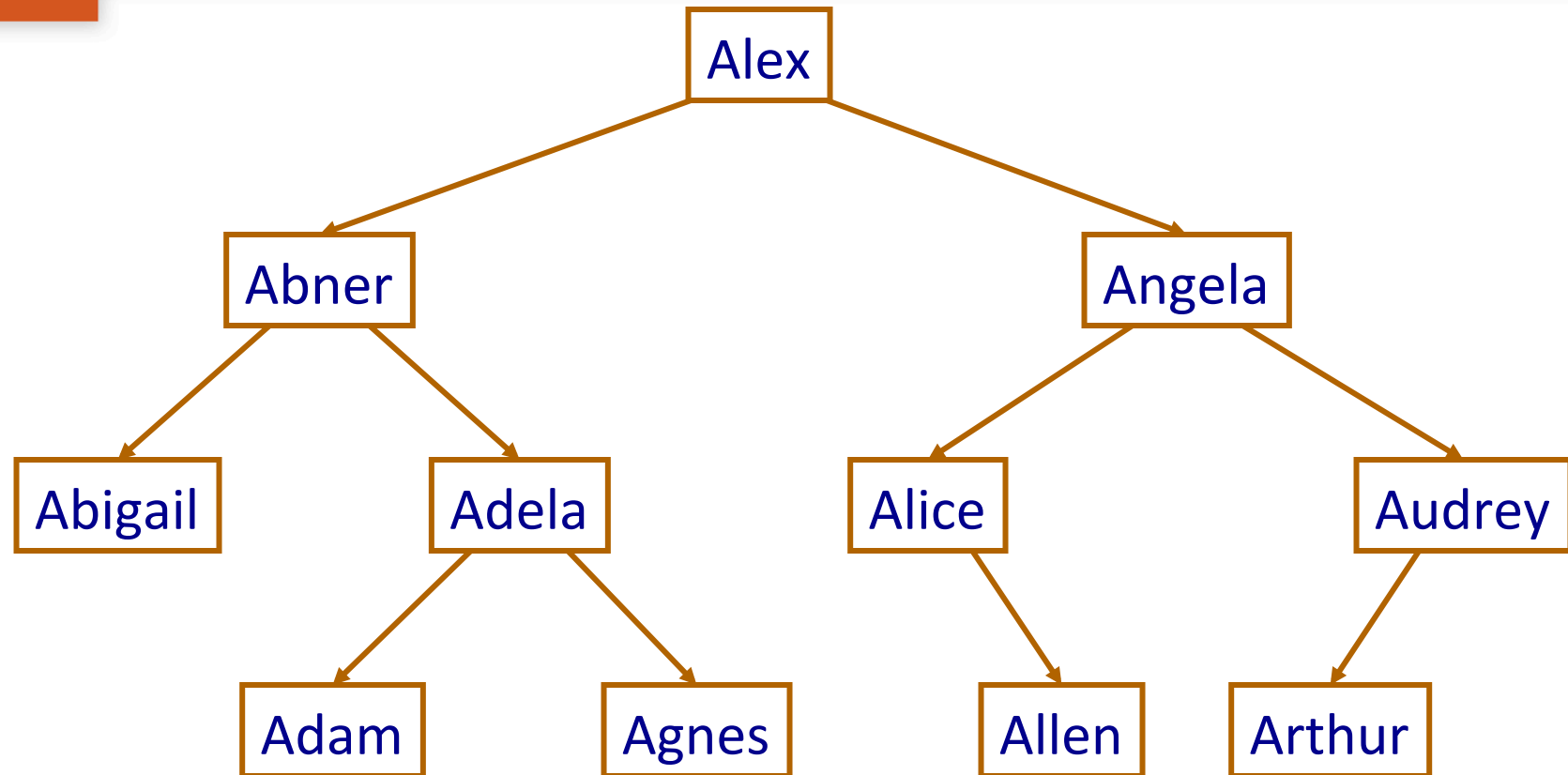
# Binary Search Tree

- Binary search trees are binary trees where every node's value is:
  - *Greater than* all its descendants in the *left subtree*
  - *Less than or equal* to all its descendants in the *right subtree*
- If tree is reasonably full (*well balanced*), searching for an element is  $O(\log n)$ . Why?

# Intuition



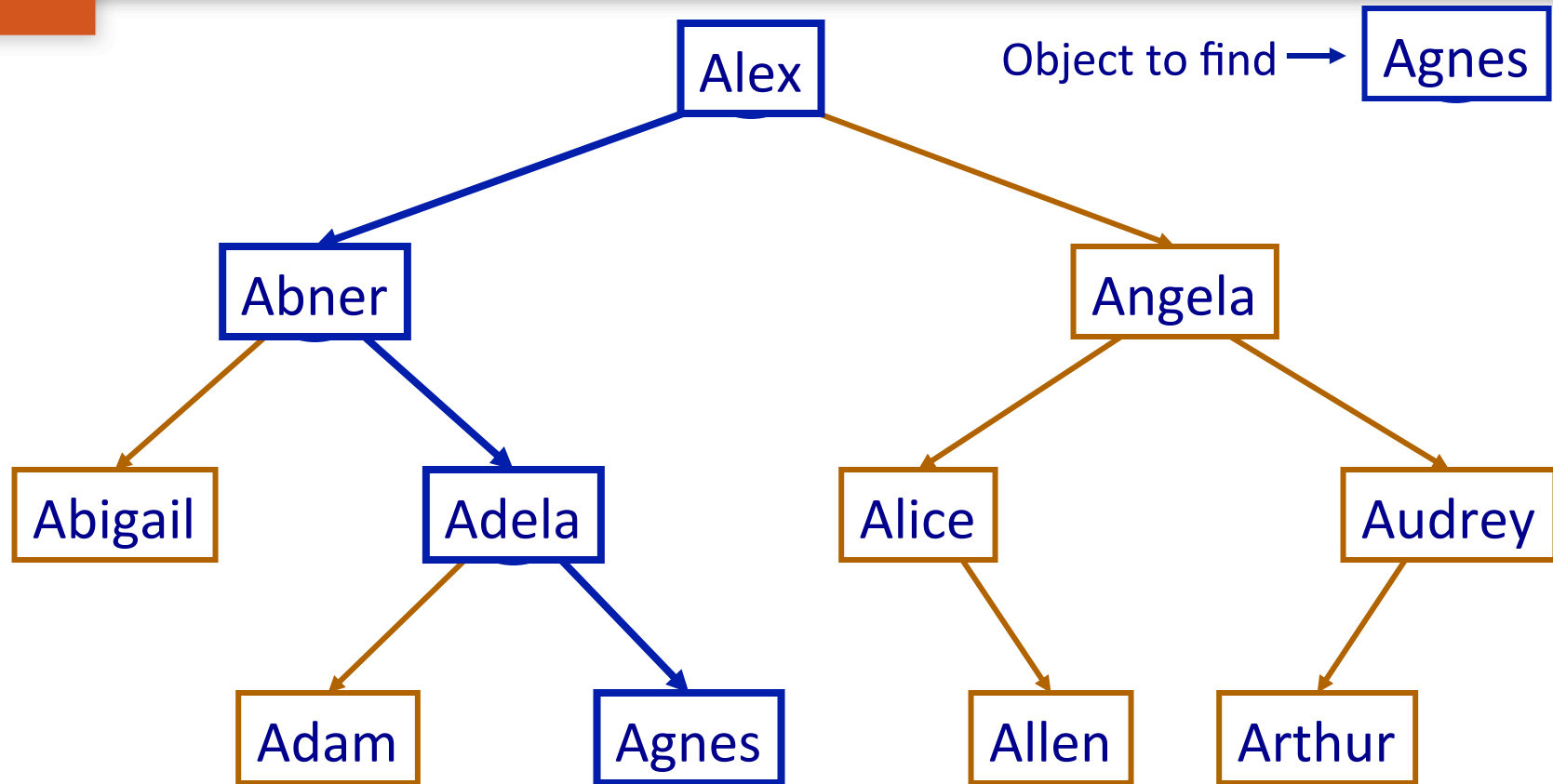
# Binary Search Tree: Example



# BST Bag: **Contains**

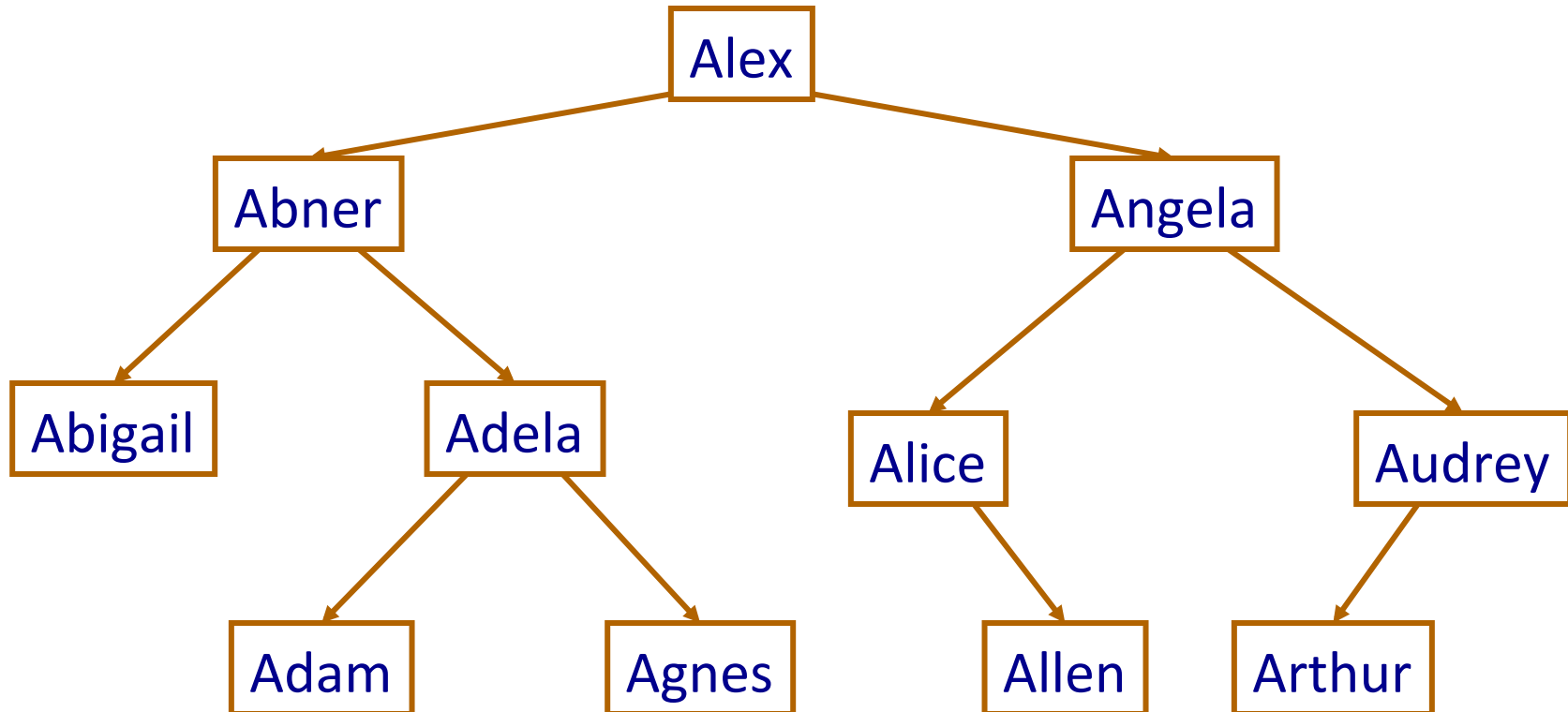
- Start at root
- At each node, compare value to node value:
  - Return true if match
  - If value is less than node value, go to left child (and repeat)
  - If value is greater than node value, go to right child (and repeat)
  - If node is null, return false
- Dividing in half each step as you traverse path from root to leaf (**assuming reasonably full!!!**)

# BST Bag: Contains/Find Example



## BST Bag: Add

- Do the same type of traversal from root to leaf
- When you find a null value, create a new node

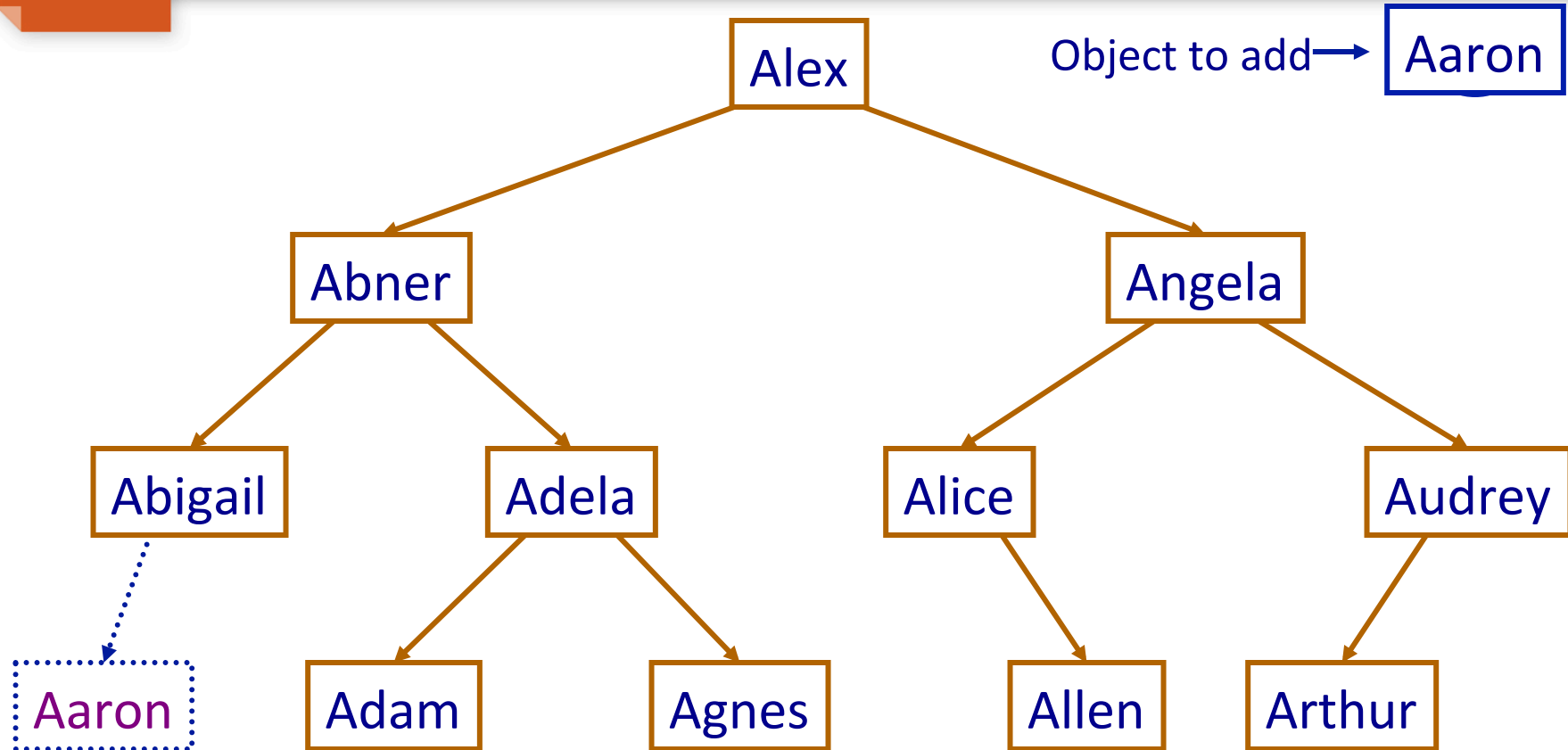




# BST Bag: Add Example

Object to add →

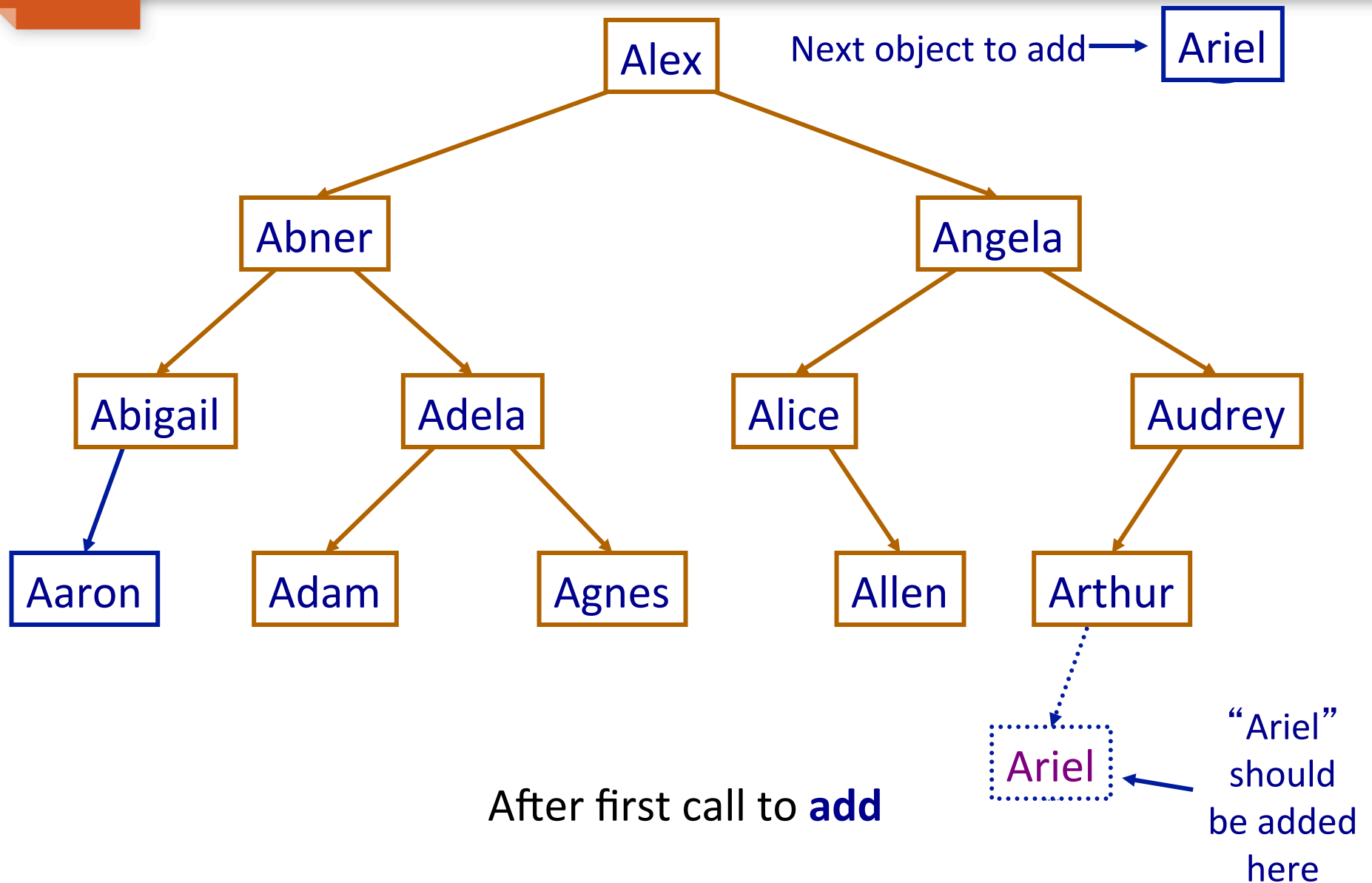
Aaron



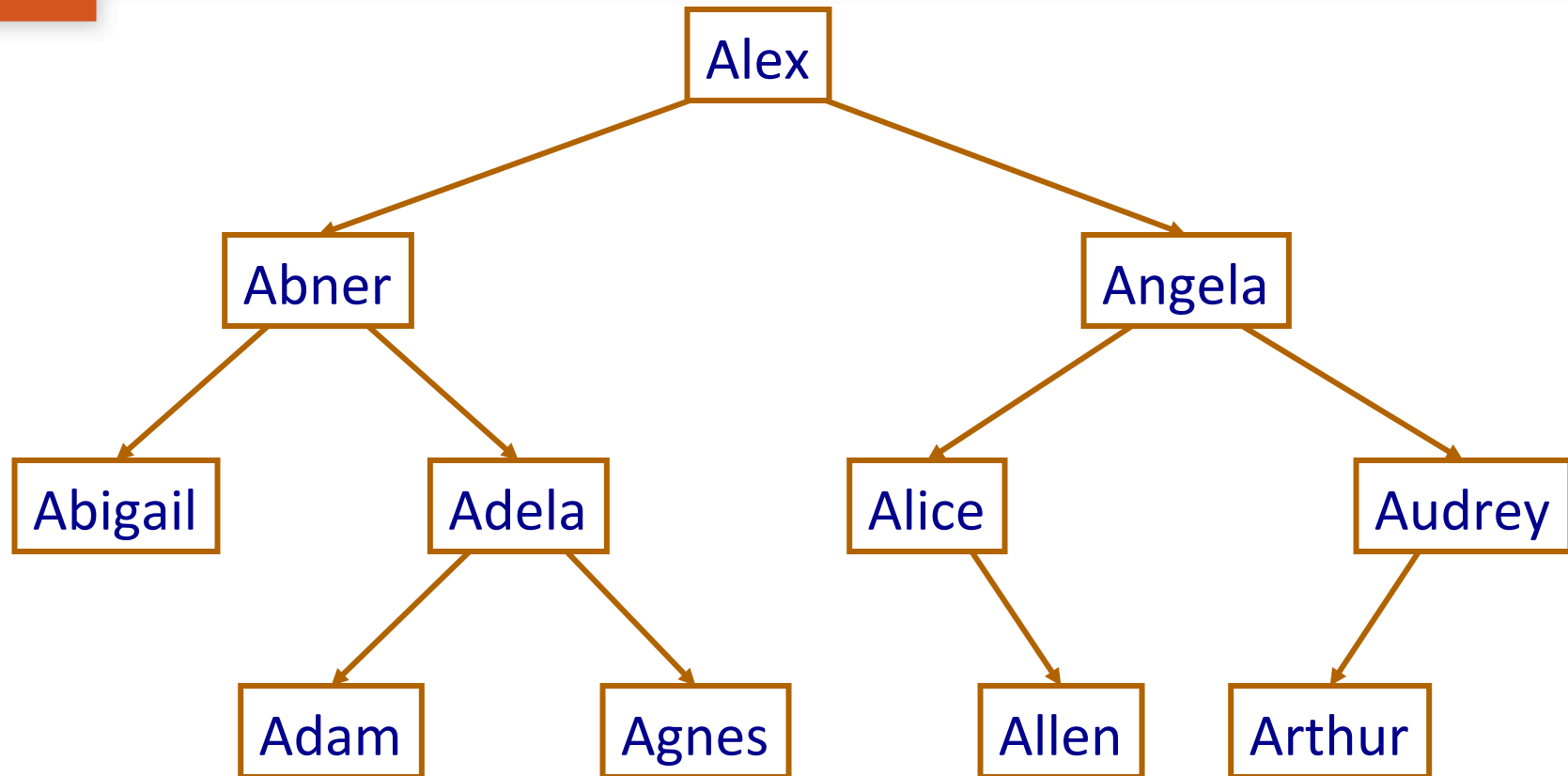
“Aaron” should  
be added here

Before first call to **add**

# BST Bag: Add Example



# BST Bag: Remove

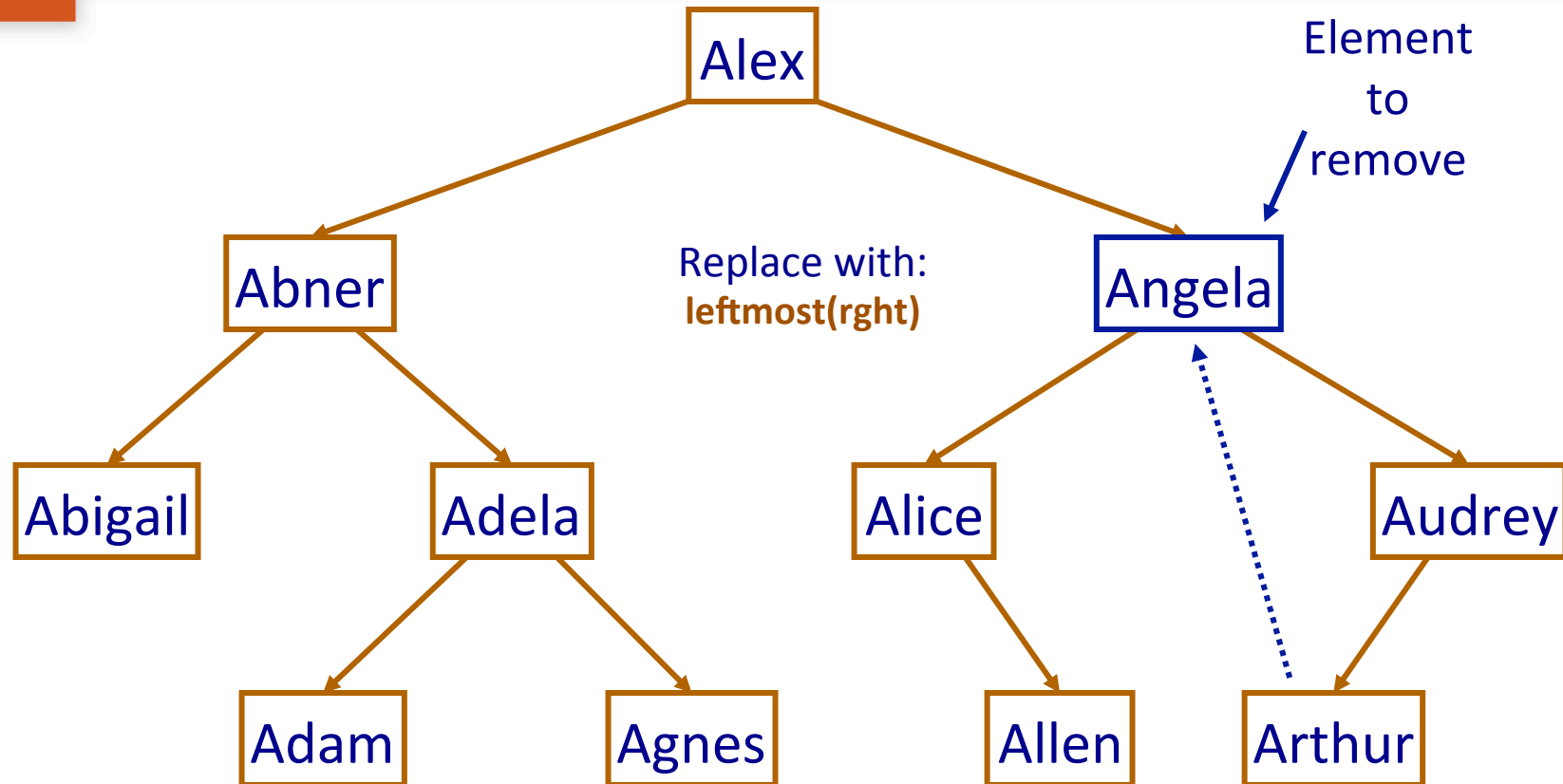


How would you remove Abigail? Audrey? Angela?

# Who fills the hole?

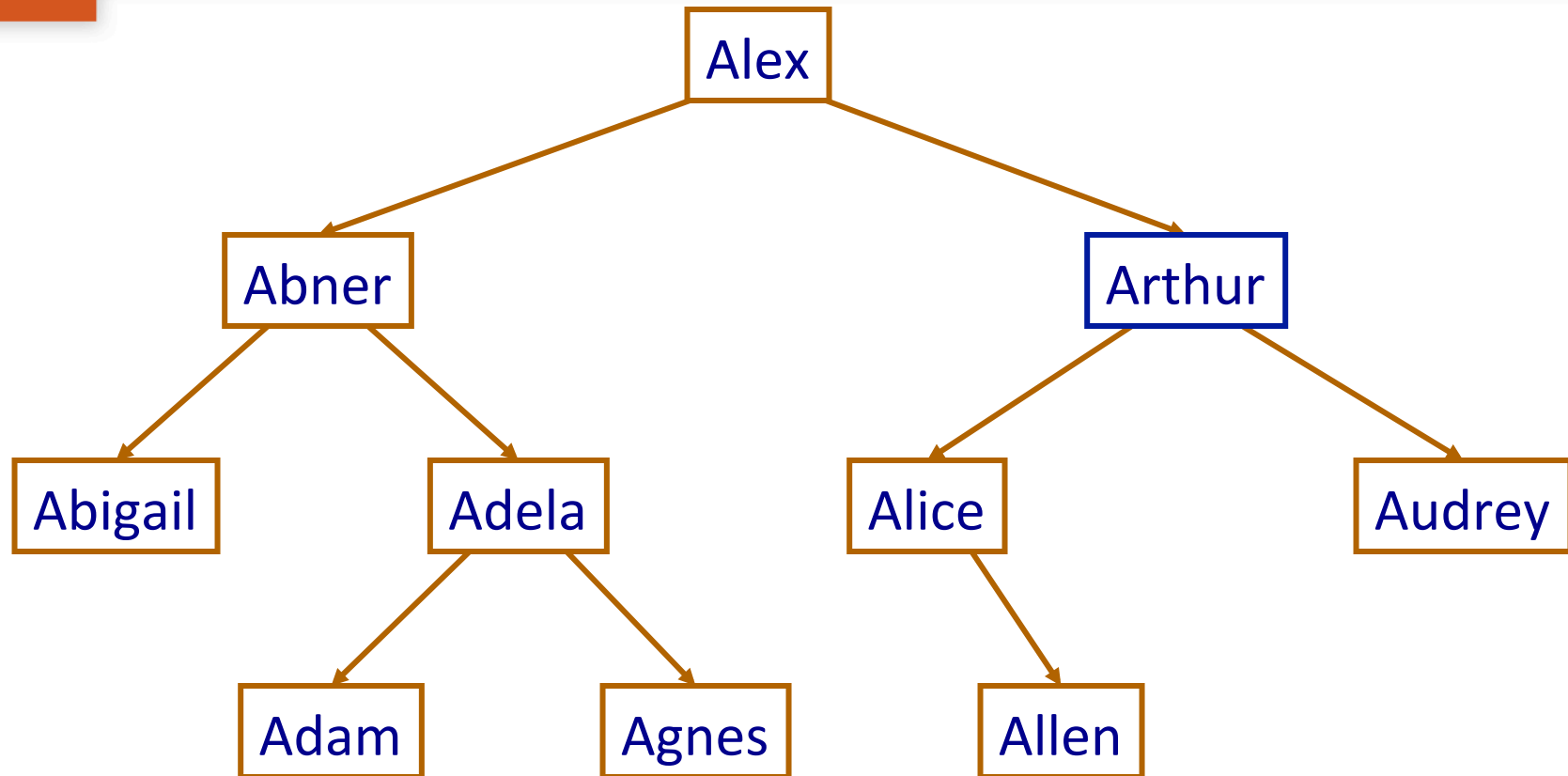
- Answer: the leftmost child of the right subtree  
(smallest element in right subtree)
- Try this on a few values
- Alternatively: The rightmost child of the left subtree

# BST Bag: Remove Example



Before call to  
**remove**

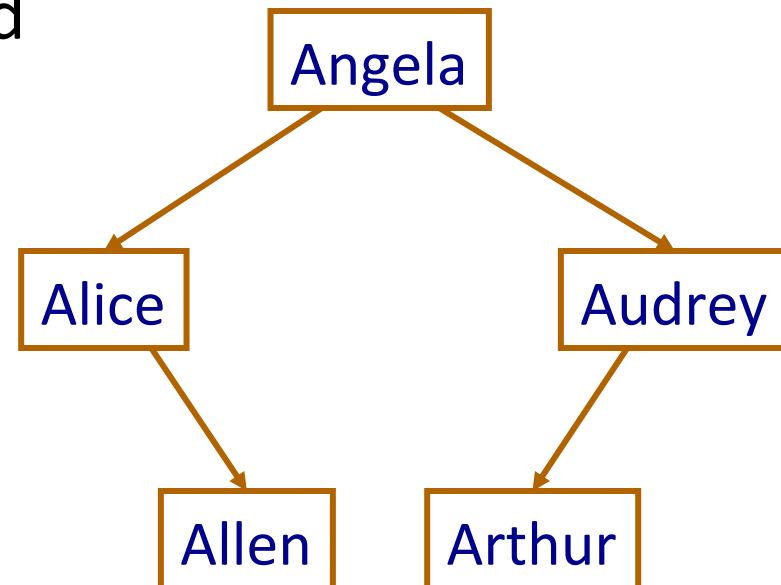
# BST Bag: Remove Example



After call to **remove**

# Special Case

- What if you don't have a right child?
- Try removing "Audrey"
  - Simply return left child



# Complexity Analysis (contains)

- If reasonably full, you're dividing in half at each step:  $O(\log n)$
- Alternatively, we are running down a path from root to leaf
  - We can prove by induction that in a complete tree (which is reasonably full), the path from root to leaf is bounded by  $\text{floor}(\log n)$ , so  $O(\log n)$



# Binary Search Tree: Useful Collection?

- We've shown all Bag operations to be **proportional to the length of a path**, rather than the number of elements in the tree
- We've also said that in a reasonably full tree, this path is bounded by :  **$\text{floor}(\log_2 n)$**
- This Bag is faster than our previous implementations!

# Comparison

- Average Case Execution Times

Operation	DynArrBag	LLBag	Ordered ArrBag	BST Bag
Add	$O(1)$	$O(1)$	$O(n)$	$O(\log n)$
Contains	$O(n)$	$O(n)$	$O(\log n)$	$O(\log n)$
Remove	$O(n)$	$O(n)$	$O(n)$	$O(\log n)$